

# Compiler Design - Visualization Project

## Implementation of Lexical Analysis and Parsing with Web Visualization

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**Course: Compiler Design**  
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# Presentation Outline

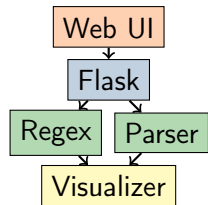
- 1 Project Overview
- 2 Theory Background
- 3 Implementation Methodology
- 4 Code Implementation
- 5 Team Contributions
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## Project Goal

A web-based compiler visualization system that demonstrates lexical analysis and parsing in real-time

## Key Components:

- **Regex to DFA Converter** (C - LEX and YACC)
- **CLR Parser** (Python based)
- **Web Interface** (HTML/CSS/JavaScript)
- **Flask Backend** (REST API)
- **Real-time Visualization** (HTML tables + DOT graphs)



# Why We Built It This Way

## Design Decisions:

- **Web-based:** Accessible from any device, no installation required.
- **DFA Visualizer:** Used the LEX and YACC tools to convert the given regular expression to DFA and visualized it.
- **CFG Parser:** Used purely python code to built the CLR parser.
- **Real-time Visualization:** Immediate feedback for custom inputs learning

## Technology Stack:

- **Frontend:** HTML5, CSS3, JavaScript (Vanilla)
- **Backend:** Python Flask, RESTful API
- **Lexer:** C with Flex(LEX) / Bison(YACC)
- **Parser:** Pure Python CLR implementation
- **Visualization:** HTML tables, DOT/Graphviz

# Lexical Analysis - What We Implemented

## Core Concept

Convert regular expressions to DFA for token recognition

### Our Implementation Approach:

- 1 **Thompson's Construction:** Regex  $\rightarrow$  NFA
- 2 **Subset Construction:** NFA  $\rightarrow$  DFA
- 3 **DFA Minimization:** Optimize state count

### Example Flow:

$(a|b)^* \rightarrow \text{NFA} \rightarrow \text{DFA} \rightarrow \text{Graph}$

## Key Innovation

We built this from scratch in C, then wrapped it as an executable that our Python backend calls via subprocess.

# Parsing - What We Implemented

## Core Concept

CLR(1) parsing with automatic parse table generation

### Our Implementation Approach:

- 1 **Grammar Processing:** Parse CFG input format
- 2 **CLR Item Sets:** Build canonical collection
- 3 **Parse Table:** Generate ACTION/GOTO tables
- 4 **Parser Engine:** Execute parsing with trace

### Example Grammar:

$$\begin{aligned} E &\rightarrow E '+' T \mid T; \\ T &\rightarrow T '*' F \mid F; \\ F &\rightarrow ( E ) \mid 'id'; \end{aligned}$$

# Development Workflow

## Phase 1: Core Algorithms

- Implemented Thompson's construction in C
- Built CLR parser engine in Python
- Created basic visualization functions

## Phase 2: Integration

- Designed REST API for component communication
- Built Flask server with error handling
- Created responsive web interface

## Phase 3: Optimization

- Implemented flyweight pattern for memory efficiency
- Added lazy evaluation for large grammars
- Enhanced visualization with better formatting

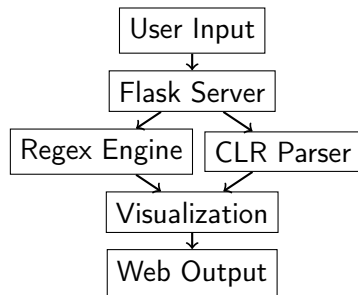
## Phase 4: Frontend Development

- User interface improvements
- Performance optimization

## Essential Files:

- `server.py` - Flask backend
- `index.html` - Web interface
- `part1_regex/` - source codes for DFA conversion
- `cfg_parser.py` - CLR parser
- `visualization.py` - HTML/DOT generators
- `regex_visualizer.exe` - Compiled lexer

