## **Appendix A: Ethereum Standards**

## **Ethereum Improvement Proposals (EIPs)**

The Ethereum Improvement Proposal repository is located at https://github.com/ethereum/EIPs/. The workflow is illustrated in Ethereum Improvement Proposal workflow.

## From EIP-1:

EIP stands for Ethereum Improvement Proposal. An EIP is a design document providing information to the Ethereum community, or describing a new feature for Ethereum or its processes or environment. The EIP should provide a concise technical specification of the feature and a rationale for the feature. The EIP author is responsible for building consensus within the community and documenting dissenting opinions.

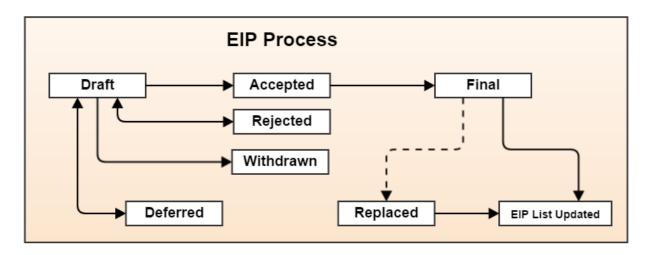


Figure 1. Ethereum Improvement Proposal workflow

## **Table of Most Important EIPs and ERCs**

Table 1. Important EIPs and ERCs

| EIP/ERC # | Title/Descripti<br>on             | Author                             | Layer | Status | Created |
|-----------|-----------------------------------|------------------------------------|-------|--------|---------|
| EIP-1     | EIP Purpose<br>and Guidelines     | Martin Becze,<br>Hudson<br>Jameson | Meta  | Final  |         |
| EIP-2     | Homestead<br>Hard-fork<br>Changes | Vitalik Buterin                    | Core  | Final  |         |

| EIP/ERC # | Title/Descripti<br>on   | Author                                     | Layer      | Status | Created  |
|-----------|---|--|------------|--------|----------|
| EIP-5     | Gas Usage for<br>RETURN and<br>CALL*  | Christian<br>Reitwiessner                  | Core       | Draft  |          |
| EIP-6     | Renaming<br>SUICIDE<br>Opcode   | Hudson<br>Jameson                          | Interface  | Final  |          |
| EIP-7     | DELEGATECALL  | Vitalik Buterin                            | Core       | Final  |          |
| EIP-8     | devp2p<br>Forward<br>Compatibility<br>Requirements<br>for Homestead   | Felix Lange                                | Networking | Final  |          |
| EIP-20    | ERC-20 Token Standard. Describes standard functions a token contract may implement to allow DApps and wallets to handle tokens across multiple interfaces/DAp ps. Methods include: totalSupply, balanceOf(addr ess), transfer, transferFrom, approve, allowance. Events include: Transfer (triggered when tokens are transferred), Approval (triggered when approve is called). | Fabian<br>Vogelsteller,<br>Vitalik Buterin | ERC        | Final  | Frontier |

| EIP/ERC # | Title/Descripti<br>on                         | Author          | Layer | Status | Created |
|-----------|---|-----------------|-------|--------|---------|
| EIP-55    | Mixed-case<br>checksum<br>address<br>encoding | Vitalik Buterin | ERC   | Final  |         |

| EIP/ERC # | Title/Descripti<br>on   | Author | Layer | Status                    | Created        |
|-----------|---|--------|-------|---------------------------|----------------|
| EIP-86    | Abstraction of transaction origin and signature. Sets the stage for "abstracting out" account security and allowing users to create "account contracts," moving toward a model where in the long term all accounts are contracts that can pay for gas, and users are free to define their own security models that perform any desired signature verification and nonce checks (instead of using the inprotocol mechanism where ECDSA and the default nonce scheme are the only "standard" way to secure an account, which is currently hardcoded into transaction processing). |        | Core  | Deferred (to be replaced) | Constantinople |

