

Recap

- Curve fitting is logical way of looking at regression problems
- Line, plane & hyperplane - one form $y = w^T x + b$
- Learning algorithm & hypothesis function
- How many degrees is just right
- Underfitting, Overfitting and just right fit
- Bias Variance Tradeoff
- Overfitting discovered by Cross validation and error increasing beyond a point
- Overfitting learns noise

Classification: Diabetic dataset

Pregnancies	Glucose	BloodPressure	SkinThickness	Insulin	BMI	DiabetesPedigreeFunction	Age	Outcome
6	148	72	35	0	33.6	0.627	50	1
1	85	66	29	0	26.6	0.351	31	0
8	183	64	0	0	23.3	0.672	32	1
1	89	66	23	94	28.1	0.167	21	0
0	137	40	35	168	43.1	2.288	33	1

- Geometric perspective is the most intuitive way of looking at classification problems
- Classic decision boundary in linear form $w^T x + b = 0$

Nearest Centroid

- Binary classification
- Given height and weight predict South Asian or not

Called Learning with Prototype (LwP)

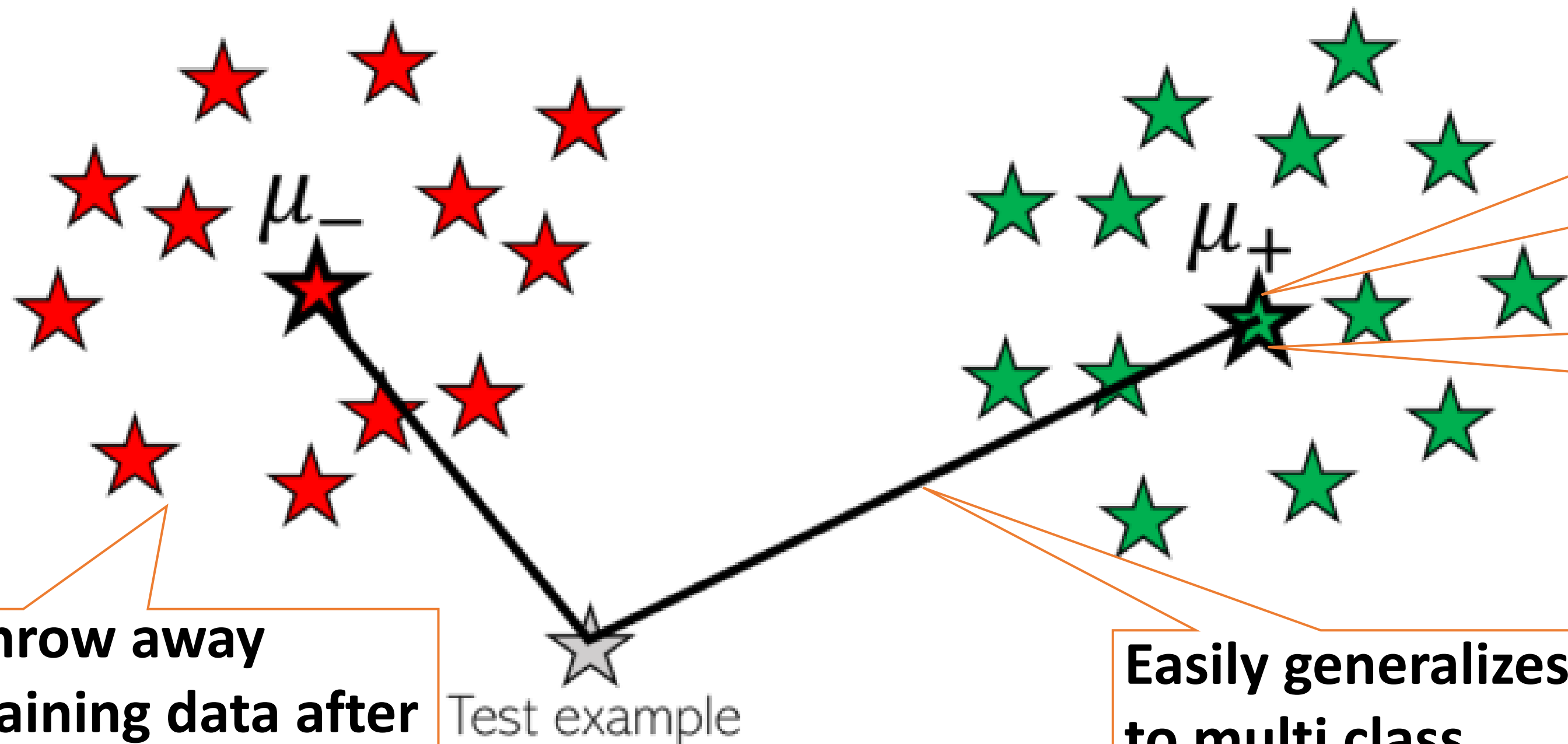
Represent each class with a prototype vector

Mean is called class prototype

Throw away training data after learning centroid

Easily generalizes to multi class classification

Test example



How to calculate mean vector?

	HR	BP	Temp
Patient-1	76	126	38.0
Patient-2	74	120	38.0
Patient-3	72	118	37.5
Patient-4	78	136	37.0

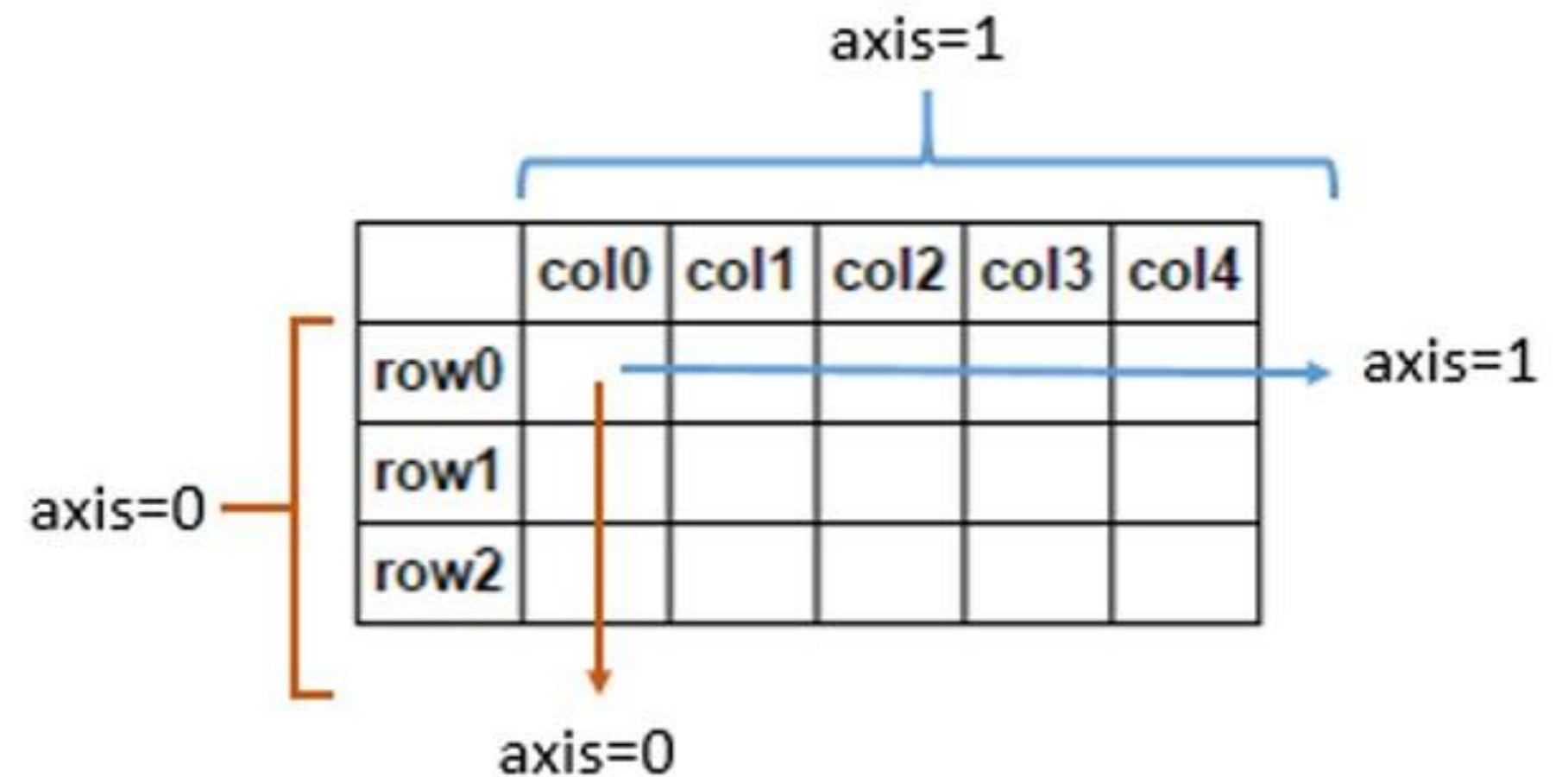
$$x^{(1)} = \begin{bmatrix} 76 \\ 126 \\ 38 \end{bmatrix} \quad x^{(2)} = \begin{bmatrix} 74 \\ 120 \\ 38 \end{bmatrix}$$

$$\bar{x} = \frac{1}{4} \left(x^{(1)} + x^{(2)} + x^{(3)} + x^{(4)} \right)$$

$$\bar{x} = \begin{bmatrix} 75 \\ 125 \\ 37.625 \end{bmatrix}$$

How to calculate mean vector?

	HR	BP	Temp
Patient-1	76	126	38.0
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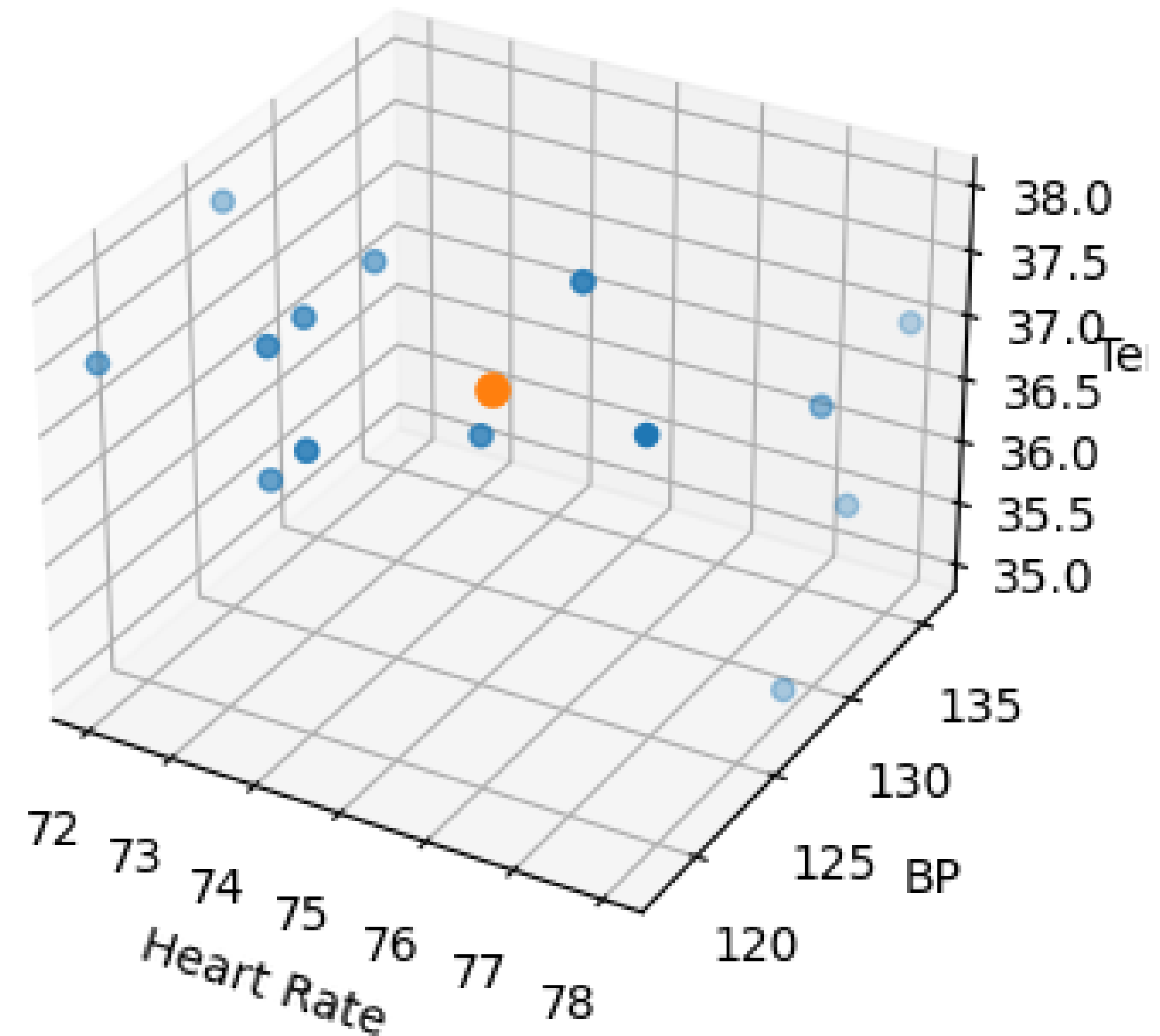
```
avg_patient = (1/patients.shape[0]) * np.sum(patients, axis=0)
```

```
avg_patient = np.mean(patients, axis=0)
```