## Data Flow:





# Regex Engine Implementation

## C-based Regex to DFA Converter:

```
1 // Main regex processing function
2 int process_regex(char* regex_input) {
3     // 1. Parse regex into AST
4     RegexAST* ast = parse_regex(regex_input);
5
6     // 2. Thompson's construction: AST -> NFA
7     NFA* nfa = thompson_construction(ast);
8
9     // 3. Subset construction: NFA -> DFA
10    DFA* dfa = subset_construction(nfa);
11
12    // 4. DFA minimization
13    DFA* minimized = minimize_dfa(dfa);
14
15    // 5. Output JSON for web interface
16    output_dfa_json(minimized);
17
18    return 0;
19 }
```

## Integration with Python:

```
1 # Flask endpoint calls C executable
2 process = subprocess.run([REGEX_EXE_PATH],
3                           input=regex_input,
4                           capture_output=True, text=True)
5 result = json.loads(process.stdout)
```

# CLR Parser Implementation

## Grammar Processing:

```
1 class GrammarProcessor:
2     def parse_grammar(self, cfg_text: str) -> Grammar:
3         # Clean and normalize input
4         cfg_text = self._clean_input(cfg_text)
5
6         # Extract productions: A -> alpha | beta
7         raw_productions = self._extract_raw_productions(cfg_text)
8
9         # Convert to Production objects
10        self.productions = self._normalize_productions(raw_productions)
11
12        # Classify symbols as terminals/non-terminals
13        self.terminals, self.non_terminals = self._extract_symbols()
14
15        return Grammar(self.productions, self.terminals,
16                        self.non_terminals, start_symbol)
```

# CLR Item Set Construction

## Core CLR Algorithm:

```
1 class CLRItemSetBuilder:
2     def build_clr_automaton(self, grammar: Grammar) -> CLRAutomaton:
3         # Create augmented grammar: S' -> S
4         augmented_grammar = self._create_augmented_grammar(grammar)
5
6         # Start with initial item set
7         start_items = self._create_start_items(augmented_grammar)
8         start_state = CLRState(start_items, 0)
9
10        states = [start_state]
11        transitions = {}
12
13        # Build all states using CLOSURE and GOTO
14        self._build_states_optimized(states, transitions,
15                                    state_map, augmented_grammar)
16
17        return CLRAutomaton(states, transitions, 0)
```

# Parse Table Generation

## ACTION and GOTO Table Construction:

```
1 def build_parse_table(self, automaton: CLRAutomaton) -> ParseTable:
2     action_table = {}
3     goto_table = {}
4
5     for state in automaton.states:
6         for item in state.items:
7             if not item.is_complete():
8                 # Shift action: [A ->    a    , b]
9                 next_symbol = item.next_symbol()
10                if next_symbol in self.grammar.terminals:
11                    target_state = automaton.transitions.get(
12                        (state.state_id, next_symbol))
13                    if target_state:
14                        action_table[(state.state_id, next_symbol)] = \
15                            f"shift {target_state}"
16            else:
17                # Reduce action: [A ->    , a]
18                if item.production.lhs != self.augmented_start:
19                    action_table[(state.state_id, item.lookahead)] = \
20                        f"reduce {item.production}"
21
22     return ParseTable(action_table, goto_table)
```

# Web Interface Integration

## Flask API Endpoints:

```
1 @app.route('/visualize-dfa', methods=['POST'])
2 def visualize_dfa():
3     data = request.json
4     regex_input = data.get('regex')
5
6     # Call C executable for DFA generation
7     process = subprocess.run([REGEX_EXE_PATH],
8                             input=regex_input,
9                             capture_output=True, text=True)
10
11     if process.returncode == 0:
12         output_data = json.loads(process.stdout)
13         return jsonify(output_data)
14     else:
15         return jsonify({"error": process.stderr}), 500
16
17 @app.route('/visualize-parser', methods=['POST'])
18 def visualize_parser():
19     data = request.json
20     cfg_input = data.get('cfg')
21     string_input = data.get('input')
22
23     # Use Python CLR parser
24     parser_visualizer = CFGParserVisualizer()
25     grammar_result = parser_visualizer.process_grammar(cfg_input)
26     parse_result = parser_visualizer.parse_input(string_input)
27
28     return jsonify({
29         "parseTreeDot": parse_result['tree_dot'],
30         "parseTableHtml": grammar_result['tables_html'],
31         "parseTraceHtml": parse_result['trace_html']
32     })
```

