

# System Requirements

Version 1 – February 01,2022

Template Revision History

Version	Date	Name	Description
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## System Requirements

# [CHAT APPLICATION USING SOCKET PROGRAMMING]

VERSION: [1]

REVISION DATE: [01-02-2022]

Approval of the System Requirements indicates an understanding of the purpose and content described in this deliverable. By signing this deliverable, each individual agrees with the content contained in this deliverable.

Approver Name	Title	Signature	Date

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## Section 1 Purpose

The purpose of the System Requirements document is to specify the overall system requirements that will govern the development and implementation of the system. The document will also establish initial security, training, capacity and system architecture requirements, as well as, system acceptance criteria agreed upon by the project sponsor and key stakeholders.

## Section 2 General System Requirements

### 2.1 Major System Capabilities

- Communication over a network is one field where this tool finds wide ranging application. Chat application establishes a connection between 2 or more systems connected over an intranet or ad-hoc. This tool can be used for large scale communication and conferencing.

### 2.2 Major System Conditions

Specify major system assumptions and/or constraints (aka conditions). The conditions may limit the options available to the designer/developer. For example:

- The GUI operates in forms.
- One form is for connected networks.
- System must make actual communication in the form of chat.

### 2.3 System Interfaces

The tool has been designed using PHP MYSQL & WEB SOCKETS.

### 2.4 Policy Requirements

⇒ Windows 7 or further version for php 7.2 or more

⇒ A php engine of version 5 included in xampp

⇒ Apache HTTP server

⇒ 64 bit X86 CPU

⇒ RAM 4 GB



## Organisation of Document

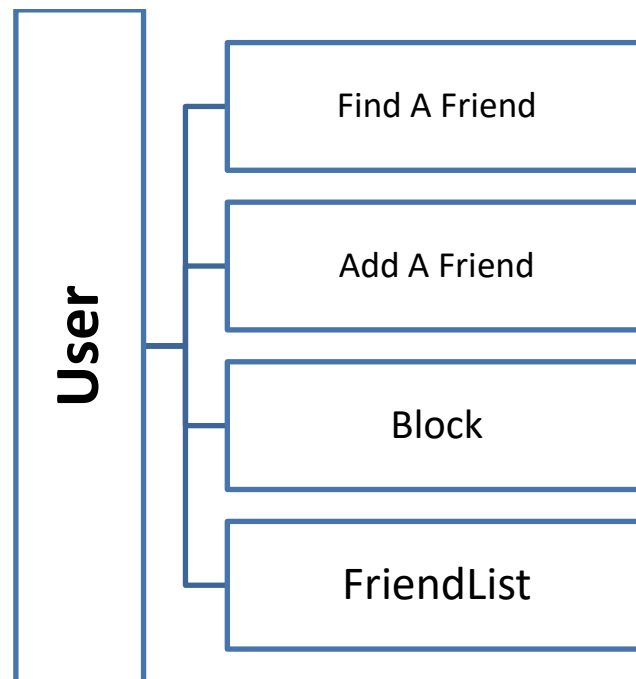
This chapter includes initiation of project where we analyze the project and required documents.

