

Specifying Requirements with User Stories and Use Cases: Group Exercise- Group 9

BY:

Atishay Jain

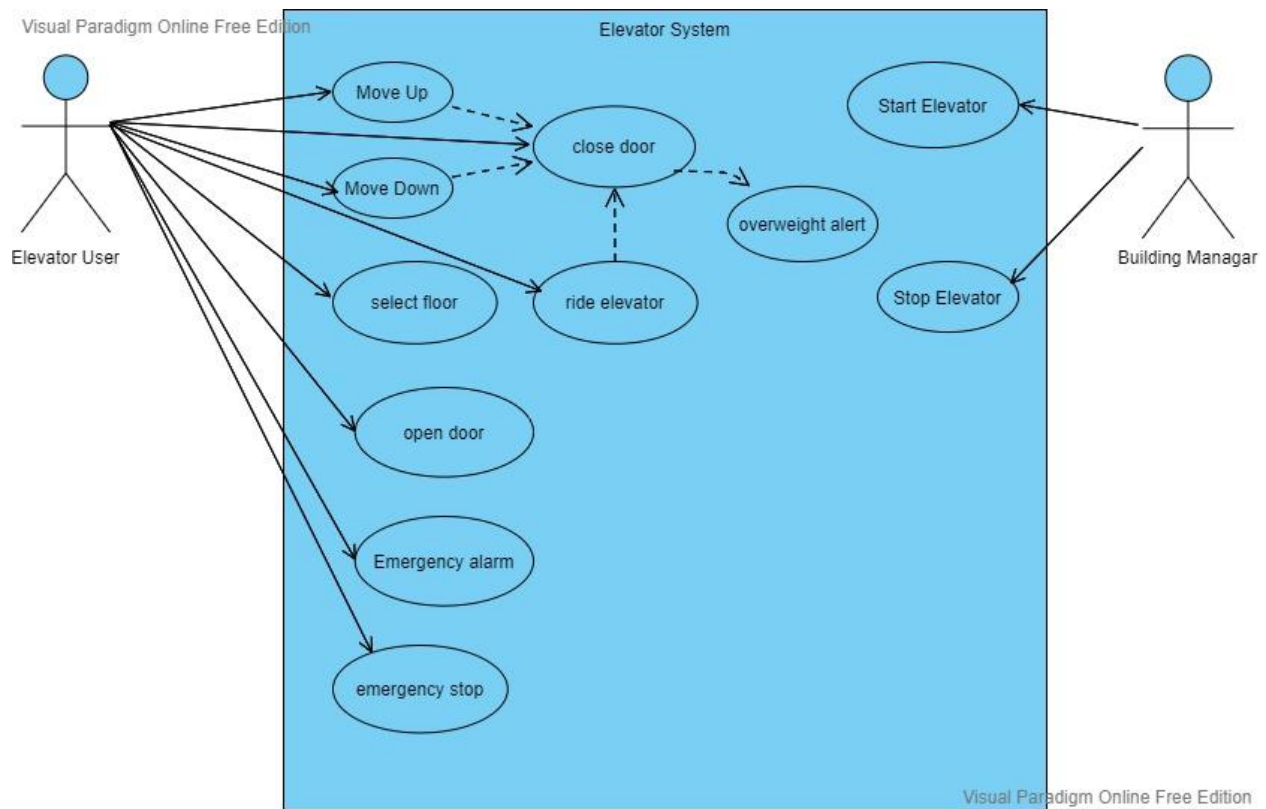
Meet Rajeshkumar Jain

Vishwesh Malur Somashekar

Amith Vishnu

Saurabh Agrawal

Use case Diagram:



Two Use Cases:

| Item | Content |
|------|------------------------|
| ID | Elevator001 |
| Name | Summoning The Elevator |

| | |
|---------------------|--|
| | |
| Actors | Elevator user |
| Description (steps) | The most fundamental use case is summoning or requesting an elevator. The passenger makes this request by pressing the up or down button outside the elevator on one of the floors. The request will cause the elevator to move to the floor where the passenger is. |
| Data | The data will be either move up or Move down |
| Stimulus | Elevator is called as soon as the button outside the elevator is pressed |
| Response | Elevator reaches to the floor to which it is summoned |
| Comments | If the elevator going down is summoned to go up, it may not stop at the summoned floor. It will once it comes up to the summoned floor |

| Item | Content |
|---------------------|---|
| ID | Elevatoe002 |
| Name | Opening/Closing the Elevator Door |
| Actors | Elevator User |
| Description (steps) | The elevator user and elevator manger (in case of any emergency) can request to open and close the door when the elevator is on the floor |
| Data | To open the door or close the door |
| Stimulus | When button is pressed in elevator, system either opens or closes the door |
| Response | Elevator door is closed, or Elevator door is opened |
| Comments | To close the elevator the weight of the elevator must be checked to ensure it is not overweight. If so, then alarm is set off |