

# **Android Debug Bridge:** **High-Interaction** **Honeypot**

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# Content Overview



## Honey pots

What are they?  
Different Types  
Why we use them

## Demo

Short recorded demo  
Live demo

**I**

**II**

**III**

**IV**

**V**

## ADB

Android Debug Bridge  
and Security Concerns

## Our Solution

High-Interaction  
ADB Honey pot

## Discussion

Limitations and  
Improvements

# ADB: What is it?

## Android Debug Bridge

01

Assists developers in **installing, debugging, and managing applications** on **connected devices or emulators** through their PC

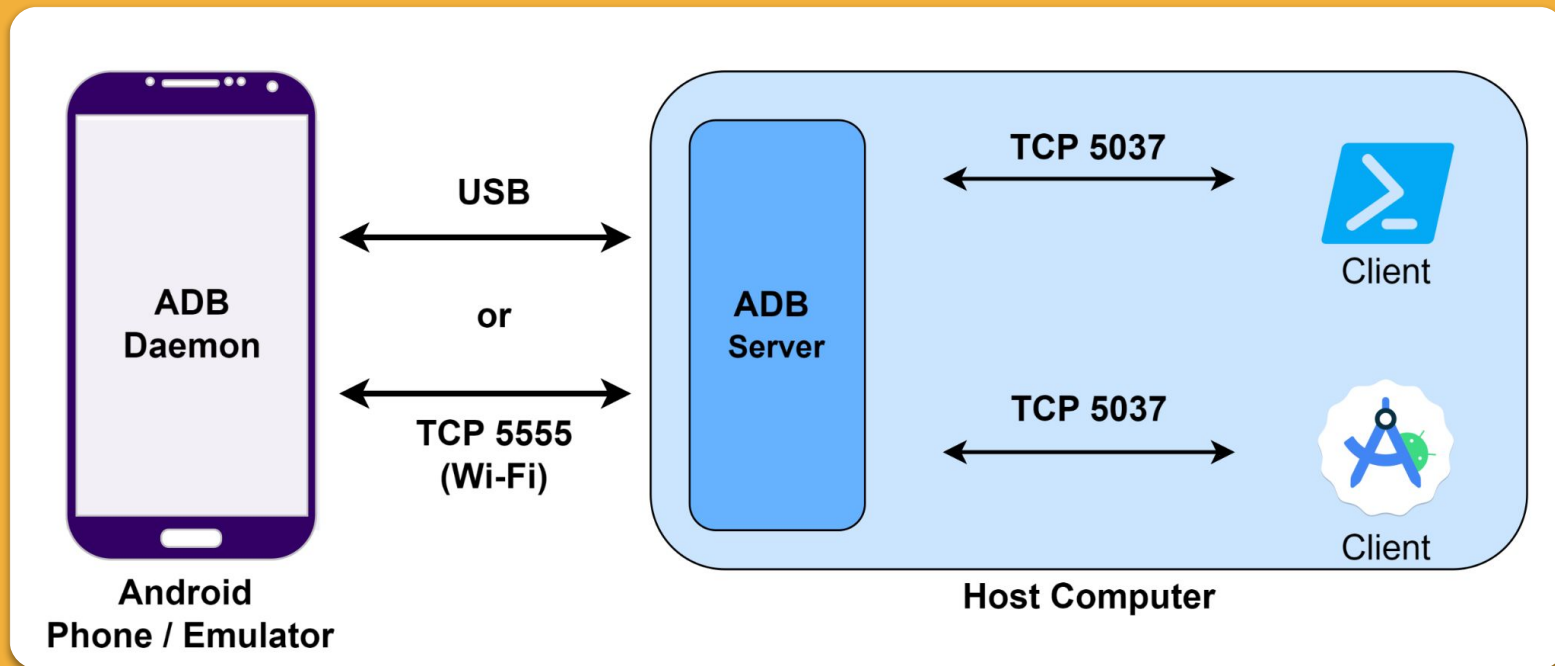
02

Used across a wide array of devices, including **smartphones, tablets, and IoT devices** over **USB or Wi-Fi**