- **Functional Requirements**

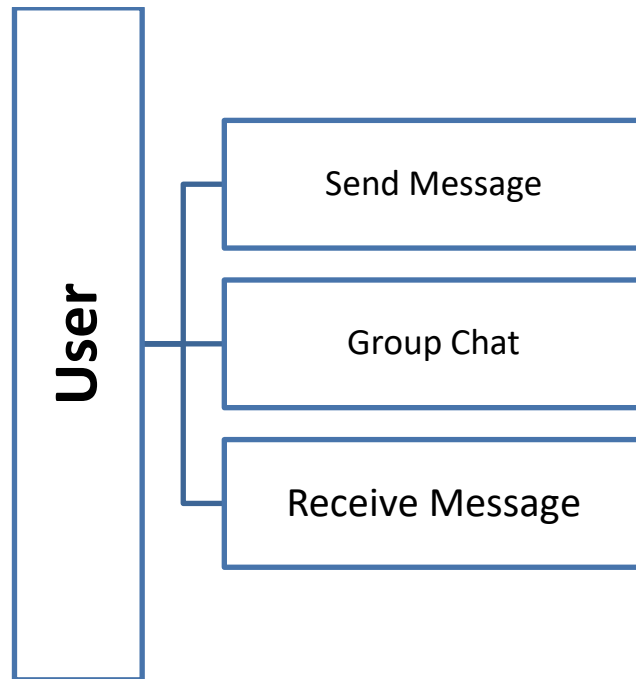
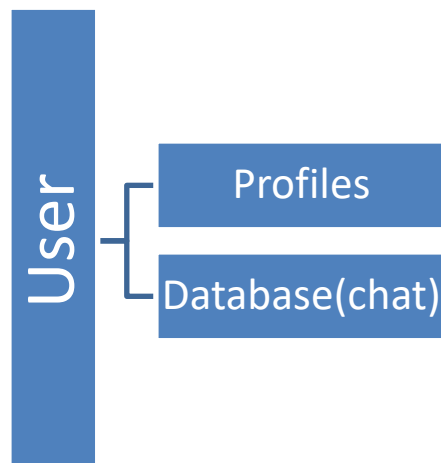
This app must have privacy for users. Also app should have friend list, user should be able to clear the chat history, able to add friend and also able to contact maintenance team if requires.