| EIP/ERC # | Title/Descripti<br>on   | Author          | Layer | Status   | Created                   |
|-----------|---|-----------------|-------|----------|---------------------------|
| EIP-96    | Blockhash and state root changes. Stores blockhashes in the state to reduce protocol complexity and need for complex client implementatio ns to process the BLOCKHASH opcode. Extends range of how far back blockhash checking may go, with the side effect of creating direct links between blocks with very distant block numbers to facilitate much more efficient initial light client syncing. | Vitalik Buterin | Core  | Deferred | Constantinople            |
| EIP-100   | Change difficulty adjustment to target mean block time and including uncles.  | Vitalik Buterin | Core  | Final    | Metropolis<br>Byzantinium |

| EIP/ERC #    | Title/Descripti<br>on | Author          | Layer  | Status   | Created  |
|--------------|-----------------------|-----------------|--------|----------|----------|
| EIP-101      | Serenity              | Vitalik Buterin | Active | Serenity | Serenity |
|              | Currency and          |                 |        | feature  | Casper   |
|              | Crypto                |                 |        |          |          |
|              | Abstraction.          |                 |        |          |          |
|              | Abstracts ether       |                 |        |          |          |
|              | up a level with       |                 |        |          |          |
|              | the benefit of        |                 |        |          |          |
|              | allowing ether        |                 |        |          |          |
|              | and subtokens         |                 |        |          |          |
|              | to be treated         |                 |        |          |          |
| similarly by | similarly by          |                 |        |          |          |
|              | contracts,            |                 |        |          |          |
|              | reduces the           |                 |        |          |          |
|              | level of              |                 |        |          |          |
|              | indirection           |                 |        |          |          |
|              | required for          |                 |        |          |          |
|              | custom-policy         |                 |        |          |          |
|              | accounts such         |                 |        |          |          |
|              | as multisigs,         |                 |        |          |          |
|              | and purifies          |                 |        |          |          |
|              | the underlying        |                 |        |          |          |
|              | Ethereum              |                 |        |          |          |
|              | protocol by           |                 |        |          |          |
|              | reducing the          |                 |        |          |          |
|              | minimal               |                 |        |          |          |
|              | consensus             |                 |        |          |          |
|              | implementatio         |                 |        |          |          |
|              | n complexity.         |                 |        |          |          |

| EIP/ERC # | Title/Descripti<br>on   | Author          | Layer  | Status           | Created         |
|-----------|---|-----------------|--------|------------------|-----------------|
| EIP-105   | Binary sharding plus contract calling semantics. "Sharding scaffolding" EIP to allow Ethereum transactions to be parallelized using a binary tree sharding mechanism, and to set the stage for a later sharding scheme. Research in progress; see https://github.c om/ethereum/ sharding. | Vitalik Buterin | Active | Serenity feature | Serenity Casper |
| EIP-137   | Ethereum Domain Name Service - Specification  | Nick Johnson    | ERC    | Final            |                 |

| EIP/ERC # | Title/Descripti<br>on  | Author                                       | Layer | Status   | Created                |
|-----------|--|--|-------|----------|------------------------|
| EIP-140   | New Opcode: REVERT. Adds REVERT opcode instruction, which stops execution and rolls back the EVM execution state changes without consuming all provided gas (instead the contract only has to pay for memory) or losing logs, and returns to the caller a pointer to the memory location with the error code or message. | Alex<br>Beregszaszi,<br>Nikolai<br>Mushegian | Core  | Final    | Metropolis Byzantinium |
| EIP-141   | Designated invalid EVM instruction   | Alex<br>Beregszaszi                          | Core  | Final    |                        |
| EIP-145   | Bitwise shifting instructions in EVM   | Alex<br>Beregszaszi,<br>Paweł Bylica         | Core  | Deferred |                        |
| EIP-150   | Gas cost<br>changes for IO-<br>heavy<br>operations   | Vitalik Buterin                              | Core  | Final    |                        |