03

Provides **access to a Unix-shell** with commands such as: shell access, file transfer, and port forwarding

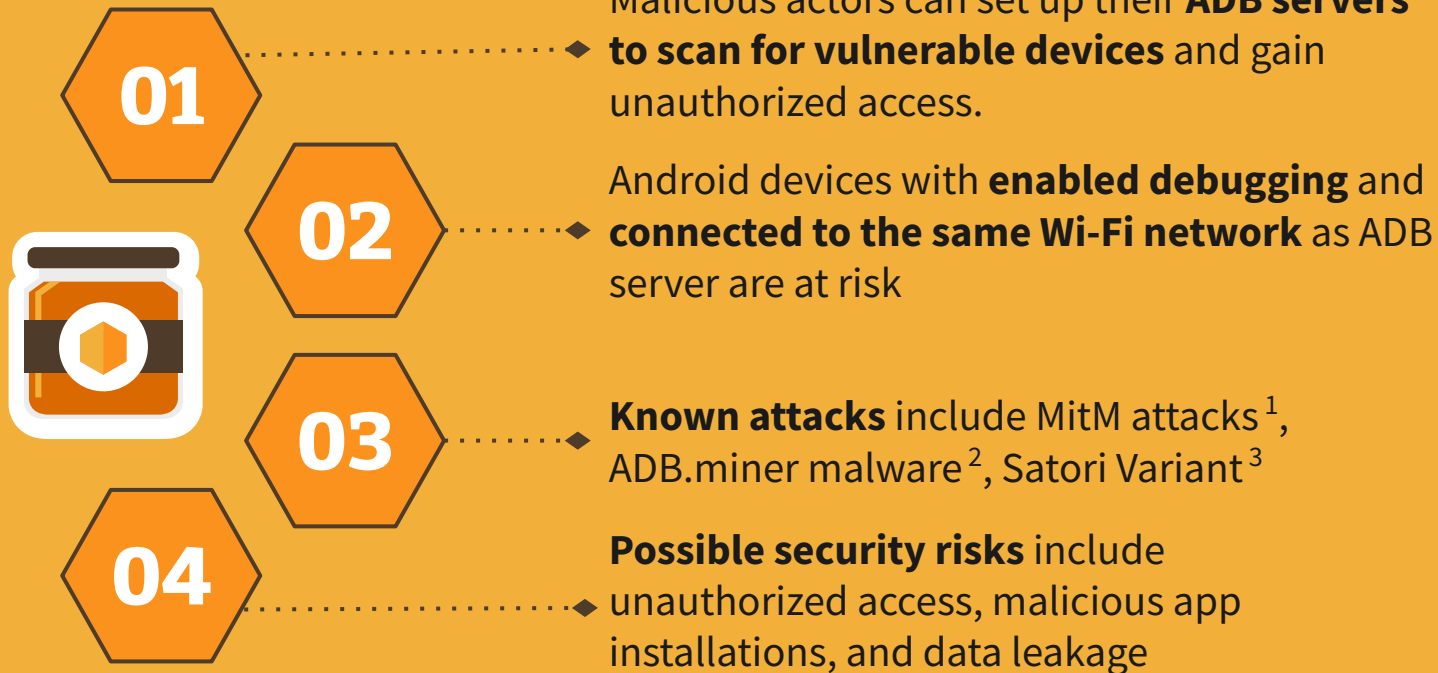
# ADB: How does it work?



