GE23131-Programming Using C-2024

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Status	Finished
Started	Monday, 13 January 2025, 11:36 PM
Completed	Monday, 13 January 2025, 11:55 PM
Duration	18 mins 57 secs

Question **1**

Correct

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You are transporting some boxes through a tunnel, where each box is a parallelepiped, and is characterized by its length, width and height.

The height of the tunnel **41** feet and the width can be assumed to be infinite. A box can be carried through the tunnel only if its height is strictly less than the tunnel's height. Find the volume of each box that can be successfully transported to the other end of the tunnel. Note: Boxes cannot be rotated.

Input Format

The first line contains a single integer n, denoting the number of boxes.

n lines follow with three integers on each separated by single spaces - $length_i$, $width_i$ and $height_i$ which are length, width and height in feet of the i-th box.

Constraints

$1 \le n \le 100$

Output Format

For every box from the input which has a height lesser than **41** feet, print its volume in a separate line.

Sample Input 0

4

5 5 5

1 2 40

10 5 41

7 2 42

Sample Output 0

125

80

Explanation 0

The first box is really low, only **5** feet tall, so it can pass through the tunnel and its volume is **5 x 5 x 5 = 125**.

The second box is sufficiently low, its volume is **1 x 2 x 4= = 80**.

Answer: (penalty regime: 0 %)

```c
#include<stdio.h>
struct Box
{
    int length,width,height;
};
int volume(struct Box box)
{
    return box.length*box.width*box.height;
};
int lower(struct Box box,int maxheight)
{
    return box.height<maxheight;
};
int main()
{
    int n;
    scanf("%d",&n);
    struct Box boxes[100];
    for(int i=0;i<n;i++)
    {
        scanf("%d %d %d",&boxes[i].length,&boxes[i].width,&boxes
    }
    for(int i=0;i<n;i++)
        if(lower(boxes[i],41))
            printf("%d\n",volume(boxes[i]));
    return 0;
}
```

	Input	Expected	Got	
✓	4 5 5 5 1 2 40	125 80	125 80	✓

Passed all tests! ✓

You are given n triangles, specifically, their sides a_i, b_i and c_i. Print them in the same style but sorted by their areas from the smallest one to the largest one. It is guaranteed that all the areas are different.

The best way to calculate a volume of the triangle with sides a, b and c is Heron's formula:

$S = Ö\,p * (p - a) * (p - b) * (p - c)$ where $p = (a + b + c)\,/\,2$.

Input Format

First line of each test file contains a single integer n. n lines follow with a_i, b_i and c_i on each separated by single spaces.

Constraints

$1 \leq n \leq 100$

$1 \leq a_i, b_i, c_i \leq 70$

$a_i + b_i > c_i, a_i + c_i > b_i$ and $b_i + c_i > a_i$

Output Format

Sample Input 0

3

7 24 25

5 12 13

3 4 5

Sample Output 0

3 4 5

5 12 13

7 24 25

Explanation 0

The square of the first triangle is **84**. The square of the second triangle is **30**. The square of the third triangle is **6**. So the sorted order is the reverse one.

Answer: (penalty regime: 0 %)

```
1  #include<stdio.h>
2  #include<stdlib.h>
3  struct Triangle
4  {
5      int a,b,c;
6  };
7  int square(struct Triangle t)
8  {
```

```
12  void sort_by_square(struct Triangle*a,int n)
13  {
14      for(int i=0;i<n;i++)
15      {
16          for(int j=i+1;j<n;j++)
17          {
18              if(square (a[i])>square(a[j]))
19              {
20                  struct Triangle temp=a[i];
21                  a[i]=a[j];
22                  a[j]=temp;
23              }
24          }
25      }
26  }
27  int main()
28  {
29      int n;
30      scanf("%d",&n);
31      struct Triangle a[100];
32      for(int i=0;i<n;i++)
33      {
34          scanf("%d %d %d",&a[i].a,&a[i].b,&a[i].c);
35      }
36      sort_by_square(a,n);
37      for(int i=0;i<n;i++)
38      {
39          printf("%d %d %d\n",a[i].a,a[i].b,a[i].c);
40      }
41      return 0;
42  }
```

	Input	Expected	Got	
✓	3 7 24 25	3 4 5 5 12 13	3 4 5 5 12 13	✓

Passed all tests! ✓

Finish review