



ENGINEERING PHYSICS

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ENGINEERING PHYSICS

Unit I : Review of concepts leading to Quantum Mechanics



Week #3 Class #9

- Well behaved wave function
- Normalization and Probability concepts
- Wave function as a state function
- Double slit experiment revisited
- Linear Superposition of wave functions

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Unit I : Review of concepts leading to Quantum Mechanics



➤ *Suggested Reading*

1. *Concepts of Modern Physics, Arthur Beiser, Chapter 5*
2. *Learning Material prepared by the Department of Physics*

➤ *Reference Videos*

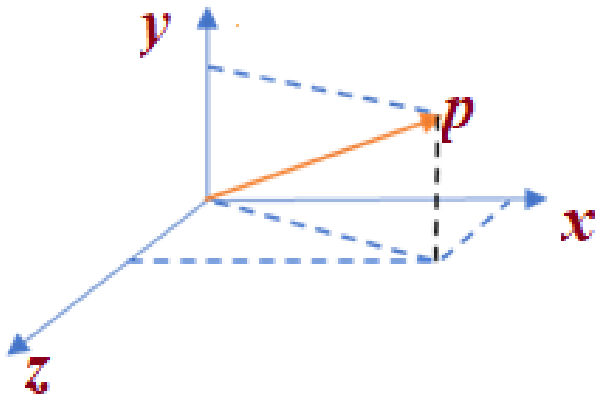
1. *Video lectures : MIT 8.04 Quantum Physics I*

- *The state of a system in motion can be represented by a wave function - Ψ*
- *Ψ is a function of position and time - $\Psi(x, y, z, t)$*
- *In general - Ψ can be real or imaginary*
- *As inferred from the concept of a wave packet Ψ is a probability amplitude*
- *The wavefunction carries information about the system*
- *By itself has no other physical significance*

- *The three dimensional wave function in cartesian coordinates*

$$\Psi(x, y, z, t) = \psi(x) \cdot \phi(y) \cdot \chi(z) \cdot \varphi(t)$$

- *In general $\psi(x)$, $\phi(y)$, $\chi(z)$ are orthogonal functions*
- *Which are evaluated separately for the component of motion of the particle in the respective directions*



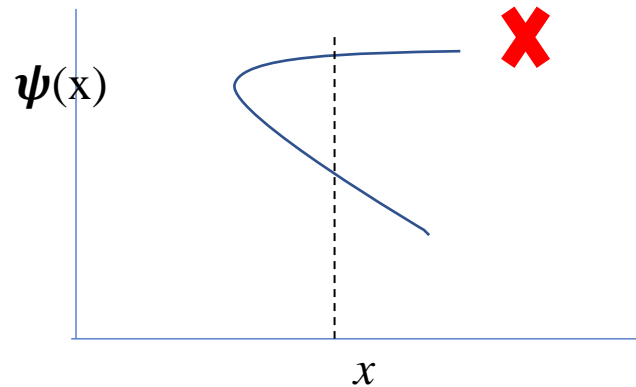
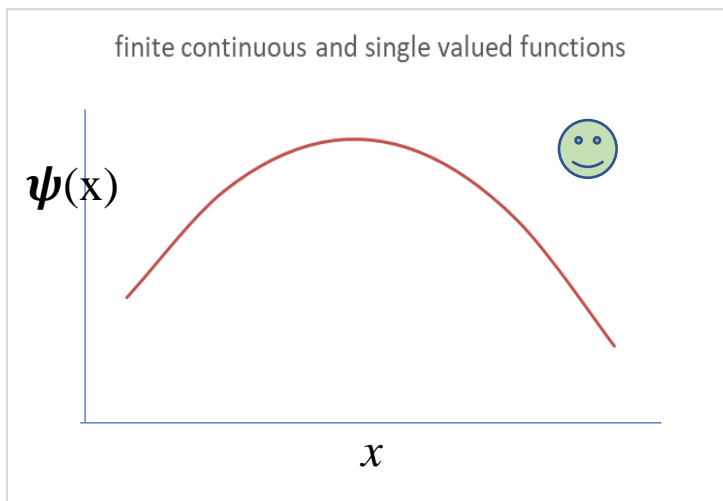
Characteristics of wave functions

- *A wave function in 1 dimension*

$$\psi = Ae^{i(kx-\omega t)} \quad \text{where } A \text{ can be real or imaginary}$$

- *The well-behaved wave function has to be*

➤ *Finite, Continuous and Single valued*



- *The derivatives of Ψ with respect to the variables*

$$\frac{\partial \psi}{\partial x} = Ae^{i(kx-\omega t)} \cdot ik = ik \cdot \psi$$

$$\frac{\partial \psi}{\partial t} = Ae^{i(kx-\omega t)} \cdot (-i\omega) = -i\omega \cdot \psi$$

inherit the properties of Ψ and hence has to be

➤ *Finite, Continuous and single valued*

Normalization of wave functions

- Given the probability amplitude $\psi = Ae^{i(kx-\omega t)}$ which can be imaginary in the general case
- ψ^* is the complex conjugate of the wave function
$$\psi^* = A^* e^{-i(kx-\omega t)}$$
- Where A^* is the complex conjugate of A
- The product $\psi^* \psi$ is $|\psi|^2$ - a real number
- The square of the probability amplitude is the probability density
- Which gives the probability of finding the particle in unit length of space