<https://emteria.com/learn/android-debug-bridge>



# ADB: Security Risks



# Project Objective

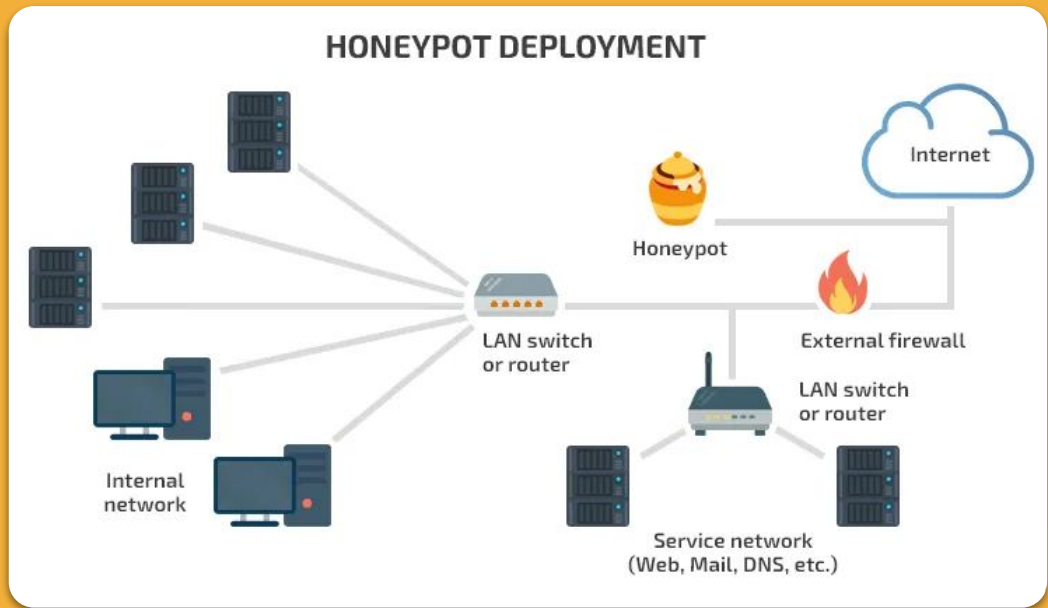
Create a **realistic yet controlled environment** for observing and **learning from real-life attack strategies** on ADB



# Our Solution...

## A Honeypot

- A **controlled, secure environment** designed to be intentionally vulnerable
- Acts as **bait for malicious actors**, to monitor and analyze their tactics
- Provides **insights into attack patterns**, enabling proactive security enhancements



<https://www.apriorit.com/dev-blog/619-web-cybersecurity-honeypots-in-kubernetes>

# Types of Honey pots

## Low-Interaction

Emulates specific services  
or parts of protocols,  
aiming at low surface attacks

Safe, low risk of harm,  
limited resources needed

Limited engagement, less realistic  
view on the attack surface

VS.



## High-Interaction

Simulates a fully functional  
environment that closely mirrors a  
legitimate system

Enabling extensive interaction,  
attracting sophisticated attacks

More complex to manage and  
ensure safety



## Our Solution: Goal

**Expose several Android machines** to any outside traffic **and capture requests** made to them through Android Debug Bridge





