	local max:			-> hypo: simila	any contrapts				
	pivot.n.02: 0.003213 weave.v.04: 0.003593 model.n.07: 0.002074 shape.v.02: 0.002933 head.n.31: 0.005081 wood.n.08: 0.004074 topographic_point.n.01: 0.006427 element.n.07: 0.003213 edge.n.06: 0.003213 overall max:('topographic point.n.01')								
HYPONYMS \ GENUSES				(lab an a - 021)	(lb and = 211)	(l 001)	(14	(1-1	(ladaa = 0
		('weave.v.u4')	('model.n.v/')	('snape.v.u2')	( nead.n.31 )	( wood.n.u8')	('topographic_point.n.01')	('element.n.u/')	( eage.n.o
pintle.n.01')	0.003214	0.002502	<u> </u>	1					
snake.v.03')		0.003593	0.00005						
prototype.n.01')			0.002075						
prefiguration.n.01')			0.001797						
cast.v.07')				0.001270					
grind.v.07')				0.002075					
'preform.v.01')				0.001467					
'reshape.v.02')				0.002541					
'sinter.v.01')				0.001136					
beat.v.05')				0.002541					
roughcast.v.01')				0.002541					
swage.v.01')				0.002075					
preform.v.02')				0.001797					
stamp.v.07')				0.001797					
'sculpt.v.01')				0.002934					
'machine.v.01')				0.001467					
'pinhead.n.02')					0.005082				
'brassie.n.01')						0.001270			
spoon.n.03')						0.001607			
metal_wood.n.01')						0.004074			
driver.n.05')						0.003250			
hiding place.n.01')							0.001797		
'solitude.n.03')							0.002541		
service area.n.01')							0.001270		
overlook.n.01')				1			0.001607		
'peak.n.04')				1			0.001358		
'grave.n.02')							0.001270		
'birthplace.n.01')							0.002075		
'end.n.10')							0.003214		
'holy place.n.01')							0.002075		
'mecca.n.02')			1				0.001797		
'nesting place.n.01')							0.002075		
'polling place.n.01')				1			0.001467		
'scour.n.01')				1			0.003214		
zone.n.01')							0.003214		
'junction.n.01')							0.006428		
rendezvous.n.02')							0.002075		
·							0.002073		
'hole-in-the-wall.n.01')									
showplace.n.01')							0.001270		
(high.n.05')							0.002541	0.002214	
element_of_a_cylinder.n.01')								0.003214	0.001505
wayside.n.01')									0.001797
'selvage.n.02')									0.001607
shoulder.n.05')									0.002541
molding.n.03')									0.003214
'hem.n.01')									0.002716
'border.n.05')									0.001607
'luff.n.01')									0.001358