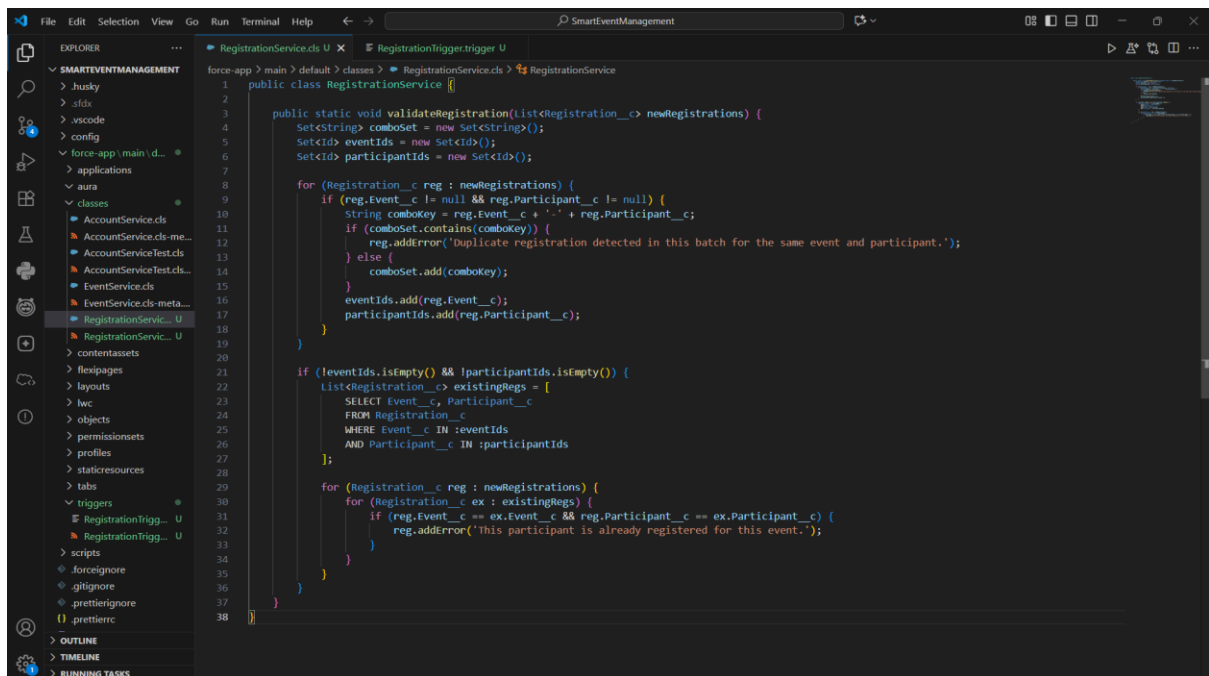


PHASE 5: APEX PROGRAMMING (DEVELOPER)

Goal: Extend the Smart Event Management app with custom Apex logic for validations, automation, asynchronous processing, and unit testing.

