

III B.Tech.

Computer Science & Engineering

CSE304: PYTHON PROGRAMMING WITH WEB FRAMEWORKS

UNIT-II: Recursion and Algorithms

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Recursion

- Direct Recursion: Call of a function by itself
- Indirect Recursion: A function f1 calling a function f2 which in turn calls f1
 - Nested to any depth
- Recursion vs. Iteration
 - In many cases iterative version out performs its recursive counterpart in terms of time and space complexities

Recursion vs. Iteration

Iterative Function

```
def add_iter(*numbers):  
    sum = 0  
    for x in numbers:  
        sum += x  
    return sum  
print(add_iter(24, 35, 11, 56, 29, 87, 34))
```

Recursive Function

```
def add_rec(*numbers):  
    if len(numbers)==1:  
        return numbers[0]  
    else:  
        return numbers[0] + add_rec(*numbers[1:])  
print(add_rec(24, 35, 11, 56, 29, 87, 34))
```

```
def fact_iter(n):  
    f = 1  
    for i in range(1,n+1):  
        f *= i  
    return f  
print(fact_iter(10))
```

```
def fact_rec(n):  
    if n==1:  
        return 1  
    else:  
        return n * fact_rec(n-1)  
print(fact_rec(10))
```

Recursion vs. Iteration

```
def fib_Iter(n):  
    f0 = 0  
    f1 = 1  
    for i in range(3, n+1):  
        f0, f1 = f1, f0 + f1  
    return f1  
print(fib_Iter(20))
```

```
def fib_Rec(n):  
    if n == 1:  
        return 0  
    elif n == 2:  
        return 1  
    else:  
        return fib_Rec(n-1) +  
               fib_Rec(n-2)  
print(fib_Rec(20))
```

Binary Tree Traversal

```
tree_edges = {'Root': 'A', 'A': {'left': 'B', 'right': 'C'}, 'B': {'left': 'D', 'right': 'E'},
              'C': {'left': None, 'right': 'F'}, 'D': {'left': 'G', 'right': 'H'},
              'E': {'left': 'I', 'right': None}, 'F': {'left': 'J', 'right': 'K'}}

def inorder(node):
    if node:
        if tree_edges.get(node, None):
            inorder(tree_edges[node].get('left', None))
        print(node, end=' ')
        if tree_edges.get(node, None):
            inorder(tree_edges[node].get('right', None))
inorder(tree_edges['Root'])
```

Binary Tree Traversal

```
tree_edges = {'Root': 'A', 'A': {'left': 'B', 'right': 'C'}, 'B': {'left': 'D', 'right': 'E'},  
              'C': {'left': None, 'right': 'F'}, 'D': {'left': 'G', 'right': 'H'},  
              'E': {'left': 'I', 'right': None}, 'F': {'left': 'J', 'right': 'K'}}
```

```
def preorder(node):  
    if node:  
        print(node, end=' ')  
        if tree_edges.get(node, None):  
            preorder(tree_edges[node].get('left', None))  
        if tree_edges.get(node, None):  
            preorder(tree_edges[node].get('right', None))  
preorder(tree_edges['Root'])
```

Binary Tree Traversal



```
tree_edges = {'Root': 'A', 'A': {'left': 'B', 'right': 'C'}, 'B': {'left': 'D', 'right': 'E'},  
              'C': {'left': None, 'right': 'F'}, 'D': {'left': 'G', 'right': 'H'},  
              'E': {'left': 'I', 'right': None}, 'F': {'left': 'J', 'right': 'K'}}
```

```
def postorder(node):  
    if node:  
        if tree_edges.get(node, None):  
            postorder(tree_edges[node].get('left', None))  
        if tree_edges.get(node, None):  
            postorder(tree_edges[node].get('right', None))  
        print(node, end=' ')  
postorder(tree_edges['Root'])
```

Merge Sort

```
def mergesort(A, low, high):  
    if low < high:  
        mid = (low + high)//2  
        mergesort(A, low, mid)  
        mergesort(A, mid+1, high)  
        merge(A, low, mid, high)
```


Merge Sort

```
def merge(A, low, mid, high):  
    i, j, k = low, mid+1, 0  
    T = [0]*(high-low+1)  
    while i<=mid and j<=high:  
        if A[i] < A[j]:  
            T[k] = A[i]  
            i += 1  
        else:  
            T[k] = A[j]  
            j += 1  
        k += 1  
    if i > mid:  
        T[k:high-low+1] = A[j:high+1]  
    else:  
        T[k:high-low+1] = A[i:mid+1]  
    A[low:high+1] = T[0:high-low+1]
```

