OBJECT ORIENTED PROGRAMING LAB

Experiment No.: 29

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Roll No: 54

Batch: B

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Aim

Program to demonstrate the creation of queue object using the PriorityQueue class.

Source Code

```
import java.util.*;
class PriorityQueue1{
      public static void main(String args[]){
            PriorityQueue<String> queue=new PriorityQueue<String>();
            queue.add("vismaya ");
            queue.add("anu");
            queue.add("anitha");
            queue.add("appu");
            queue.add("sree");
            System.out.println("Head:"+queue.element());
            System.out.println("Head:"+queue.peek());
            System.out.println("\nIterating the queue elements : ");
            Iterator itr=queue.iterator();
            while(itr.hasNext()){
                   System.out.println(itr.next());
            }
            queue.remove();
            queue.poll();
            System.out.println("\nAfter removing two elements : ");
```

```
Iterator<String> itr2=queue.iterator();
    while(itr2.hasNext()){
        System.out.println(itr2.next());
    }
}
```

Output Screenshot

```
C:\Program Files\Notepad++>javac PriorityQueue1.java
C:\Program Files\Notepad++>java PriorityQueue1
Head:anitha
Head:anitha

Iterating the queue elements :
anitha
appu
anu
vismaya
sree

After removing two elements :
appu
vismaya
sree

C:\Program Files\Notepad++>
```