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Subject : Applicatipon developed using fullstack (705)
Semester : 7th
Division : A
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Practical Assignment : 1

GITHUB LINK :

[https://github.com/Vivek2425/Practical Assignment 1 25 705.git](https://github.com/Vivek2425/Practical_Assignment_1_25_705.git)

1. Develop a web server with following functionalities:

- Serve static resources.
- Handle GET request.
- Handle POST request.

Program :

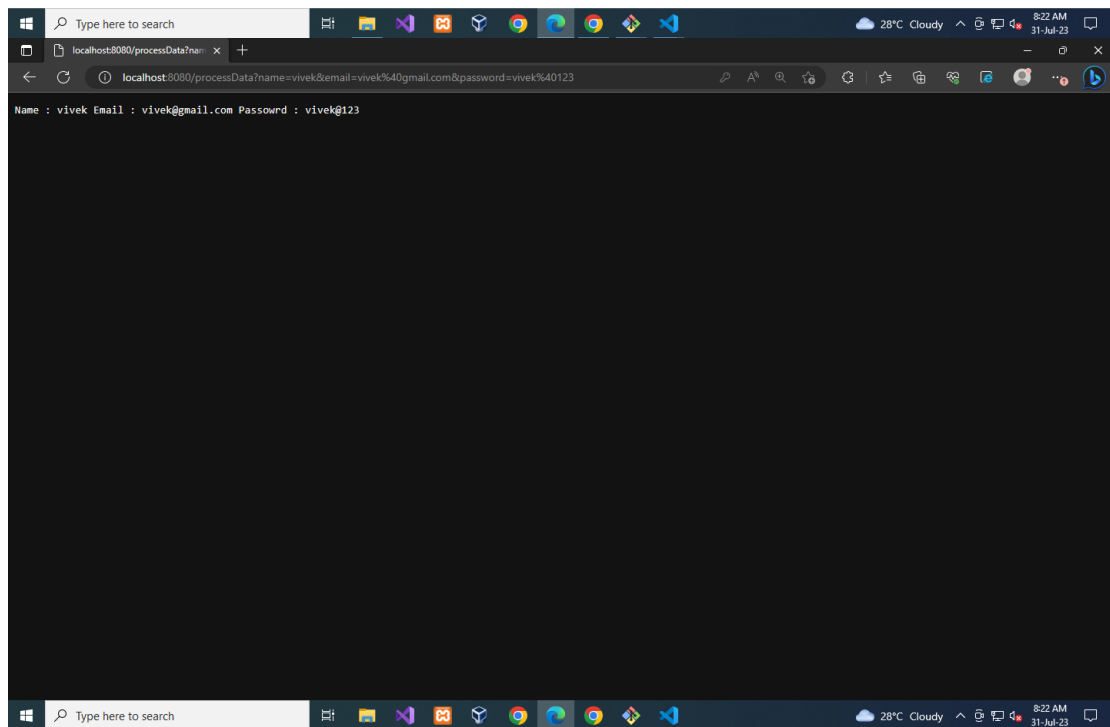
```
const http = require('http');
const url = require('url');
const fs = require('fs');
const static = require('node-static');
var fileserver = new static.Server('files');
const server = http.createServer((req,res)=>{
  var url1 = url.parse(req.url, true);
  if(url1.pathname=="/file.html"){

    fileserver.serve(req,res);
  }else if(url1.pathname=="/index.html"){
    fileserver.serve(req,res);
  }else if(url1.pathname=="/processData" && req.method=="GET"){
    res.write("Name : " + url1.query.name + " Email : " +
url1.query.email + " Passowrd : " + url1.query.password);
    res.end()
  }else if(url1.pathname=="/processData" && req.method=="POST"){
    let body = '';
    req.on("data" ,chunk=>{
      body += chunk.toString();
    })
    req.on("end" ,()=>{
      res.end('ok => ' + body)
    })
  }else{
    res.end("get lost");
  }

  // req.on("/",()=>{
  //   console.log("hello world")
  // })
})
server.listen(8080,()=>{
  console.log("Server starts on port 8080 port:
http://localhost:8080")
})
```



