

```
import kagglehub
```

```
# Download latest version
```

```
path = kagglehub.dataset_download("jp797498e/twitter-entity-sentiment-analysis")
```

```
print("Path to dataset files:", path)
```

Warning: Looks like you're using an outdated `kagglehub` version, please consider updating (latest vers  
 Downloading from <https://www.kaggle.com/api/v1/datasets/download/jp797498e/twitter-entity-sentiment-ana>  
 100%|██████████| 1.99M/1.99M [00:00<00:00, 35.2MB/s]Extracting model files...

Path to dataset files: /root/.cache/kagglehub/datasets/jp797498e/twitter-entity-sentiment-analysis/vers

```
import numpy as np
```

```
import pandas as pd
```

```
import matplotlib.pyplot as plt
```

```
import seaborn as sns
```

```
import warnings
```

```
warnings.filterwarnings('ignore')
```

```
import os
```

```
col=['Id' , 'Entity' , 'Sentiment' , 'Content']
```

```
df_train=pd.read_csv("/content/twitter_training.csv" , names=col)
```

```
df_test=pd.read_csv("/content/twitter_validation.csv" , names=col)
```

```
df_train
```

	Id	Entity	Sentiment	Content
0	2401	Borderlands	Positive	im getting on borderlands and i will murder yo...
1	2401	Borderlands	Positive	I am coming to the borders and I will kill you...
2	2401	Borderlands	Positive	im getting on borderlands and i will kill you ...
3	2401	Borderlands	Positive	im coming on borderlands and i will murder you...
4	2401	Borderlands	Positive	im getting on borderlands 2 and i will murder ...
...	...	...	...	...
74677	9200	Nvidia	Positive	Just realized that the Windows partition of my...
74678	9200	Nvidia	Positive	Just realized that my Mac window partition is ...
74679	9200	Nvidia	Positive	Just realized the windows partition of my Mac ...
74680	9200	Nvidia	Positive	Just realized between the windows partition of...
74681	9200	Nvidia	Positive	Just like the windows partition of my Mac is l...

74682 rows x 4 columns

Next steps:

[Generate code with df\\_train](#)

[View recommended plots](#)

[New interactive sheet](#)

```
##data summary
```

```
df_train.shape
```

```
(74682, 4)
```

```
df_train.columns
```

```
Index(['Id', 'Entity', 'Sentiment', 'Content'], dtype='object')
```

```
df_train.info()
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 74682 entries, 0 to 74681
Data columns (total 4 columns):
 #   Column      Non-Null Count  Dtype
---  -
 0   Id          74682 non-null  int64
 1   Entity      74682 non-null  object
 2   Sentiment   74682 non-null  object
 3   Content     73996 non-null  object
dtypes: int64(1), object(3)
memory usage: 2.3+ MB
```

```
df_train.dtypes
```

```

      0
Id      int64
Entity  object
Sentiment object
Content  object
```

```
##datacleaning
```

```
df_train.isnull().sum()
```

```

      0
Id      0
Entity  0
Sentiment 0
Content 686
```

```
df_train.dropna(subset=['Content'] , inplace=True)
```

```
df_train.shape
```

```
(73996, 4)
```

```
df_train.Sentiment.unique()
```

```
array(['Positive', 'Neutral', 'Negative', 'Irrelevant'], dtype=object)
```

```
df_train.Sentiment=df_train.Sentiment.replace('Irrelevant' , 'Neutral')
```

```
df_test.Sentiment=df_test.Sentiment.replace('Irrelevant' , 'Neutral')
```

```
df_train.Sentiment.unique()
```

```
array(['Positive', 'Neutral', 'Negative'], dtype=object)
```

