Introduction to Hibernate (ORM Framework)

What is Hibernate?

o A Java **ORM (Object-Relational Mapping)** framework. o Maps Java classes to database tables and Java objects to table rows.

Why Hibernate?

- Built as an alternative to **JDBC** (reduces boilerplate code).
- Simplifies database operations by handling SQL internally Key Advantages

Over JDBC:

- No need to write repetitive JDBC code (e.g., connections, result sets).
- Automatic mapping of objects to tables.
- Supports caching, transactions, and lazy loading.

Hibernate as an ORM Framework

- Key Features of Hibernate:
- 1. **ORM Framework**: Maps Java classes ↔ Database tables.
- 2. **Open Source**: Freely available, modifiable, and widely supported.
- 3. **JDBC Alternative**: Simplifies database interactions.
- 4. Mapping:
- Class → Table
- Object → Row
- Fields → Columns
- 5. **Simplified Code**: Minimal boilerplate for CRUD operations.
- 6. **Performance Optimization**:
 - Caching mechanisms (First-Level and Second-Level Cache).
 - Lazy loading (load data only when needed)
- 7. **Automatic Table Generation**: o Hibernate can **auto-create database tables** from entity classes using annotations

(e.g., @Entity, @Table).

8. **Exception Handling**: o Converts JDBC's checked exceptions (e.g., SQLException)

to unchecked

exceptions (e.g., HibernateException).

o Example: Deleting a null object throws IllegalArgumentException,

not NullPointerException.

- 9. Query Capabilities:
- HQL (Hibernate Query Language):

Database-agnostic language for complex operations (joins, aggregations).

Native SQL: Execute DB-specific queries with Advantages

Over JDBC:

No manual handling of ResultSet or SQL syntax differences.

10. Integration with JPA (Java Persistence API):

Hibernate is a **JPA-compliant** framework.

Uses standard JPA annotations (e.g., @Entity, @Id, @OneToMany).

11. Simplified CRUD Operations:

Perform database operations using objects (instead of raw SQL).

Explain JPA

- Enables developers to map, store, update, and retrieve data between relational databases (e.g., MySQL, PostgreSQL) and Java objects (and vice versa).
 - Simplifies database interactions by abstracting low-level SQL/JDBC code.
 - Map: Define relationships between Java classes and database tables using annotations (e.g., @Entity, @Table).
 - **Store**: Save Java objects to the database

(e.g., entityManager.persist(object)).

• **Update**: Modify existing database entries via object changes

(e.g., entityManager.merge(object)).

• Retrieve: Fetch data from the database as Java objects

(e.g., entityManager.find(Employee.class, id)).

Steps to Create a Maven Project

1. Create Project:

- o Open **Project Explorer** (in IDEs like Eclipse).
- Press Ctrl+N (or use the IDE's menu for creating a new project).
- Search for "Maven" in the wizard.
- Select Maven Project → Click Next.
- Check "Create a simple project" (skip archetype selection).
- Click Next.
- o Enter:
- Group Id: Your base package name (e.g., com.example).
- Artifact Id: Your project name (e.g., demo-app).
- o Click **Finish**. The Maven project will be generated.
- Add Hibernate and MySQL Dependencies:
 - 2. Go to https://mvnrepository.com (corrected URL).
 - 3. Search for:
 - o **Hibernate Core**: Use version 5.6.10.Final
 - PostgreSql jdbc :

Creating a persistence.xml File

1. Purpose:

- A configuration file (XML format) for JPA to define database connections, entity mappings, and persistence settings.
- 2. Steps:
- o **Right-click** your project's source folder (e.g., src/main/resources).
- Select New → File (or press Ctrl+N).
- Create a folder named META-INF.

Inside META-INF, create a file named persistence.xml

What is a JPA Entity Class?

An entity class is a **POJO** (**Plain Old Java Object**) annotated with <code>@Entity</code>. It represents a table in a relational database, where each instance of the class corresponds to a row in that table.

Requirements for Entity Classes

1.@Entity Annotation:

The class **must** be annotated

with @Entity (javax.persistence.Entity Or jakarta.persistence.Entity).

2.'No-Argument Constructor:

A **public or protected** no-argument constructor (not "publication protected") is required.

3.Non-Final Class and Members:

 The class and its fields must not be declared final (to allow proxy generation for lazy loading).

4.Encapsulation:

Fields are typically private with getter and setter methods

5.Primary Key:

At least one field must be annotated with @Id.

Use @GeneratedValue to auto-generate primary keys.

Performing CRUD Operations

1) EntityManagerFactory (EMF):

Creates EntityManager instances. Configured via persistence.xml

2) EntityManager

Manages entity lifecycle (create, read, update, delete)

3) EntityTransactions:

```
Wrap operations in transactions
using em.getTransaction().begin() and commit()
```

EntityManagerFactory (EMF)

- Interface in the javax.persistence package.
- Creates a connection between a Java application and the database.
- Handles "Load or Register Driver"

```
EntityManagerFactory entityManagerFactory =
Persistence.createEntityManagerFactory("persistence_unitname");
```

Persistence Class:

- Helper class in javax.persistence.
- createEntityManagerFactory() method initializes EMF.

