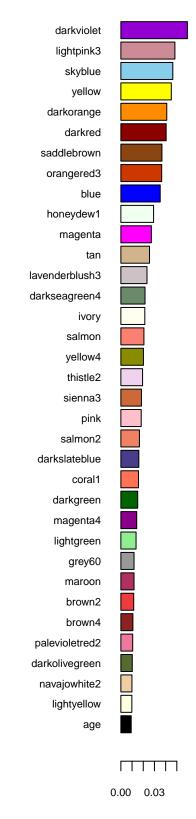
variable import



Gain