



SimpleBlockManager
+pi: PartInterface
-Write(sl:SectorList*): int -Read(sl:SectorList*): int -Open(pti:PartitionInterface*): int -Close(context:int): void +Init(pm:PManager*): int +Deinit(handle:int): void

CacheInfo
+L1Len: int +L2Len: int +L3Len: int +iscompress: int +blockperzone: int