

ASSIGNMENT 6

header.h

```
typedef struct heap {  
    int *h;  
    int size;  
    int rear;  
} heap;  
  
void init_heap(heap *h1, int v);  
void insert_heap(heap *h1, int v);  
void delete_max(heap *h1);  
void print_heap(heap h1);  
void heap_sort(heap *h1);  
void heapify(heap *h1);  
int parent(int index);  
void swap(heap *h1, int a, int b);  
void readfileandinsert(heap *h1, const char *filename);
```

logic.c

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include "header.h"
```

```
void init_heap(heap *h1, int v) {
```

```
    h1->h = (int *)malloc(sizeof(int) * v);
```

```
    h1->rear = -1;
```

```
    h1->size = v;
```

```
}
```

```
int parent(int index) {
```

```
    return (index - 1) / 2;
```

```
}
```

```
void swap(heap *h1, int a, int b) {
```

```
    if (a >= h1->size || b >= h1->size) return;
```

```
    int temp = h1->h[a];
```

```
    h1->h[a] = h1->h[b];
```

```
    h1->h[b] = temp;
```

```
}
```

```
void insert_heap(heap *h1, int v) {
```

```
    if (h1->rear == h1->size - 1) {
```

```
        h1->size *= 2;
```

```
        h1->h = (int *)realloc(h1->h, sizeof(int) * h1->size);
```

```
    }
```

```
    h1->rear++;
```

```
    h1->h[h1->rear] = v;
```

```
    int i = h1->rear;
```

```
while (i > 0 && h1->h[i] > h1->h[parent(i)]) {  
    swap(h1, i, parent(i));  
    i = parent(i);  
}  
}
```

```
void print_heap(heap h1) {  
    for (int i = 0; i <= h1.rear; i++) {  
        printf("%d ", h1.h[i]);  
    }  
    printf("\n");  
}
```

```
void heapify(heap *h1) {  
    int j = 0;  
    while (j <= h1->rear) {  
        int lchild = 2 * j + 1;  
        int rchild = 2 * j + 2;  
        if (lchild > h1->rear) return;  
        int max_child = (rchild > h1->rear || h1->h[lchild] > h1->h[rchild]) ? lchild : rchild;  
        if (h1->h[j] >= h1->h[max_child]) return;  
        swap(h1, j, max_child);  
        j = max_child;  
    }  
}
```

```
void delete_max(heap *h1) {  
    if (h1->rear == -1) {  
        printf("Heap is empty.\n");  
    }
```

```
        return;
    }
    h1->h[0] = h1->h[h1->rear--];
    heapify(h1);
}
```

```
void heap_sort(heap *h1) {
    int original_size = h1->rear;
    for (int i = h1->rear; i > 0; i--) {
        swap(h1, i, 0);
        h1->rear--;
        heapify(h1);
    }
    h1->rear = original_size;
    print_heap(*h1);
}
```

```
void readfileandinsert(heap *h1, const char *filename) {
    FILE *file = fopen(filename, "r");
    if (!file) {
        printf("Failed to open file: %s\n", filename);
        return;
    }
    int num;
    while (fscanf(file, "%d", &num) == 1) {
        insert_heap(h1, num);
    }
    fclose(file);
}
```

main.c

```
#include <stdio.h>

#include <stdlib.h>

#include "logic.c"

int main(int argc, char *argv[]) {

    if (argc < 2) {

        printf("Usage: %s <filename>\n", argv[0]);

        return 1;

    }

    heap h1;

    init_heap(&h1, 10);

    readfileandinsert(&h1, argv[1]);

    printf("Heap before sorting:\n");

    print_heap(h1);

    printf("\nSorted elements:\n");

    heap_sort(&h1);

    free(h1.h);

    return 0;

}
```

num.txt

87 65 32 11 77 98 23 12 67 9 78 26

Output

```
DEBUG CONSOLE  PROBLEMS  OUTPUT  TERMINAL  PORTS

PS C:\Users\Vishnu\Downloads\642403005 ASSIGNMENT 6> gcc main.c
PS C:\Users\Vishnu\Downloads\642403005 ASSIGNMENT 6> ./a.exe number.txt
Heap before sorting:
98 78 87 67 77 32 23 11 12 9 65 26

Sorted elements:
9 11 12 23 26 32 65 67 77 78 87 98
PS C:\Users\Vishnu\Downloads\642403005 ASSIGNMENT 6> |
```