

## Laboratory-5

### Question

Generate intermediate code for if, if-else & while loop in C.

#### Lex File (lex.l):

```
%{
typedef struct B {
    int t;
    int f;
}B;
#include "y.tab.h"
%}
%option header-file="myLexHeader.h"
%%
#include                                return INCLUDE;
"<"[a-zA-Z]+\."h">"                  return INCL_FILE;
#define                                {strcpy(yylval.string,yytext); return MACRO;}
(int|char|float)                       return TYPE;
if                                     return IF;
else                                   return ELSE;
while                                 return WHILE;
main                                  return MAIN;
return                                return RETURN;
(<|>|>=|<=|==)                       {strcpy(yylval.string,yytext); return
LOGIC_OPRTR;}
(\+=|\-=|\*==|\/=)                    return OPRTR_ASSGN;
(\+\+|\-\-|\-|\-|\-|\-)               return UNARY;
([_|a-z]+[0-9]*)*                     {strcpy(yylval.string,yytext); return
VARIABLE;}
[0-9]*                                {strcpy(yylval.string,yytext); return
CONSTANT;}
[\n\r]                                {yylineno++;}
[-;+*/=(,){}]                         {return yytext[0];}
[ \t]+                                ;
.return ERROR;
%%
int yywrap(void)
{
    return 1;
}
```

#### Yacc File (par.y):

```
%{
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <stdbool.h>
extern int yylex();
int yyerror();
int temp_var_num = 0;
```

```

int label_num=0;
int else_label_num = 0;
bool else_flag=0;
int bool_ir_index=100;
int bool_ir_start = 100;
int bool_ir_if_top=-1;
int bool_ir_if_stack[10];
int loop_stack_top=-1;
int loop_stack[10];
char bool_code[25][50];
struct three_address_code {
    char instr[4][20];
} *tac_temp,tac[50];
int tac_len, tac_temp_len, tac_temp_tot = 1;
struct tac_package {
    int tac_len;
    struct three_address_code *tac;
};
void addToThreeAddressArthmtc(char* op, char* arg1, char* arg2, char*
result)
{
    if(tac_temp_len >= tac_temp_tot-1)
    {
        tac_temp = reallocarray(tac_temp,sizeof(struct three_address_code),
tac_temp_tot *= 2);
    }
    strcpy(tac_temp[tac_temp_len].instr[0],result);
    strcpy(tac_temp[tac_temp_len].instr[1],arg1);
    strcpy(tac_temp[tac_temp_len].instr[2],arg2);
    strcpy(tac_temp[tac_temp_len].instr[3],op);
    tac_temp_len++;
}
void addToThreeAddressBrnch(char *res)
{
    char *arg1 = "",*arg2 = "",*op = "",*result = "";
    char *init = strtok(res, " ");
    if(res[0] == 'i')
    {
        arg1 = strtok(NULL, " ");
        op = strtok(NULL, " ");
        arg2 = strtok(NULL, " ");
        strtok(NULL, " ");
        result = strtok(NULL, " ");
    }
    else if(res[0] == 'g')
    {
        op = init;
        result = strtok(NULL, " ");
    }
    else result = strtok(init,":");
    strcpy(tac[tac_len].instr[0],result);
    strcpy(tac[tac_len].instr[1],arg1);
    strcpy(tac[tac_len].instr[2],arg2);
    strcpy(tac[tac_len].instr[3],op);
    tac_len++;
}
void generate_code(char* op, char* arg1, char* arg2, char* result)
{
    //printf("%s = %s %s %s\n", result, arg1, op, arg2);
    addToThreeAddressArthmtc(op,arg1,arg2,result);
}

```

```

}
void backpatch(int *list,int next_ir) {
    char addr[10];
    sprintf(addr,"L%d ",next_ir-100);
    int i=0;
    while(list[i]!=0) {
        char label[25];
        strcat(bool_code[list[i]-100],addr);
        if(bool_code[next_ir-100][0] != 'L') {
            sprintf(label,"L%d: ",next_ir-100);
            strcat(label,bool_code[next_ir-100]);
            strcpy(bool_code[next_ir-100],label);
        }
        i++;
    }
}
}
}%
%token INCLUDE INCL_FILE MACRO
%token TYPE IF ELSE VARIABLE CONSTANT
%token WHILE MAIN RETURN
%token LOGIC_OPRTR OPRTR_ASSGN UNARY OR AND
%token ERROR
%left '+' '-'
%left '*' '/'
%left LOGIC_OPRTR
%right '=' UMINUS
%%
program: program_body
|
;
program_body:
    include program_body
| main
;
include: INCLUDE INCL_FILE
main: TYPE MAIN '(' ')' '{' body '}'
body:
    body line
|
;
line: branch
{
    if(else_flag)
    {
        char label[5] = {0}, buff[5] = {0};
        sprintf(buff,"%d",else_label_num);
        label[0] = 'G';
        strcat(label,buff);
        strcpy(tac[tac_len++].instr[0],label);
        else_flag=0;
        else_label_num++;
    }
}
| assignment ';'
%%
#include "myLexHeader.h"
int main(void)
{
    for(int i=0;i<tac_len;i++)
    {

```

```

char *res = tac[i].instr[0];
char *arg1 = tac[i].instr[1];
char *arg2 = tac[i].instr[2];
char *op = tac[i].instr[3];
if(res[0] == 'L' || res[0] == 'G')
{
    if(op[0] == 'g')    printf("%s %s\n", op, res);
    else if(op[0] == '\0')    printf("%s:\n", res);
    else    printf("if %s %s %s goto %s\n", arg1, op, arg2, res);
}
else
    printf("%s = %s %s %s\n", res, arg1, op, arg2);
printf("completed!\n");
else    printf("failed!\n");
}
int yyerror(char *s)
{
    printf("%d : %s %s\n",yylineno,s,yytext);
    return 1;
}

```

**Sample.c:**

```

int main(){
int x = 4, count = 1;
if(x < 5)    count = count*2;
else count = count + 2;
return 0;
}

```

**Output:**

```

● kal-el@mos-13:~/Desktop/Compilers/Compilers Lab/lab_5$ ./generator < input.txt
x = 4
count = 1
if x < 5 goto L2
goto L3
L2:
t0 = count * 2
count = t0
goto G0
L3:
t1 = count + 2
count = t1
G0:
completed!

```

**Result:**

Intermediate code for conditional and looping constructs was generated successfully.