Mean vector is centroid of dataset

	HR	BP	Temp
Patient-1	76	126	38.0
Patient-2	74	120	38.0
Patient-3	72	118	37.5
Patient-4	78	136	37.0

$$\bar{x} = \begin{bmatrix} 75 \\ 125 \\ 37.625 \end{bmatrix}$$



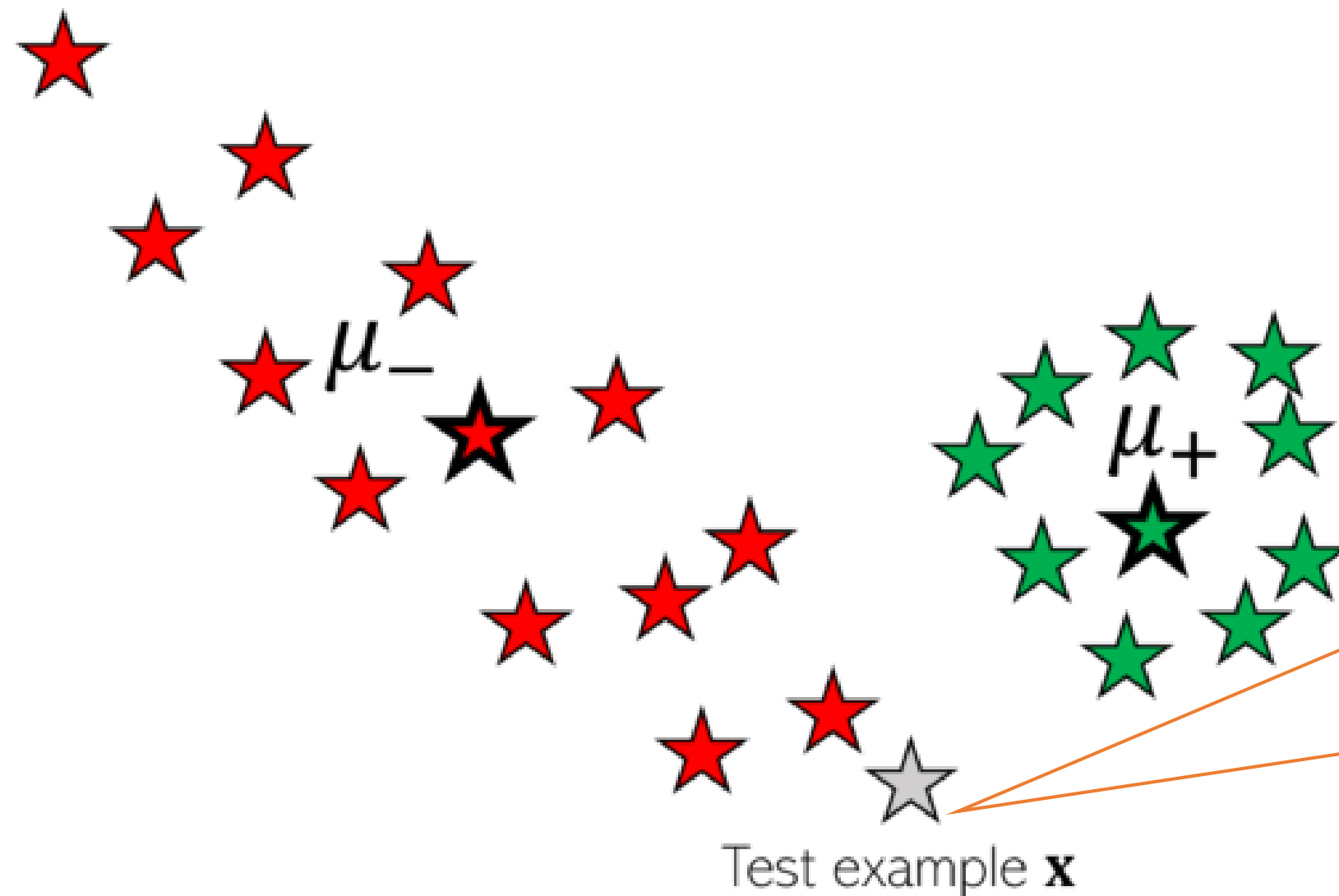
How to find the distance between vectors?

- <https://www.geogebra.org/calculator/qmayzjm9>

Nearest Centroid observations

- Model based (Centroids and class mappings are the model), parametric
- Pros: Fast and easy
- Cons: Primitive Classifier
- Not really a machine learning model as such
- Just statistical data analysis & a simple pattern usage
- What is there to “LEARN”?
 - Weighted distances can be learnt (more on this later)

Nearest Centroid – Failure cases



Fix: Can use any of

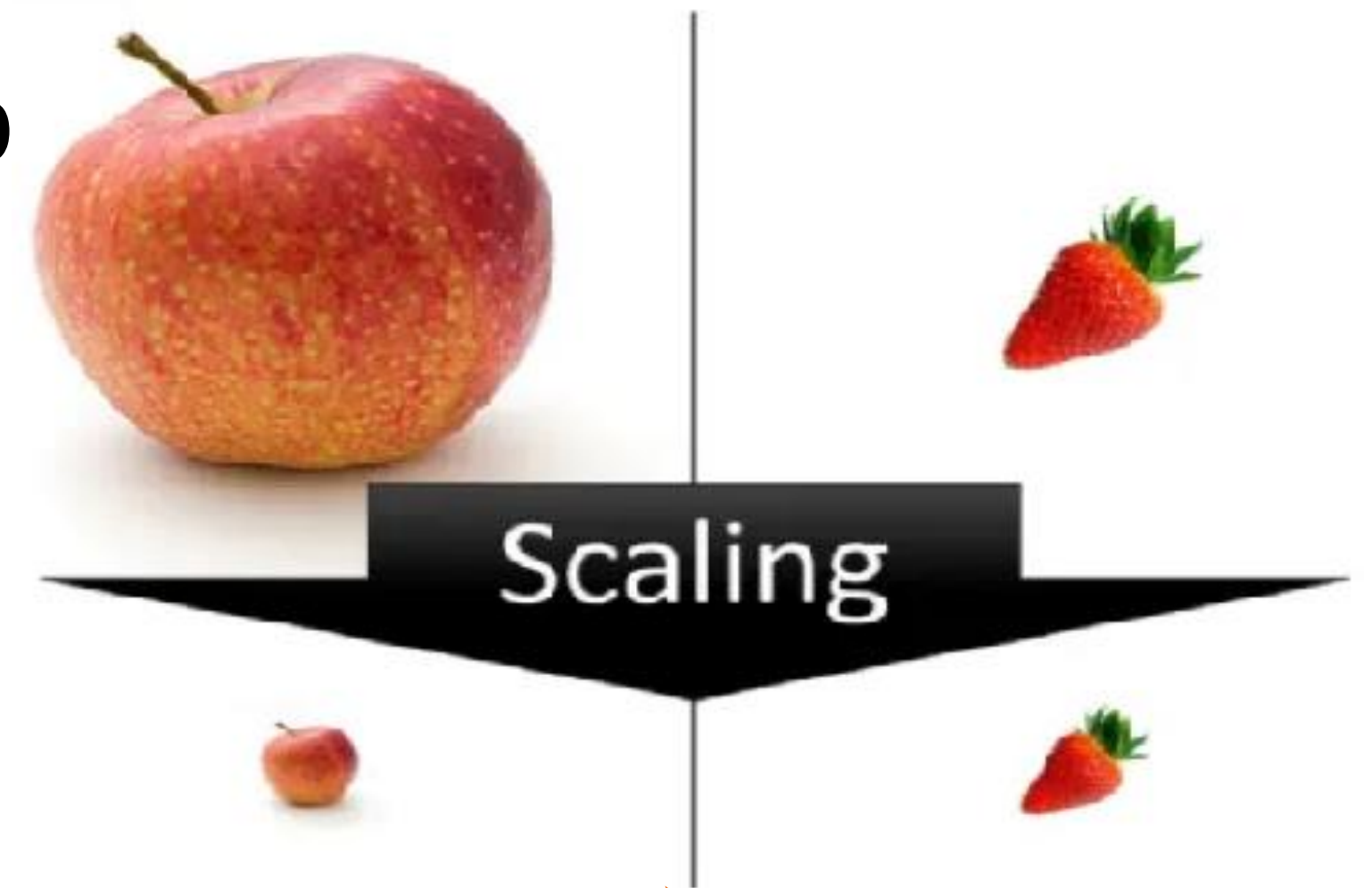
- a. Feature scaling (FS)**
- b. Weighted distance (such as Mahalanobis distance)**
- c. Probability distribution**

- Test e.g. \mathbf{x} logically belongs to red class (Euclidean)
- Nearest Centroid predicts green class



Feature Scaling

- Important data pre-processing step
- Prevents feature with large values dominate training
- Features should not dominate by
 - Units
 - Sheer variance in different scale
- Features should dominate by coefficient of variation $\frac{\sigma}{\mu}$



NOTE: If scaling is applied at training time, then scaling should be applied on test data during prediction also

Feature Scaling (contd.)

- All distance based algorithms are sensitive to feature scale
 - Linear Regression to Neural Networks
 - Everything in between
- Information Theory based algorithms are insensitive
 - Decision Tree, Random Forest

z-transformation

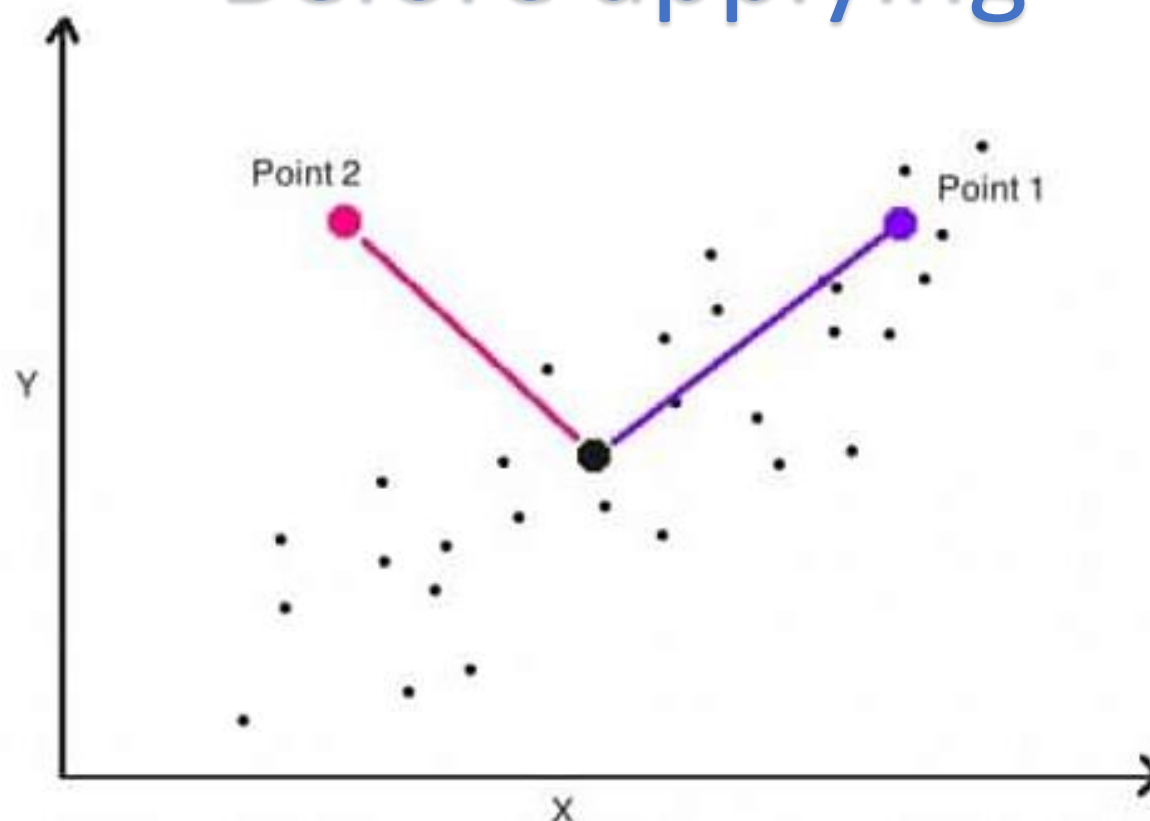
Also called
Standardization

$$z = \frac{x - \mu}{\sigma}$$

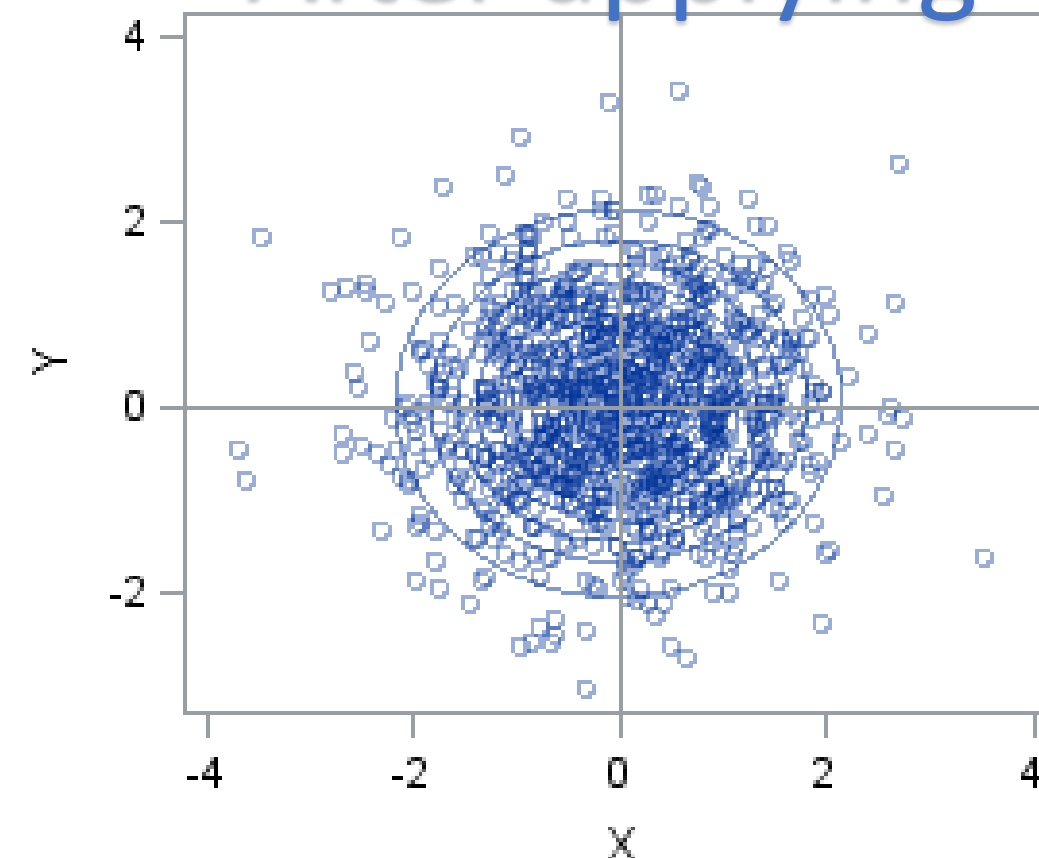
Available in sklearn
as StandardScaler

- Feature vector is mean centered $x - \mu$
- Makes the feature zero centered
- Scale feature vector by reciprocal of standard deviation $\frac{1}{\sigma}$