# Our Solution: Overview

## 01 Virtual Machine

Sandbox for running services

-----  
Additional layer of separation

-----  
Easily deploy infrastructure  
on external servers

## 02 IPS

Capture all  
traffic

-----  
Capable of  
blocking certain  
traffic

## 03 Reverse Proxy

Forward ADB  
traffic

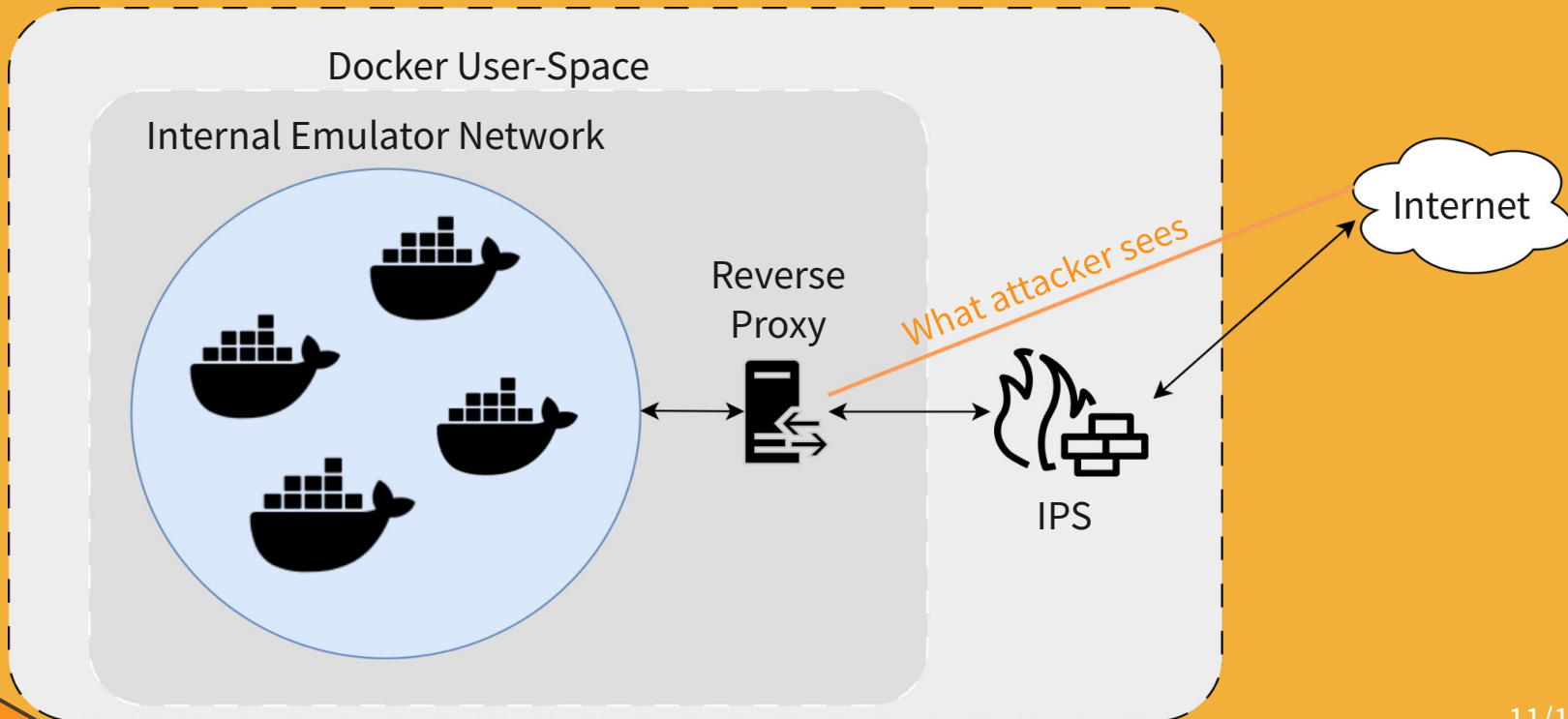
## 04 Emulator

Running Android  
phone(s) which  
have ADB



# Our Solution: Overview

Virtual Machine



# Our Solution: Android Emulators

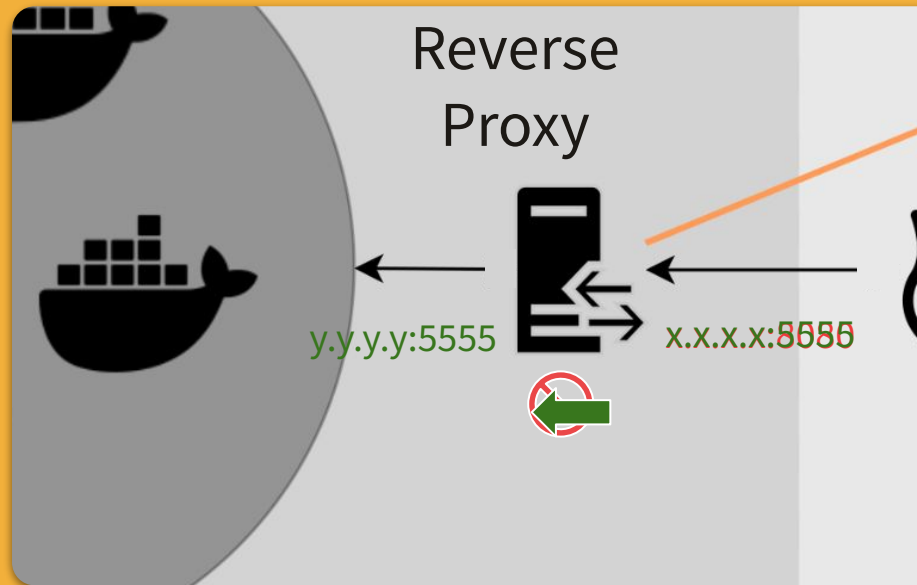
- Why?
  - Simulate ADB's interaction and commands so that
  - Attackers are fooled into connecting with it
- How?
  - Docker containers using official Google images of Android Devices
  - Trivial solution of a working protocol
  - Can be scaled by spawning more containers
- Ethical Concern
  - Problem: Running machines made to be compromised whose resources can be used for malicious purposes
  - Solution: Block all outgoing traffic by containing the emulators in an internal network
  - Consequence: Emulators can only be accessed by other hosts in the internal network

*“Best way to emulate a protocol is to run the protocol” - No one ever (but it sounds cool)*

### III

## Our Solution: Reverse Proxy

- Why?