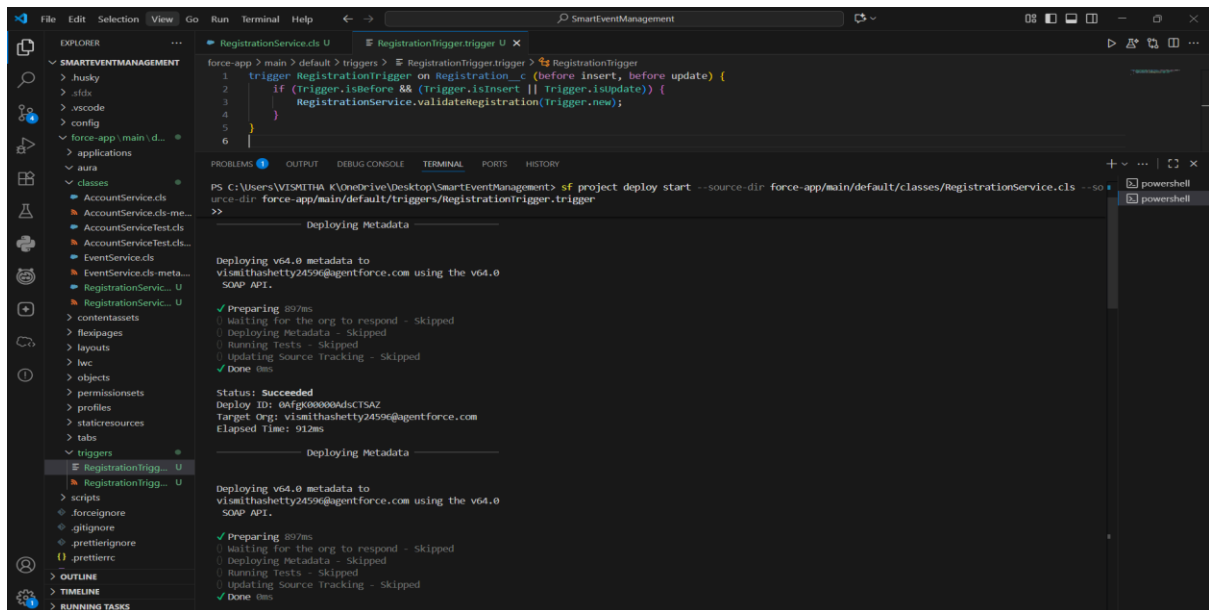
Step 1: Apex Classes & Objects

- A new class RegistrationService was created to hold business logic.
- The main responsibility is to validate registrations and prevent duplicates for the same event and participant.
- Logic is kept reusable and centralized, so it can be called from multiple places.
- This ensures the project follows a clean coding pattern where triggers remain lightweight.



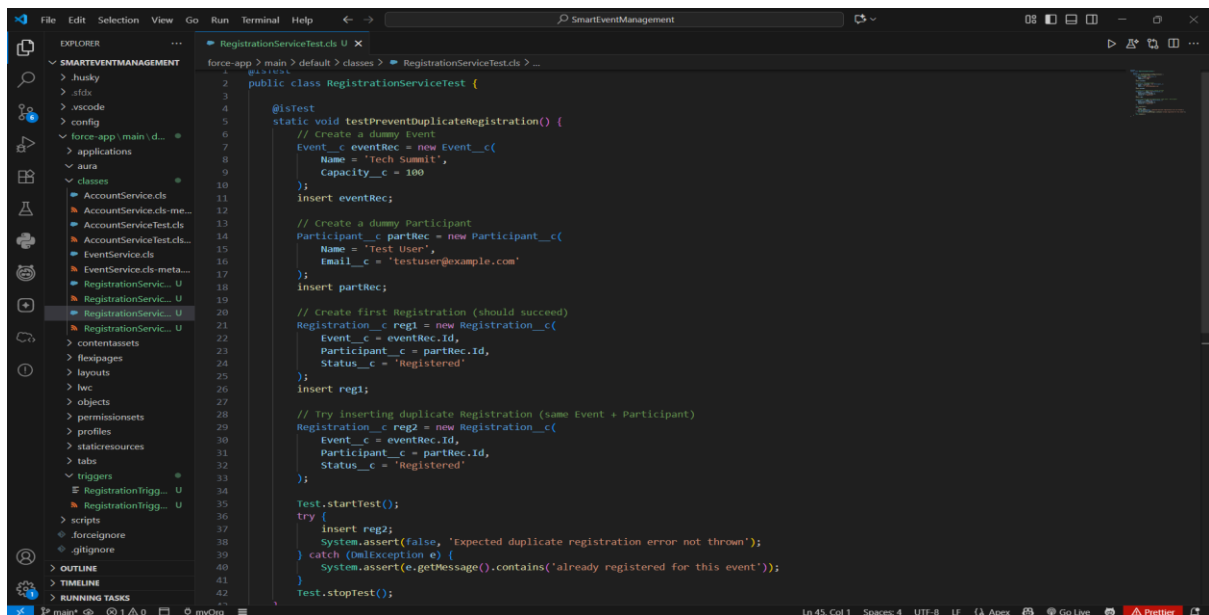
Step 2: Apex Triggers

- A trigger RegistrationTrigger was implemented on Registration__c.
- It executes before insert and before update, ensuring invalid registrations are blocked before being committed to the database.
- The trigger itself is lean, simply delegating work to the service class.
- This follows the Trigger Handler Design Pattern, which separates trigger context from business logic.