Before applying

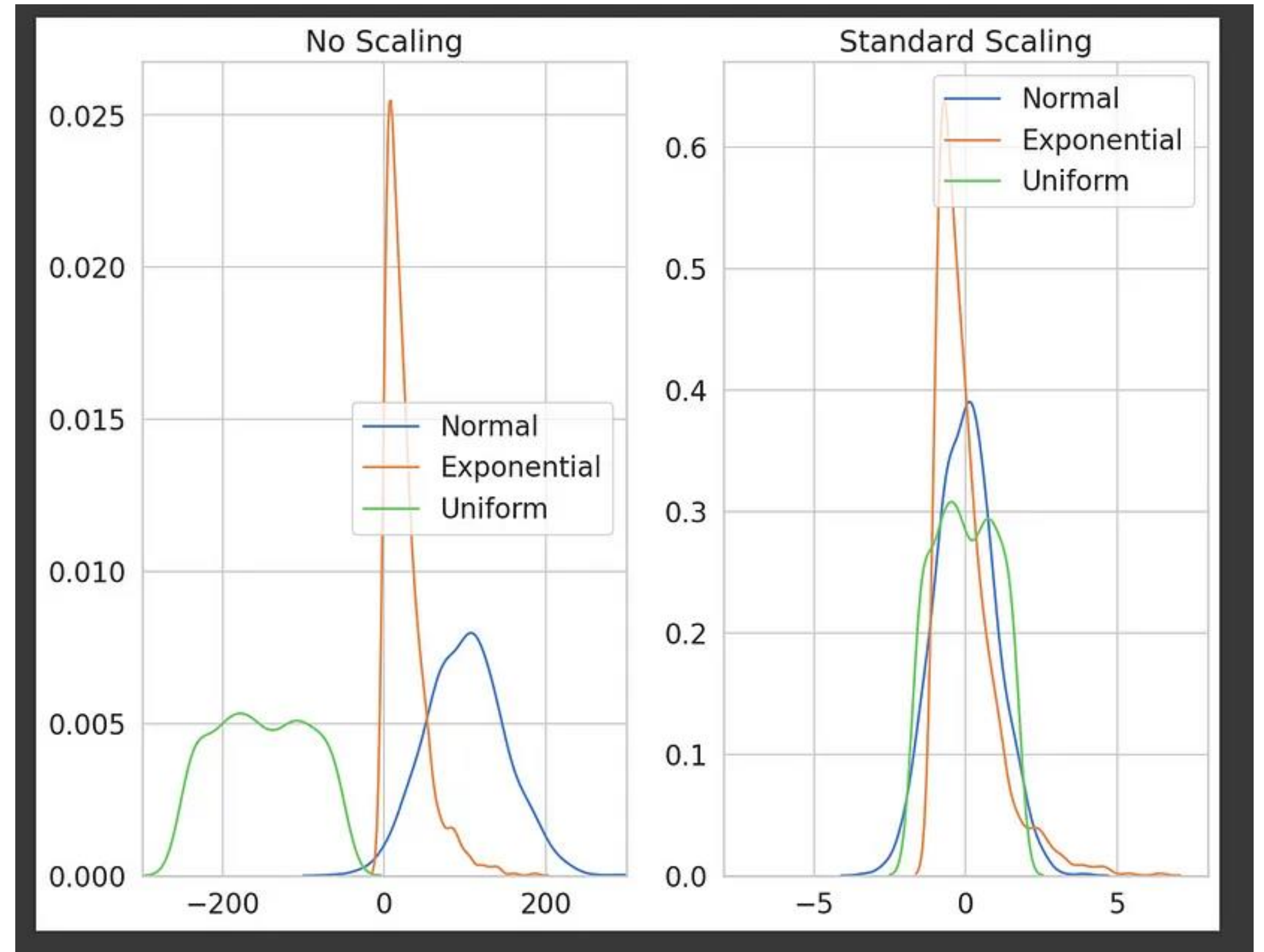


After applying



z-transform (contd.)

- Z-transform does not change the distribution
- Only zero centers and rescales
- Can be applied to non-gaussian data
- Makes the data unit-less
- Mean = 0
- Variance = 1



Other transformations

- Major ones (to be covered later)
 - Min-Max Normalization
 - Robust Scaling
 - Log Transformation
 - Power Transformation
- Selected based on characteristics of data and end goal
- Chain transformations

Three confusing terms

- Feature Selection, Feature Engineering, Feature Extraction
- Feature Selection: Select raw features based on importance
- Feature Engineering: Convert raw features into refined features to improve prediction
 - E.g.: Transformations
- Feature Extraction: Create synthetic features by combining raw/engineered features
 - Principal Component Analysis (PCA)





Weighted distances

Nearest Centroid – Weighted distance



- n is number of features $a, b \in \mathcal{R}^n$

$$\begin{aligned} d_2(\mathbf{a}, \mathbf{b}) &= \|\mathbf{a} - \mathbf{b}\|_2 = \sqrt{\sum_{i=1}^n (a_i - b_i)^2} \\ &= \sqrt{(\mathbf{a} - \mathbf{b})^T (\mathbf{a} - \mathbf{b})} = \sqrt{\mathbf{a}^T \mathbf{a} + \mathbf{b}^T \mathbf{b} - 2\mathbf{a}^T \mathbf{b}} \end{aligned}$$

- $$\begin{aligned} d_2(\mathbf{a}, \mathbf{b}) &= \|\mathbf{a} - \mathbf{b}\|_w = \sqrt{\sum_{i=1}^n w_i (a_i - b_i)^2} \\ &= \sqrt{(\mathbf{a} - \mathbf{b})^T \mathbf{W} (\mathbf{a} - \mathbf{b})} \end{aligned}$$

Diagonal matrix
 $n \times n$

w can be learnt

$$\mathbf{W} = \begin{bmatrix} w_1 & 0 & \dots & 0 \\ 0 & w_2 & \dots & 0 \\ 0 & 0 & \dots & 0 \\ 0 & 0 & w_{n-1} & 0 \\ 0 & 0 & 0 & w_n \end{bmatrix}$$

Mahalanobis distance

- $d_2(\mathbf{a}, \mathbf{b}) = \sqrt{(\mathbf{a} - \mathbf{b})^T \mathbf{W} (\mathbf{a} - \mathbf{b})}$

n x n any symmetric matrix then Mahalanobis-like distance

Other symmetric matrices can be learnt

$$\mathbf{W} = \Sigma^{-1}$$

Σ is covariance matrix, then Mahalanobis distance

Covariance matrix is symmetric. Inverse also symmetric

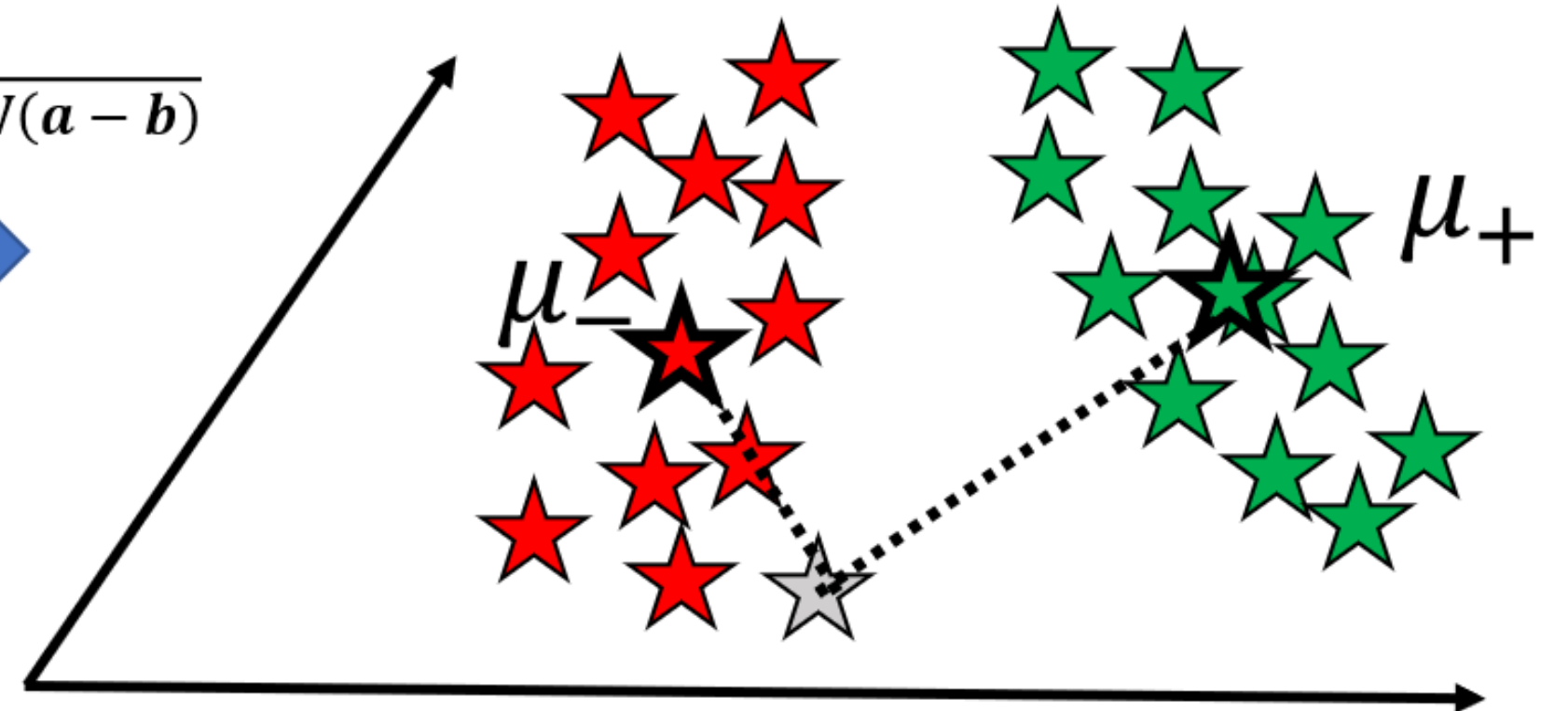
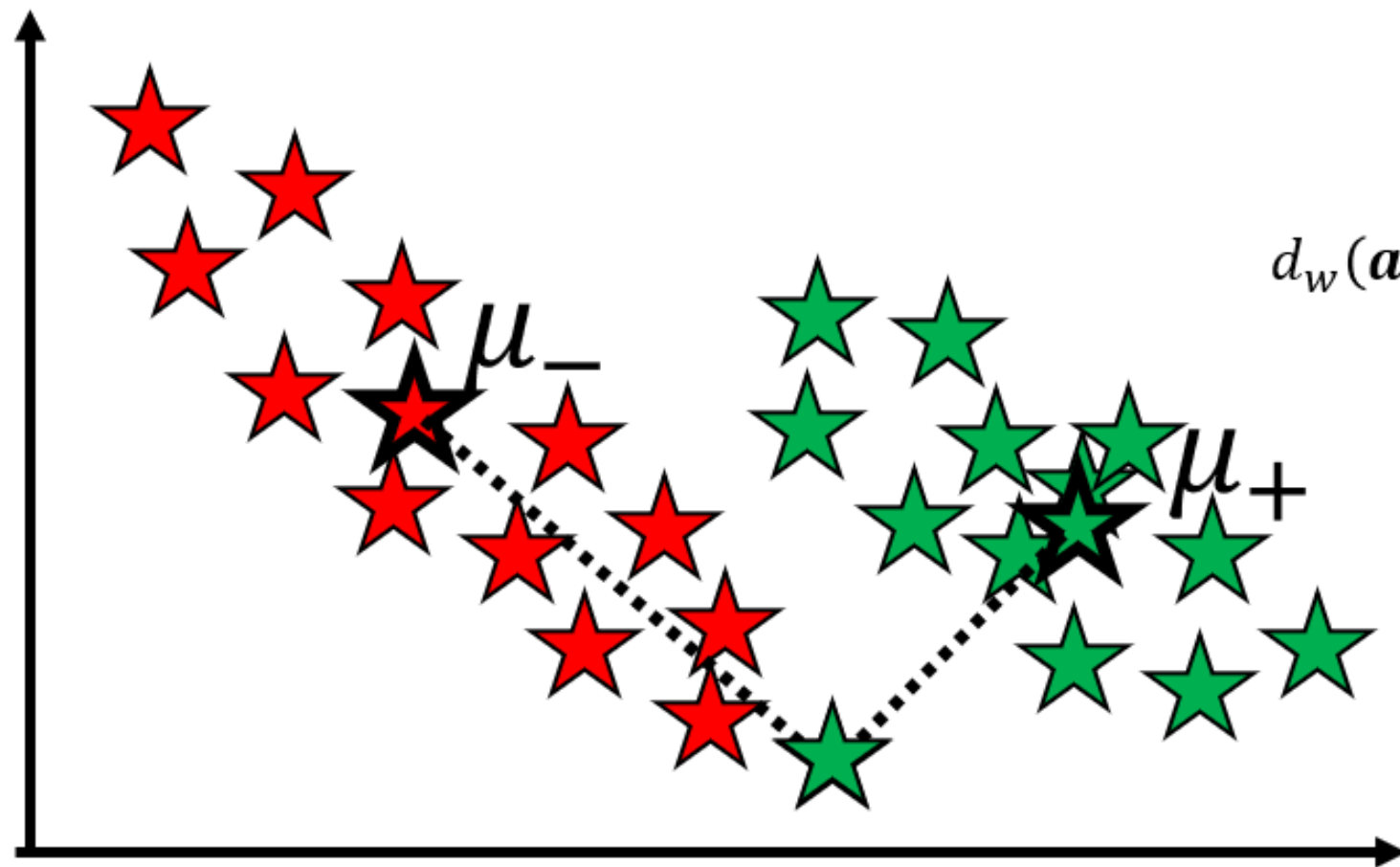
$$\Sigma = \begin{bmatrix} \sigma_1^2 & Cov_{12} & \dots & Cov_{1n} \\ Cov_{21} & \sigma_2^2 & \dots & Cov_{2n} \\ \dots & \dots & \dots & \dots \\ Cov_{(n-1)1} & \dots & \sigma_{n-1}^2 & Cov_{(n-1)n} \\ Cov_{n1} & Cov_{n2} & \dots & \sigma_n^2 \end{bmatrix}$$

