



You seem to be using Python, so we've autofilled some fields accordingly. Make sure the values look right to you!

#### **Source Code**



∇itrineGNR / VitrineSCV

#### Name

A unique name for your web service.

VitrineSCV

## **Project** Optional

Add this web service to a project once it's created.

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## Create a new project to add this to?

You don't have any projects in this workspace. Projects allow you to group resources into environments so you can better manage related resources.

+ Create a project

### Language

Python 3

#### **Branch**

The Git branch to build and deploy.

main

## Region

Your services in the same region can communicate over a private network.

Oregon (US West)

## Root Directory Optional

If set, Render runs commands from this directory instead of the repository root. Additionally, code changes outside of this directory do not trigger an auto-deploy. Most commonly used with a monorepo.

e.g. src

#### **Build Command**

Render runs this command to build your app before each deploy.

\$ pip install -r requirements.txt

#### **Start Command**

Render runs this command to start your app with each deploy.

\$ streamlit run app.py --server.port=10000 --server.address=0.0.0.0

# **Instance Type**

# For hobby projects

 Free
 512 MB (RAM)

 \$0 / month
 0.1 CPU

## ⚠ Upgrade to enable more features

Free instances spin down after periods of inactivity. They do not support SSH access, scaling, one-off jobs, or persistent disks. Select any paid instance type to enable these features.

## For professional use

For more power and to get the most out of Render, we recommend using one of our paid instance types. All paid instances support:

- Zero Downtime
- SSH Access
- Scaling
- One-off jobs
- Support for persistent disks

Starter	512 MB (RAM)
\$7 / month	0.5 CPU

Standard	2 GB (RAM)
<b>\$25</b> / month	1 CPU

Pro	4 GB (RAM)
<b>\$85</b> / month	2 CPU

Pro Plus	8 GB (RAM)
<b>\$175</b> / month	4 CPU

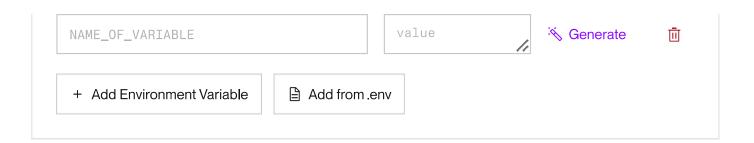
Pro Max	16 GB (RAM)
<b>\$225</b> / month	4 CPU

Pro Ultra	32 GB (RAM)
<b>\$450</b> / month	8 CPU

Need a custom instance type? We support up to 512 GB RAM and 64 CPUs.

# **Environment Variables**

Set environment-specific config and secrets (such as API keys), then read those values from your code. Learn more.



## ∨ Advanced

#### **Secret Files**

Store plaintext files containing secret data (such as a . env file or a private key).

Access during builds and at runtime from your app's root, or from /etc/secrets/<filename>.

+ Add Secret File

## **Health Check Path**

Provide an HTTP endpoint path that Render messages periodically to monitor your service. Learn More.

/healthz

### **Pre-Deploy Command**

Render runs this command before the start command. Useful for database migrations and static asset uploads.

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**Auto-Deploy** 

By default, Render automatically deploys your service whenever you update its code or configuration. Disable to handle deploys manually. Learn more.

On Commit

#### **Build Filters**

Include or ignore specific paths in your repo when determining whether to trigger an autodeploy. Paths are relative to your repo's root directory. Learn more.

## **Included Paths**

Changes that match these paths will trigger a new build.

+ Add Included Path

# **Ignored Paths**

Changes that match these paths will not trigger a new build.

+ Add Ignored Path

Deploy Web Service