

## Meeting Agenda

Date: 2014-05-06

Facilitator:  
Erik Risfelt

Participants:  
Markus Bergland  
Pierre Krafft  
Jacob Turesson

1. Objectives (5 min) Resolve any issues preventing the team to continue (this should be possible to verify at next meeting, short clear description, use issues from project site).

LibGDX is not ideal for desktop applications, as many components are unrepresent. This means that components and helper methods have to be created!

2. Reports (15 min) From previous meetings, (un)solved issues, etc.

LibGDX is finally taking form, and we seem to have breached the first of many learning barriers. However, it does appear that libGDX is not the perfect solution for an application of this combination of complexity, platform and goal.

3. Discussion items (35 min)

(a) How do we do...?

(b) What to do...?

(c) Why is...?

LibGDX bad for us, and can we switch now? Probably not

4. Outcomes and assignments (5 min)

(a) Erik should....

Begin implementing events into the controller  
Delete unused interfaces  
Refractor model code if needed

(b) Markus should...

Make sure that the RAD stays up to date.  
Start setting up director, forming the Event based handling system for actions.

(c) Pierre should...

Solve the newly found problem with scrollbars in libGDX as well as guide Jacob with the GUI sketches.

(d) Jacob should...

Finish the rough GUI sketch, work on resolving the Scroll Bar problem with guidance from Pierre.

5. Next meeting?

2014-05-09