Impact of weighted symmetric matrix

- Mahalanobis distance weights & rotates the axis

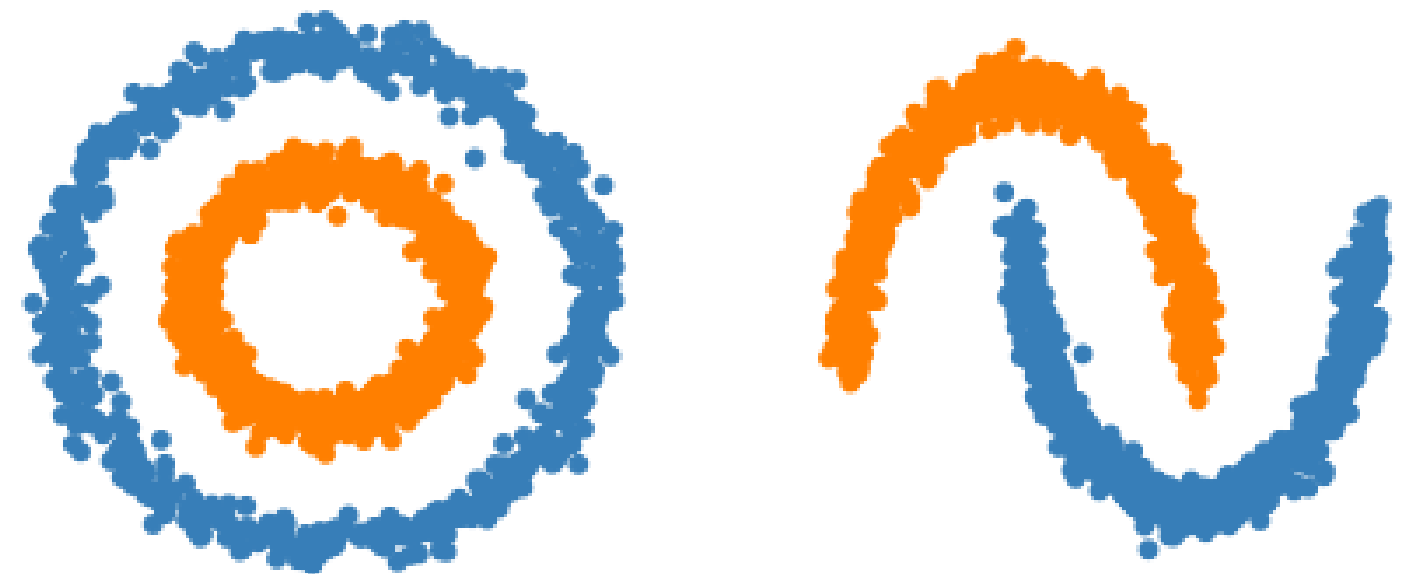
**W is inverse of 2x2
covariance matrix**

$$d_w(a, b) = \sqrt{(a - b)^\top W (a - b)}$$



Nearest Centroid – Failure cases

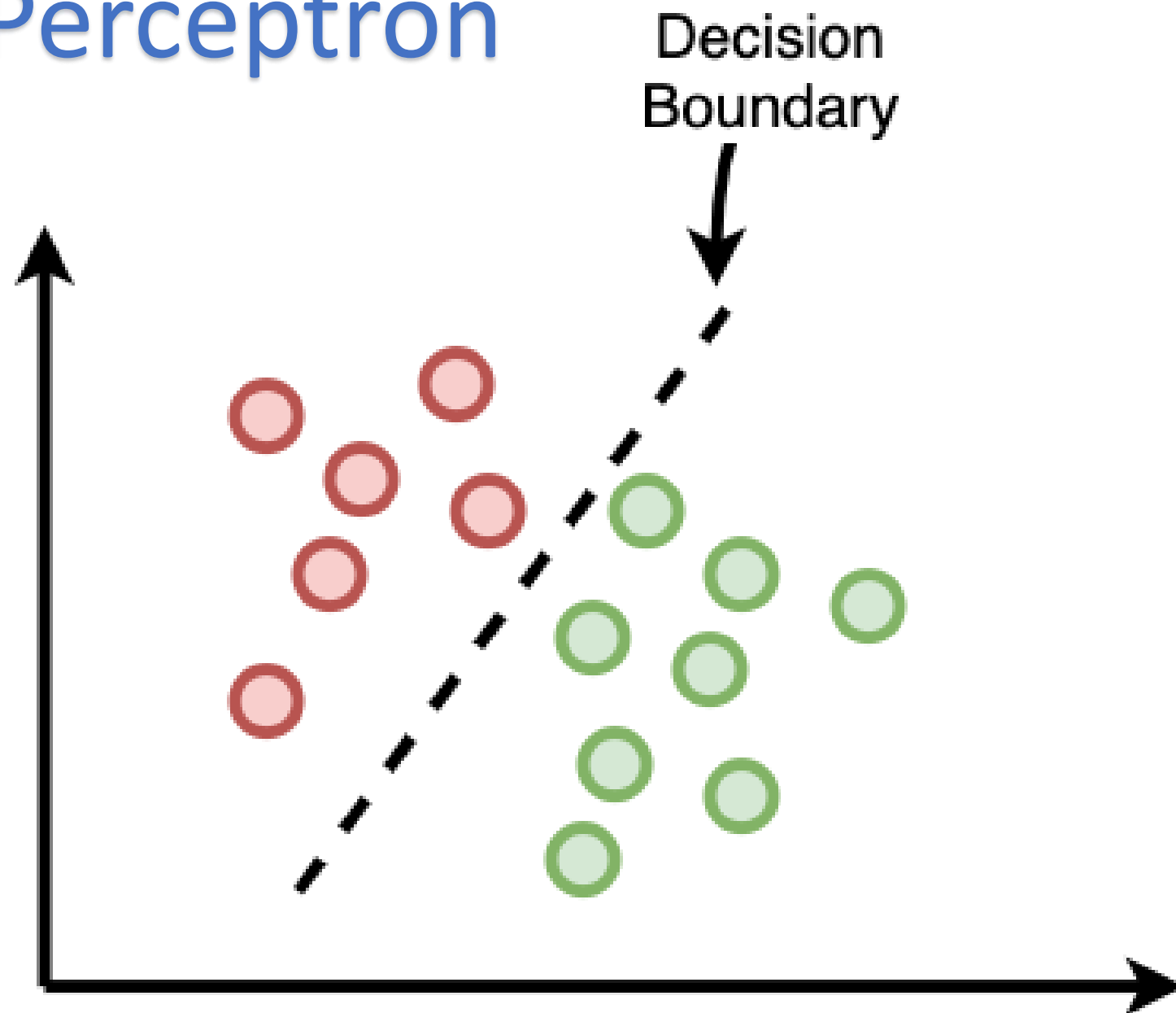
- Learning non linear distance metric using kernels (shortly)
- Learning distance metric with neural networks