| EIP/ERC # | Title/Descripti<br>on  | Author  | Layer     | Status     | Created   |
|-----------|--|---|-----------|------------|-----------|
| EIP-155   | Simple replay attack protection. Replay Attack allows any transaction using a pre-EIP-155 Ethereum node or client to become signed so it is valid and executed on both the Ethereum and Ethereum Classic chains. | Vitalik Buterin                                     | Core      | Final      | Homestead |
| EIP-158   | State clearing   | Vitalik Buterin                                     | Core      | Superseded |           |
| EIP-160   | EXP cost increase  | Vitalik Buterin                                     | Core      | Final      |           |
| EIP-161   | State trie clearing (invariant-preserving alternative)   | Gavin Wood  | Core      | Final      |           |
| EIP-162   | Initial ENS<br>Hash Registrar  | Maurelian,<br>Nick Johnson,<br>Alex Van de<br>Sande | ERC       | Final      |           |
| EIP-165   | ERC-165<br>Standard<br>Interface<br>Detection  | Christian<br>Reitwiessner et<br>al.                 | Interface | Draft      |           |
| EIP-170   | Contract code size limit   | Vitalik Buterin                                     | Core      | Final      |           |
| EIP-181   | ENS support<br>for reverse<br>resolution of<br>Ethereum<br>addresses   | Nick Johnson  | ERC       | Final      |           |

| EIP/ERC # | Title/Descripti<br>on   | Author  | Layer | Status | Created                   |
|-----------|---|---|-------|--------|---------------------------|
| EIP-190   | Ethereum<br>Smart Contract<br>Packaging<br>Standard   | Piper Merriam et al.                          | ERC   | Final  |                           |
| EIP-196   | Precompiled contracts for addition and scalar multiplication on the elliptic curve alt_bn128. Required in order to perform zkSNARK verification within the block gas limit. | Christian<br>Reitwiessner                     | Core  | Final  | Metropolis<br>Byzantinium |
| EIP-197   | Precompiled contracts for optimal ate pairing check on the elliptic curve alt_bn128. Combined with EIP-196.   | Vitalik Buterin,<br>Christian<br>Reitwiessner | Core  | Final  | Metropolis<br>Byzantinium |
| EIP-198   | Big integer modular exponentiation . Precompile enabling RSA signature verification and other cryptographic applications.   | Vitalik Buterin                               | Core  | Final  | Metropolis<br>Byzantinium |

| EIP/ERC # | Title/Descripti<br>on   | Author                    | Layer | Status | Created                |
|-----------|---|---------------------------|-------|--------|------------------------|
| EIP-211   | New opcodes: RETURNDATASIZE and RETURNDATACOPY. Adds support for returning variable-length values inside the EVM with simple gas charging and minimal change to calling opcodes using new opcodes RETURNDATASIZE and RETURNDATACOPY. Handles similar to existing calldata, whereby after a call, return data is kept inside a virtual buffer from which the caller can copy it (or parts thereof) into memory, and upon the next call, the buffer is overwritten. | Christian<br>Reitwiessner | Core  | Final  | Metropolis Byzantinium |

| EIP/ERC # | Title/Descripti<br>on   | Author | Layer | Status | Created                |
|-----------|---|--------|-------|--------|------------------------|
| EIP-214   | New opcode: STATICCALL. Permits non- state-changing calls to itself or other contracts while disallowing any modifications to state during the call (and its subcalls, if present) to increase smart contract security and assure developers that re-entrancy bugs cannot arise from the call. Calls the child with STATIC flag set to true for execution of child, causing exception to be thrown upon any attempts to make state- changing operations inside an execution instance where STATIC is true, and resets flag once call returns. |        | Core  | Final  | Metropolis Byzantinium |

| EIP/ERC # | Title/Descripti<br>on   | Author  | Layer     | Status | Created                   |
|-----------|---|---|-----------|--------|---------------------------|
| EIP-225   | Rinkeby testnet using proof of authority where blocks are only mined by trusted signers.  | Péter Szilágyi                                    |           |        | Homestead                 |
| EIP-234   | Add blockHash<br>to JSON-RPC<br>filter options  | Micah Zoltu                                       | Interface | Draft  |                           |
| EIP-615   | Subroutines<br>and Static<br>Jumps for the<br>EVM   | Greg Colvin, Paweł Bylica, Christian Reitwiessner | Core      | Draft  |                           |
| EIP-616   | SIMD<br>Operations for<br>the EVM   | Greg Colvin                                       | Core      | Draft  |                           |
| EIP-681   | URL Format for<br>Transaction<br>Requests   | Daniel A. Nagy                                    | Interface | Draft  |                           |
| EIP-649   | Metropolis Difficulty Bomb Delay and Block Reward Reduction. Delayed the Ice Age (aka Difficulty Bomb) by 1 year, and reduced the block reward from 5 to 3 ether. | Afri Schoedon,<br>Vitalik Buterin                 | Core      | Final  | Metropolis<br>Byzantinium |