## HTML Table Generation:

```
1 class HTMLTableGenerator:
2     def generate_action_goto_tables_html(self, action_table, goto_table,
3                                         terminals, non_terminals):
4
5         html_lines = []
6
7         # Create responsive table with accessibility
8         html_lines.append('<table class="grammar-table" role="table">')
9
10        # Generate headers with ACTION/GOTO sections
11        html_lines.append(self._generate_table_header(
12            terminals, non_terminals))
13
14        # Generate table body with color-coded actions
15        for state in sorted(all_states):
16            html_lines.append(self._generate_table_row(
17                state, terminals, non_terminals,
18                action_table, goto_table))
19
20        html_lines.append('</table>')
21        return '\n'.join(html_lines)
22
23    def _format_action(self, action: str) -> str:
24        # Color-code different action types
25        if action.startswith('shift'):
26            return f'<span class="shift-action">{action}</span>'
27        elif action.startswith('reduce'):
28            return f'<span class="reduce-action">{action}</span>'
29        elif action == 'accept':
30            return f'<span class="accept-action">{action}</span>'
```

## Python to C Integration

The Python Flask server calls a pre-compiled C executable `regex_visualizer.exe` using `subprocess.run()`.

- The regex string is piped to the C program's **stdin**.
- The C program pipes its final JSON output to **stdout**.
- Python captures and parses this JSON to send to the frontend.

## Core C Components:

- **Lexer** (`regex_lexer.l`)  
A Flex file that tokenizes the input regex string (e.g., `|`  $\rightarrow$  PIPE).
- **Parser** (`regex_parser.y`)  
A Bison file that defines the regex grammar and builds an Abstract Syntax Tree (AST).

## Data Structures & Engine:

- **AST** (`ast.h`)  
Defines the `ASTNode` struct for tree representation (e.g., `NODE_UNION`, `NODE_CONCAT`).
- **Engine** (`engine.h/.c`)  
Implements core data structures (`List`, `Set`, `NFAState`, `DFAState`) and all conversion logic.

# Lexical Analysis: C-Backend Implementation

## Core Algorithmic Pipeline

The `main()` function in `main_regex.c` orchestrates the entire conversion process, managed by `process_regex_to_dfa_dot()`.

### Step-by-Step Conversion:

#### 1 AST Generation

`regexparse()` is called to build the AST from `stdin`.

#### 2 Thompson's Construction (`ast_to_nfa()`)

Recursively walks the AST to construct an equivalent NFA.

#### 3 Subset Construction (`nfa_to_dfa()`)

Converts the NFA to a DFA using `epsilon_closure()` and `nfa_move()` helper functions.

#### 4 Serialization (Output Generation)

The final DFA state list is converted into two formats:

- `dfa_to_dot_string()`: For Graphviz visualization.
- `dfa_to_json()`: For the web interface's state table.

## Final Output

The C program combines the DOT string and state table JSON into a single JSON object and prints it to `stdout` to be captured by Python.



# Parsing: Python CLR Engine Logic

## 1. Grammar Processing (GrammarProcessor)

- The `parse_grammar()` method receives the raw CFG text.
- It cleans the input, extracts all productions, and classifies symbols into **terminals** and **non-terminals**.
- The grammar is augmented with a new start symbol (e.g.,  $S' \rightarrow S$ ) to begin the parsing process.

## 2. CLR(1) Automaton Construction (CLRItemSetBuilder)

- This is the core of the parser generator.
- It builds the **canonical collection of CLR(1) item sets**.
- It repeatedly uses the **CLOSURE** operation (to find all items in a state) and the **GOTO** operation (to find transitions between states).

## 3. Parse Table Generation

- The `build_parse_table()` function iterates over the completed automaton's states and items.
- It populates the **ACTION** table (with shift, reduce, accept actions) and the **GOTO** table (for non-terminal transitions).

