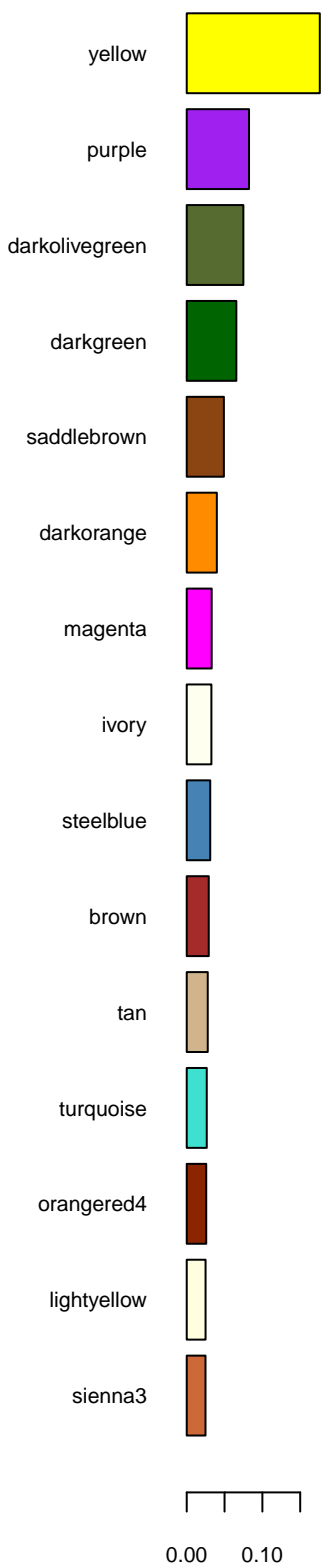


variable import



0.00 0.10

Gain