

Use Case - Create Novel

Summary: *Creates a new, empty novel for the user to modify scenes within and sets it to the current active novel.*

Priority: *Medium*

Extends:

Includes: *Create Scene, Close Novel*

Normal Flow

User Action	System Action
Clicks "Create new Novel" menu item	
	Close Novel
	Create new Novel object with default name
	UC: Create Scene

Alternate Flow

System creates a new novel due to the system lacking a novel, because the program is started for the first time.

User Action	System Action
Clicks "Edit Novel" main menu item	
	Create new Novel object with default name
	UC: Create Scene

Alternate Flow

System creates a new novel due to the system lacking a novel, because the user deleted the current novel.

User Action	System Action
Clicks "Delete Novel" menu item	
	Create new Novel object with default name
	UC: Create Scene