

VITO JULIANTO

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A Bachelor's student in Computer Science, active in teamwork and known for being hardworking. Proficient in various social media platforms and office technology tools. Committed to leveraging my skills to support the company's mission. My main goal is to deepen my skills and understanding in Web Development, particularly in Front-End development.

Work Experiences

PancaEka Bina Plywood Industry - Pekanbaru, Indonesia

Aug 2018 - Nov 2018

Internship / IT Support

PancaEka Bina Plywood Industry was founded in 1986. The company's line of business includes the manufacturing of softwood veneer and plywood

- Managed 6 projects of CCTV installment with 100% client satisfaction. Increased team operational efficiency by taking care of hard devices required for the team to attain 100% targets. Initiated hardware trouble shooting which lead to better effectiveness by 80%. Regularly install software for 70+ clients in total.

Kode Kiddo - Jakarta, Indonesia

Feb 2023 - Present

Fulltimer / Coding Instructor

KodeKiddo is a fun and interactive place for kids to learn coding and AI that offer after-school classes and school holiday activities. Kode Kiddo's Headquartered is in Silicon Valley, USA, Kode Kiddo brings global programs from developed countries and provides opportunities to participate in international coding competitions.

- Received the title of 'The High Flyer' (Teacher with most student).
- Managed to help one of my student won the school competition.
- Successfully guided my students to reach the national-level competition.
- I was once offered a promotion from teacher to lead teacher.

Education Level

Universitas Bina Nusantara - Syahdan K.H no.9 Kemanggisan, West Jakarta

- Sep 2024

Bachelor Computer Science, 3.40/4.00

- Maintain high GPA while active in an organizational activity
- Successfully graduated with a GPA of 3.4

Metta Maitreya Vocational High School - Pekanbaru, Indonesia

Jun 2017 - May 2020

High School Diploma Computer and Network Engineering

- Graduated in 1st place

Organisational Experience

House of Scientia - Jakarta, Indonesia

Apr 2021 - Present

Member

- Attending internal meetings and making an influence by expressing ideas, opinions, and proposals pro-actively.
- Contributes to the exchange of material on technology and soft skills topics for over 100 persons on the platform.
- Maximize membership function in order to enhance soft skills by attending webinars and workshop from the organization.

Student Council

Jul 2014 - Jul 2015

President

- Organized events, such as school fairs, student orientation, and community service programs.
- Collaborated with other schools.

CT Code Battle - Kode Kiddo , Jakarta, Indonesia

Aug 2024 - Dec 2024

Member

Computational Thinking (CT) Code Battle is a competition organized by Kode Kiddo for students from elementary to high school levels. This online competition includes solving Computational Thinking problems and completing algorithm challenges using coding.

- Developed a curriculum focused on competition-related materials

Skills, Achievements & Other Experience

- Achievements** (2019): 2nd winner of Information Technology Olympiade, Participant of Complex Math Competition (CMC), Participant of English AREMSO Olympiade, Participant of Mathematic AREMSO Olympiade
- Others** (2019): Frontrunner 5 at English First Indonesia, Frontrunner 6 at English First Indonesia

- **Skills:** HTML, CSS, JavaScript, React, Communication, Team Work, Fast-learner.
- **Language:** English, Indonesian