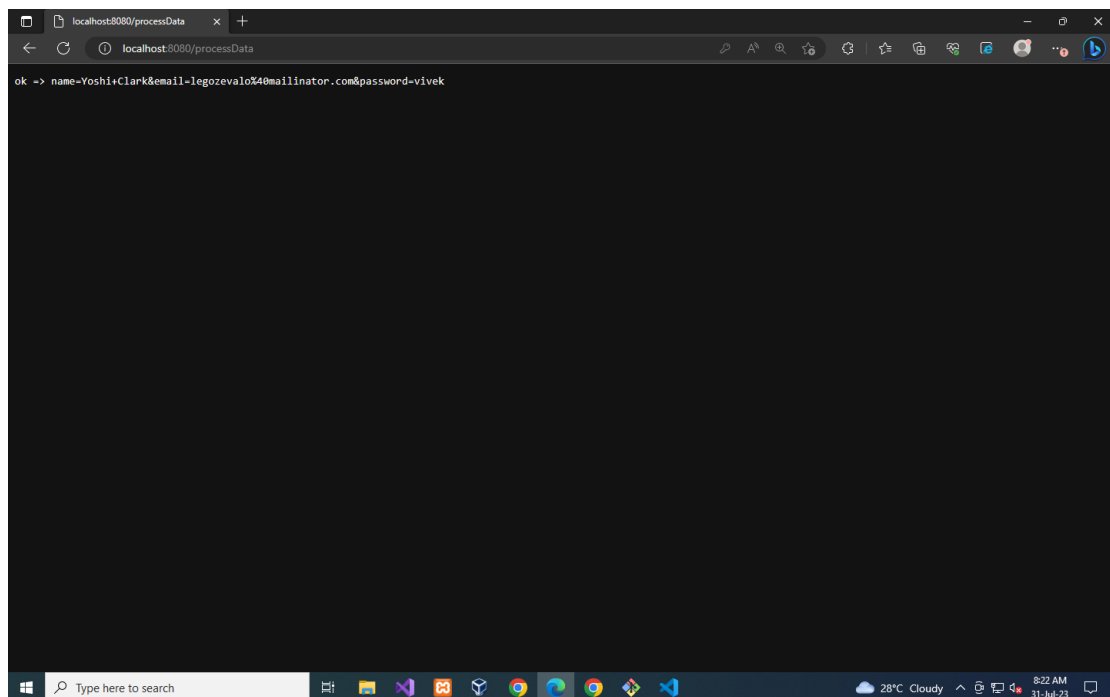
A screenshot of a web browser window. The address bar shows 'localhost:8080/file.html'. The page contains a registration form with three input fields: 'Name' (containing 'vivek'), 'Email' (containing 'vivek@gmail.com'), and 'Password' (empty). Below the fields is a blue 'Submit' button.



Vivek Iakhlani 025



A screenshot of a web browser window. The address bar shows 'localhost:8080/index.html'. The page contains a simple login form with three input fields labeled 'Name', 'Email', and 'Password'. Below the 'Password' field is a blue 'Submit' button.



A screenshot of a web browser window. The address bar shows 'localhost:8080/processData'. The page content is a terminal window with a black background and white text. The text reads: 'ok -> name=Yoshi+Clark&email=legozevalo%40mailinator.com&password=vivek'.

2. Develop nodejs application with following requirements:

- Develop a route "/gethello" with GET method. It displays "Hello NodeJS!!!" as response.
 - Make an HTML page and display.
 - Call "/gethello" route from HTML page using AJAX call. (Any frontend AJAX call API can be used.)
-

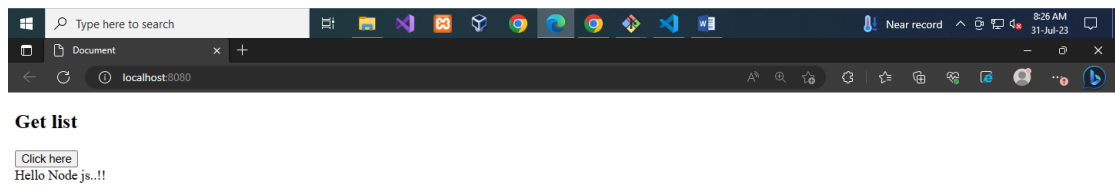
Program :