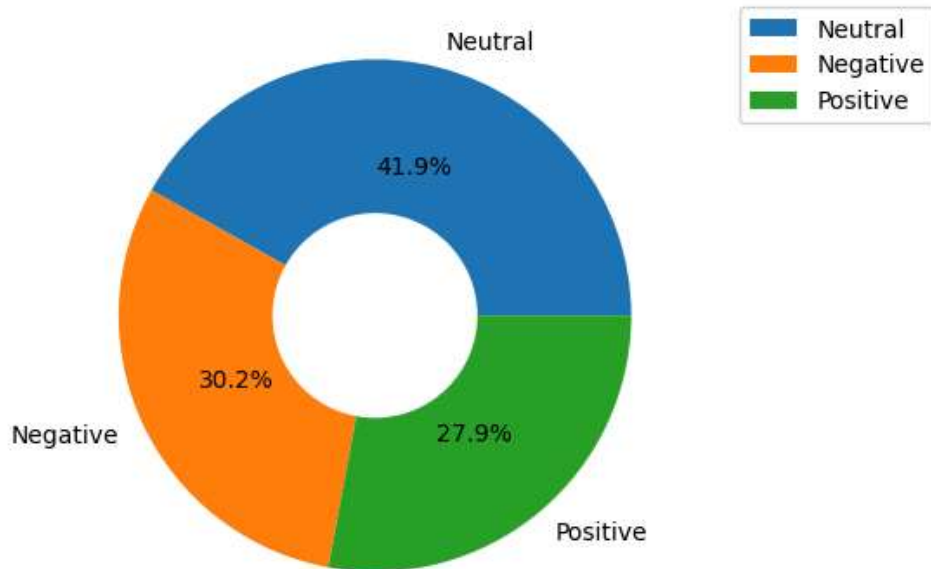
```
sentiment_count=df_train.Sentiment.value_counts()
```

```
sentiment_count
```

```
count
```

Sentiment	
Neutral	30983
Negative	22358
Positive	20655

```
y=['Neutral' , 'Negative' , 'Positive']  
plt.pie(sentiment_count , labels=y, autopct='%0.1f%%' )  
circle=plt.Circle((0,0),0.4, facecolor='white')  
plt.gca().add_patch(circle)  
plt.legend(bbox_to_anchor=(1.05, 1), loc='upper left')  
plt.show()
```



```
df_train.Entity.unique()
```

```
array(['Borderlands', 'CallOfDutyBlackopsColdWar', 'Amazon', 'Overwatch',  
      'Xbox(Xseries)', 'NBA2K', 'Dota2', 'PlayStation5(PS5)',  
      'WorldOfCraft', 'CS-GO', 'Google', 'AssassinsCreed', 'ApexLegends',  
      'LeagueOfLegends', 'Fortnite', 'Microsoft', 'Hearthstone',  
      'Battlefield', 'PlayerUnknownsBattlegrounds(PUBG)', 'Verizon',  
      'HomeDepot', 'FIFA', 'RedDeadRedemption(RDR)', 'CallOfDuty',  
      'TomClancysRainbowSix', 'Facebook', 'GrandTheftAuto(GTA)',  
      'MaddenNFL', 'johnson&johnson', 'Cyberpunk2077',  
      'TomClancysGhostRecon', 'Nvidia'], dtype=object)
```

```
Entity_count=df_train.Entity.value_counts()
```

```
Entity_count
```



Entity	
MaddenNFL	2377
LeagueOfLegends	2377
CallOfDuty	2376
Verizon	2365
TomClancysRainbowSix	2364
Facebook	2362
Microsoft	2361
Dota2	2359
WorldOfCraft	2357
ApexLegends	2353
NBA2K	2343
CallOfDutyBlackopsColdWar	2343
FIFA	2324
johnson&johnson	2324
TomClancysGhostRecon	2321
Battlefield	2316
Overwatch	2316
GrandTheftAuto(GTA)	2293
HomeDepot	2292
PlayStation5(PS5)	2291
Hearthstone	2286
CS-GO	2284
Xbox(Xseries)	2283
Borderlands	2280
Amazon	2276
Google	2274
Nvidia	2271
Cyberpunk2077	2262
RedDeadRedemption(RDR)	2249
Fortnite	2249
PlayerUnknownsBattlegrounds(PUBG)	2234
AssassinsCreed	2234

dtype: int64

```
Entity_sort=Entity_count.sort_values(ascending=False)
```

```
Entity_top10=Entity_sort.head(10)  
Entity_top10
```



	count
Entity	
<b>MaddenNFL</b>	2377
<b>LeagueOfLegends</b>	2377
<b>CallOfDuty</b>	2376
<b>Verizon</b>	2365
<b>TomClancysRainbowSix</b>	2364
<b>Facebook</b>	2362
<b>Microsoft</b>	2361
<b>Dota2</b>	2359
<b>WorldOfCraft</b>	2357
<b>ApexLegends</b>	2353



```
Entity_index=Entity_top10.index
```