Merge Sort

```
L = [41, 35, 53, 21, 62, 11, 98, 44, 73]  
mergesort(L, 0, len(L)-1)  
print(L)
```

Breadth First Search

```
G = {'A':['B', 'C', 'D'], 'B':['A', 'D'],  
     'C':['A', 'D'], 'D':['A', 'B', 'C']}
```

```
def BFS(G, s):  
    keys = G.keys()  
    parent = dict.fromkeys(keys, None)  
    color = dict.fromkeys(keys, 'WHITE')  
    dist = dict.fromkeys(keys, 9999999)  
    Q = [s]  
    dist[s] = 0  
    color[s] = 'GRAY'
```

```
    while Q:  
        u = Q.pop(0)  
        for v in G.get(u, None):  
            if color[v] == 'WHITE':  
                dist[v] = dist[u] + 1  
                parent[v] = u  
                color[v] = 'GRAY'  
                Q.append(v)  
        color[u] = 'BLACK'  
    return parent, dist  
P, D = BFS(G, 'A')  
for v in G:  
    print (v, ' ', P[v], ' ', D[v])
```

Depth First Search

```
G = {'A':['B', 'C', 'D'], 'B':['A', 'D'],  
     'C':['A', 'D'], 'D':['A', 'B', 'C']}
```

```
def DFS(G):  
    keys = G.keys()  
    global time, d, f, parent, color  
    time = 0  
    color = dict.fromkeys(keys, 'WHITE')  
    d = dict.fromkeys(keys, 0)  
    f = dict.fromkeys(keys, 0)  
    parent = dict.fromkeys(keys, None)  
    for u in G:  
        if color[u] == 'WHITE':  
            DFS_Visit(u)  
    return parent, d, f
```

```
def DFS_Visit(u):  
    global d, f, time, parent, color  
    time += 1  
    d[u] = time  
    color[u] = 'GRAY'  
    for v in G.get(u, None):  
        if color[v] == 'WHITE':  
            parent[v] = u  
            DFS_Visit(v)  
    time += 1  
    f[u] = time  
    color[u] = 'BLACK'  
P, D, F = DFS(G)  
for v in G:  
    print (v, ' ', P[v], ' ', D[v], ' ', F[v])
```

Prim's Algorithm for finding MWST

```
G = {'A': [('B', 3), ('C', 1), ('D', 5)], 'B': [('A', 3), ('D', 6)],  
      'C': [('A', 1), ('D', 2)], 'D': [('A', 5), ('B', 6), ('C', 2)]}
```

```
def extract_min(Q):  
    v = min(Q, key=Q.get)  
    Q.pop(v)  
    return v
```

```
def PRIMS(G,s):  
    keys = G.keys()  
    parent = dict.fromkeys(keys, None)  
    visited = dict.fromkeys(keys, False)  
    dist = dict.fromkeys(keys, 9999999)  
    Q = dict.fromkeys(keys, 9999999)  
    Q[s] = 0  
    dist[s] = 0  
    visited[s] = True  
    parent[s] = None  
    cost = 0  
    print ("Edges of Minimum Weight Spanning Tree")
```

```
while Q:  
    u = extract_min(Q)  
    visited[u] = True  
    if not u == s:  
        print (parent[u], "-->", u)  
        cost += dist[u]  
    for (v, edg_w) in G.get(u, None):  
        if not visited[v] and dist[v] > edg_w:  
            dist[v] = edg_w  
            Q[v] = edg_w  
            parent[v] = u  
    print("Total Weight: ", cost)
```

```
PRIMS(G, 'A')
```

Kruskal's Algorithm for finding MWST

```
G = [('A', 'B', 3), ('A', 'C', 1), ('A', 'D', 5), ('B', 'D', 6),  
      ('C', 'D', 2)]
```

```
def edg_w(t):  
    return t[2]
```

```
def find_set(S, v):  
    for i in range(0, len(S)):  
        if v in S[i]:  
            return i
```

```
def union(S, i, j):  
    S[i] = S[i] | S[j]  
    S.remove(S[j])
```

```
def KRUSKAL(G):  
    G = sorted(G, key = edg_w)  
    V = set({})  
    for x,y,z in G:  
        V = V | {x} | {y}  
    S = []  
    for u in V:  
        S.append({u})  
    cost = 0  
    print ("Edges of Minimum Weight Spanning Tree")  
    for (u, v, weight) in G:  
        i = find_set(S, u)  
        j = find_set(S, v)  
        if not (i == j):  
            print (u, "-->", v)  
            cost += weight  
            union(S, i, j)  
    print("Total Weight: ",cost)
```

KRUSKAL(G)