Linear decision boundary

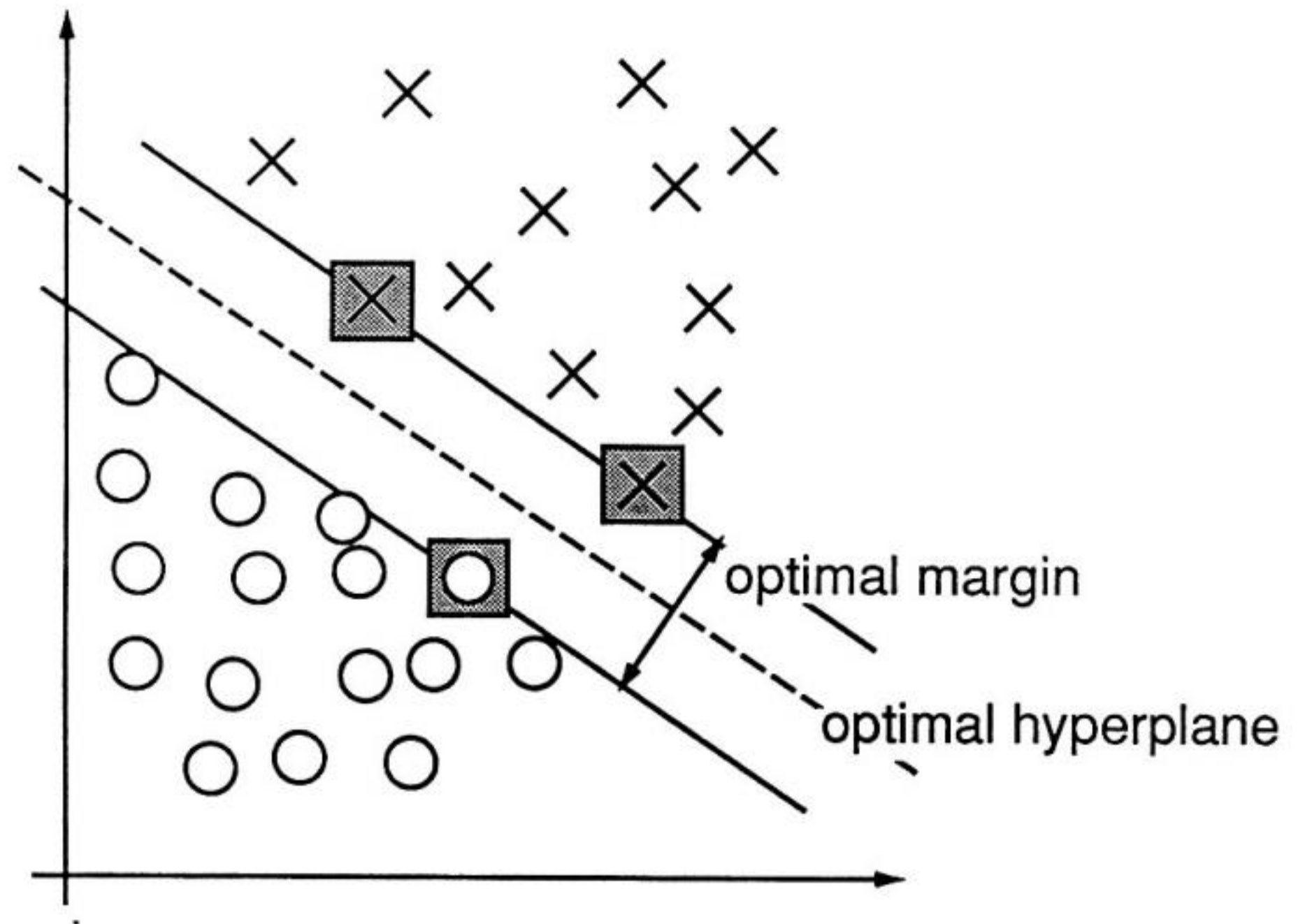
Support Vector Machine

Perceptron



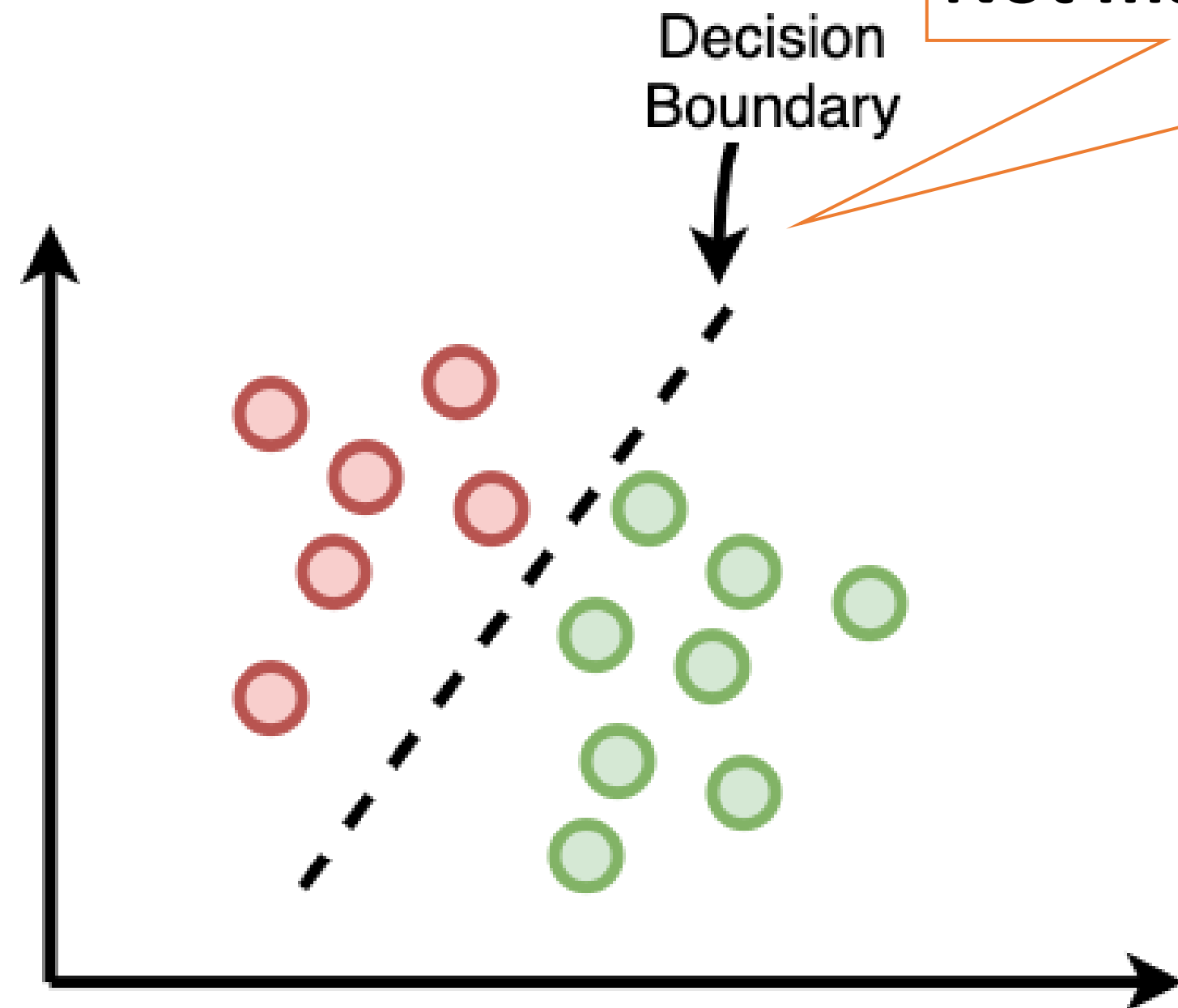
● Class 1

● Class 2



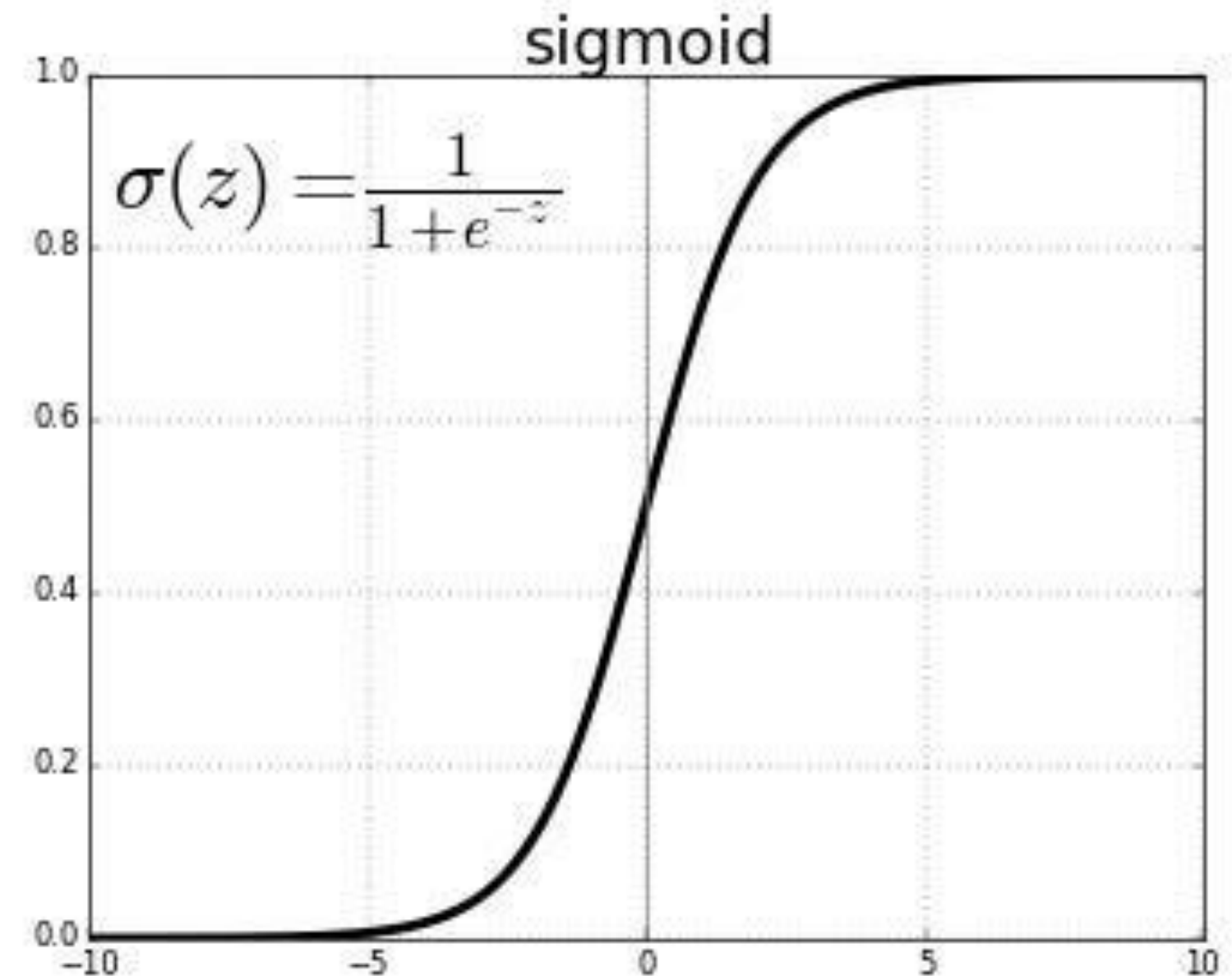
Logistic Regression

**Only a conceptual decision boundary.
Not mathematically modelled like that**



● Class 1

● Class 2

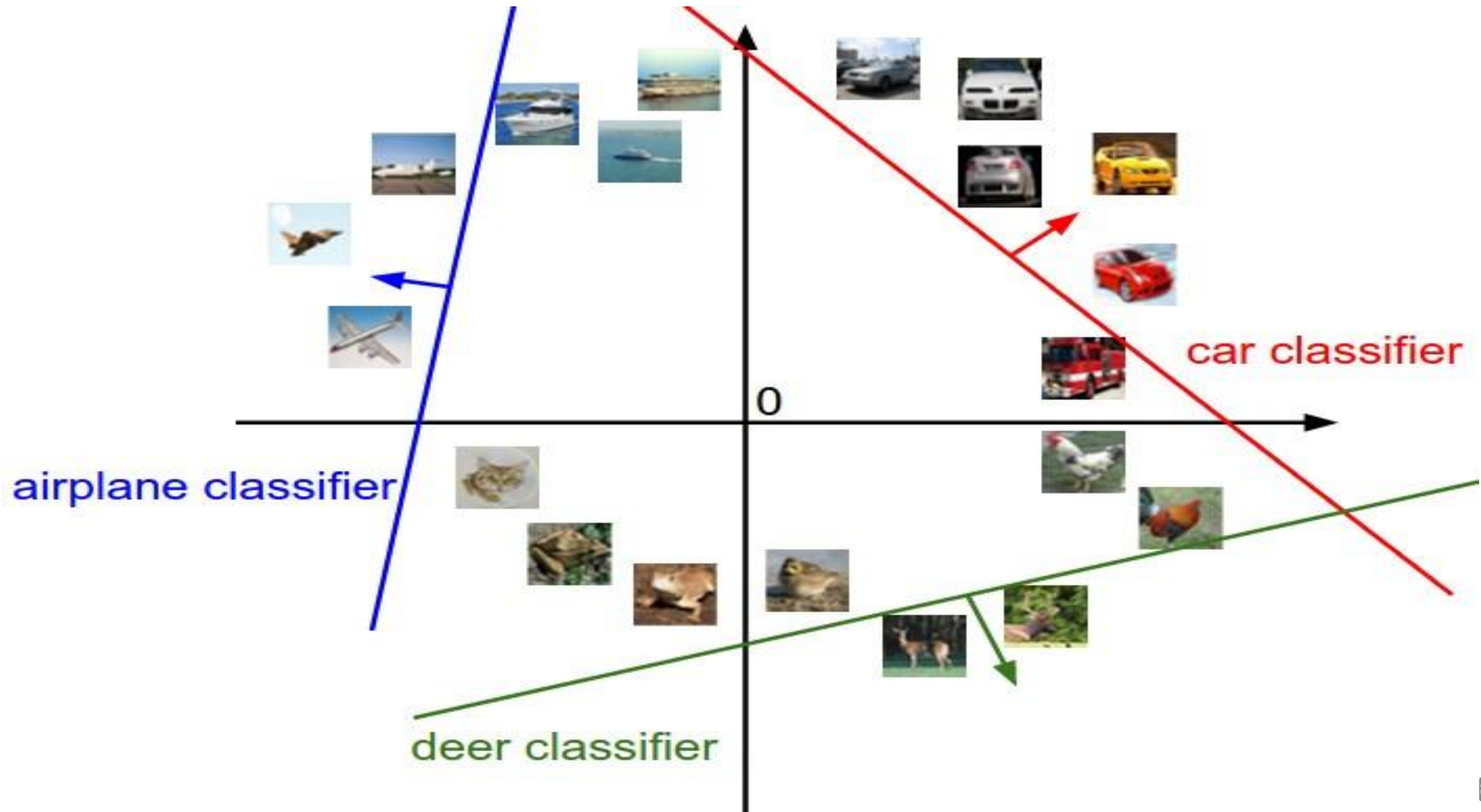


Logistic Regression is Classification



Logistic Regression naam sunke Regression samjha kya
Regression nahin classification hai

One v/s all decision boundary

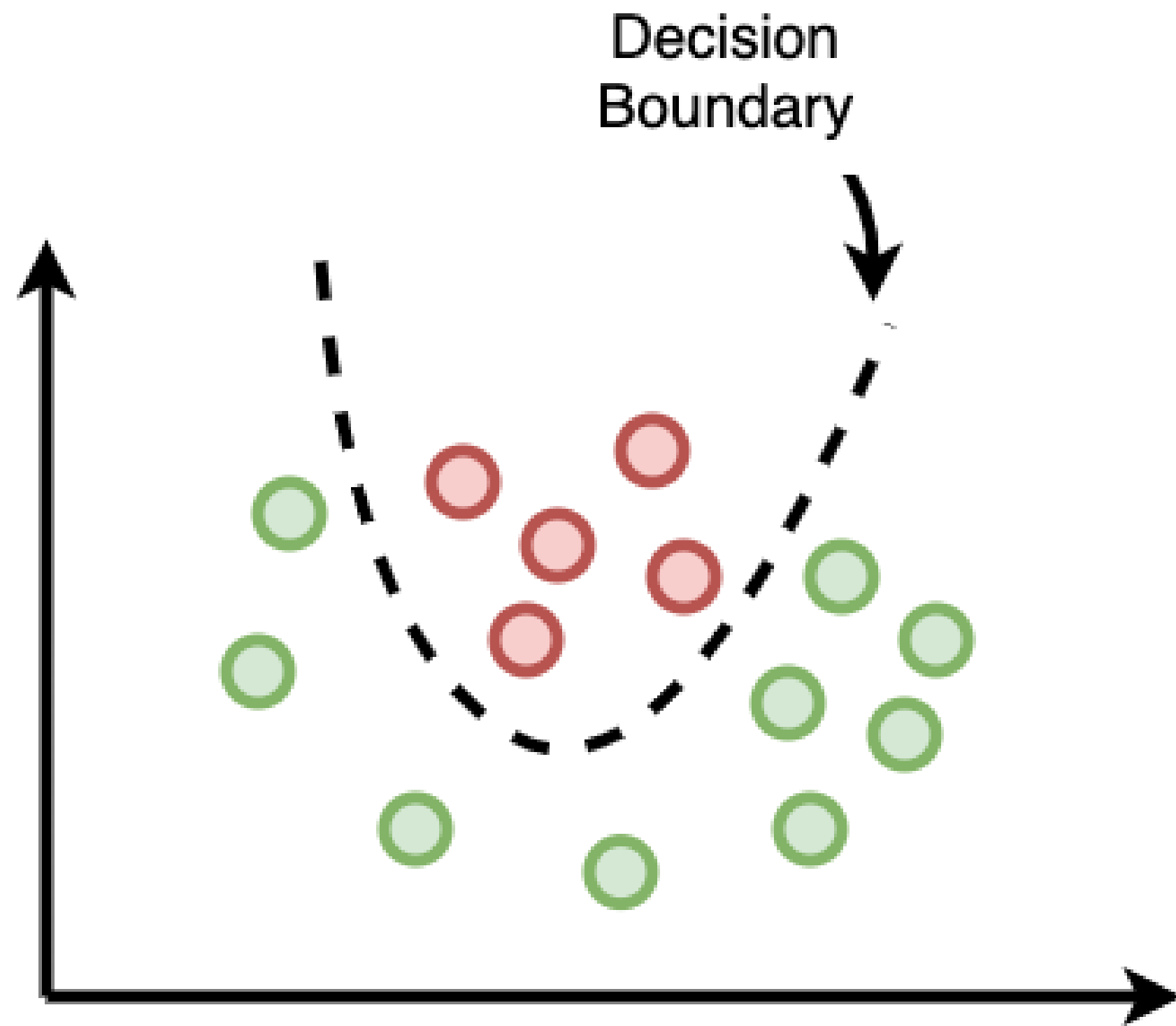


BUT BUT BUT....

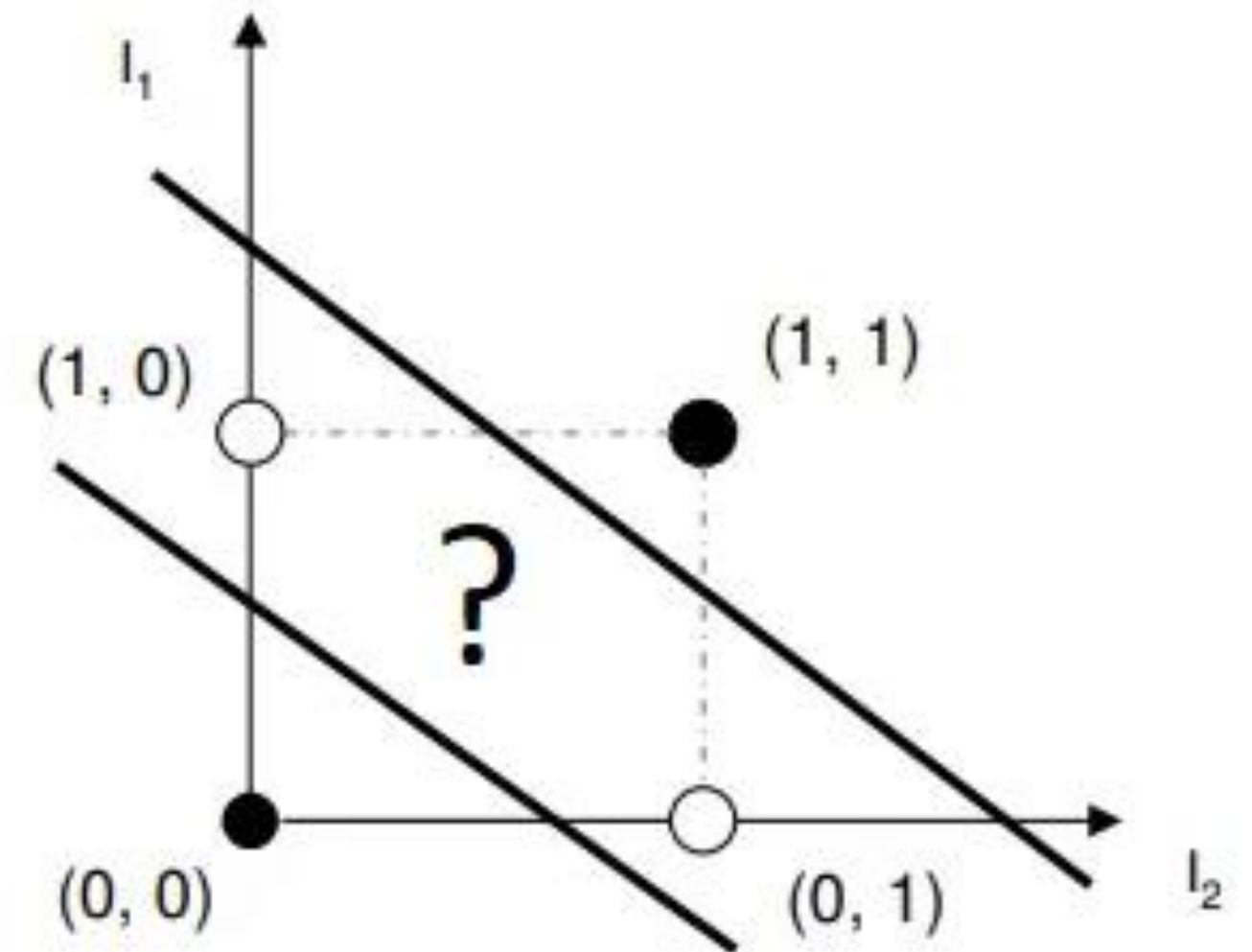
- Real world data almost never linearly separable
- Shouldn't ML focus on non-linear separability?
 - Yes and No