Key Points:

- 1. EMF objects are created via createEntityManagerFactory().
- 2. The input to createEntityManagerFactory() is the name of the persistence unit name (e.g., persistenceunit).
- 3. EMF provides EntityManager instances for database operations

EntityManager

- An interface in the javax.persistence package used to perform CRUD operations.
- Manages entity lifecycle (e.g., persisting, querying, updating, deleting entities).
 - EntityManager entityManager = entityManagerFactor
 y.createEntityManager();

- Steps:
 - o Use the EntityManagerFactory to create an EntityManager.
 - o createEntityManager() returns an EntityManager object.

EntityTransaction

- Interface in the javax.persistence package used to manage database transactions.
- EntityTransaction entityTransaction = entityManager.getTransaction();
- Non-select operations (e.g., INSERT, UPDATE, DELETE) require an active transaction

Core Methods in Hibernate/JPA

```
persist(Object entity)
```

• **Purpose**: Saves a new entity into the database.

```
remove (Object entity)
```

• **Purpose**: Deletes an entity from the database

```
find(Class<T> entityClass, Object primaryKey)
```

• Purpose: Retrieves an entity by its primary key.

```
merge(T entity)
```

• **Purpose**: Updates or inserts an entity.

```
createQuery(String jpql)
```

• **Purpose**: Executes a custom JPQL (Java Persistence Query Language) query

@OneToOne Mapping

Unidirectional

- One entity points to another using @OneToOne.
- A foreign key is created in the owning entity

```
@Entity
public class User {
    @Id
    private int id;

@OneToOne
    @JoinColumn(name = "profile_id")
    private Profile profile;
}
```

- In the DB, User table will have a profile_id column (foreign key).
- Profile doesn't know about User.

Bidirectional

- Both entities are aware of each other.
- One side is owning, other side uses mappedBy

```
@Entity
public class User {
    @Id
    private int id;

@OneToOne(mappedBy = "user", cascade = CascadeType.ALL)
    private Profile profile;
}
```

```
@Entity
public class Profile {
    @Id
    private int id;

    @OneToOne
    @JoinColumn(name = "user_id")
    private User user;
}
```

Use mappedBy on the non-owning side to avoid duplicate foreign keys.

@OneToMany Mapping

Unidirectional

- One entity has a collection of another entity.
- Uses @JoinColumn since only one side knows the relation.

```
@Entity
public class Department {
    @Id
    private int id;
    @OneToMany
    @JoinColumn(name = "dept_id") // column in Employee table
    private List<Employee> employees;
```

- Only Department knows about Employee.
- Foreign key dept id will be in Employee table

Bidirectional

- Both entities are aware of each other.
- Use mappedBy in the parent entity

```
@Entity
public class Department {
  @ld
  private int id;
  @OneToMany(mappedBy = "department", cascade = CascadeType.ALL)
  private List < Employee > employees;
@Entity
public class Employee {
  @ld
  private int id;
  @ManyToOne
  @JoinColumn(name = "dept_id")
  private Department department;
}
```

Employee is the owning side with foreign key

@ManyToOne Mapping

- Many child entities are linked to one parent.
- Always owning side must use @JoinColumn.

```
@Entity
public class Employee {
    @Id
```

```
private int id;

@ManyToOne

@JoinColumn(name = "dept_id")
private Department department;
}
```

- Creates a dept id foreign key in Employee table.
- Common in bidirectional @OneToMany and @ManyToOne.

Mapping Type	Direction	Owning Side	Annotation Notes
@OneToOne	Unidirectional	Entity with FK	Use @JoinColumn
@OneToOne	Bidirectional	One with @JoinColumn	Other side uses mappedBy
@OneToMany	Unidirectional	Collection holder	Use @JoinColumn on parent
@OneToMany	Bidirectional	Child (with @ManyToOne)	Parent uses mappedBy
@ManyToOne	Always Owning	Child entity	Must use @JoinColumn

@ManyToMany

The @ManyToMany annotation is used in Hibernate when each entity can relate to multiple instances of the other entity.