# Parsing: Python Backend & Visualization

## Flask API Endpoints (server.py)

The Flask server acts as the central controller:

- `/visualize-dfa`: Receives a regex string. It acts as a bridge to the C-backend (Part 1) by calling `regex_visualizer.exe` using `subprocess.run()`.
- `/visualize-parser`: Receives the CFG and input string. It calls the internal Python CLR parser engine to get the results.

## Dynamic Visualization Engine (visualization.py)

This component translates the parser's output into clean HTML:

- **Parse Table**: Generates a responsive HTML table for the ACTION and GOTO data.
- **Color-Coded Actions**: Uses CSS classes (e.g., `.shift-action`, `.reduce-action`) to make the table easy to read.
- **Parse Trace**: Creates a step-by-step HTML table showing the parser's stack, input, and actions for a given string.

# Conceptual Design & AI Implementation

## AI as an Implementation Engine

We used AI to accelerate the coding of well-defined tasks and components.

- **Algorithm Implementation:**  
Wrote the C code for known algorithms, such as **Thompson's Construction** (AST to NFA) and **Subset Construction** (NFA to DFA).
- **Boilerplate Generation:**  
Generated the Python class structures for the **Flask server** and the **HTML/DOT visualizers** based on our specifications.
- **Frontend Scripting:**  
Assisted with client-side JavaScript for DOM manipulation and **AJAX** ('fetch') calls to the backend.

## Human as the Conceptual Architect

We were responsible for the core compiler design, logic, and system architecture.

- **Grammar AST Design:**  
Conceptually designed the **regex grammar** for **Lex/Yacc**, defining operator precedence and the **Abstract Syntax Tree (AST)** structure.
- **Data Contract Definition:**  
Designed the specific **JSON data contract** that acts as the "glue" between the C engine, Python backend, and JavaScript frontend.
- **Logical Workflow:**  
Designed the entire **multi-step workflow** for the CFG parser (Parse Grammar → Select Symbol → Build Table → Parse String).
- **Visualization Strategy:**  
Determined **what** to visualize and **how** (e.g., color-coded tables, DOT graphs, and a step-by-step trace).

## What Our System Can Do:

### ① Regex to DFA Conversion

- Input any regular expression
- See step-by-step NFA construction
- View final DFA with state transitions
- Interactive state diagram visualization

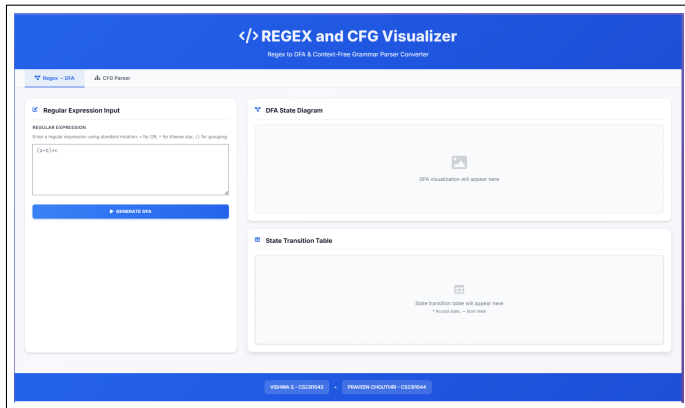
### ② Grammar Processing

- Parse context-free grammar input
- Generate complete CLR parse tables
- Color-coded ACTION/GOTO tables
- Conflict detection and reporting

### ③ String Parsing

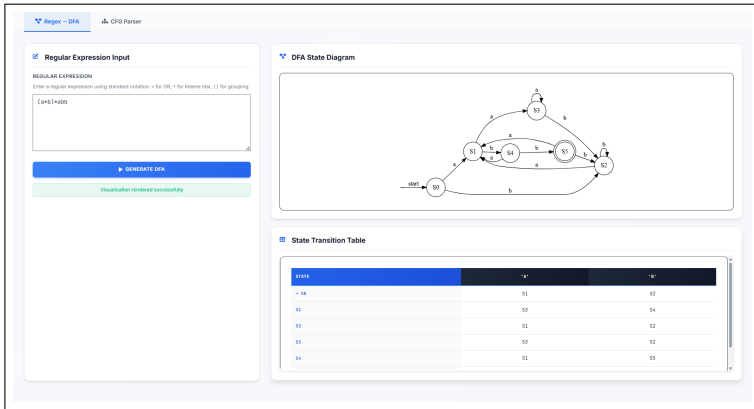
- Parse input strings with step-by-step trace
- Show stack operations and parsing actions
- Generate parse trees in DOT format
- Real-time error detection and reporting