Non linear decision boundary

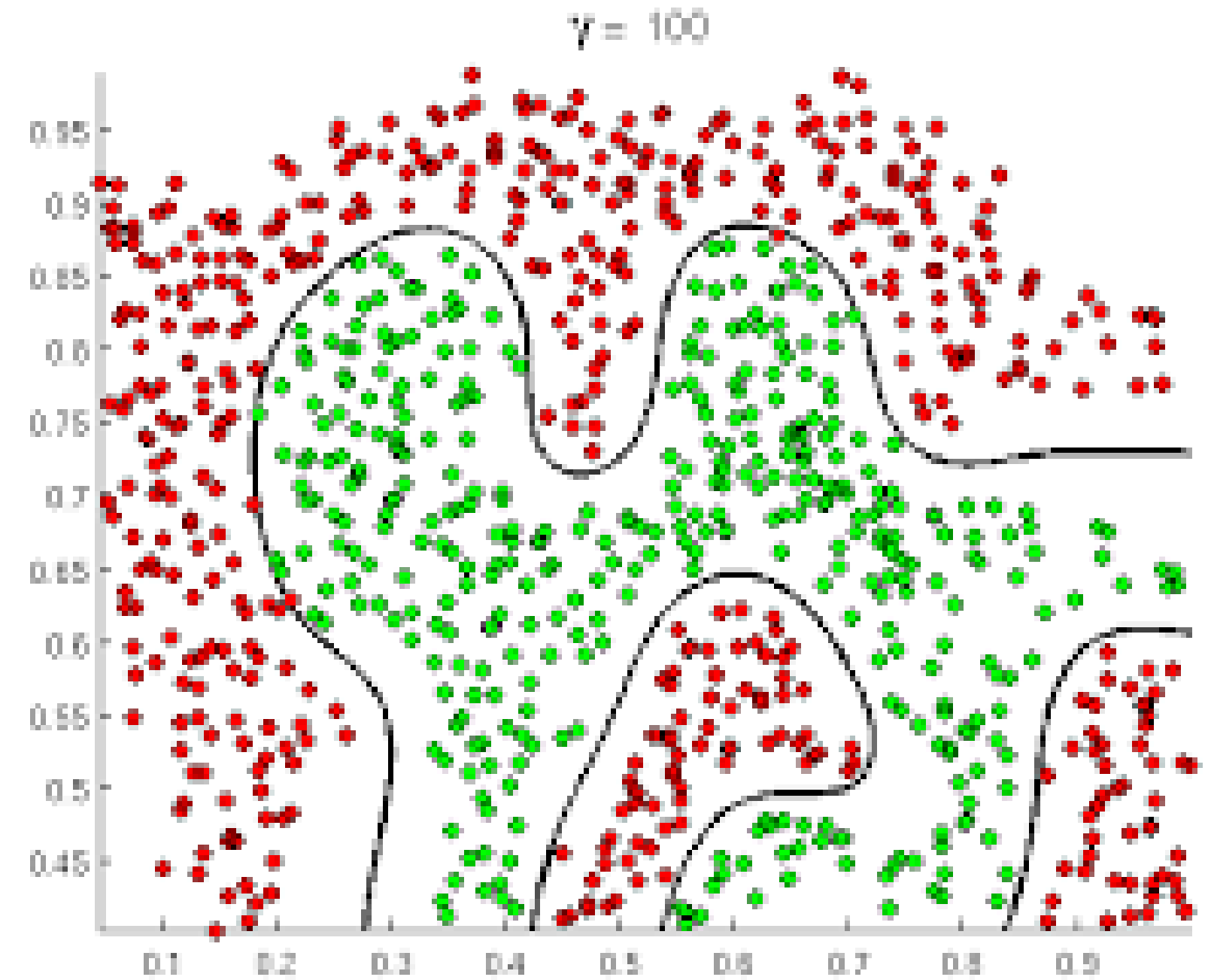
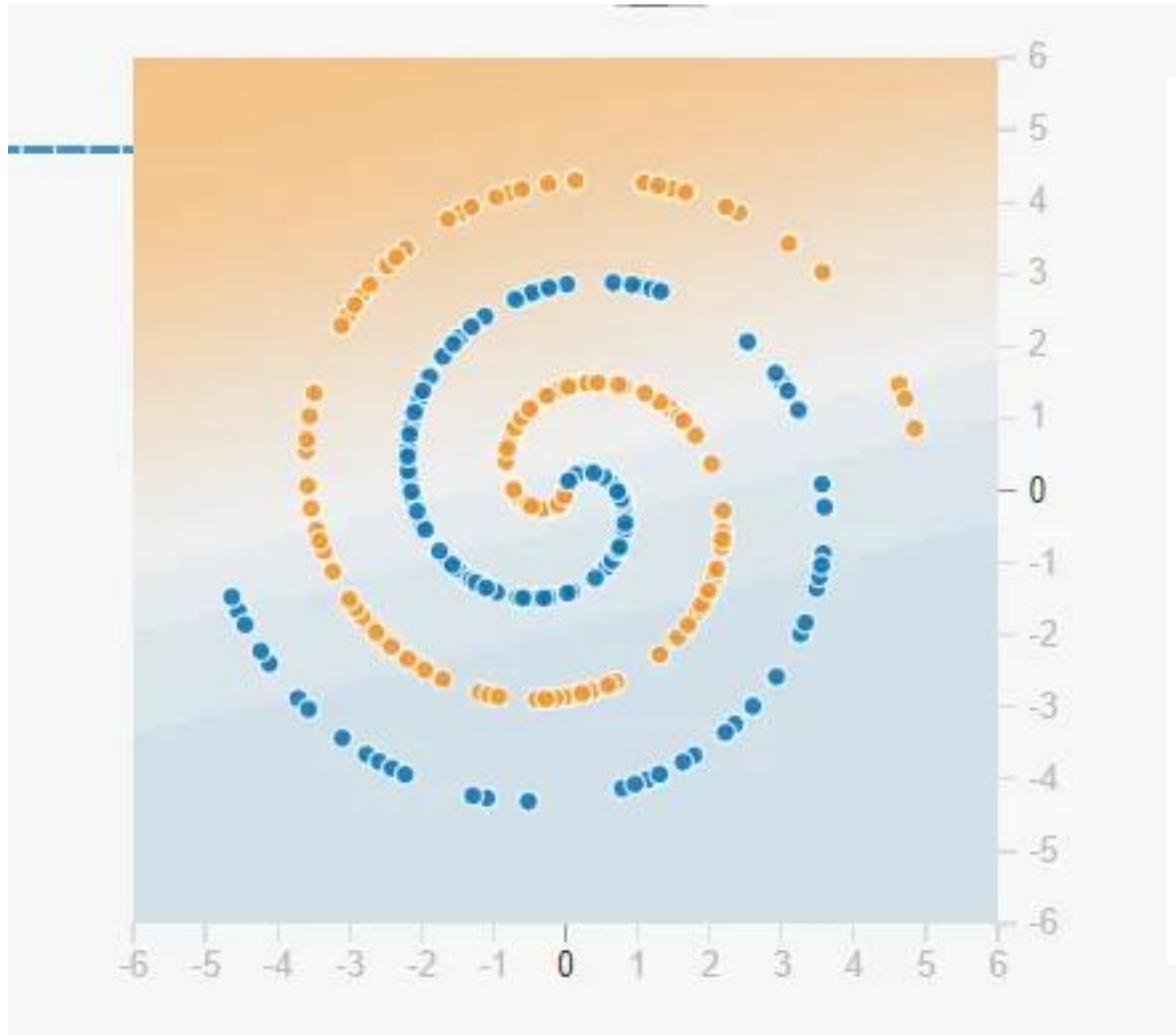
- Directly create a non linear decision boundary



XOR		
I_1	I_2	out
0	0	0
0	1	1
1	0	1
1	1	0



Non linear decision boundary

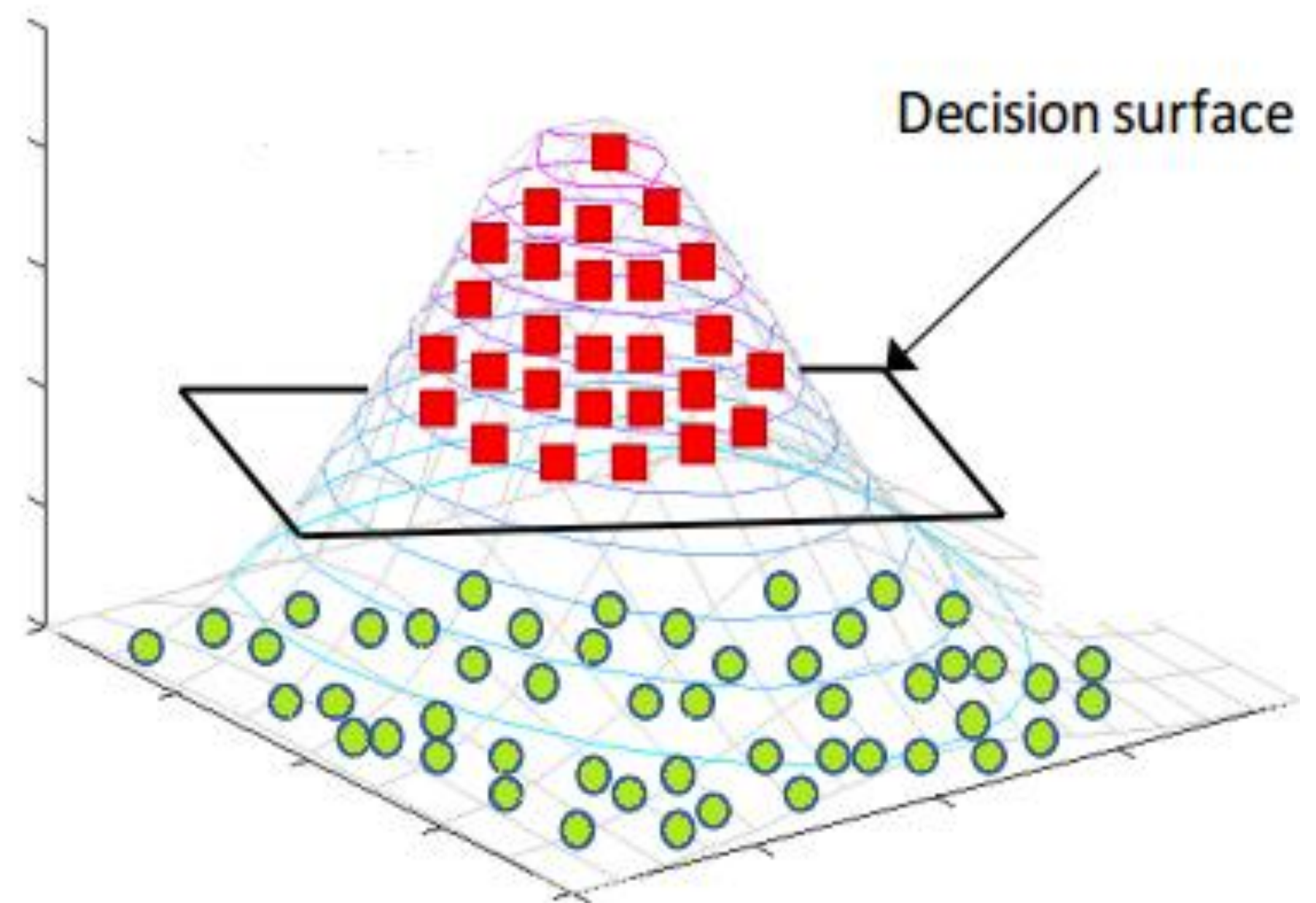
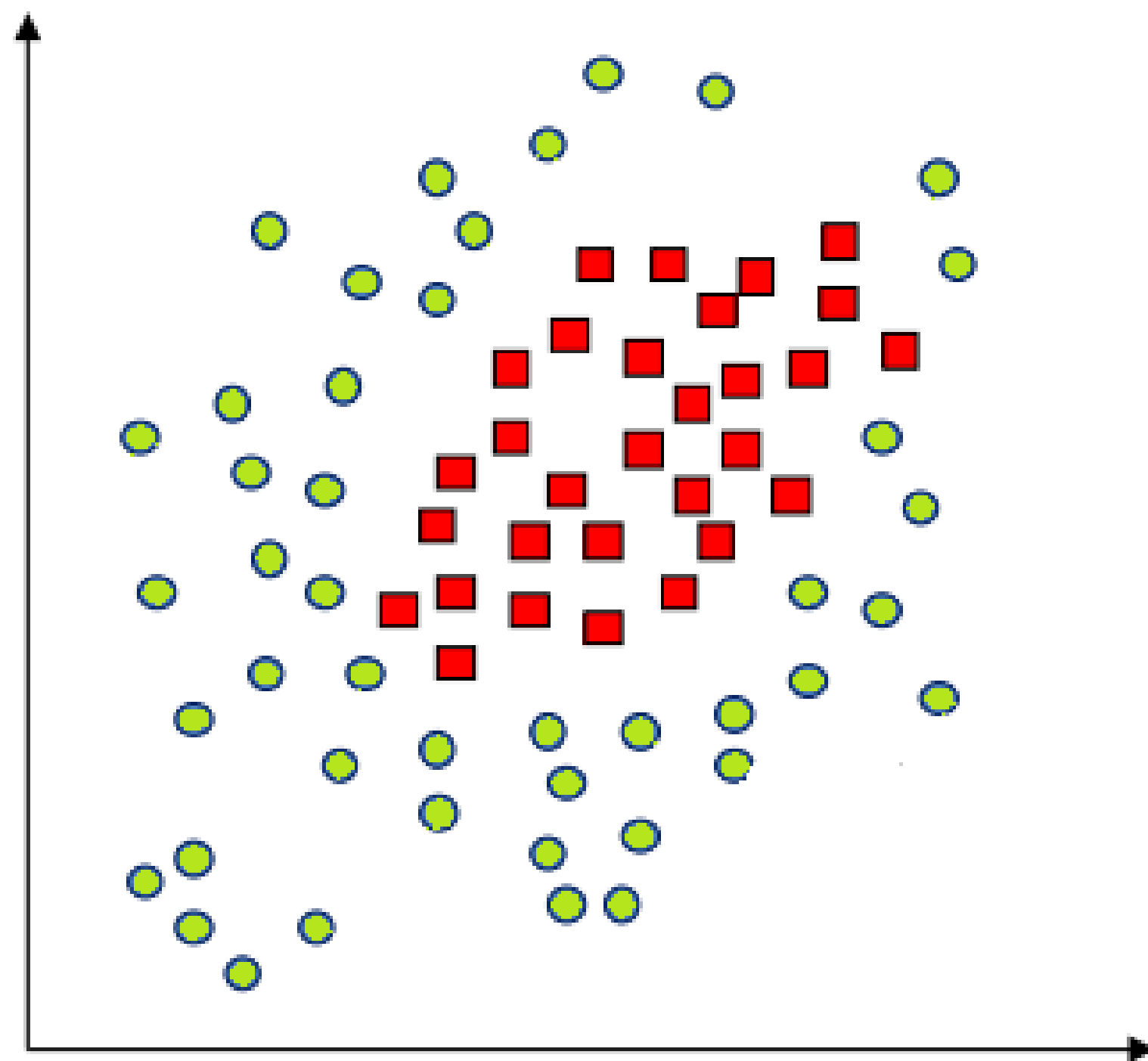