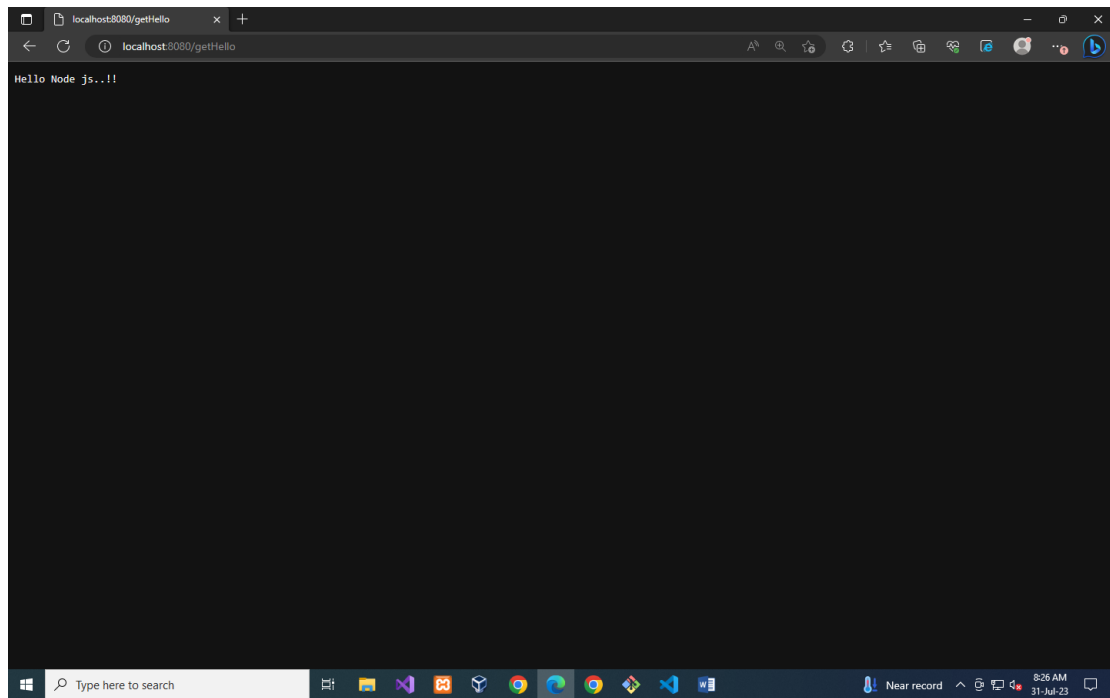
```
const http = require('http');
const url = require('url');
const static = require('node-static')
// var fileserver = static.Server('static')
// const server = http.createServer((req,res)=>{
//     var url2 = url.parse(req.url,true);
//     if(url2.pathname=="/"){
//         fileserver.serve(req,res);
//     }else if(url2.pathname == "/getHello"){
//         res.end("Hello Node js..!!");
//     }else{
//         res.end("Do nothing")
//     }
// })
// server.listen(8080,()=>{
//     console.log("http://localhost:8080");
// })

var fileserver =new static.Server('static');

const server = http.createServer((req, res) => {
    var url2 = url.parse(req.url, true);
    if (url2.pathname == "/" ) {
        fileserver.serve(req, res);
    } else if (url2.pathname == "/getHello" && req.method=="GET") {
        res.end("Hello Node js..!!");
        // res.end();
    } else {
        res.end("Do nothing");
    }
});

server.listen(8080, () => {
    console.log("http://localhost:8080");
});
```





3. Develop a module for domain specific chatbot and use it in a command line application.

Program :

App.js

```
var chatbot = require('./chat');
var readline = require('readline');
var r1 = readline.createInterface(process.stdin,process.stdout);
r1.setPrompt("You==> ");
r1.prompt();

r1.on('line',function(message){
    console.log('Bot==> '+chatbot.chatbotreply(message));
    r1.prompt();
}).on('close',function(){
    process.exit(0);
})
```

