Vitória Dourado da Silva

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EDUCATION

Estácio de Sá University   **Fortaleza, Ceará, Brazil**
Bachelor of Technology in Digital Games   *June 2024*
- GPA: 9.28/10

WORK EXPERIENCE

General Control and Ombudsman of the Municipality   **Fortaleza, Ceará, Brazil**
C# Developer   *January 2023 – June 2024*
- Participated in the design of a digital platform focused on waste collection for educational entertainment.
- Reviewed project and updated code on GitHub.
- Contributed to the project related to the LGPD (General Data Protection Law) for educational entertainment and understanding of data protection regulations.
- Assisted in launching the project on the city hall's website, utilizing an API developed in PHP.
- Developed solutions and fixed bugs in project codes.

Red District Studios   **Fortaleza, Ceará, Brazil**
Volunteer C# Developer   *January 2024 - March 2024*
- Assisted in implementing gameplay features, systems, and mechanics.
- Collaborated on writing, debugging, and optimizing code.
- Conducted gameplay testing and bug fixes.
- Maintained up-to-date documentation to facilitate code understanding.

Unifor (University of Fortaleza) - Hybrid   **Fortaleza, Ceará, Brazil**
Scholarship Student   *March 2024*
- Assisted in the maintenance and donation of computers.
- Worked on creating computer vision for TV Box.
- Learned about robotics and conducted research related to robot assembly.
- Participated in the creation of a website using React and TypeScript.

Rubi (Remote)   **Fortaleza, Ceará, Brazil**
Web Developer   *July 2024*
- Created and maintained websites, ensuring optimal performance and functionality.
- Assisted with MySQL database management and operations.
- Provided support in PHP development as needed.

LEADERSHIP EXPERIENCE

Unifor (University of Fortaleza)   **Fortaleza, Ceará, Brazil**
Team Leader - Web Development Project   *September 2024*
- Leading a team in developing a website using React and TypeScript.
- Managing the main and dev branches for staging and production to streamline deployment processes.
- Implementing commit standards using the guidelines from the GitHub repository Commit Patterns to enhance code quality and team collaboration.

SKILLS & INTERESTS

Skills:
- **Programming Languages**: Java, Kotlin, C#, C++
- **Web Development**: JavaScript, TypeScript, PHP, React, React Native, Vue
- **Database Management**: Experience with MySQL and PostgreSQLmeus

- **Version Control**: Git, GitHub, GitLab
- **Object-Oriented Programming (OOP)**: Knowledge and application of OOP principles
- **Containerization and Cloud Services**: Knowledge of Docker and Azure
- **API Development and Testing**: Experience with Insomnia
- **Content Management Systems**: Experience with WordPress
- **Problem-Solving Skills**: Strong skills in programming logic

Interests: Game Developer | Web Developer | Full Stack Development