The hard problem

- Solving in non linear domain is hard
- That's why we do complex Feature Transformation
 - Not just simple transformation covered earlier
 - Kernel transformation
 - Complex distance metric
 - Involves stretching, squishing & folding the space
- Finally solve the problem in linear domain 😊

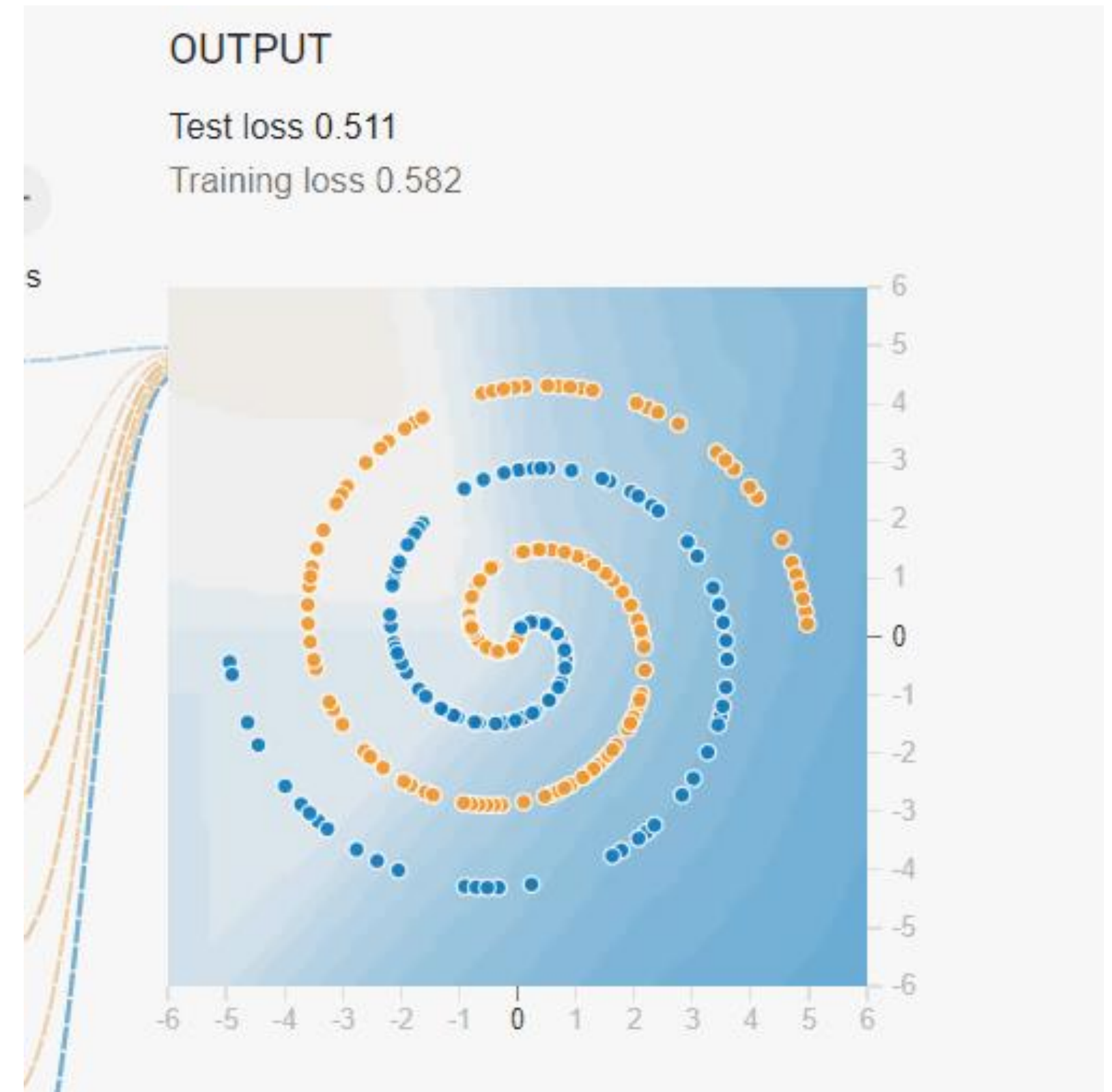
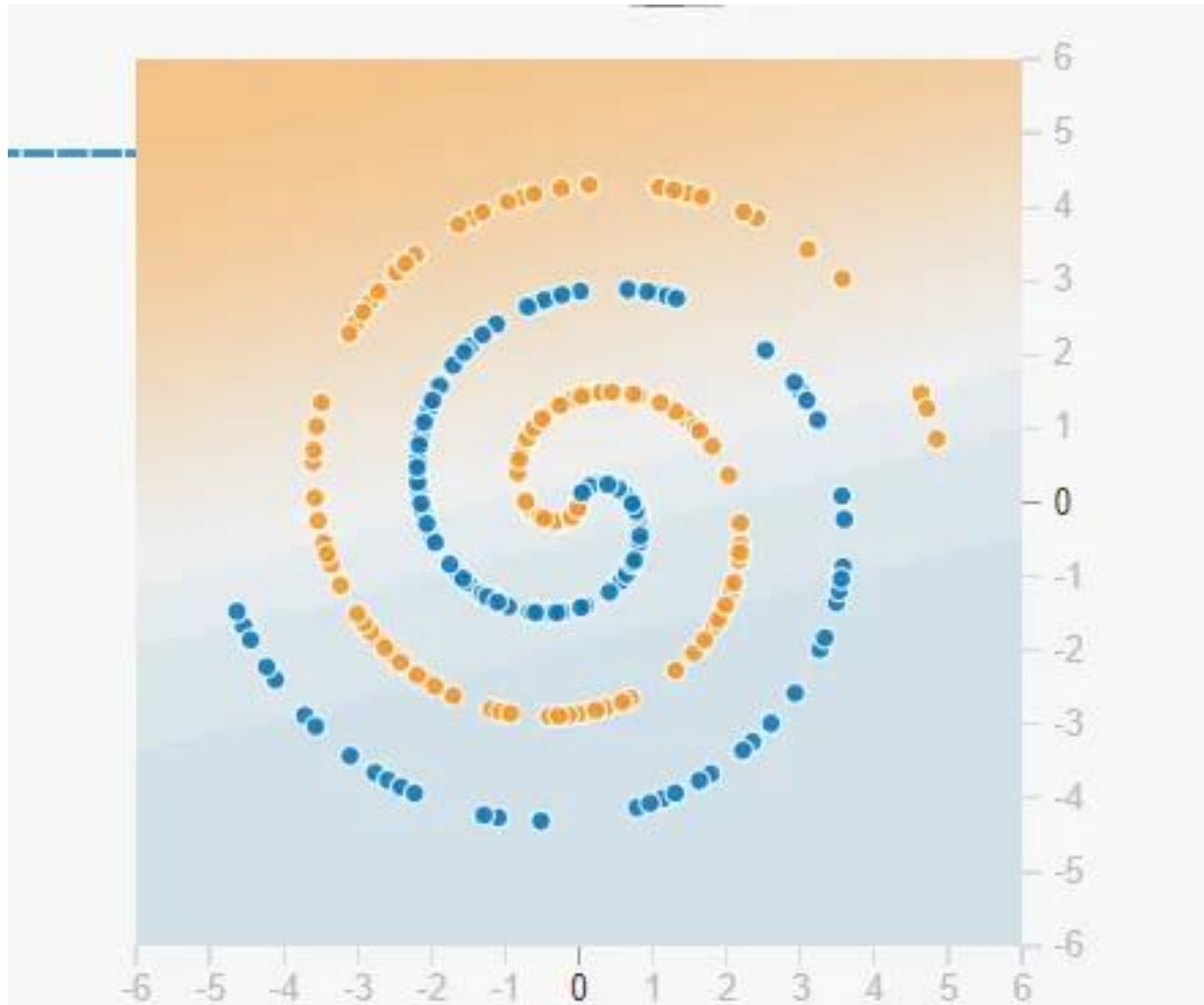
Non linear decision boundary

- <https://www.geogebra.org/calculator/ve2earrn>
- <https://www.geogebra.org/m/pO4JcWPz>



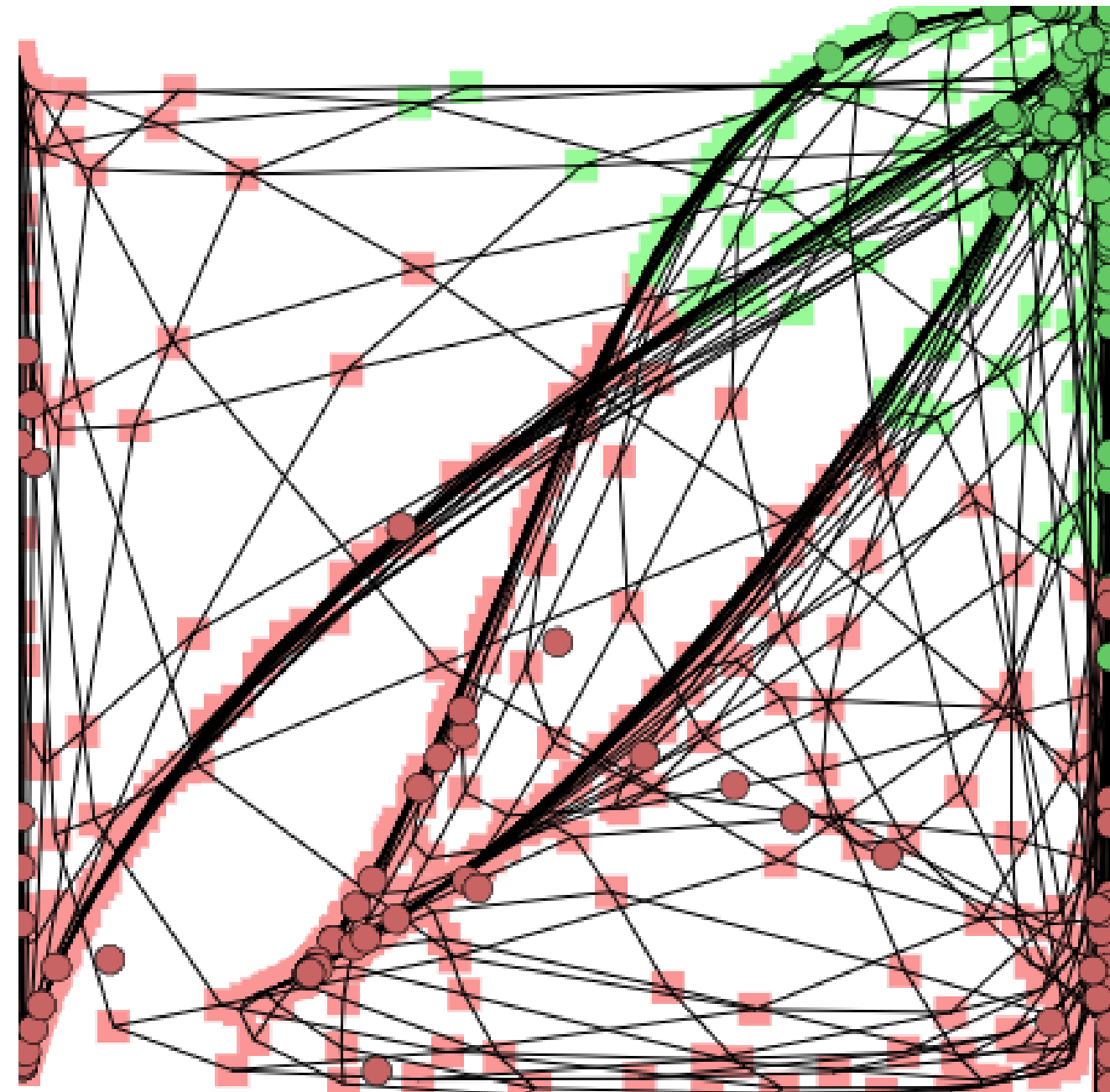
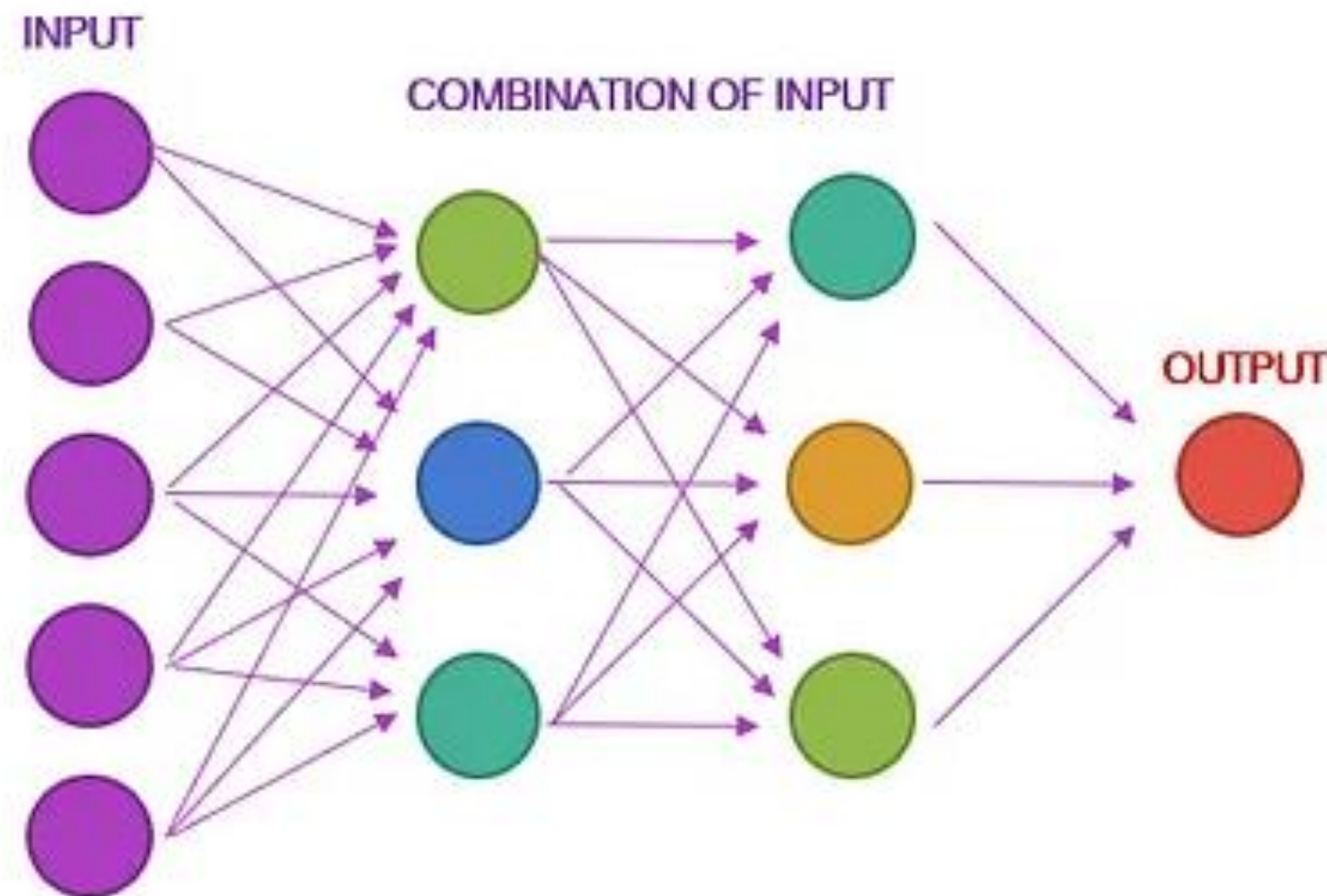
Arbitrary transformations

