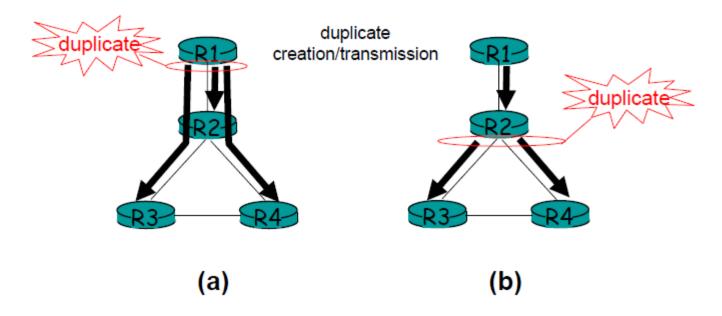
#### **Broadcast routing**

#### **Methods:**

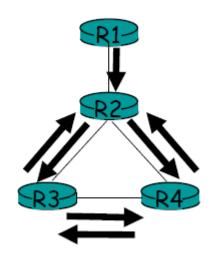
- 1. N-way Unicast
- 2. Uncontrolled Flooding
- 3. Controlled Flooding
  - 3.1. Seq number based
  - 3.2. Reverse path forwarding

### N-way Unicast



Source-duplication versus in-network duplication. (a) source duplication, (b) in-network duplication

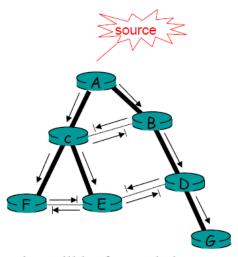
# **Uncontrolled Flooding**



## **Controlled Flooding**

### **Methods:**

- 1. Sequence number based
- 2. Reverse path forwarding



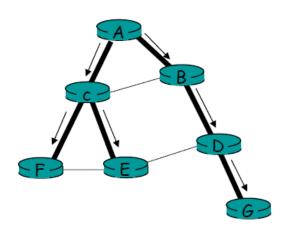
→ Packet will be forwarded

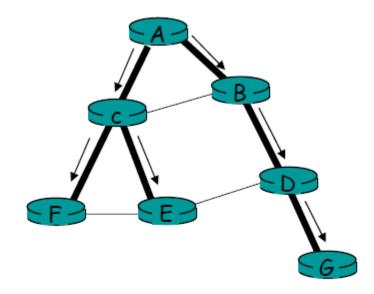
→ Packet not forwarded beyond receiving router

Nodes B, C, D, E and F receive either one or two redundant packets.

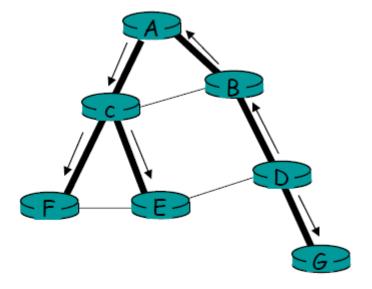
Ideally, every node should receive only one copy of the broadcast packet.

# **Spanning Tree Example**





(a) Broadcast initiated at A



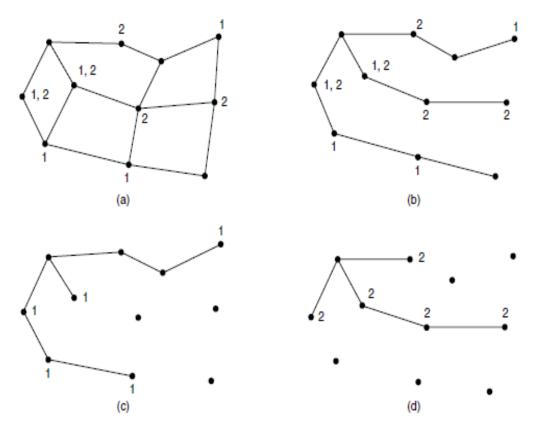
(b) Broadcast initiated at D

### **Multicast Routing**

#### Methods:

- 1. Source based tree
- 2. Core based or Group shared tree

Source based tree



# **Multicast Routing**

## Core based or Group shared tree

