



# **SWE2034 – Ruby Programming**

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Slot - **L5+L6** 

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Lab Assessment - 5

1) Write a separate program using the following functions:

Fiber – yield and resume Fiber – transfer Fiber – raise

#### Code

```
fiber1 = Fiber.new do
  puts "Fiber1 is running"
 Fiber.yield
 puts "Fiber1 is resumed"
end
fiber1.resume
puts "back to Main"
fiber1.resume
fiber2 = Fiber.new do
  puts "Fiber2 is running"
end
fiber3 = Fiber.new do
  puts "Fiber3 is running"
 fiber2.transfer
end
fiber3.resume
fiber4 = Fiber.new do
 begin
   Fiber.yield
  rescue => e
   puts "Caught an exception: #{e.message}"
  end
end
fiber4.resume
fiber4.raise "An error occurred in Fiber4"
```

### Output:

```
    PS D:\7th Sem\F1 - Ruby\Lab\LAB_5> ruby Q1.rb
        Fiber1 is running
        back to Main
        Fiber1 is resumed
        Fiber3 is running
        Fiber2 is running
        Caught an exception: An error occurred in Fiber4
    PS D:\7th Sem\F1 - Ruby\Lab\LAB_5>
```

2) Create 10 threads, each of which sleep for a random amount of time and then prints a message.

Code

```
require 'thread'
threads = []
10.times do |i|
    threads << Thread.new do
        sleep_time = rand(1..5)
        sleep(sleep_time)
        puts "Thread #{i+1} woke up later #{sleep_time} seconds."
    end
end
threads.each(&:join)</pre>
```

```
    PS D:\7th Sem\F1 - Ruby\Lab\LAB_5> ruby Q2.rb
        Thread 3 woke up later 1 seconds.
        Thread 6 woke up later 1 seconds.
        Thread 10 woke up later 2 seconds.
        Thread 9 woke up later 2 seconds.
        Thread 1 woke up later 3 seconds.
        Thread 8 woke up later 3 seconds.
        Thread 7 woke up later 3 seconds.
        Thread 2 woke up later 4 seconds.
        Thread 5 woke up later 4 seconds.
        Thread 4 woke up later 5 seconds.
        OPS D:\7th Sem\F1 - Ruby\Lab\LAB 5>
```

3) Create a local variable for a main thread, additional threads and fiber and prints the value of it.

Code

```
Main_var = "Main thread variable"
Fiber_var = "Fiber variable"
Thread_var = "Thread variable"
fiber = Fiber.new do
    puts " inside fiber : #{Fiber_var}"
end
thread = Thread.new do
    puts " inside thread : #{Thread_var}"
end
puts " in main thread : #{Main_var}"
fiber.resume
thread.join
```

#### Output

```
PS D:\7th Sem\F1 - Ruby\Lab\LAB_5> ruby Q3.rb in main thread : Main thread variable inside fiber : Fiber variable inside thread : Thread variable
```

4) Local variable values in Nested Thread within a Fiber.

Code

```
fiber = Fiber.new do
    local_fiber_var = "Fiber variable"
    Thread.new do
        thread_var = "Thread variable"
        puts thread_var
        puts local_fiber_var
        end.join
end
fiber.resume
```

```
PS D:\7th Sem\F1 - Ruby\Lab\LAB_5> ruby Q4.rb
Thread variable
Fiber variable
```

5) Local variable values in Nested Fiber within a Thread.

Code

```
Thread.new do
    thread_var = "Thread variable"
    fiber=Fiber.new do
        local_fiber_var = "fiber variable"
        puts local_fiber_var
        puts thread_var
    end
    fiber.resume
end.join
```

### Output

```
PS D:\7th Sem\F1 - Ruby\Lab\LAB_5> ruby Q5.rb
fiber variable
Thread variable
```

6) Multi Thread sharing same variable address space.

Code

```
PS D:\7th Sem\F1 - Ruby\Lab\LAB_5> ruby Q6.rb
Thread 1 increased shared_var to 1
Thread 2 increased shared_var to 2
Thread 3 increased shared_var to 3
Thread 4 increased shared_var to 4
Thread 5 increased shared_var to 5_
```

- 7) Write a separate program using the following functions:
  - a. Thread Stop and Run

#### Code

```
t = Thread.new do
    puts "Thread running, then stopping"
    Thread.stop
    puts "Thread resumed"
    end
    sleep 1
    puts "Main thread waking up the stopped thread"
    t.run
    t.join
```

### **Output**

```
    PS D:\7th Sem\F1 - Ruby\Lab\LAB_5\Q7> ruby a.rb
    Thread running, then stopping
    Main thread waking up the stopped thread
    Thread resumed
```

### b. Thread - Wakeup

### Code

```
t = Thread.new do
    puts "Thread sleeping"
    Thread.stop
    puts "Thread woke up"
    end

sleep 1
    puts "Main thread waking up the stopped thread"
    t.wakeup
    t.join
```

### **Output**

```
PS D:\7th Sem\F1 - Ruby\Lab\LAB_5\Q7> ruby b.rb
Thread sleeping
Main thread waking up the stopped thread
Thread woke up
```

### c. Thread - Value

### Code

```
1  t = Thread.new do
2  sleep 2
3  70
4  end
5  puts "Thread returned value: #{t.value}"
```

### **Output**

```
• PS D:\7th Sem\F1 - Ruby\Lab\LAB_5\Q7> ruby c.rb
Thread returned value: 70
```

#### d. Thread - Pass

### Code

```
1 t1 = Thread.new { puts "Thread 1 executing" }
2 t2 = Thread.new { puts "Thread 2 executing" }
3
4 Thread.pass
5 t1.join
6 t2.join
```

```
PS D:\7th Sem\F1 - Ruby\Lab\LAB_5\Q7> ruby d.rb
Thread 1 executing
Thread 2 executing
```

### e. Thread -Priority

#### Code

```
t1 = Thread.new { sleep 1; puts "Thread with lower priority" }
t2 = Thread.new { puts "Thread with higher priority" }

t1.priority = -1
t2.priority = 1

t1.join
t2.join
```

### **Output**

```
    PS D:\7th Sem\F1 - Ruby\Lab\LAB_5\Q7> ruby e.rb
    Thread with higher priority
    Thread with lower priority
```

#### f. Thread – Mutex

#### Code

```
1  mutex = Mutex.new
2  counter = 0
3
4  5.times do |i|
5   Thread.new do
6   mutex.synchronize do
7   counter += 1
8   puts "Thread #{i + 1} increased counter to #{counter}"
9   end
10  end
11  end
12
13  Thread.list.each { |t| t.join unless t == Thread.main }
```

```
• PS D:\7th Sem\F1 - Ruby\Lab\LAB_5\Q7> ruby f.rb
Thread 1 increased counter to 1
Thread 2 increased counter to 2
Thread 3 increased counter to 3
Thread 4 increased counter to 4
Thread 5 increased counter to 5
```

### g. Thread - Fork

### Code

```
1  t = Thread.fork do
2  | puts "Thread created using fork"
3  end
4  t.join
```

## Output

PS D:\7th Sem\F1 - Ruby\Lab\LAB\_5\Q7> ruby g.rbThread created using fork