Chat.js

```
module.exports.chatbotreply = function(message){
    this.age = 25;
    this.name = 'chatGpt';
    this.university = 'vnsgu';
    this.country = 'india';
    message = message.toLowerCase()

    if(message.indexOf('hi') > -1){
        return "hii,How are you .!!";
    }else if(message.indexOf('fine') > -1){
        return "Thats greate..!!\n How can i help you..!!";
    }else if(message.indexOf('can you tell me about your self ?') > -
1){
        return "Sure ..! , I am a chatBot \n, basically developed by
Vivek lakhlani. My age is "+this.age + " Thats all about me.";
    }else if(message.indexOf('bye') > -1){
        return "Have a good day, Take care of yourself and your
family..!!\nGood Bye...";
    }else{
        return "sorry i did not get it .!!";
    }
}
```

The screenshot shows the Visual Studio Code interface. The Explorer panel on the left displays a project structure with folders 'Ques1' through 'Ques11' and files 'app.js' and 'chat.js'. The main editor window shows the content of 'app.js', which imports 'chatbotreply' from 'chat.js' and uses 'readline' to interact with the user. The terminal at the bottom shows the command 'node app' being executed, and the chatbot's responses to various inputs like 'hi', 'fine', 'can you tell me about your self?', 'bye', and 'bshxb'.

```
1 var chatbot = require('./chat');
2 var readline = require('readline');
3 var rl = readline.createInterface(process.stdin,process.stdout);
4 rl.setPrompt("You==> ");
5 rl.prompt();
6
7 rl.on('line',function(message){
8     console.log('Bot==> '+chatbot.chatbotreply(message));
9     rl.prompt();
10 }).on('close',function(){
11     process.exit(0);
12 })
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
B:\sem7_25\MEAN\Assignment_1_705\Practical_Assignment_1_25_705\Ques3>node app
You==> hi
Bot==> hii,How are you .!!
You==> fine
Bot==> Thats greate..!!
How can i help you..!!
You==> can you tell me about your self ?
Bot==> Sure ..! , I am a chatBot
, basically developed by Vivek lakhlani. My age is 25 Thats all about me.
You==> bye
Bot==> Have a good day, Take care of yourself and your family..!!
Good Bye...
You==> bshxb
Bot==> sorry i did not get it .!!
You==>
```


4. Use above chatbot module in web based chatting of websocket.

Program :

```
const websocket = require('ws');
const http = require('http');
const url = require('url');

const st = require('node-static');

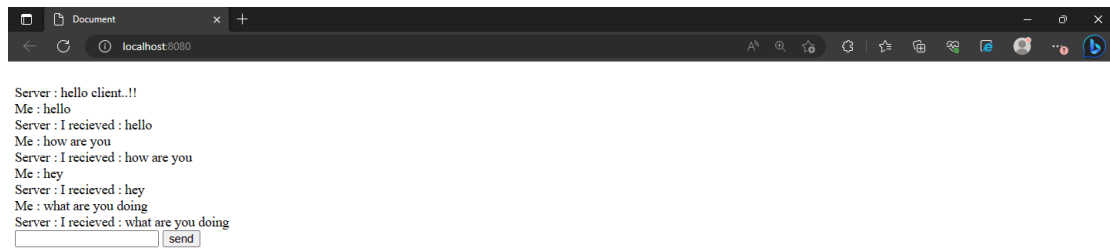
const fileserver = new st.Server('./public');

const httpserver = http.createServer((req,res)=>{
  req.on('end',()=>{
    var get = url.parse(req.url,true).query;
    fileserver.serve(req,res);
  }).resume();
}).listen(8080,()=>{
  console.log("http://localhost:8080");
})

const wss = new websocket.Server({server:httpserver});

wss.on('connection',(ws)=>{
  ws.send("hello client..!!");

  ws.on('message',messgae=>{
    ws.send('I recieved : ' + messgae)
  })
})
```



