

```

#include <iomanip>
#include <limits.h> // need for infinity number
#include <ctime>
#include <iostream>
using namespace std;

// M O N T E C A R L O

const int N = 50;

// functions declarations

void Calculation(int sequence[N], int
current_bound, int x);
int Find(int x, int A[], int N);

```

```

int main() {
    int sequence[N];
    int current_bound;

```

```

    int bound[7] =
{30,50,80,100,1000,10000,INT_MAX};

    //INT_MAX is a value that specifies max integer
value, it can not go beyond this value

    // top of the table

    cout << left << setw(15) << "BOUND" << setw(25)
<< "CALCULATED AVERAGE"

```

```

    << setw(20) << "REAL AVERAGE" << endl;

    cout <<
    "=====
===== " << endl;

```

```

srand(time(NULL)); //random generator number

```

```

    //integer x that we are looking is between 0
and bound

```

```

    for (int i = 0; i < 7; i++) {
        int x = rand() % bound[i];
        current_bound = bound[i];
        Calculation(sequence, current_bound, x);
    }
}

```

```

// Check if x is in the sequence

```

```

int Find(int x, int A[], int N){ // array of N size
    int j;
    for (j = 0; j < N; j++)
    {
        if (x == A[j]) return (j + 1); //
position is offset by one from the index

```

```
    }  
    return 0;} // x is not a member of the  
array
```

```
void Calculation(int sequence[], int current_bound,  
int x)
```

```
{  
    double average_case = 0;  
    double real_average = 0;  
    double total_steps = 0;  
    double q = 0;  
    double hits = 0;  
    double search_result = 0;
```

```
    // loop to count average
```

```
    for (int j = 0; j < 10000; j++)
```

```
    {
```

```
        for (int i = 0; i < N; i++)
```

```
        {
```

```
            sequence[i] = rand() % current_bound;
```

```
            if (x == sequence[i])
```

```
        {  
            hits++;  
        }  
    }
```

```
search_result = Find(x, sequence, N);
```

```
    if (search_result == 0)  
        {  
            // If x is not located, include 50  
steps.  
            total_steps += 50;  
        }  
    else if (search_result != 0)  
        {  
            // if x is found, add steps to  
search_result  
            total_steps += search_result;  
            // Increment the step count by 1  
            total_steps++;  
        }  
}
```

```
q = hits / 10000;
```

```
average_case = (N - ((N * q) / 2) + (q / 2)); // average case calculate
```

```
real_average = total_steps / 10000; // real average calculation
```

```
// results  
cout << fixed << setprecision(1) << left << setw(15) << current_bound  
      << setw(25) << average_case << setw(20) << real_average << endl;
```

```
}
```