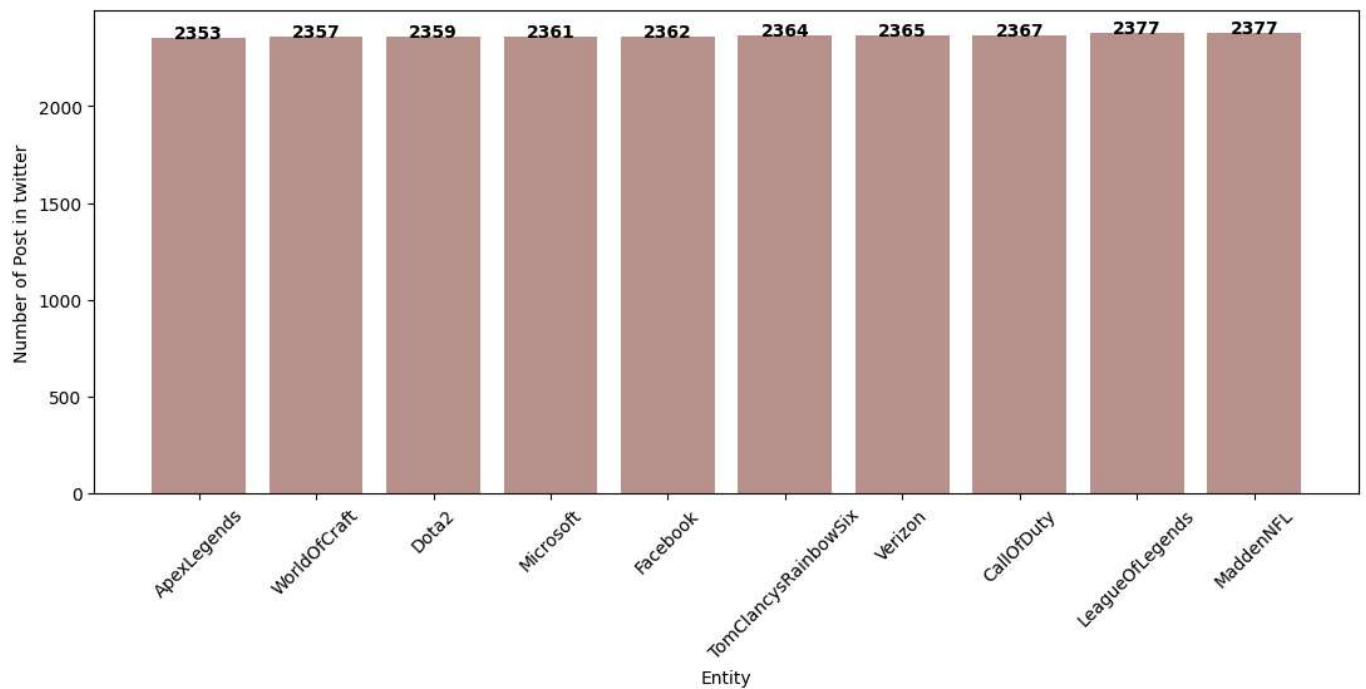
```
plt.figure(figsize=(13,5))
```

```
x=['ApexLegends' , 'WorldOfCraft' , 'Dota2' , 'Microsoft' , 'Facebook' , 'TomClancysRainbowSix' , 'Verizon'  
y=[2353,2357,2359,2361,2362,2364,2365,2367,2377,2377]
```

```
plt.bar( x , y , alpha=0.7 , color='#A2625D')
```

```
for i,v in enumerate(y):  
    plt.text(i,v,str(v),ha='center',weight='bold' )
```

```
plt.xticks(rotation=45)  
plt.xlabel('Entity')  
plt.ylabel('Number of Post in twitter')  
plt.show()
```



```
Entity_top3_df=Entity_sort.head(3)
Entity_top3_df
```



Entity	count
MaddenNFL	2377
LeagueOfLegends	2377
CallOfDuty	2376



```
Entity_top3=Entity_top3_df.index.tolist()
Entity_top3
```



```
['MaddenNFL', 'LeagueOfLegends', 'CallOfDuty']
```

```
sentiment_by_entity=df_train.loc[df_train['Entity'].isin(Entity_top3)].groupby('Entity')['Sentiment'].value
sentiment_by_entity
```



