

STAT 440 Homework 12

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1 A

```
4 P <- t(matrix(c(0.180,0.274,0.426,0.120,
5                 0.171,0.367,0.274,0.188,
6                 0.161,0.339,0.375,0.125,
7                 0.079,0.355,0.384,0.182),nrow=4, ncol=4))
8 P
9 P%%5
10 P%%50
11 P%%500
12
13 (Top Level) ↕
```

Console Terminal × Background Jobs ×

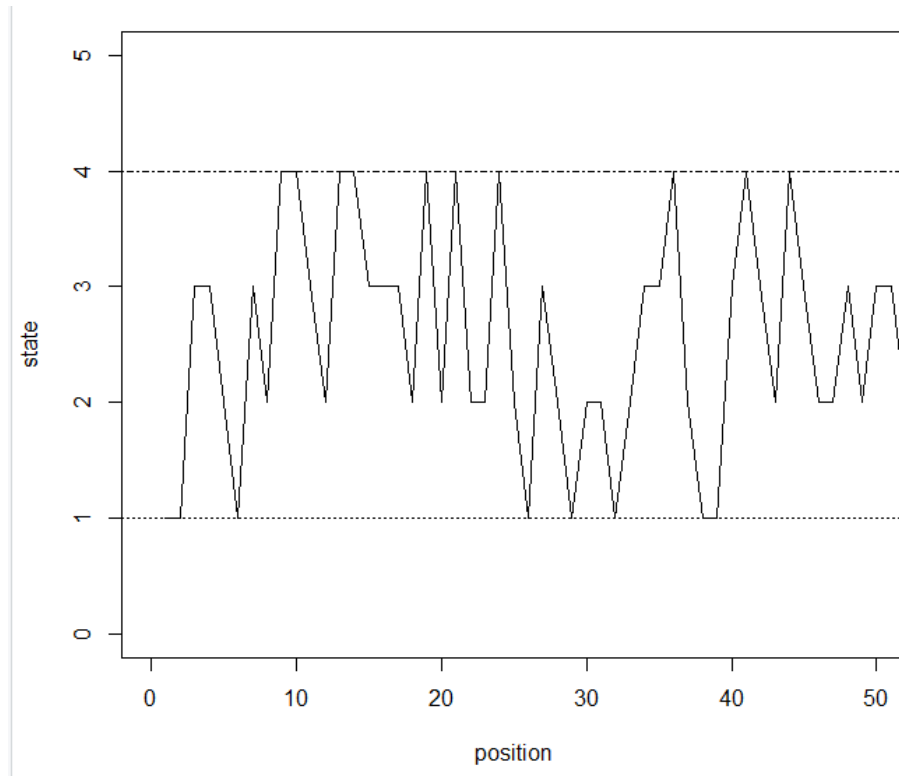
R 4.2.1 · ~/

```
> P
      [,1] [,2] [,3] [,4]
[1,] 0.180 0.274 0.426 0.120
[2,] 0.171 0.367 0.274 0.188
[3,] 0.161 0.339 0.375 0.125
[4,] 0.079 0.355 0.384 0.182
> P%%5
      [,1] [,2] [,3] [,4]
[1,] 0.1546840 0.3409589 0.3498497 0.1545074
[2,] 0.1546760 0.3409679 0.3498378 0.1545183
[3,] 0.1546805 0.3409631 0.3498445 0.1545119
[4,] 0.1546730 0.3409700 0.3498363 0.1545207
> P%%50
      [,1] [,2] [,3] [,4]
[1,] 0.1546783 0.3409652 0.3498417 0.1545148
[2,] 0.1546783 0.3409652 0.3498417 0.1545148
[3,] 0.1546783 0.3409652 0.3498417 0.1545148
[4,] 0.1546783 0.3409652 0.3498417 0.1545148
> P%%500
      [,1] [,2] [,3] [,4]
[1,] 0.1546783 0.3409652 0.3498417 0.1545148
[2,] 0.1546783 0.3409652 0.3498417 0.1545148
[3,] 0.1546783 0.3409652 0.3498417 0.1545148
[4,] 0.1546783 0.3409652 0.3498417 0.1545148
>
```

2 B

```
13 #markov chain
14 set.seed(440)
15 # simulate discrete Markov chains according to transition matrix P
16 run.mc.sim <- function( P, num.iters = 100000 ) {
17   # number of possible states
18   num.states <- nrow(P)
19   # stores the states X_t through time
20   states <- numeric(num.iters)
21   # initialize variable for first state
22   states[1] <- 1
23   for(t in 2:num.iters) {
24     # probability vector to simulate next state X_{t+1}
25     p <- P[states[t-1], ]
26     # draw from multinomial and determine state
27     states[t] <- which(rmultinom(1, 1, p) == 1)
28   }
29   return(states)
30 }
31 num.chains <- 1
32 num.iterations <- 100000
33 chain.states <- matrix(NA, ncol=num.chains, nrow=num.iterations)
34 set.seed(440)
35 # simulate chains
36 for(c in seq_len(num.chains)){
37   chain.states[,c] <- run.mc.sim(P)
38 }
39 matplot(chain.states, type='l', lty=1, col=1:5, xlim=c(0, 50), ylim=
40 abline(h=1, lty=3)
41 abline(h=4, lty=4)
```

3 B



4 C

```
52 #proportions
53 temp <- unlist(as.list(chain.states))
54 A <- length(which(temp==1))/(length(temp))
55 C <- length(which(temp==2))/(length(temp))
56 G <- length(which(temp==3))/(length(temp))
57 t <- length(which(temp==4))/(length(temp))
58 proportions <- c(A,C,G,t)
59 proportions
60 <
```

60:1 (Top Level) ↕

Console	Terminal ×	Background Jobs ×
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R 4.2.1 · ~/

```
> #proportions
> temp <- unlist(as.list(chain.states))
> A <- length(which(temp==1))/(length(temp))
> C <- length(which(temp==2))/(length(temp))
> G <- length(which(temp==3))/(length(temp))
> t <- length(which(temp==4))/(length(temp))
> proportions <- c(A,C,G,t)
> proportions
[1] 0.15376 0.34285 0.34991 0.15348
~
```

5 D

```
61 #sequence counting
62 for(i in 1:length(temp)){
63   if (temp[i] == 2 & temp[i+1] == 3){
64     count = count + 1
65   }
66 }
67 prop <- count/(length(temp)-1)
68 prop
69
70
```

71:1 (Top Level) ↕

Console Terminal × Background Jobs ×

R 4.2.1 · ~/ ↗

```
> count = 0
> #sequence counting
> for(i in 1:length(temp)){
+   if (temp[i] == 2 & temp[i+1] == 3){
+     count = count + 1
+   }
+ }
> prop <- count/(length(temp)-1)
> prop
[1] 0.09528095
```

6 E

```
73 #initial prob
74 p
75 proportion <- 0.274*length(which(temp==2))/length(temp)
76 proportion
77
78
78:1 (Top Level) ↕
```


Console	Terminal ×	Background Jobs ×
R 4.2.1 · ~/		
> proportion <- 0.274*length(which(temp==2))/length(temp)		
> proportion		
[1] 0.0939409		
>		

7 F1

```
//  
78 #F  
79 c(C,G)  
80 ans <- C*G  
81 ans  
82 |  
83 ◀
```

82:1 (Top Level) ⚡

Console Terminal × Background Jobs ×

 R 4.2.1 · ~/ ↻

```
>  
> #F  
> c(C,G)  
[1] 0.34285 0.34991  
> ans <- C*G  
> ans  
[1] 0.1199666  
>
```