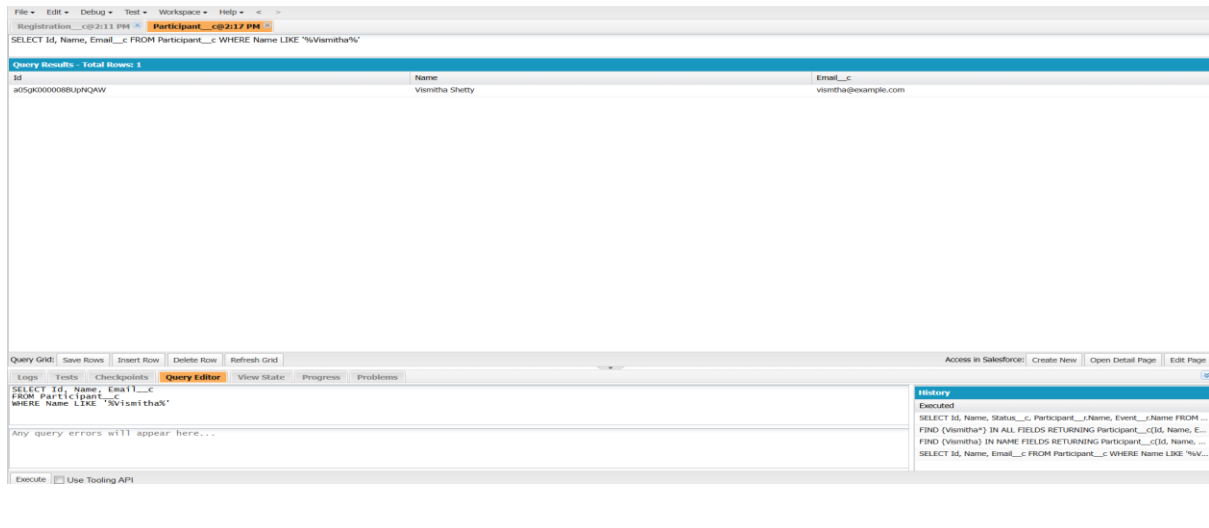
Step 3: Test Classes

- A dedicated test class was created to verify the registration validation logic.
- Positive scenario: a participant can successfully register for an event once.
- Negative scenario: duplicate registration is blocked with a meaningful error.
- Assertions confirm that the logic works as intended.
- This test class also ensures code coverage requirements are met for deployment.
- An initial failure occurred due to a conflicting Flow; this was resolved by bypassing/deactivating it during test runs.