  - Forward traffic on port 5555 (default ADB port) to Emulators
- How?
  - NGINX Docker container
  - Running on both the internal and external network
  - Forwarding all traffic destined to port 5555 to one of the Emulators
  - Same source
    - = same assigned container
    - = persistent changes
    - = consistent view for attackers



# Our Solution: IPS

- Why?
  - Monitor all traffic related to Emulators
  - In the future, block certain traffic if it relates to undesired attacks
- What?
  - Suricata configured in IPS mode
  - Capture all incoming and outgoing traffic in network
  - Provides several types of logs

04/02/2024-18:21:33.919591 [\*\*] [1:1000001:0] any: any <-> HOME\_NET: any [\*\*]  
[Classification: (null)] [Priority: 2] {TCP} 192.168.21.2:5555 -> 192.168.21.1:33878

04/02/2024-18:21:49.026489 [\*\*] [1:1000001:0] any: any <-> HOME\_NET: any [\*\*]  
[Classification: (null)] [Priority: 2] {TCP} 192.168.21.1:33878 -> 192.168.21.2:5555

04/02/2024-18:21:49.027058 [\*\*] [1:1000001:0] any: any <-> HOME\_NET: any [\*\*]  
[Classification: (null)] [Priority: 2] {TCP} 192.168.21.2:5555 -> 192.168.21.1:33878

04/02/2024-18:22:04.126224 [\*\*] [1:1000001:0] any: any <-> HOME\_NET: any [\*\*]

