

# Use Case - Create action

**Summary:** *Adds action to selected actor*

**Priority:** *High*

**Extends:**

**Includes:**

**Normal Flow**

**Prerequisite:** *Actor is selected*

User Action	System Action
Click on add action button	
	Gives options what kind of action
Selects action	
	Gives more options depending on what kind of action was selected
Selects another action option	
	Adds to the action to the action list for the current actor