	Entity	Sentiment	count
	CallOfDuty	Negative	883
		Neutral	1047
		Positive	446
	LeagueOfLegends	Negative	632
		Neutral	1130
		Positive	615
	MaddenNFL	Negative	1694
		Neutral	287
		Positive	396

dtype: int64

```
##model
```

```
plt.figure(figsize=(10,5))
```

```
y=['Neutral' , 'Negative' , 'Positive']
color=['#9C6383' , '#839C63' , '#63839C']
```

```
plt.subplot(1,3,1)
plt.pie(sentiment_by_entity[:3] , labels=y , autopct='%0.1f%%' , textprops={'fontsize':10} , colors=color)
```

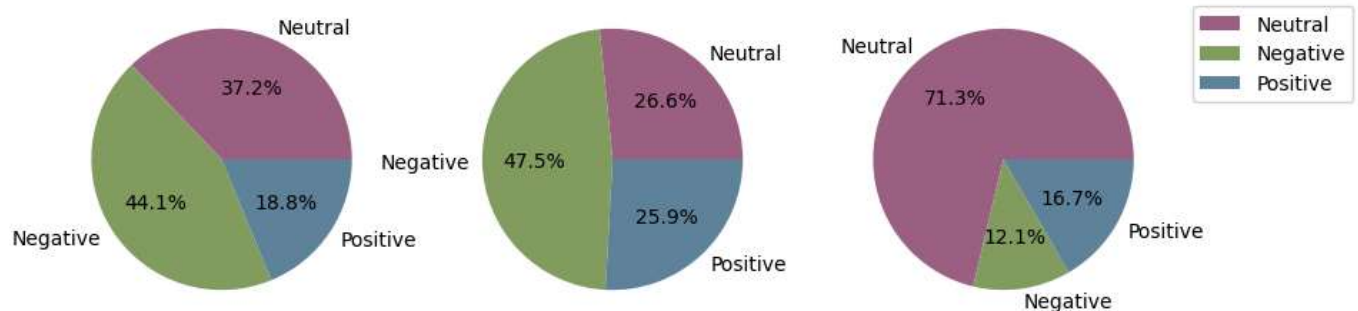
```
plt.subplot(1,3,2)
plt.pie(sentiment_by_entity[3:6] , labels=y , autopct='%0.1f%%' , textprops={'fontsize':10} , colors=color)
```

```
plt.subplot(1,3,3)
plt.pie(sentiment_by_entity[6:] , labels=y , autopct='%0.1f%%' , textprops={'fontsize':10} , colors=color)
```

```
plt.legend(bbox_to_anchor=(1.05, 1), loc='upper left' , fontsize="10")
```



<matplotlib.legend.Legend at 0x7f225c4b8c70>



df\_train





	Id	Entity	Sentiment	Content
0	2401	Borderlands	Positive	im getting on borderlands and i will murder yo...
1	2401	Borderlands	Positive	I am coming to the borders and I will kill you...
2	2401	Borderlands	Positive	im getting on borderlands and i will kill you ...
3	2401	Borderlands	Positive	im coming on borderlands and i will murder you...
4	2401	Borderlands	Positive	im getting on borderlands 2 and i will murder ...
...	...	...	...	...
74677	9200	Nvidia	Positive	Just realized that the Windows partition of my...
74678	9200	Nvidia	Positive	Just realized that my Mac window partition is ...
74679	9200	Nvidia	Positive	Just realized the windows partition of my Mac ...
74680	9200	Nvidia	Positive	Just realized between the windows partition of...
74681	9200	Nvidia	Positive	Just like the windows partition of my Mac is I...



Next steps:

[Generate code with df\\_train](#)[View recommended plots](#)[New interactive sheet](#)

73996 rows × 4 columns

```
df_train.drop(['Id'], axis=1, inplace=True)
```

```
df_test.drop(['Id'], axis=1, inplace=True)
```

```
#train test split
X_train=df_train.drop(['Sentiment'], axis=1)
X_test=df_test.drop(['Sentiment'], axis=1)
y_train=df_train['Sentiment']
y_test=df_test['Sentiment']
```

```
df_train.Sentiment.unique()
```



```
array(['Positive', 'Neutral', 'Negative'], dtype=object)
```

```
#count the no of words in a sentence
from sklearn.feature_extraction.text import CountVectorizer
```

```
v=CountVectorizer()
X_train_count=v.fit_transform(X_train.Content)
```

```
#label Encoding
from sklearn.preprocessing import LabelEncoder
le=LabelEncoder()
y_train=le.fit_transform(y_train)
y_test=le.fit_transform(y_test)
```