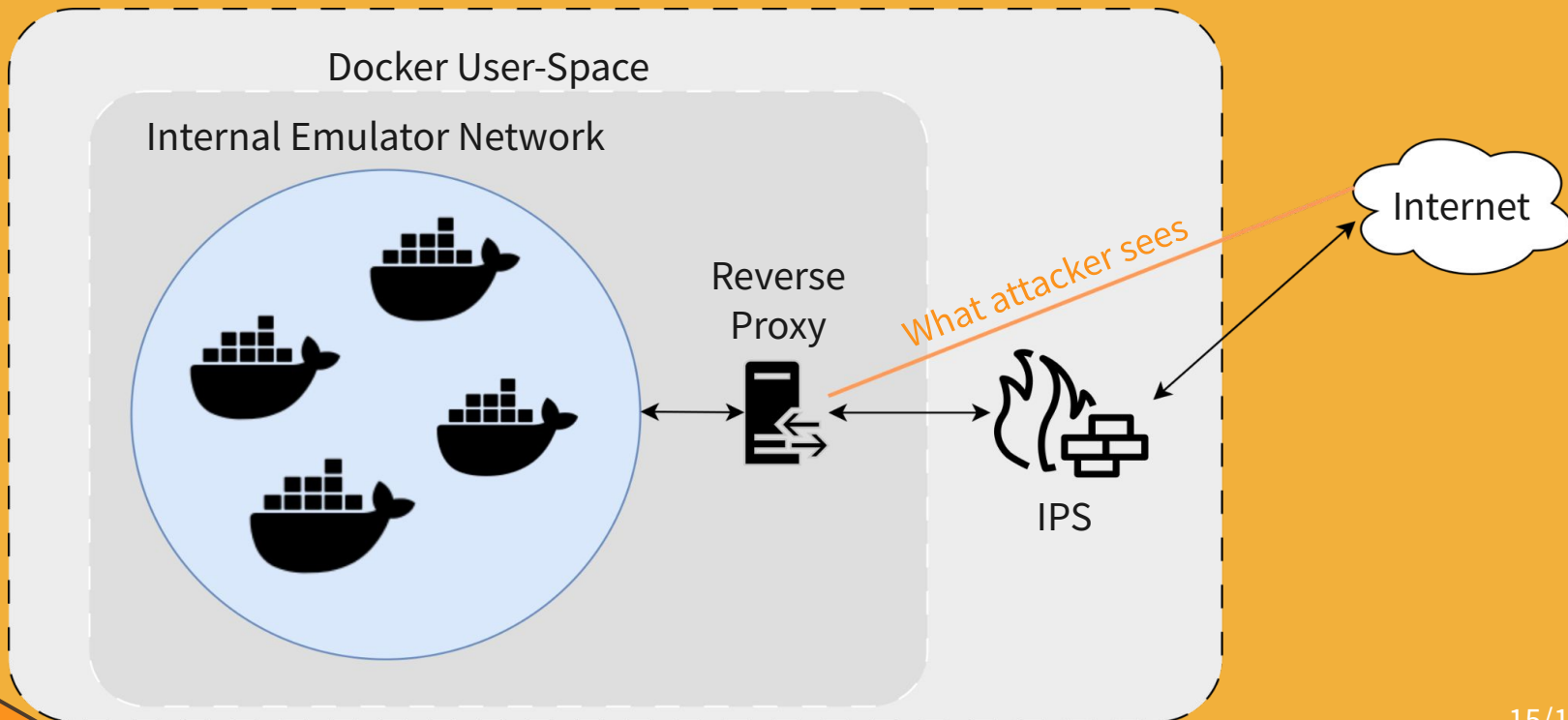
```

1 {
2   "timestamp": "2024-04-02T20:04:58.215249+0200",
3   "flow_id": 2046813460337642,
4   "event_type": "alert",
5   "src_ip": "192.168.21.1",
6   "src_port": 53882,
7   "dest_ip": "192.168.21.2",
8   "dest_port": 5555,
9   "proto": "TCP",
10  "pkt_src": "wire/pcap",
11  "alert": {
12    "action": "allowed",
13    "gid": 1,
14    "signature_id": 1000001,
15    "rev": 0,
16    "signature": "any: any <-> HOME_NET: any",
17    "category": "",
18    "severity": 2
19  },
20  "app_proto": "failed",
21  "direction": "to_server",
22  "flow": {
23    "pkts_toserver": 5,
24    "pkts_toclient": 3,
25    "bytes_toserver": 451,
26    "bytes_toclient": 460,
27    "start": "2024-04-02T20:04:55.214416+0200",
28    "src_ip": "192.168.21.1",
29    "dest_ip": "192.168.21.2",
30    "src_port": 53882,
31    "dest_port": 5555
32  },
33  "payload": "T1BFTgIAAAAAAAAAAAAAAAAAAAcwr7qxc2h1bGws
34    dJIsVEVSTT14dGYybS0yNTZjb2xvcixyYXc6bHMA",
35  "payload_printable": "OPEN.....$. shell,v2
36    ,TERM=xterm-256color,raw:ls.",
37  "stream": 0
38 }
```



