The Pokémon Center Management Application is an application designed to simulate the operations of a Pokémon Center. It allows users to manage trainers and their Pokémon through a variety of features, including registration, retrieval, and level adjustment.

**How to Run the Program**

1. Open the project in an IDE or Kotlin-compatible environment.
2. Run the main function in the PokemonCenter program.
3. Use the menu options to interact with the Pokémon Center:
   * Register Pokémon.
   * List all Pokémon.
   * Retrieve details of a specific Pokémon.
   * Increase or decrease Pokémon levels.
4. Exit the application when finished.

**Features**

**1. Register Pokémon**

* Users can register new Pokémon in the Pokémon Center.

**Unique IDs**: Pokémon IDs follow the format PXXXX and must be unique.

**Validation**: Pokémon category, type, and level inputs are validated to avoid errors.

* Supports three Pokémon categories:

**Common Pokémon**: Includes equipped items.

**Special Pokémon**: Includes additional combat power.

**Legendary Pokémon**: Includes special attacks and hidden abilities.

**2. List Registered Pokémon**

* Displays a list of all Pokémon currently registered in the Pokémon Center.

**3. Retrieve Pokémon Information**

* Allows the user to search for a specific Pokémon using its ID and displays detailed information.

**4. Level Management**

* Increase or decrease a Pokémon's level.
* Levels cannot drop below 1.

**Error messages are displayed for invalid inputs.**

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Version: 1.0