## Section 3 System Architecture

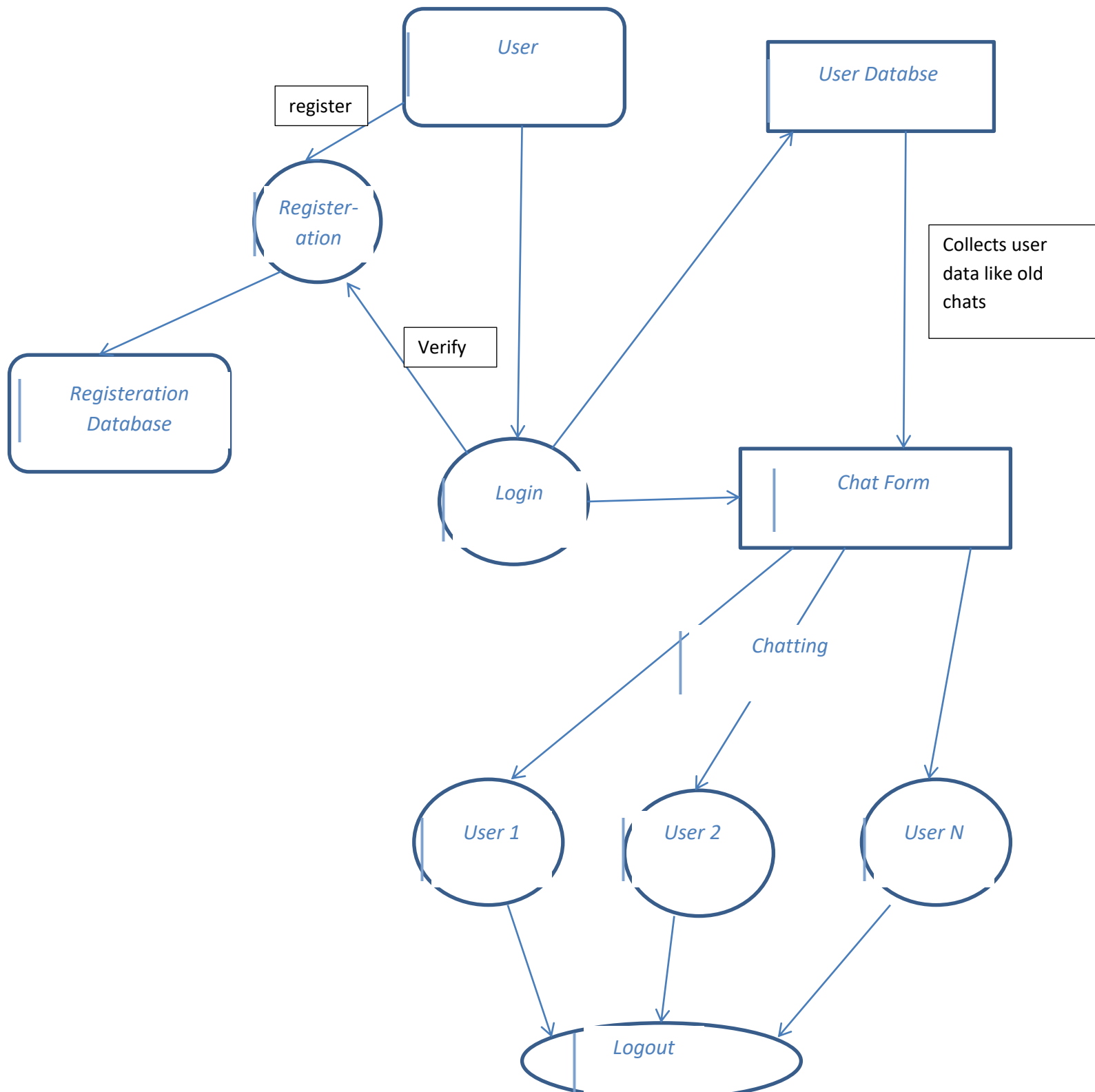
### 3.1 Use Case for Contact



Use Case for Contact Display

**Use Case for Chat Room****Use Case for Chat Room****Use Case for Maintenance**

### 3.2 Dataflow Daigram of Chat Application





## Section 4 Implementation



### Tools & Technology

⇒ Topic oriented structure is provided below:

#### Software Analysis

⇒ Mind Map

⇒ Design Patterns

⇒ UML Techniques

#### Database Modelling Tools

⇒ MYSQL

#### Programming Languages:

⇒ HTML,CSS, PHP

#### Libraries:

⇒ Ratchet Library

#### IDE

=>VisualStudio Code

#### Version Control

=>Git/Github

#### Databases:

⇒ MYSQL

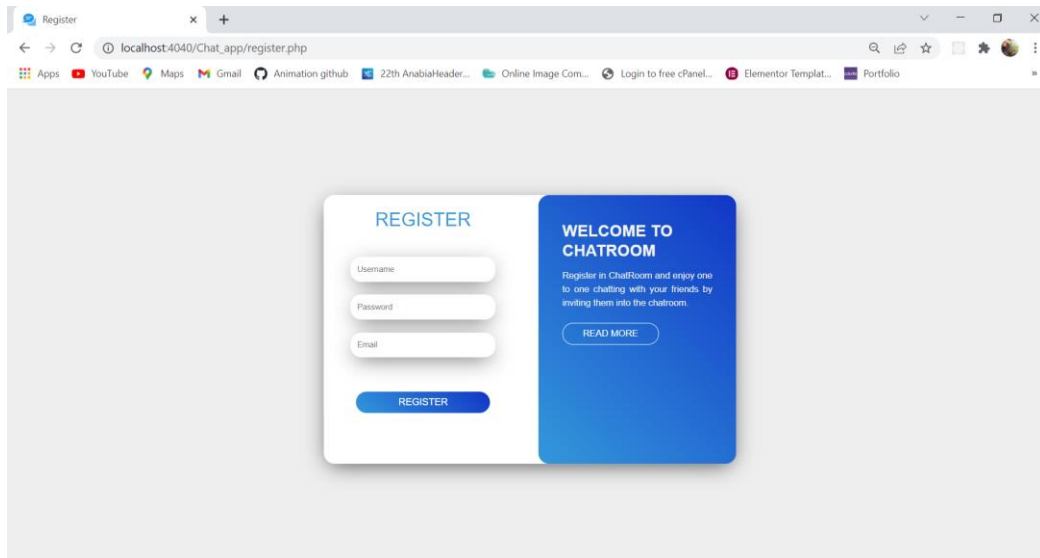
#### Web Design:

⇒ Bootstrap

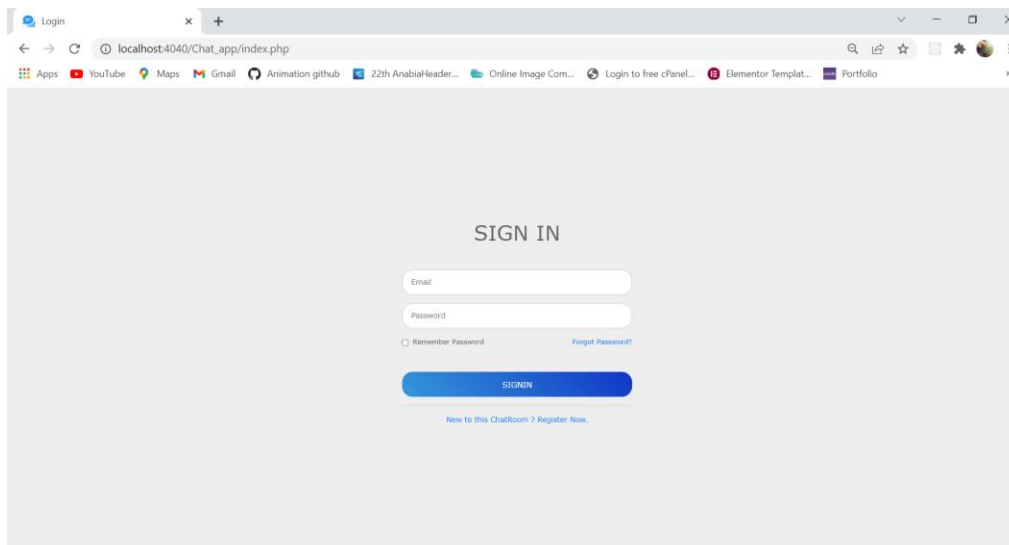
## Section 5 GUI

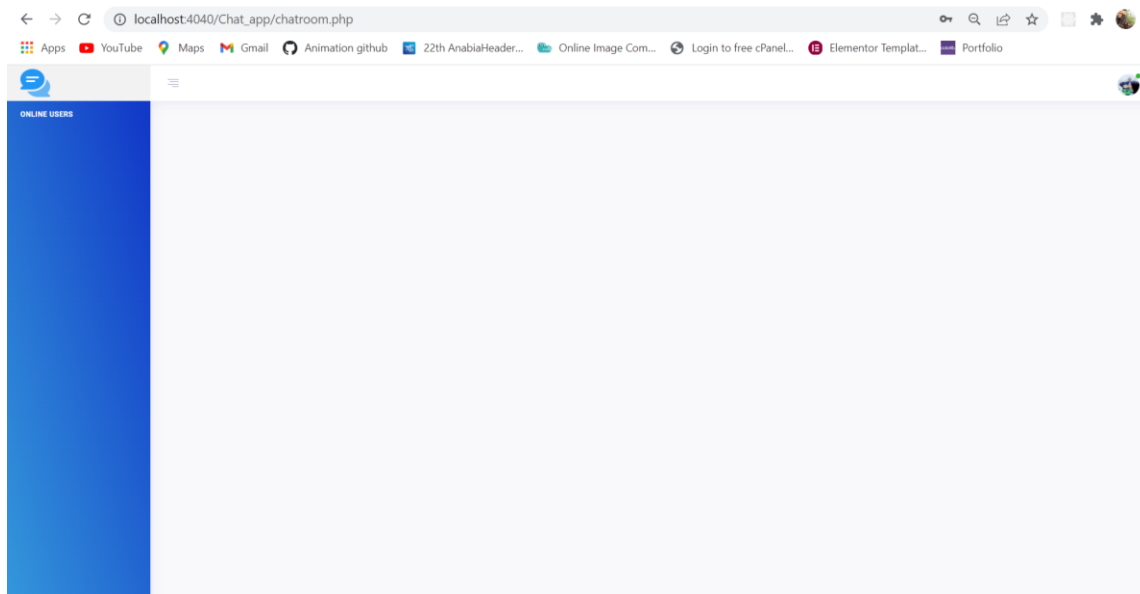
⇒ Here going to paste the images/snapshots after every iteration of work which includes login/signIn form, chatroom, add a friend, setting(profile).

### Register:



### Login:



**ChatRoom:****Profile Settings :**


Profile Updated Successfully

Profile [Back To ChatRoom](#)

UserName  
Vishruti Agarwal

UserEmail  
81288vishu@gmail.com

UserPassword  
\*\*\*\*\*

Profile  No file chosen 

[Edit Profile](#)

## Section 6 References

Document No.	Document Title	Date	Author
1	Project Purpose & Requirements	01-02-2022	Slideshare.net
2	Policy Requirements	01-02-2022	Google