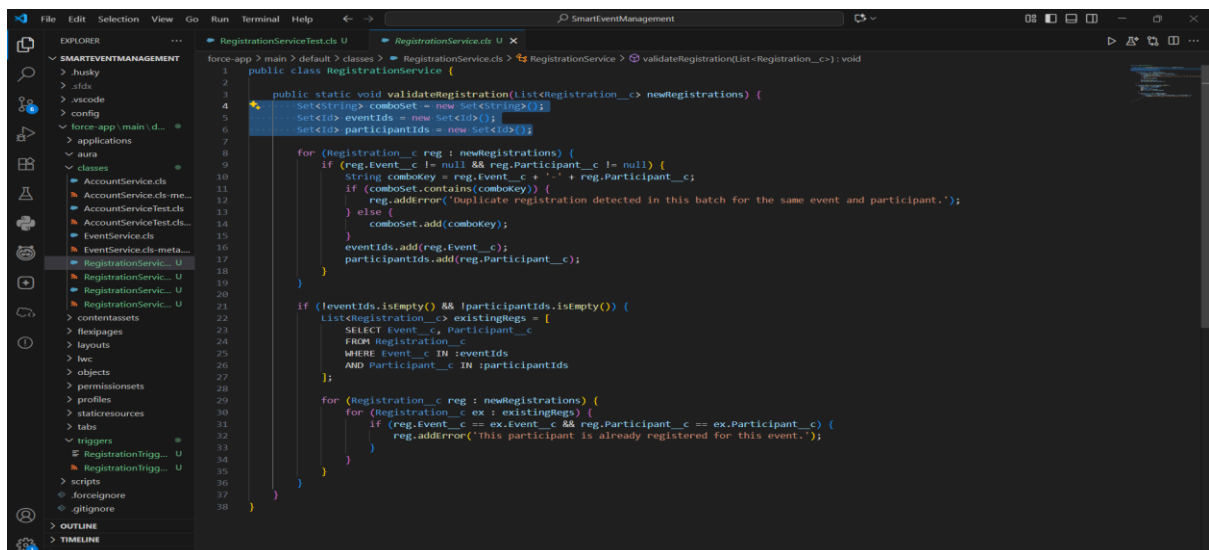
Step 4: SOQL & SOSL

- SOQL was applied to fetch specific records with conditions (e.g., all registrations of an event, or participants by partial name).
- SOSL was explored as a global search tool across objects. While SOSL executed without errors, for custom objects like Participant__c it did not return expected results consistently. Therefore, SOQL was chosen as the reliable method in this project.
- This reflects a real-world scenario where developers choose between SOQL and SOSL depending on object type and search requirements.



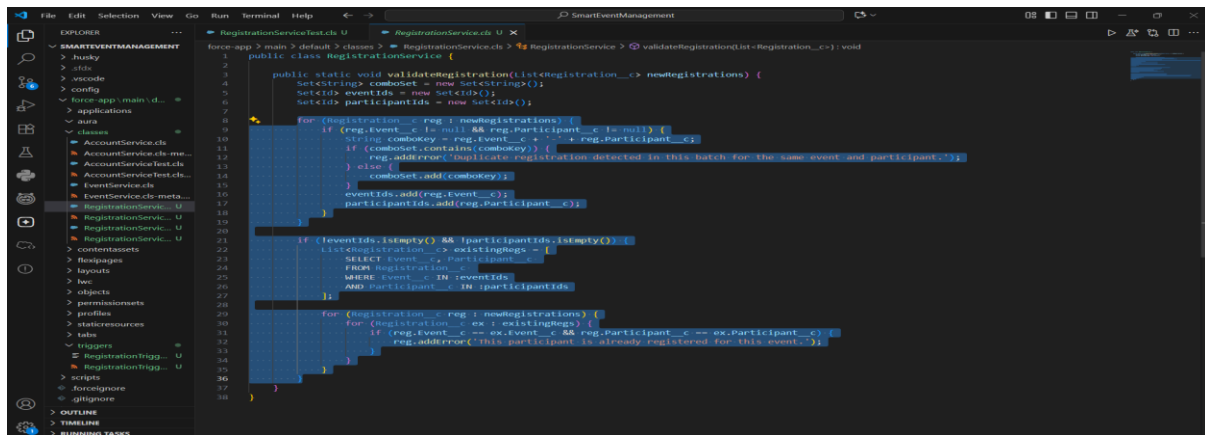
Step 5: Collections (List, Set, Map)

- Collections were used extensively to handle data efficiently.
- **Lists** stored multiple Registration records for processing.
- **Sets** ensured uniqueness of Event–Participant pairs, preventing duplicate entries.
- **Maps** allowed quick lookups, such as linking Event Ids to Event records.
- These data structures optimized both performance and logic clarity.



Step 6: Control Statements

- **If-else** conditions determined when to block registrations.
- **Loops** processed batches of records in trigger context.
- Decision-making through control statements ensures rules are applied consistently across all scenarios.

