CP Questions

Competitive Programming - Interview/Exam Type Questions

Recursion and Basics

- 1. **Generate All Subsets of a Set**: Write a recursive function to generate all subsets of a given set.
 - Explanation: This involves exploring all combinations of elements using backtracking.
- 2. Tower of Hanoi: Solve for n disks.
 - Explanation: The problem demonstrates recursive problemsolving, breaking the problem into smaller sub-problems.
- 3. **Fibonacci Numbers**: Calculate the nth Fibonacci number using recursion.
 - Explanation: Highlights the importance of base cases and recursive calls.
- 4. Count Number of Increasing Subsequences: Count all strictly increasing subsequences in an array.
 - Explanation: Use dynamic programming to efficiently count subsequences in $O(n^2)$.

Arrays and Array Lists

- 1. Find the Missing Number in an Array: An array contains integers from 1 to n with one missing number. Find it.
 - Explanation: Use summation formula or XOR operation for O(n) complexity.
- 2. Two Sum Problem: Find two numbers in an array that add up to a specific target.
 - Explanation: Use a hash table to achieve O(n) time complexity.
- 3. Subarray with Given Sum: Find a subarray with a given sum in an unsorted array.
 - Explanation: Use a sliding window or prefix sum technique for optimization.

- 4. Print Minimum Element of the Array: Find and print the smallest element in an array.
 - Explanation: Traverse the array once to determine the minimum element in O(n).
- 5. Print Smallest K Elements in the Same Order: Extract and print the smallest K elements while maintaining their order in the array.
 - Explanation: Use a min-heap for efficient extraction and a list for maintaining order.
- 6. Find Duplicate and Missing Elements in O(n): Identify one missing and one duplicate element in an array.
 - Explanation: Use XOR or sum/difference techniques to achieve O(n) time complexity.
- 7. Four Elements Such That a+b = c+d: Find four numbers in an array that satisfy the equation a+b = c+d.
 - Explanation: Use a hash table to store and check pairs of sums efficiently.

Linked Lists

- 1. **Detect and Remove Loop**: Identify if a loop exists in a linked list and remove it.
 - Explanation: Use Floyd's cycle detection algorithm (slow and fast pointers).
- 2. Merge Two Sorted Linked Lists: Merge two sorted linked lists into a single sorted list.
 - Explanation: Use a two-pointer approach for efficient merging.
- 3. Reverse a Linked List: Reverse the nodes of a singly linked list.
 - Explanation: Use iterative or recursive techniques for inplace reversal.
- 4. Last Nth Node of the Linked List: Find the nth node from the end of a linked list.
 - Explanation: Use two pointers where the second pointer starts after advancing the first by n steps.
- 5. Find the Middle Element of a Linked List: Find the middle element of a singly linked list.
 - Explanation: Use slow and fast pointer traversal to locate the middle node in one pass.
- 6. Remove a Loop in a Single Linked List: Detect and remove a loop in a linked list.

• Explanation: Use Floyd's algorithm to detect the loop and pointers to remove it.

Strings

- 1. Longest Palindromic Substring: Find the longest palindromic substring in a given string.
 - Explanation: Use dynamic programming or expand around the center for efficient computation.
- 2. Anagram Check: Determine if two strings are anagrams of each other.
 - Explanation: Use a frequency count approach with a hash table.
- 3. **String Compression**: Compress a string by replacing repeated characters with their count.
 - Explanation: Implement two-pointer traversal for in-place compression.
- 4. First Unique Character: Identify the first unique character in a string.
 - Explanation: Use a hash map to store character frequencies and iterate through the string.
- 5. Reverse the Individual Words of the String: Reverse each word in a given string while maintaining the word order.
 - Explanation: Split the string by spaces, reverse each word, and join them back.
- 6. Custom Case of the Given String: Implement logic to change a string into a custom case format.
 - Explanation: Modify the string as per the specified custom rules (e.g., alternating cases).

Stacks & Queues

- 1. Evaluate Postfix Expression: Given a postfix expression, evaluate its value using a stack.
 - Explanation: Push operands onto the stack and apply operators when encountered.
- 2. Implement Min Stack: Design a stack that supports push, pop, and retrieving the minimum element in O(1) time.

- Explanation: Use an auxiliary stack to keep track of minimum values.
- 3. Check for Balanced Parentheses: Determine if an expression has balanced brackets.
 - Explanation: Use a stack to match opening and closing brackets.
- 4. Implement a Stack Using One Queue: Design a stack using a single queue.
 - Explanation: Perform operations by rearranging elements in the queue.
- 5. Implement Queue Using Stack: Design a queue using two stacks.
 - Explanation: Use two stacks (one for enqueue, one for dequeue operations).

Trees

- 1. Lowest Common Ancestor: Find the lowest common ancestor of two nodes in a binary tree.
 - Explanation: Recursively traverse the tree to find the split point of the two nodes.
- 2. Check if a Tree is a BST: Verify if a binary tree satisfies the binary search tree property.
 - Explanation: Use in-order traversal or range checking for validation.
- 3. Serialize and Deserialize a Binary Tree: Convert a binary tree into a string and reconstruct it.
 - Explanation: Use pre-order traversal for serialization and deserialization.
- 4. Left View of a Binary Tree: Print the nodes visible when the tree is viewed from the left.
 - Explanation: Use level order traversal to collect the first node of each level.
- 5. Flatten a Binary Tree: Convert a binary tree into a "flattened" linked list-like structure.
 - Explanation: Use recursive traversal to modify the tree inplace.
- 6. Sum from Root to Leaf: Calculate the sum of all root-to-leaf paths in a binary tree.
 - Explanation: Use DFS to accumulate path sums.

Graphs

- 1. **Detect Cycle in a Graph**: Detect a cycle in both directed and undirected graphs.
 - Explanation: Use DFS with visited and recursion stack arrays for directed graphs, and union-find for undirected graphs.
- 2. Dijkstra's Algorithm: Find the shortest path from a source to all vertices in a graph.
 - Explanation: Use a priority queue for efficient shortest path computation.
- 3. **Topological Sort**: Perform topological sorting of a directed acyclic graph (DAG).
 - Explanation: Use Kahn's algorithm or DFS-based approach.
- 4. Check Whether the Graph is Bipartite: Determine if a graph can be colored using two colors.
 - Explanation: Use BFS or DFS with alternating colors to validate bipartiteness.
- 5. Shortest Distance Between Every Pair: Find the shortest paths between all pairs of vertices.
 - Explanation: Use Floyd-Warshall algorithm for dense graphs.
- 6. **Detect Loop in a Directed Graph**: Identify if there's a cycle in a directed graph.
 - Explanation: Use DFS with a recursion stack to check for back edges.

Additional Problems

- 1. Find Symmetric Pairs in a Relation
 - Explanation: Use a hash table to store and check for symmetric pairs.
- 2. Median of a Stream of Integers
 - Explanation: Use two heaps (max-heap for lower half and min-heap for upper half).
- 3. Last Non-Zero Digit of the Factorial
 - Explanation: Remove trailing zeros by tracking factors of 2 and 5 while multiplying.
- 4. Shortest Distance Between Every Pair

• Explanation: Use Floyd-Warshall algorithm for all-pairs shortest path computation.