- With neural network



Arbitrary transformations

- By folding the space to apply linear classifier
- <https://cs.stanford.edu/people/karpathy/convnetjs/demo/classify2d.html>



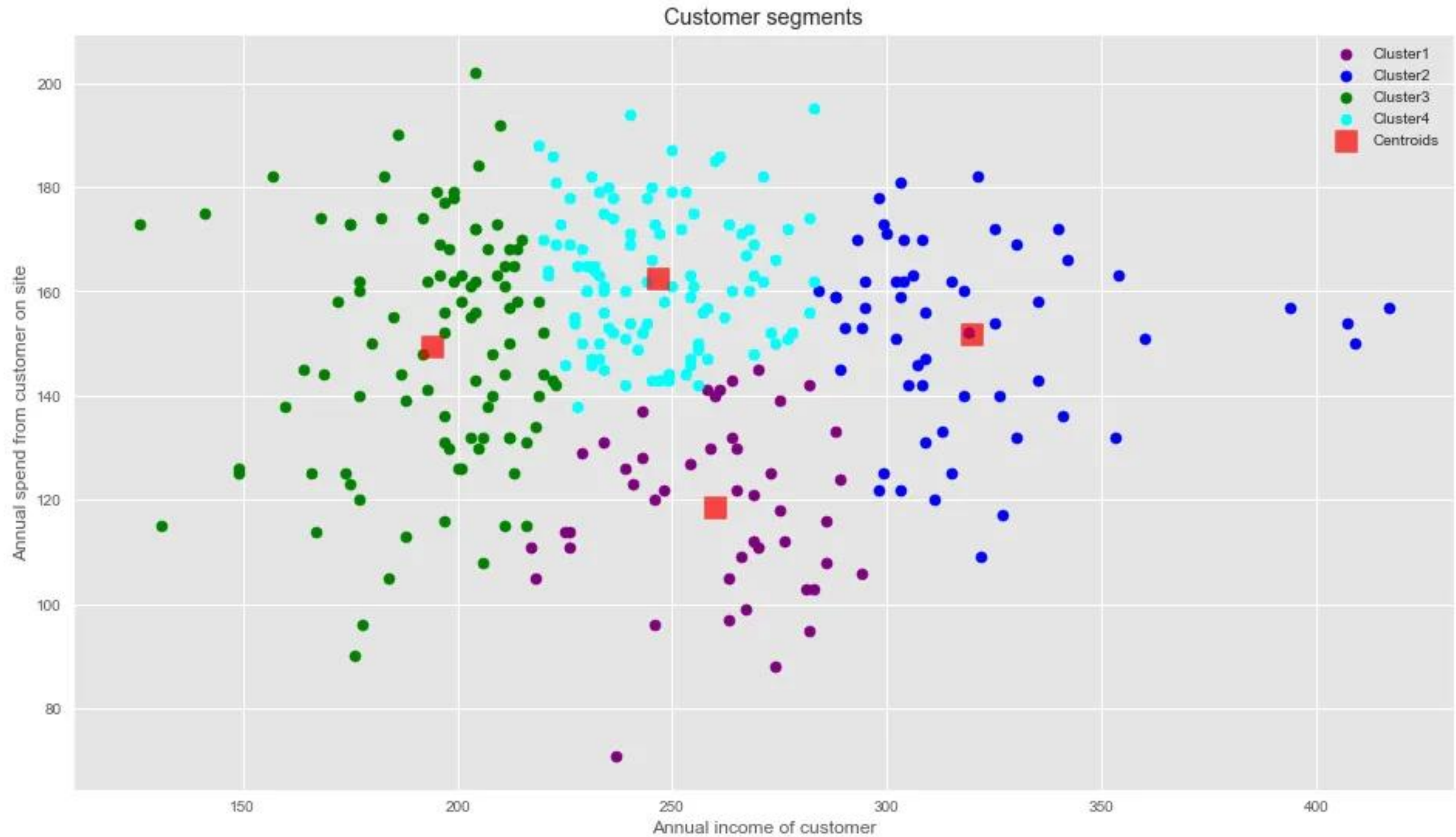
Optional reading

- Neural Networks Manifold and Topology
- A tutorial on distance metric learning

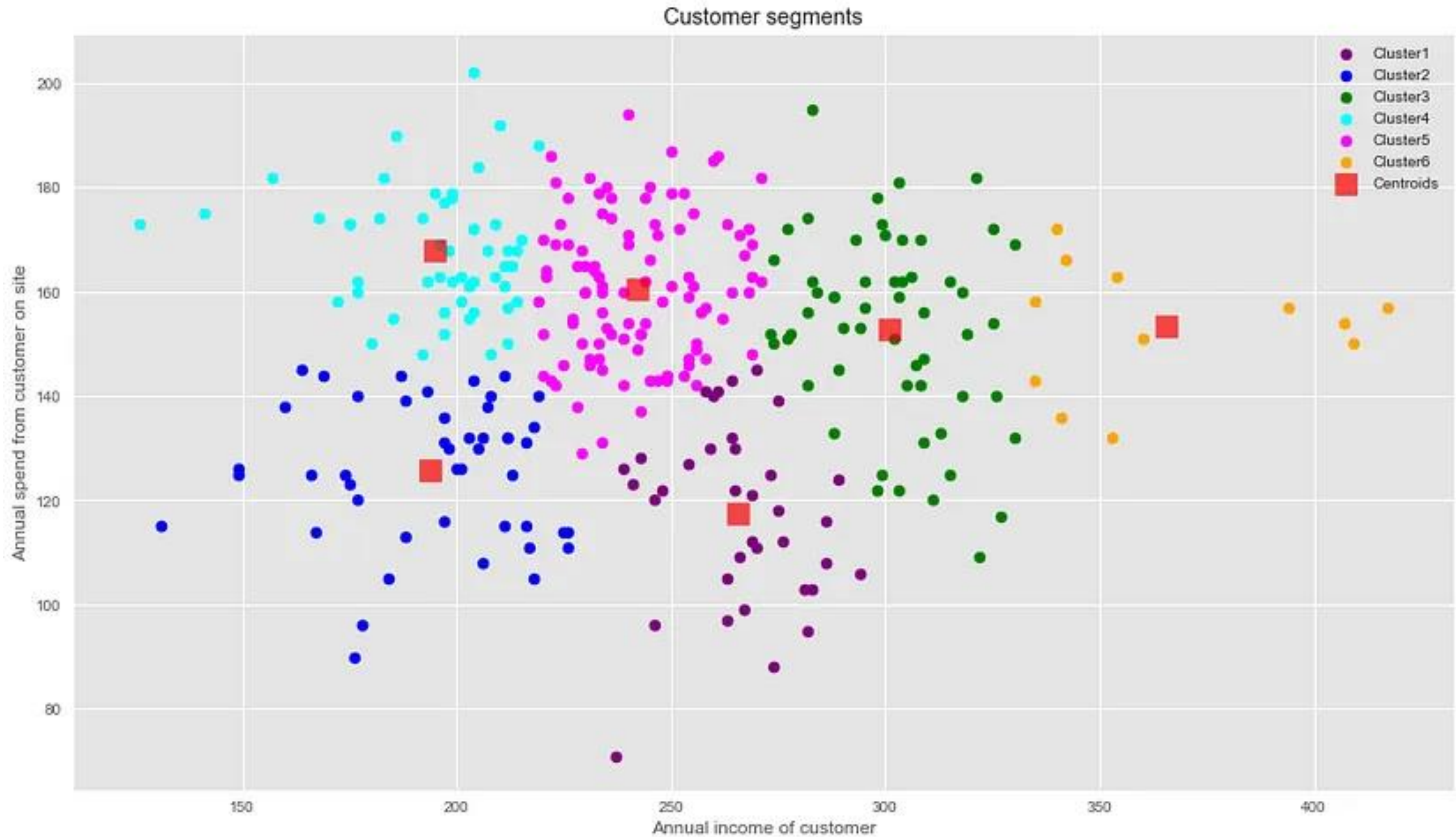
Unsupervised Learning



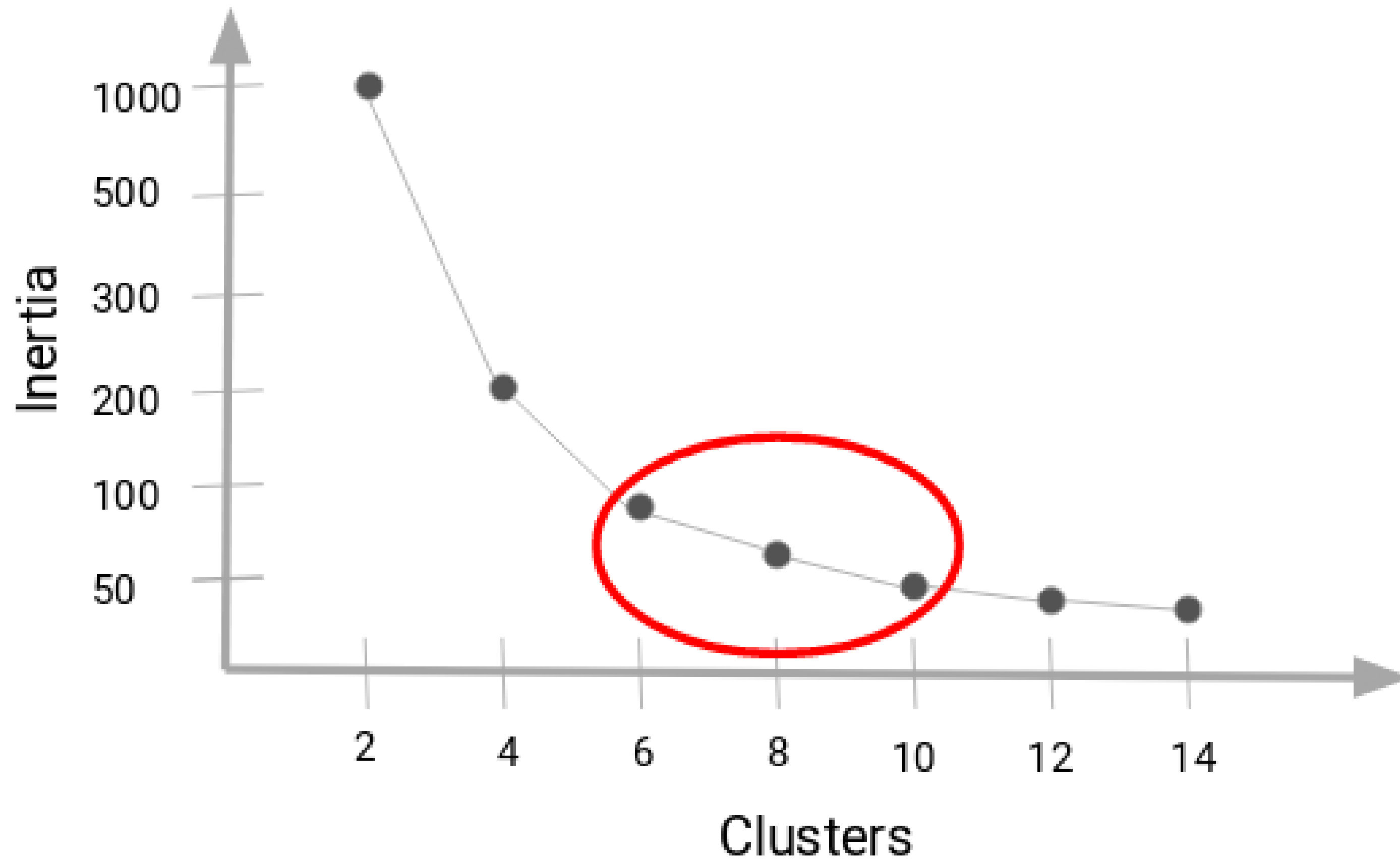
Clustering



Clustering



Clustering





QUESTIONS



Thank You!