- A Student can enroll in multiple Courses
- A Course can have multiple Students

```
@Entity
public class Student {
    @Id
    private int id;
    private String name;
    @ManyToMany
    @JoinTable
```

```
private List<Course> courses;
}
@Entity
public class Course {
    @Id
    private int id;
    private String title;
}
```

Bidirectional ManyToMany

Both entities are aware of the relationship

```
@Entity
public class Student {
    @Id
    private int id;
    private String name;

    @ManyToMany
    @JoinTable
    private List<Course> courses;
}

@Entity
public class Course {
    @Id
    private int id;
    private String title;
```

```
@ManyToMany(mappedBy = "courses")
private List<Student> students;
```

- Student is still the owning side and defines @JoinTable.
- Course is the inverse side and uses mappedBy = "courses".
- Only the owning side manages the association table

@Entity

}

- Marks a Java class as a **persistent entity**.
- Maps the class to a table in the database.
- Every entity must have a **primary key**

@Id

- Specifies the **primary key** of the entity.
- Must be applied to a single field/property per en

@GeneratedValue

- Used with @Id to auto-generate primary key values.
- Strategies:
 - o AUTO: Default, lets provider choose strategy.
 - o IDENTITY: Uses DB auto-increment column.
 - o sequence: Uses database sequence.
 - o TABLE: Uses a separate table for ID generation.

@Table

- Used to specify table-level details like:
 - o Custom table name.
 - o Unique constraints.
 - o Indexes.
- Optional; if not provided, the table name defaults to the entity class name.

@Column

- Used to customize how a field maps to a database column.
- Common attributes:
 - o name: Column name.
 - o nullable: Allows null values or not.
 - o length: Sets max length for String columns.
 - o unique: Enforces uniqueness.

@SequenceGenerator

- Used with @GeneratedValue(strategy = SEQUENCE) to define a database sequence.
- Attributes:
 - o name: Generator name.
 - o sequenceName: Actual DB sequence name.
 - o allocationSize: Increment size (default 50, often set to 1).

@JoinColumn

- Defines the foreign key column for associations like @OneToOne or @ManyToOne.
- Attributes:
 - o name: Name of the foreign key column.
 - o referencedColumnName: Column in the target table being referenced (default is id).

@JoinTable

- Used in @ManyToMany and some @OneToMany mappings.
- Specifies the **join table** that connects two entities.
- Attributes:
 - o name: Join table name.
 - o joinColumns: Foreign key column for the current entity.
 - o inverseJoinColumns: Foreign key column for the other entity.

OneToOne

- Defines a one-to-one association between two entities.
- Owning side uses @JoinColumn.
- Can be unidirectional or bidirectional

@OneToMany

- Defines a one-to-many association (e.g., Department \rightarrow Employees).
- Usually mapped by a collection (e.g., List, Set).
- Requires mappedBy on the inverse side in bidirectional mappings.

@ManyToOne

- Defines a many-to-one association (e.g., Employees \rightarrow Department).
- Usually the owning side of @OneToMany.

@ManyToMany

- Defines a many-to-many association (e.g., Students ↔ Courses).
- Requires @JoinTable on the owning side.
- mappedBy is used on the inverse side in bidirectional mappings.

What is Cascading in Hibernate?

Cascading in Hibernate means that **operations on one entity can automatically propagate to related entities**. This is particularly useful in **parent-child relationships**, so you don't have to manually perform the same operation on all associated objects.

If you save/delete the parent, Hibernate will automatically save/delete the child too — based on the cascade type.

Where is Cascade Used?

Cascade is used in **association annotations** like:

- @OneToOne
- @OneToMany
- @ManyToOne
- @ManyToMany

CascadeType.PERSIST

• Saves parent and associated child entities automatically.

CascadeType.MERGE

• Updates both parent and child.

CascadeType.REMOVE

• Deletes both parent and child from DB.

CascadeType.ALL

• It includes **ALL** the above type

CascadeType Description

ALL	Applies all cascade operations (PERSIST, MERGE, REMOVE, REFRESH, DETACH)
PERSIST	When the parent is persisted (saved), the child is also persisted
MERGE	When the parent is merged (updated), the child is also merged
REMOVE	When the parent is removed (deleted), the child is also removed
REFRESH	When the parent is refreshed from DB, the child is also refreshed
DETACH	When the parent is detached from persistence context, the child is also detached

What is Fetching in Hibernate?

- **Fetching** is the process of **loading associated entities or collections** when an entity is retrieved from the database.
- It controls when and how related data is loaded (eagerly or lazily).

What is FetchType?

- FetchType is an **enum** in JPA that defines the **fetching strategy** for associations.
- It has two values:
 - o EAGER
 - o LAZY

EAGER Fetching

- Loads related entities **immediately** with the main entity query (usually via a JOIN).
- Pros:
 - No extra query later; data ready immediately.
- Cons:
 - May fetch more data than needed \rightarrow **performance overhead**.
 - Can lead to Cartesian product or heavy joins in complex queries.

LAZY Fetching

- Loads related entities only when accessed in the code.
- Pros:
 - Improves performance by loading data **only when necessary**.
- Cons:
 - Accessing lazy-loaded data outside of a session causes LazyInitializationException.
 - Requires open session or proper transaction management.

Relationship DefaultFetchType

@OneToOne EAGER
@ManyToOne EAGER
@OneToMany LAZY
@ManyToMany LAZY