5. Write a program to create a compressed zip file for a folder.

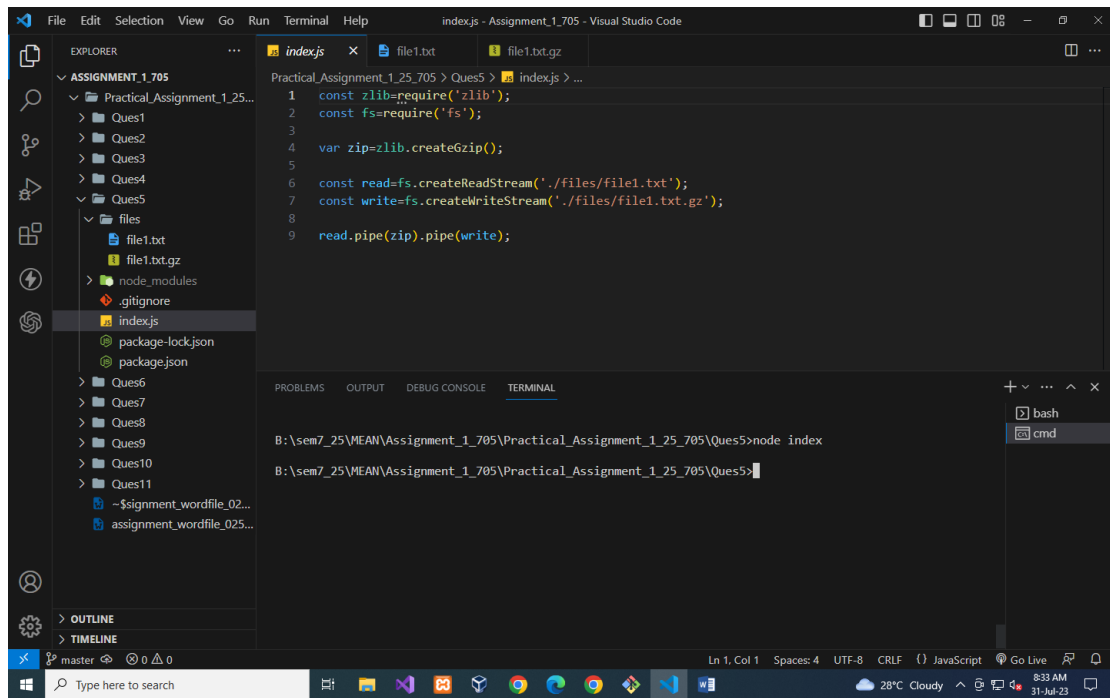
Program :

```
const zlib=require('zlib');
const fs=require('fs');

var zip=zlib.createGzip();

const read=fs.createReadStream('./files/file1.txt');
const write=fs.createWriteStream('./files/file1.txt.gz');

read.pipe(zip).pipe(write);
```



The screenshot shows the Visual Studio Code interface. The Explorer panel on the left displays a project structure with folders 'Ques1' through 'Ques11' and files 'file1.txt', 'file1.txt.gz', 'package-lock.json', and 'package.json'. The 'index.js' file is selected. The main editor shows the following JavaScript code:

```
1 const zlib=require('zlib');
2 const fs=require('fs');
3
4 var zip=zlib.createGzip();
5
6 const read=fs.createReadStream('./files/file1.txt');
7 const write=fs.createWriteStream('./files/file1.txt.gz');
8
9 read.pipe(zip).pipe(write);
```

The Terminal panel at the bottom shows the command prompt with the command `node index` executed. The status bar at the bottom indicates the file is at line 1, column 1, with 4 spaces, UTF-8 encoding, and CRLF line endings.