# Our Solution: Overview

Virtual Machine



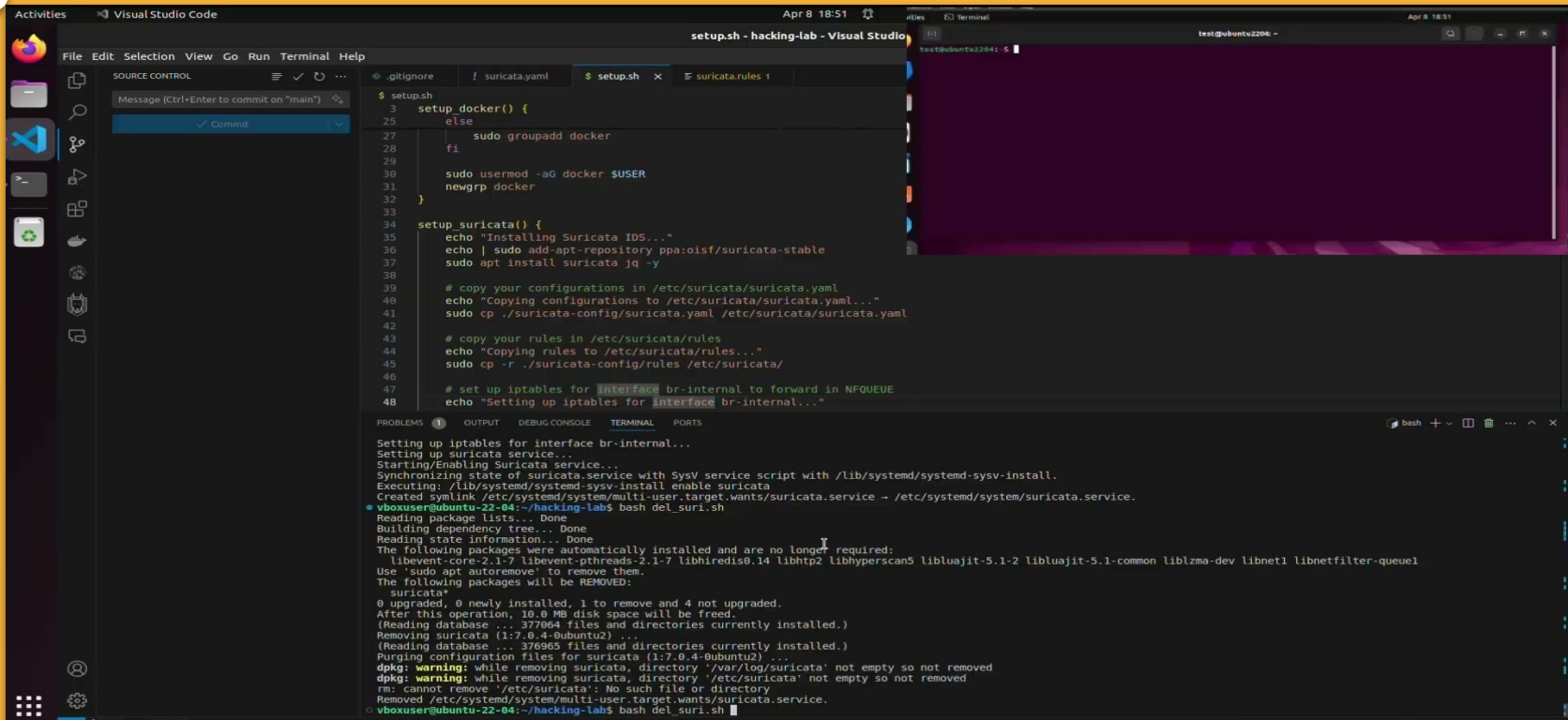
IV



**Set-Up: 2 ubuntu-laptops (honeypot and *attacker*) on the same network (Hotspot)**



# IV



The screenshot shows the Visual Studio Code editor with a file named `setup.sh` open. The script contains functions for setting up Docker and Suricata. The terminal window shows the execution of the script, which includes installing Docker, setting up the Suricata service, and installing the Suricata IDS. The output shows that the packages were successfully installed and the service is now running.

```

1  setup.sh
2  setup_docker() {
25  else
27      sudo groupadd docker
28  fi
29
30  sudo usermod -aG docker $USER
31  newgrp docker
32  }
33
34  setup_suricata() {
35  echo "Installing Suricata IDS..."
36  echo | sudo add-apt-repository ppa:oisf/suricata-stable
37  sudo apt install suricata jq -y
38
39  # copy your configurations in /etc/suricata/suricata.yaml
40  echo "Copying configurations to /etc/suricata/suricata.yaml..."
41  sudo cp ./suricata-config/suricata.yaml /etc/suricata/suricata.yaml
42
43  # copy your rules in /etc/suricata/rules
44  echo "Copying rules to /etc/suricata/rules..."
45  sudo cp -r ./suricata-config/rules /etc/suricata/
46
47  # set up iptables for interface br-internal to forward in NFQUEUE
48  echo "Setting up iptables for interface br-internal..."
49  }
50
51  # Main execution
52  setup_docker
53  setup_suricata
54  }
55
56  # Run the setup
57  setup
58
59  # Exit
60  exit 0

```

```

Setting up iptables for interface br-internal...
Setting up suricata service...
Starting/Enabling Suricata service...
Synchronizing state of suricata.service with SysV service script with /lib/systemd/systemd-sysv-install.
Executing: /lib/systemd/systemd-sysv-install enable suricata
Created symlink /etc/systemd/system/multi-user.target.wants/suricata.service → /etc/systemd/system/suricata.service.
vboxuser@ubuntu-22-04:~/hacking-lab$ bash del_suri.sh
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
The following packages were automatically installed and are no longer required:
