Game Development

IT6034 Project

Endless

**Game Overview**

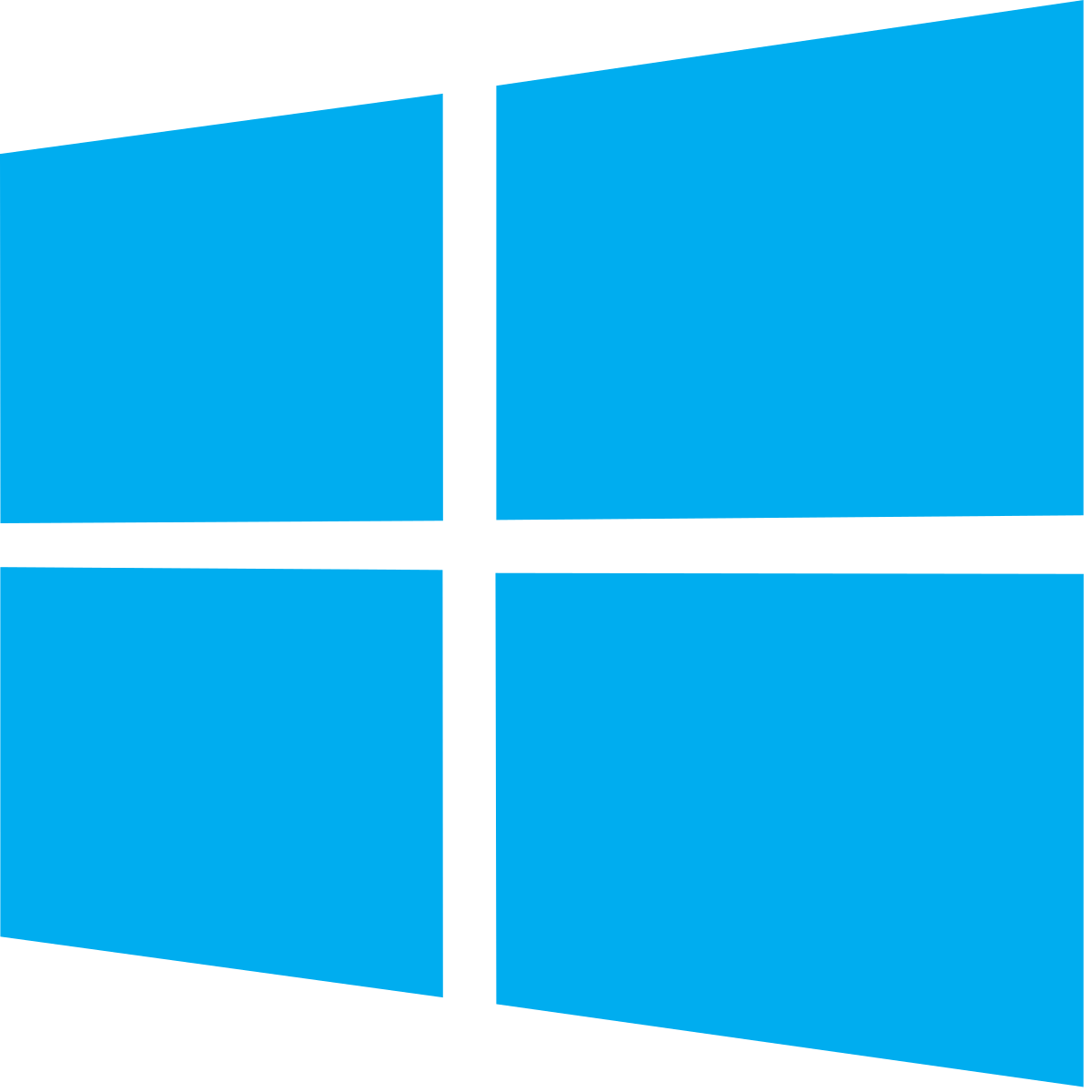
Name: Vitor Cazella

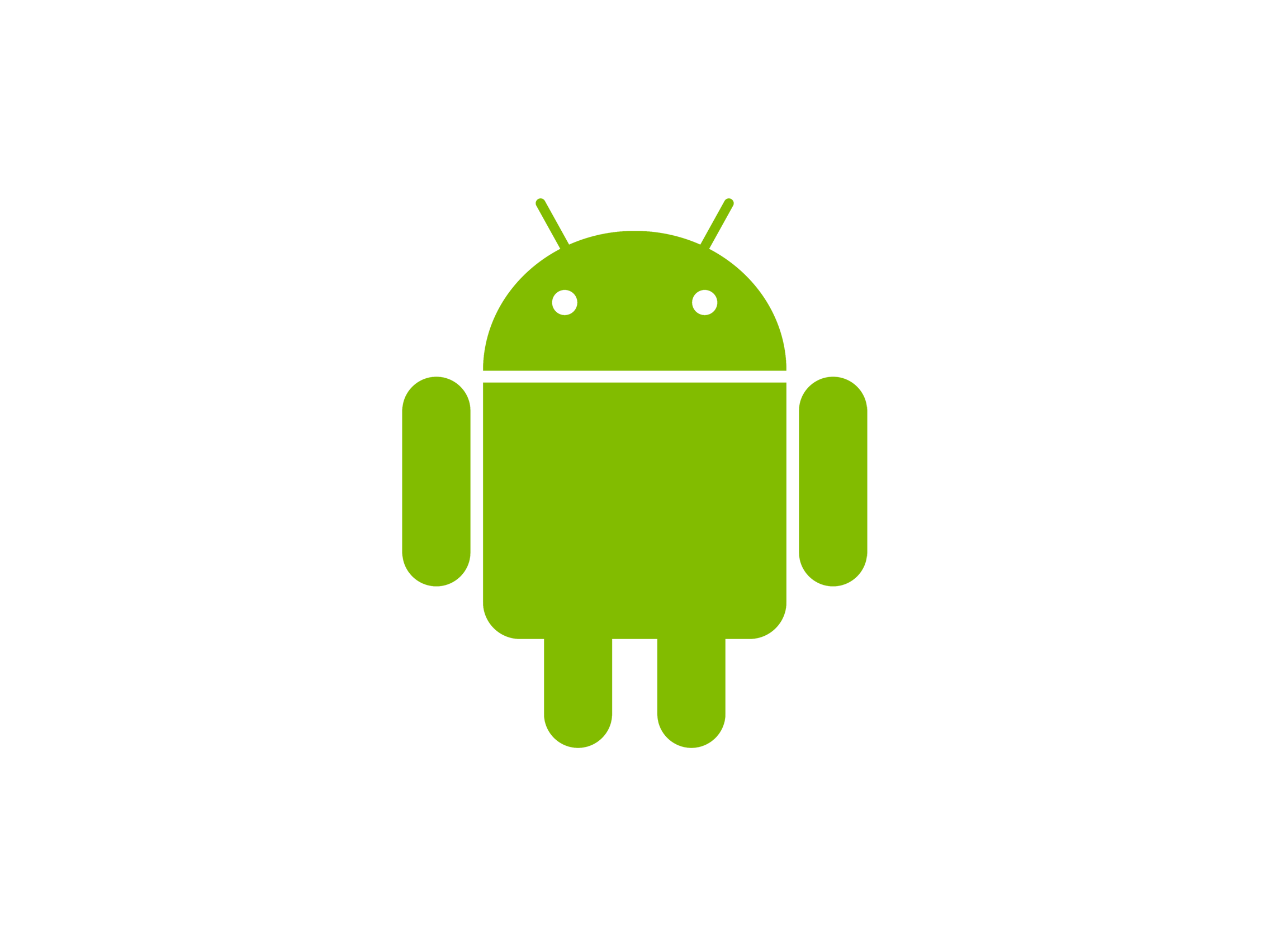
Student ID: 91050051

# Title

Endless – As the name implies, the idea was to make a endless game where players would go after the best score they could get.

# Platforms

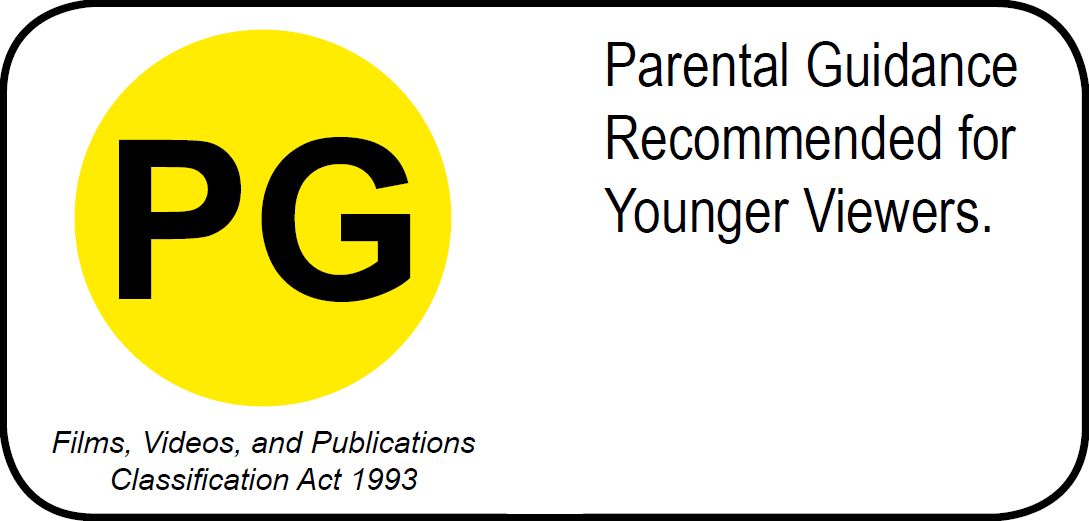
 Windows PC

 Android

# Target Age of Players

Due to its simplicity the game can target a bigger number of players, so, people with 8 to 28 years old would be the main target audience.

# Classification



# Story

Two astronauts went in a mission to search for alternative fuels, however they get lost and find themself in the middle of a meteor shower, they will have to pilot the ship and use the ship’s blast to destroy the asteroids

# Unique Selling Point

* Able to run in mobile and PC