6. Write a program to extract a zip file.

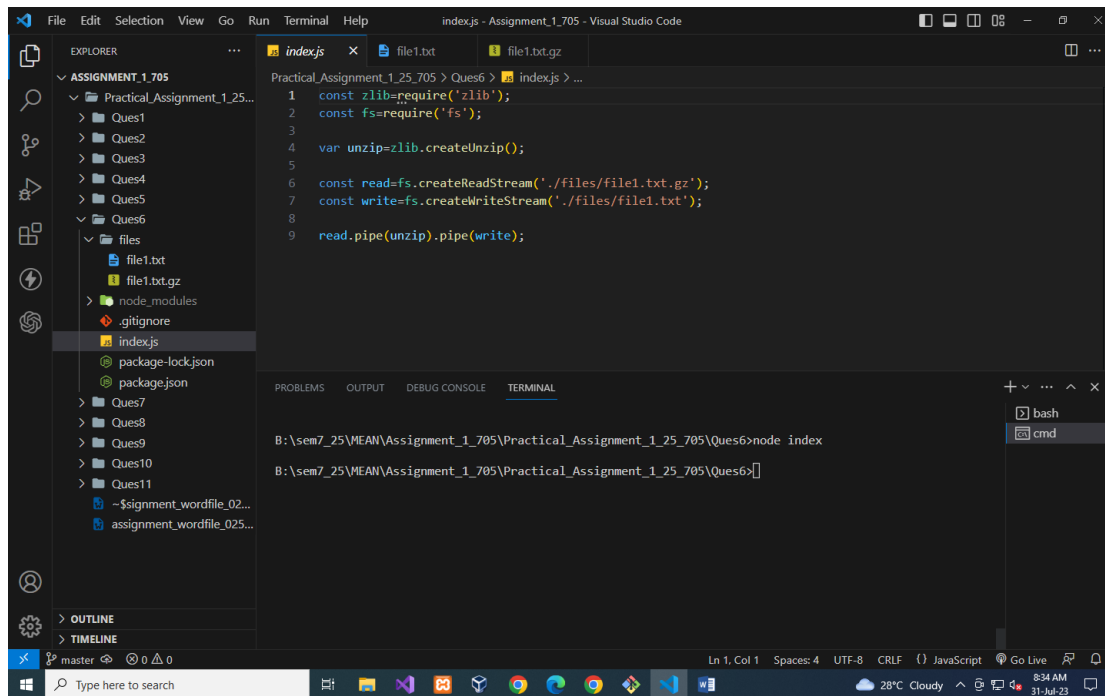
Program :

```
const zlib=require('zlib');
const fs=require('fs');

var unzip=zlib.createUnzip();

const read=fs.createReadStream('./files/file1.txt.gz');
const write=fs.createWriteStream('./files/file1.txt');

read.pipe(unzip).pipe(write);
```



7. Write a program to promisify fs.unlink function and call it.

Program :

```
const fs = require("fs")

const removeFile = (file_path) => {
  return new Promise((resolve, reject) => {

    fs.unlink(file_path, (err) => {
      if (err) {
        return reject(err)
      }
      else {
        return resolve('file removed successfully.')
      }
    })
  })
}

removeFile('./file.txt').then(msg => {
  console.log(msg)
}).catch(error => {
  console.log('error occured while deleting file ' + error)
})
```

The image displays two screenshots of a Visual Studio Code editor window, showing the development and execution of a JavaScript script to delete a file.

Top Screenshot: The editor shows a file named `index.js` with the following code:

```
1 const fs = require("fs")
2
3
4 const removeFile = (file_path) => {
5   return new Promise((resolve, reject) => {
6
7     fs.unlink(file_path, (err) => {
8       if (err) {
9         return reject(err)
10      }
11      else {
12        return resolve('file removed successfully.')
13      }
14    })
15  })
16
17 removeFile('./file.txt').then(msg => {
18   console.log(msg)
19 }).catch(error => {
20   console.log('error occured while deleting file ' + error)
21 })
```

The terminal at the bottom shows the command `B:\sem7_25\MEAN\Assignment_1_705\Practical_Assignment_1_25_705\Ques7>node index` being entered.