  libevent-core-2.1-7 libevent-pthreads-2.1-7 libhiredis0.14 libhttp2 libhyperscan5 libluajit-5.1-2 libluajit-5.1-common liblzma-dev libnet1 libnetfilter-queue1
Use 'sudo apt autoremove' to remove them.
The following packages will be REMOVED:
  suricata*
0 upgraded, 0 newly installed, 1 to remove and 4 not upgraded.
After this operation, 10.9 MB disk space will be freed.
(Reading database ... 377064 files and directories currently installed.)
Removing suricata (1:7.0.4-0ubuntu2) ...
(Reading database ... 376965 files and directories currently installed.)
Purging configuration files for suricata (1:7.0.4-0ubuntu2) ...
dpkg: warning: while removing suricata, directory '/var/log/suricata' not empty so not removed
dpkg: warning: while removing suricata, directory '/etc/suricata' not empty so not removed
rm: cannot remove '/etc/suricata': No such file or directory
Removed /etc/systemd/system/multi-user.target.wants/suricata.service.
vboxuser@ubuntu-22-04:~/hacking-lab$ bash del_suri.sh

```



# Discussion

## Our Solution

- **Flexible setup** incl. changeable service
- **Several stateful emulators** for advanced attacks
- **Full ADB functionality** alongside isolation
- **Configurable monitoring**

## Limitations

- All **outgoing traffic** is **blocked** (no internet access)
- ADB 'shell' commands logs are **hard to reconstruct**
- IPS configuration does **not monitor internal emulator activity**

## Improvements

- Configure IPS rules to **allow legitimate outbound traffic**
- Implement **in-device logging** for non-network activities
- Variable number of emulators spawned for **better load balancing**



**Questions?**

# Thank You!



## REFERENCES

**01**

MitM attacks  
<https://www.sciencedirect.com/science/article/pii/S016740481831023X>

**02**

ADB.miner malware  
<https://www.radware.com/security/ddos-threats-attacks/threat-advisories-attack-reports/adb-miner/>

**03**

Satori Variant  
<https://wccfttech.com/attackers-exploit-adb-satori-botnet/>

**04**

Slidesgo Slides Template  
<http://bit.ly/2PfT4lq>