# Main Interface Overview



Web interface showing grammar input panel and visualization output

# DFA Visualization



Deterministic Finite Automaton generated from regular expression

# CLR - Visualization

# </> REGEX and CFG Visualizer

Regex to DFA & Context-Free Grammar Parser Converter

🔍 Regex → DFA
**CFG Parser**

### Grammar & Input

---

**CONTEXT-FREE GRAMMAR**

Enter grammar rules in standard format. Use single quotes for terminals ('+'), uppercase for tokens [ID], and ε for epsilon productions.

```
S → L "+" R | R;  
L → "ε" R | "Id";  
R → L;
```

---

**INPUT STRING**

Enter the string to parse using the grammar above (tokens separated by spaces).

```
++++[D+*][I]
```

▶ PARSE & VISUALIZE

### CLR Parsing Table

STATE	ACTION					GOTO				
	\$	+	*	ID	L	R	S			
0		<span style="color: blue; font-weight: bold;">shift 5</span>				<span style="color: blue; font-weight: bold;">shift 5</span>				
1		<span style="color: red; font-weight: bold;">reduce R → L</span>			<span style="color: blue; font-weight: bold;">shift 6</span>					
2		<span style="color: red; font-weight: bold;">reduce L → LR</span>				<span style="color: red; font-weight: bold;">reduce L → LR</span>				
3		<span style="color: green; font-weight: bold;">accept</span>								

### Parse Tree

Grammar

Start Symbol

Parse Table

Parse Input

## CFG Parser

# CLR Parse Table

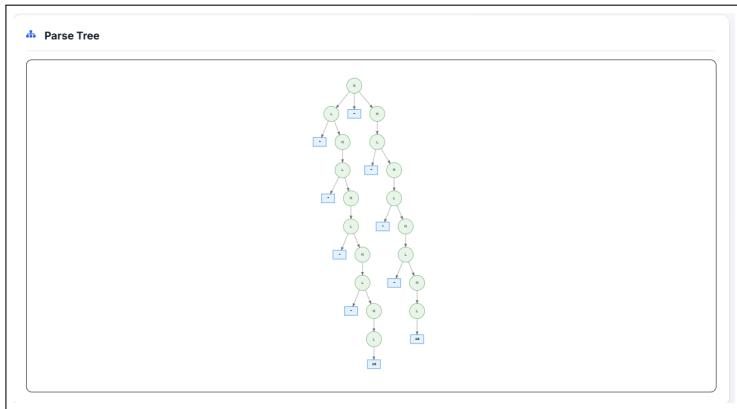
CLR Parsing Table

STATE	ACTION				GOTO		
	\$	*	=	ID	L	R	S
0		shift 4		shift 2	1	5	3
1	reduce R $\rightarrow$ L		shift 6				
2	reduce L $\rightarrow$ id		reduce L $\rightarrow$ id				
3	accept						

ACTION and GOTO table with color-coded parsing actions



# Parse Tree Visualization



### Parse tree showing hierarchical grammar derivation

# Step-by-Step Parsing Trace

## Parser Action Trace

### Parsing Trace

STEP	STACK	INPUT	ACTION	PRODUCTION
1	0	* * * * id = * * * id ...	shift 4	
2	0*4	* * * id = * * * id \$	shift 4	
3	0*4*4	* * id = * * * id \$	shift 4	
4	0*4*4*4	* id = * * * id \$	shift 4	
5	0*4*4*4*	id = * * * id \$	shift 4	

Detailed parsing trace with stack operations and actions

# Thank You!

**Team Members:**

CS23I1043 & CS23I1044

**Course:** Compiler Design

GitHub Repository: [https://github.com/Vishwa1805/CD\\_Project](https://github.com/Vishwa1805/CD_Project)