

# Vivek Khandelwal

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## Education

### JK Lakshmipat University

Bachelor of Technology in Computer Science and Engineering -6.9 CGPA

Aug 2021 – May 2025

### Vidyasthali Public School

12th CBSE Board - 78.77

2018 - 2021

10th CBSE Board - 88.7

## Experience

### Vas Venture Tech pvt.ltd (Android Developer Intern)

Jaipur, Rajasthan Sept

2024 – Present

- Contributing to the development of the Call Astro app, focusing on Android features, UI enhancements, and integration of APIs like Google Maps for generating user-specific reports.
- Developing key functionalities like form submissions, data retrieval, and PDF generation, ensuring seamless app performance and collaboration with the development team.

### Netleon Tech pvt.ltd (Web Developer Intern)

Jaipur, Rajasthan

June 2023 – July 2023

- Developed custom WordPress dashboard features for employee management using PHP and Bootstrap, enhancing backend and frontend skills.
- Contributed to blog writing on the company's WordPress sites.

### CavinKare — Fieldwork(15 days)

Jaipur, Rajasthan

December 2023

- Conducting a survey of shops listed on the company's app as part of a live project, gathering insights to enhance user experience and engagement.
- Collaborating with team members to analyze survey data and contribute to actionable recommendations for app improvement.

## Projects

### Call-Astro

7th Semester (Present)

- Currently working on the development of a numerology API, encompassing all aspects from requirement analysis to implementation, ensuring efficient data processing and integration with the mobile application.
- Tools used: Kotlin, Jetpack Compose, Retrofit, Firebase, Android Studio, OpenJDK.

### WebApp( EkamCal-C )

7th Semester(Present)

- Currently working on EkamCal-C, a web app that integrates various calculators (scientific, financial, health) into one platform, streamlining access to essential tools for students and professionals. Managing development from analysis to testing, ensuring usability and accuracy.
- Tools Used: HTML,CSS,Bootstrap,Javascript

### UNDERWATER TEMPLE SIMULATION (VR)

4th Semester — 2023

- Created a realistic 3D underwater temple simulation with detailed modeling and immersive visuals.
- Tools Used: Unreal Engine , Blender

## Technical Skills

**Languages:**Python, JavaScript , Kotlin, HTML/CSS, Java

**Tools:** Android Studio, Git, Gradle, Firebase,Bootstrap5,Wordpress

**Frameworks/Libraries:** Android SDK, Jetpack Compose, Retrofit

**Database :** MySQL, SQLite