| EIP/ERC # | Title/Descripti<br>on   | Author         | Layer      | Status | Created                |
|-----------|---|----------------|------------|--------|------------------------|
| EIP-658   | Embedding transaction status code in receipts. Fetches and embeds a status field indicative of success or failure state to transaction receipts for callers, as it's no longer possible to assume the transaction failed if and only if it consumed all gas after the introduction of the REVERT opcode in EIP-140. | Nick Johnson   | Core       | Final  | Metropolis Byzantinium |
| EIP-706   | DEVp2p<br>snappy<br>compression   | Péter Szilágyi | Networking | Final  |                        |

| EIP/ERC # | Title/Descripti<br>on  | Author   | Layer     | Status | Created |
|-----------|--|--|-----------|--------|---------|
| EIP-721   | ERC-721 Non-Fungible Token Standard. A standard API that allows smart contracts to operate as unique tradable nonfungible tokens (NFTs) that may be tracked in standardized wallets and traded on exchanges as assets of value, similar to ERC20. CryptoKitties was the first popularly adopted implementation of a digital NFT in the Ethereum ecosystem. | William Entriken, Dieter Shirley, Jacob Evans, Nastassia Sachs | Standard  | Draft  |         |
| EIP-758   | Subscriptions<br>and filters for<br>completed<br>transactions  | Jack Peterson  | Interface | Draft  |         |
| EIP-801   | ERC-801<br>Canary<br>Standard  | ligi   | Interface | Draft  |         |

| EIP/ERC # | Title/Descripti<br>on   | Author         | Layer | Status | Created |
|-----------|---|----------------|-------|--------|---------|
| EIP-827   | ERC827 Token Standard. An extension of the standard interface ERC20 for tokens with methods that allow the execution of calls inside transfer and approvals. This standard provides basic functionality to transfer tokens, as well as allowing tokens to be approved so they can be spent by another on- chain third party. Also, it allows the developer to execute calls on transfers and approvals. | Augusto Lemble | ERC   | Draft  |         |

| EIP/ERC # | Title/Descripti<br>on | Author  | Layer | Status | Created |
|-----------|-----------------------|---------|-------|--------|---------|
| EIP-930   | ERC930 Eternal        | Augusto | ERC   | Draft  |         |
|           | Storage. The ES       | Lemble  |       |        |         |
|           | (Eternal              |         |       |        |         |
|           | Storage)              |         |       |        |         |
|           | contract is           |         |       |        |         |
|           | owned by an           |         |       |        |         |
|           | address that          |         |       |        |         |
|           | has write             |         |       |        |         |
|           | permissions.          |         |       |        |         |
|           | The storage is        |         |       |        |         |
|           | public, which         |         |       |        |         |
|           | means                 |         |       |        |         |
|           | everyone has          |         |       |        |         |
|           | read                  |         |       |        |         |
|           | permissions. It       |         |       |        |         |
|           | stores the data       |         |       |        |         |
|           | in mappings,          |         |       |        |         |
|           | using one             |         |       |        |         |
|           | mapping per           |         |       |        |         |
|           | type of               |         |       |        |         |
|           | variable. The         |         |       |        |         |
|           | use of this           |         |       |        |         |
|           | contract allows       |         |       |        |         |
|           | the developer         |         |       |        |         |
|           | to migrate the        |         |       |        |         |
|           | storage easily        |         |       |        |         |
|           | to another            |         |       |        |         |
|           | contract if           |         |       |        |         |
|           | needed.               |         |       |        |         |