

III B.Tech. Computer Science & Engineering

CSE304: PYTHON PROGRAMMING WITH WEB FRAMEWORKS

UNIT – I: String, Range Function, and control statements

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- Immutable
- Delimited by either single or double quote
- Multiline strings embedded with in 3 consecutive single / double quotes
- All relational operators can be used to compare strings
- To convert between upper and lower case:
 - string.upper(), string.lower()

range function



- range(stop)
 - Returns integers from 0 to stop-1
- range(start, stop, [, step])
 - Returns integers from start to stop-step at the intervals of step
- Example:
- range(5) # 0, 1, 2, 3, 4
- range(1, 6) # 1, 2, 3, 4, 5
- range(2, 10, 2) #2, 4, 6, 8
- range(5, 0, -1) # 5, 4, 3, 2, 1





```
if bool_exp:
    statements ...
[elif bool_exp:
    statements ...]...
[else:
    statements ...]
```

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```
while (bool_expression):
    statements ...
else:
    statements ...
```





```
for int_var in range_function:
statements ...
else:
```

statements ...





- break To come out of a loop containing break
- continue To skip the statements that are placed after this and continue to the next iteration of the loop



Functions

Defining Function Example

def fname(arguments):

statements...

return 1 or more values

def f1(a, b, c):

return a+b+c

Calling the function

varlist = fname(actual arguments)

f1(10, 20, 30)

$$f1(b=2, a=1, c=3)$$

f1(1, c=3, b=2)

Argument Matching

- Positional argument
- Named argument





main() function

• Defining main() function

```
def main():

statements ...

def main():

print("I am main()")
```

- Calling main() function
 - Simple way is to place main() outside all functions in a module
 - If module is reused (imported) into another module then main()
 function should not be called. In that case it may be placed as:

```
if __name__ == "__main__":
main()
```

- Or simply place the code to be executed within this if statement itself

```
if __name__ == "__main__":
    print("I am main()")
```





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- import module name [as namespace]
- from module_name import function1 [, function2 ...]
- from module name import *
- Few standard modules:

main for maintainear operations	math	for mathematical operations
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random for generating random nos.

decimal for working with decimal nos.

– csv
 for working with csv files

pickle for persistent data storage

tkinter for building GUI applications





- random()
 - Returns random value between 0.0 and less than
 1.0
- randint(min, max)
 - Returns a random int value between min and max-
- randrange([start,] stop [,step]) returns a random value >= start, less than stop and a multiple of step