AI ABBIGNMENT -7

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G	iven	data

Outlook	Temperature	Humidity	Windy	Hos to play
Rainy	Hot	High (False	25
Rainy	Hot	High	True	30
Overcast	Hot	High	False	46
Sunny	mid	High	False	45
Surry	Cool	Normal	Falose	52
Surry	Cool	Normal	True	23
Overcast	Cool	Normal	True	43
Rainy	Mild	High	False	35
Rainy	cool	Normal	False	38
Sunny	mild	Normal	False	46
Rainy	mild	Normal	True	48
Overcast	mild	High	True	58
Overcast	Hot	Normal	Falore	44
Burny	wild	High	True	30

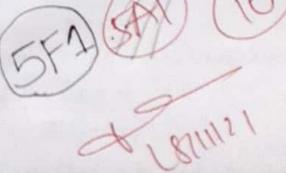
Decision tree for the given data:

Taxget table (PGH):

mean = 39.78

8D(T) = 9.32

1. CV = 80 x 100 = 28 1/.



S.D No. of samples Weight -> Rainy 8.7 5/14 5 outlook + overcast 4.03 4 4/14 → Sunny 12.15 5/14 9.D (outlook) = [5x8.7] + [4x4.08] + [x 12.15] = 8.59 SDR (outlook) = S.D(T) - S.D (outlook) = 9.32-8.59 = 0.73 → Hot 10.340 4 4/14 Temperature -> Mild 8.38 6 6/14 4 4/14 S.D(tempexature) = [4 * 10.34] + [6 * 8.38] + [4 * 12.13] = 10.01 SDR (temperature) = 3.D(T) - 30(temperature) = 9.32-10.01 Humidity - High 9.5169 7 7/14 D.D(Humidity) = + 7 x 9.5169 + 7 x 9.433 = 9.47 SDR (Humidity) = S.D(T) - S.D(Humidity) = 9.32 - 9.47 = -0.15* Dutlook has the highest SDR. Soft will become as root node.

Scanned with CamScanner

0	utlook)
Rainy /	
1	vertast Surry

Rainy table:

Temperature	Humidity	Windy	Houses to play
Hot	High V	False	25
Hot	High	True	30
m:ld	High	False	35
cool	Normal	False	39
Wild	Normal	True	48

Temperature
$$\rightarrow$$
 Hot 3.53 2 2/5
 \rightarrow mild 9.19 2 2/5
 \rightarrow cool 0 1 1/5

Humidity
$$\longrightarrow$$
 High 7.071 3 3/5
Normal 7.07 2 2/5

8D(Humidity) =
$$\left[\frac{3}{5} \times 7,07\right] + \left[\frac{2}{5} \times 7,07\right]$$

= 7.07

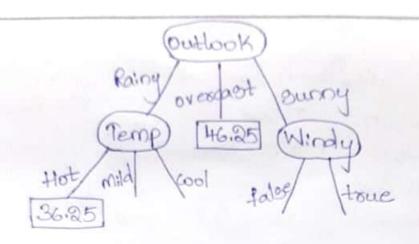
Windy =
$$[3 + 9.19]$$
 3 3/5
8.D(windy) = $[3 + 9.19]$ + $[3 + 12.72]$
= 11.03
8DR = 8.D (target) - 8.D (windy)
= 8.70 - 11.03
= - 2.33

Overcast table.

Temperature	Humidity	Windy	Houses to play
Hot	Hah	False	46
Cool	Normal	True	43
mild	High 1	True	52
Hot	Normal	False	44

$$3.D(T) = 4.0311$$
 $mean = 46.25$
 $1.C(T) = 8.0 \times 100 = 8.71$

emperature	thurs: d'ty	Windy	Houses to play
mild	High	Jaloe	45
cool	High	False	58
Cool	Normal	True	23
mild	Normal	Folge	46
m:14	High	Talse	30



Mild table

Humidity	Windy	House to play
High	False	45
High	Falge	35
Normal	False	48
Normal	Tone	46
High	True	58

Target

Humidity T>High 8.54 3 3/5 Normal 1.41 2 2/5

	_	
6	11	1
ľ	4	-)
3	-	1

Humidity	Windy	Hows to play
Naewall	False	52
Normal	True	23
Normal	True	43
Normal	Falge	3%

Mean (T) = 39
3.D(T) = 12.13
1.
$$CV = 3.D \times 100 = 31.10$$

mean

Humidity Normal 12.13 5/5

S.D (Humidity) = 12.13

SDR (Humidity) = 0.D(T) - 0.D(Humidity)
= 6.30 - 12.13