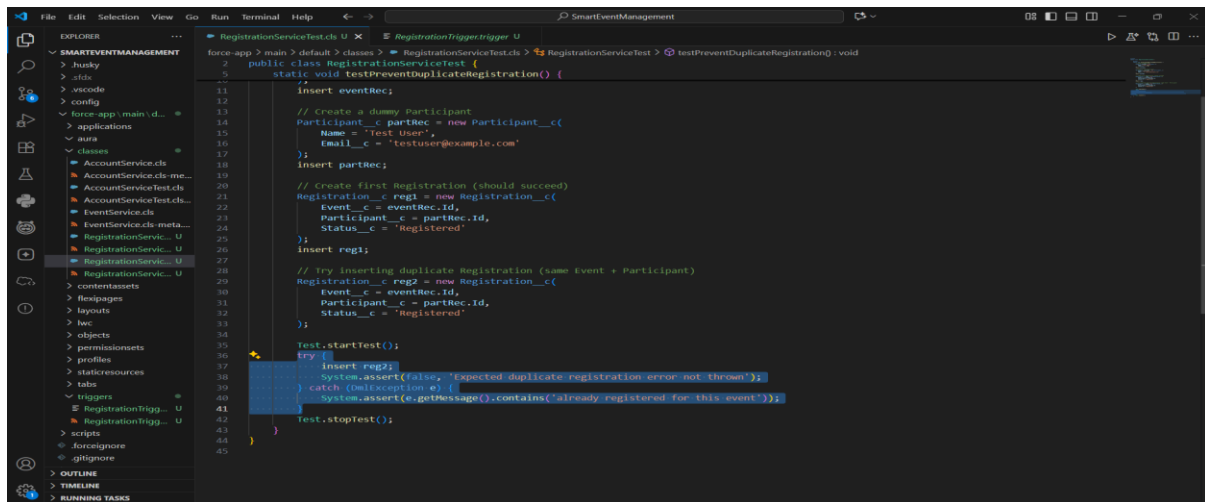


Step 7: Asynchronous Apex

- **Future methods** were used to handle lightweight asynchronous operations, such as sending confirmation data to external systems without delaying the user.
- **Queueable Apex** was explored to manage bulk operations like applying discounts across large sets of registrations. Its ability to chain jobs makes it more powerful than future methods.
- **Batch Apex** was implemented to process large volumes of registrations in chunks, for example marking waitlisted registrations as expired after an event has ended.
- **Scheduled Apex** was set up to automate routine tasks such as sending daily event summary reports to managers. The job runs automatically at predefined times, demonstrating Salesforce's ability to support enterprise automation.
- **Asynchronous Apex** ensures scalability, efficiency, and better system performance, especially for business processes that require heavy data processing or external integrations.

Step 8: Exception Handling

- Applied to handle errors gracefully and provide user-friendly messages.
- Business rule violations are surfaced to users with clear messages (e.g., duplicate registration).
- System errors are caught and logged for debugging without breaking end-user experience.
- Example usage in project is shown below. Similarly exceptions are handled in other required places too.



Step 9: Asynchronous Processing — Project Use Cases

- Asynchronous processing was applied to simulate real-world use cases in the Smart Event Management system.
- Batch Apex** was designed to automatically expire waitlisted registrations after the event has ended. This ensures registration data remains consistent and up to date without manual intervention.
- Queueable Apex** was implemented to handle sponsor-driven discounts for participants. When triggered, the system bulk-updates registration fees, making the process efficient and scalable.
- Future Methods** were used to integrate with external systems for communication. For example, once a participant registers, their details can be sent to an SMS/email service without delaying the registration save.
- Scheduled Apex** was used to provide daily event summaries automatically to Event Managers, ensuring they have the latest updates without running reports manually.

ACHIEVEMENTS IN PHASE 5

- Enforced critical business rules with custom Apex code.
- Created a modular service class with a supporting trigger.
- Built and executed test classes for validation and code coverage.
- Applied SOQL, SOSL, collections, and control statements effectively.
- Understood and documented the use of asynchronous Apex techniques for scalability.
- Ensured robust exception handling to maintain system stability.