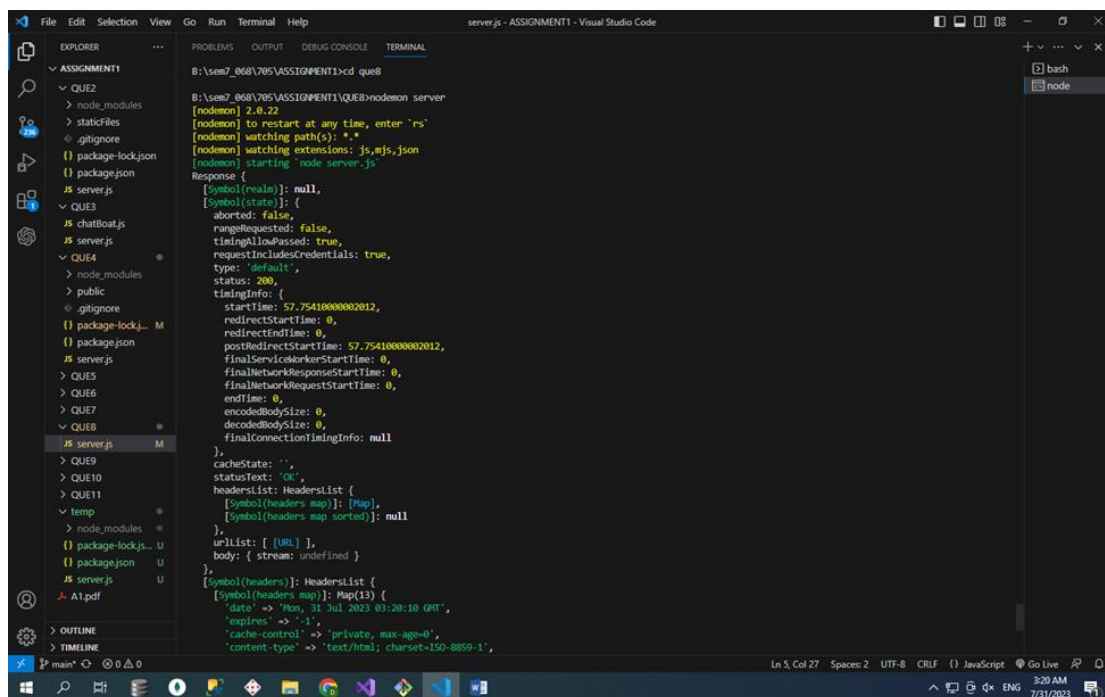
Bottom Screenshot: The same code is shown in the editor. The terminal output now displays the result of the command:

```
B:\sem7_25\MEAN\Assignment_1_705\Practical_Assignment_1_25_705\Ques7>node index
file removed successfully.
B:\sem7_25\MEAN\Assignment_1_705\Practical_Assignment_1_25_705\Ques7>
```

8. Fetch data of google page using node-fetch using async-await model.

Program :

```
(async () => {
  try {
    const response = await fetch("https://www.google.com/");
    const text = await response.text();
    console.log(text);
  } catch (error) {
    console.log(error.response.body);
  }
})();
```



9. Write a program that connect Mysql database, Insert a record in employee table and display all records in employee table using promise based approach.

Program :

```
const http=require("http");
const mysql=require("mysql");
const static=require("node-static");

var fileserver=new static.Server("./public");

var conn=mysql.createConnection({
  host:"localhost",
  user:"root",
  password:"root",
  database:"employeedb"
});
conn.connect((err)=>{
  if(err){
    console.log(err);
  }else{
    console.log("connected")
  }
})

async function getData(){
}

var server=http.createServer((req,res)=>{
  console.log(req.url);
  if(req.url=="/"){
    fileserver.serve(req,res);
  }
  if(req.url=="/getData"){
    conn.query("SELECT * FROM `emptb`",(err,data)=>{
      if(err){
        return "err";
      }
      res.end(JSON.stringify(data));
    })
  }
  if(req.url=="/insert_emp_data" && req.method==="POST"){
    let data = '';
    req.on('data', (chunk) => {
      data += chunk;
    });
    req.on("end",()=>{
      var fd=JSON.parse(data);
```

```

        // console.log(fd.name)
        var sql=`INSERT INTO emptb(emp_name, emp_email, emp_pwd)
VALUES ('${fd.ename}','${fd.eEmail}','${fd.epwd}')`;
        conn.query(sql,(err,data)=>{
            if(err){
                console.log(err);
            }else{
                res.end("success");
            }
        })
    })
    // res.end();
}
})

server.listen(8000,()=>{
    console.log("server listening on port 8000");
})

```



INSERT FORM

Employee Name	Email address
Password	<input type="button" value="SAVE"/>

Employee Data

ID	NAME	EMAIL	PASSWORD
1	vivek	vivek@gmail.com	Vivek@123



10. Set a server script, a test script and 3 user defined scripts in package.json file in your nodejs.

Program :

server 1:

```
var http=require("http");

var server=http.createServer((req,res)=>{
  console.log("server1")
})

server.listen(8000,()=>{
  console.log("server listening on port 8000");
})
```