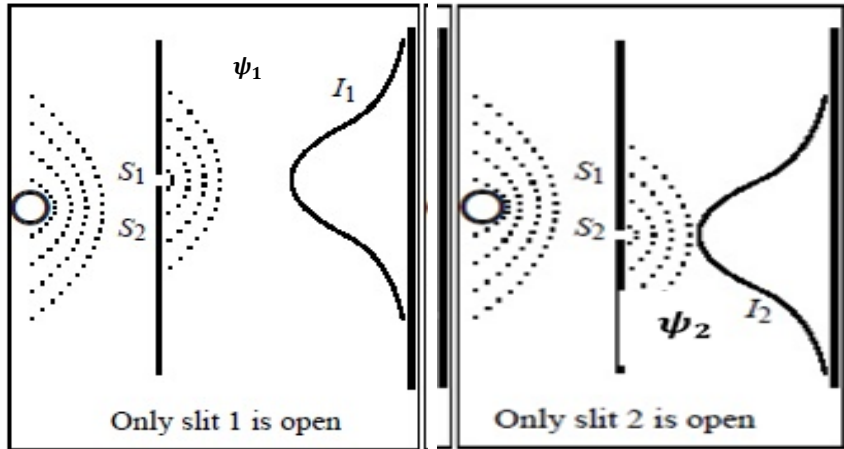
- The integral $\int \psi^* \psi dx = 1$
should give the total probability in the range where the function is defined
- ψ is a localized function $\rightarrow \psi \rightarrow 0$ as $x \rightarrow \pm\infty$
- $\int_{-\infty}^{+\infty} \psi^* \psi dx = 1$
- The given wave function must be normalizable
- The process of normalization gets the right form of **A**

- *The wave function satisfying all the conditions is a state function*
- $\psi = Ae^{i(kx-\omega t)}$
- $k = \frac{p}{\hbar}$ and $\omega = \frac{E}{\hbar}$
- *The wave function $\psi = Ae^{\frac{i}{\hbar}(px-Et)}$*
- *The wave function can provide information about the state of the system*

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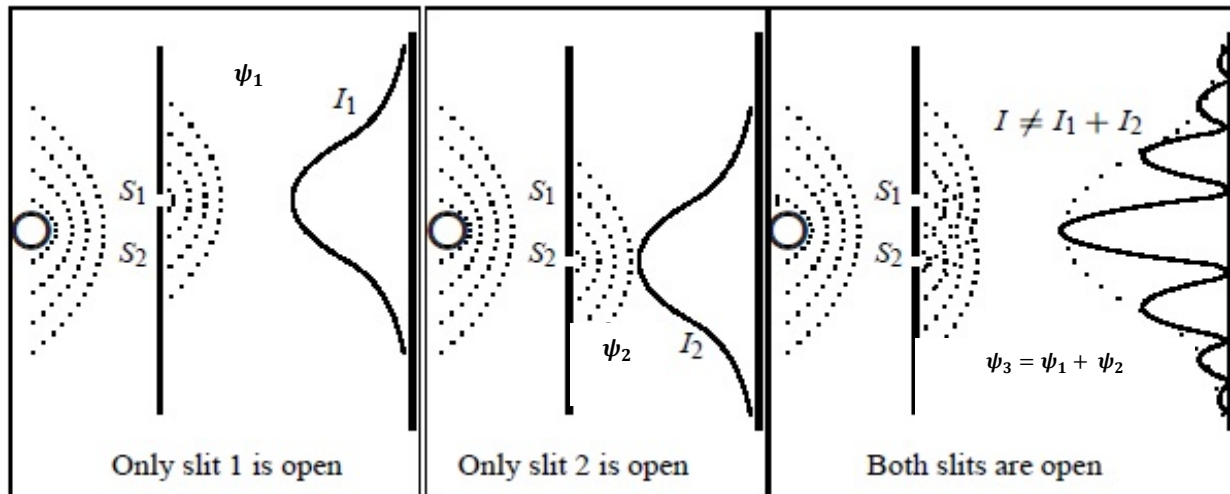
Double slit experiment revisited

- ψ_1 is the wave function for photons from slit 1
- $I_1 = |\psi_1|^2$ is probability the photon reaches the screen
- ψ_2 is the wave function for photons from slit 2
- $I_2 = |\psi_2|^2$ is probability the photon reaches the screen



Double slit experiment revisited

- $\psi_3 = \psi_1 + \psi_2$ is the superposed wave function for photons from both slits
- $I_3 = |\psi_3|^2$ is the combined probability of photons reaching the screen $I_3 \neq I_1 + I_2$
- $|\psi_3|^2 = |\psi_1|^2 + |\psi_2|^2 + \psi_1^* \psi_2 + \psi_1 \psi_2^* \neq |\psi_1|^2 + |\psi_2|^2$



- *The number of photons emerging from the slits can be different*
- *The superposed wave function $\psi_3 = m \cdot \psi_1 + n \cdot \psi_2$*
- *m and n are arbitrary constants*
- *This is the principle of linear superposition of wave functions*

The concepts of wave functions which are correct

- 1. Wave functions are always real**
- 2. The amplitude of the wave function can be a complex number**
- 3. Functions with a finite number of discontinuities are acceptable wave functions**
- 4. The normalization process adjusts the amplitude of the wave function**
- 5. In 3D, $\psi^* \psi$ gives the probability density of finding the particle in unit volume**
- 6. The double slit experiment cannot explain linear superposition of wave functions.**



THANK YOU

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