

OBJECT ORIENTED PROGRAMMING LAB

Experiment No.: 21

Aim

1. Program to create a generic stack and do the Push and Pop operations.

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Batch: B

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Procedure

```
import java.util.*;
public class Stack
{
public static void main(String args[])
{
int n,ch;
StackOp st=new StackOp();
Scanner sc=new Scanner(System.in);
System.out.println("\n Enter the size of the stack\n");
n=sc.nextInt();
st.stack=new int[n];
do
{
System.out.println("\nPlease select a option");
System.out.println("1.PUSH");
System.out.println("2.POP");
System.out.println("3.DISPLAY");
System.out.println("4.EXIT");
ch=sc.nextInt();
switch(ch)
```

```
{
case 1: st.push(n);
break;
case 2: st.pop();
break;
case 3: st.display();
break;
case 4: System.exit(0);
}
}
while(ch!=4);
}
}
class StackOp
{
int item;
int top=-1;
int[] stack;
Scanner sc=new Scanner(System.in);
void push(int n)
{
if(top>=n-1)
System.out.println("\n Stack Overflow.");
else
{
System.out.println("\n Enter an item\n");
item=sc.nextInt();
top++;
stack[top]=item;
}
}
void pop()
{
if(top== -1)
System.out.println("\n Stack Underflow\n");
else
```

```
{  
System.out.println("\n item "+stack[top]+" is popping out...\n");  
top--;  
}  
}  
void display()  
{  
int i=top;  
if(top==-1)  
System.out.println("\n Stack is empty\n");  
else  
{  
System.out.println("\n The elements in the stack are:\n");  
for(i=0;i<=top;i++)  
System.out.print(stack[i]+ "\t");  
}  
}  
}
```

Output Screenshot

```
C:\Users\Student\Documents>javac Stack.java
```

```
C:\Users\Student\Documents>java Stack
```

```
Enter the size of the stack
```

```
4
```

```
Please select a option
```

```
1.PUSH
```

```
2.POP
```

```
3.DISPLAY
```

```
4.EXIT
```

```
1
```

```
Enter an item
```

```
8
```

```
Please select a option
```

```
1.PUSH
```

```
2.POP
```

```
3.DISPLAY
```

```
4.EXIT
```

```
1
```

```
Enter an item
```

```
7
```

```
Please select a option
```

```
1.PUSH
```

```
2.POP
```

```
3.DISPLAY
```

```
4.EXIT
```

```
1
```

```
Enter an item
```

```
7
```

```
Enter an item
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Enter an item
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Enter an item
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7
```

```
Please select a option
1.PUSH
2.POP
3.DISPLAY
4.EXIT
1

Enter an item
9

Please select a option
1.PUSH
2.POP
3.DISPLAY
4.EXIT
3

The elements in the stack are:
8      7      7      9
Please select a option
1.PUSH
2.POP
3.DISPLAY
4.EXIT
2

item 9 is popping out...

Please select a option
1.PUSH
2.POP
3.DISPLAY
4.EXIT
```