Server2 :

```
var http=require("http");

var server=http.createServer((req,res)=>{
  console.log("server2")
})

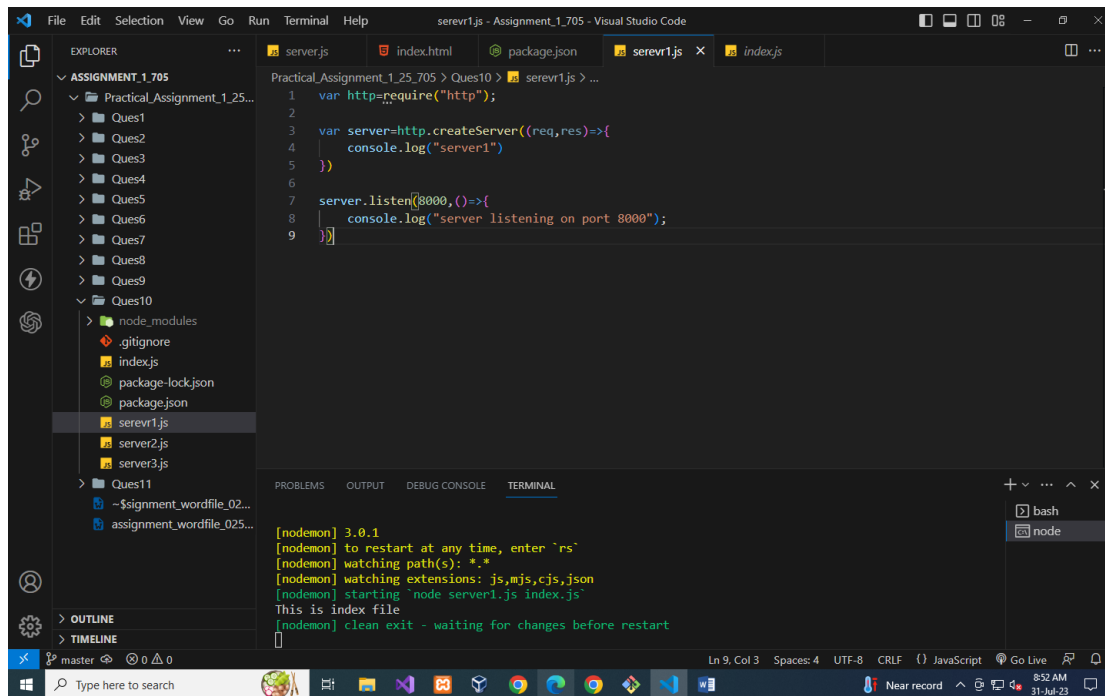
server.listen(8080,()=>{
  console.log("server listening on port 8080");
})
```

server3 :

```
var http=require("http");

var server=http.createServer((req,res)=>{
  console.log("server3")
})

server.listen(3000,()=>{
  console.log("server listening on port 3000");
})
```



11. Develop an application to show live cricket score.

Program :

```
const axios = require("axios");
const http = require("http");
const static = require("node-static");
const url = require("url");
const websocket = require("ws");

var fileServer = new static.Server("./public");
var server = http.createServer((req, res) => {
  fileServer.serve(req, res);
});

var latestData = null;

server.listen(8000, () => {
  console.log("server listening on port 8000");
});

async function fetchMatchScore() {
  try {
    var response = await
    axios.get("https://api.cricapi.com/v1/currentMatches?apikey=0bf9e0f5-5333-4925-912f-5a5511d62c19&offset=0");
    return response.data;
  } catch (err) {
    console.log(err)
  }
}
```

```

}

var wss = new websocket.Server({ server: server });
wss.on("connection", async (ws) => {
  var data = await fetchMatchScore();
  ws.send(JSON.stringify(data));
});

async function updateDataAndBroadcast() {
  latestData = await fetchMatchScore();
  if (latestData !== null) {
    wss.clients.forEach((client) => {
      if (client.readyState === websocket.OPEN) {
        client.send(JSON.stringify(latestData));
      }
    });
  }
}

setInterval(updateDataAndBroadcast, 5000);

```

