

Problem 1:

With the following data:

$$a_1 = 0.5$$

$$a_2 = 0.3$$

$$a_3 = 0.2$$

$$-\pi/3 \leq q_1 \leq \pi/3$$

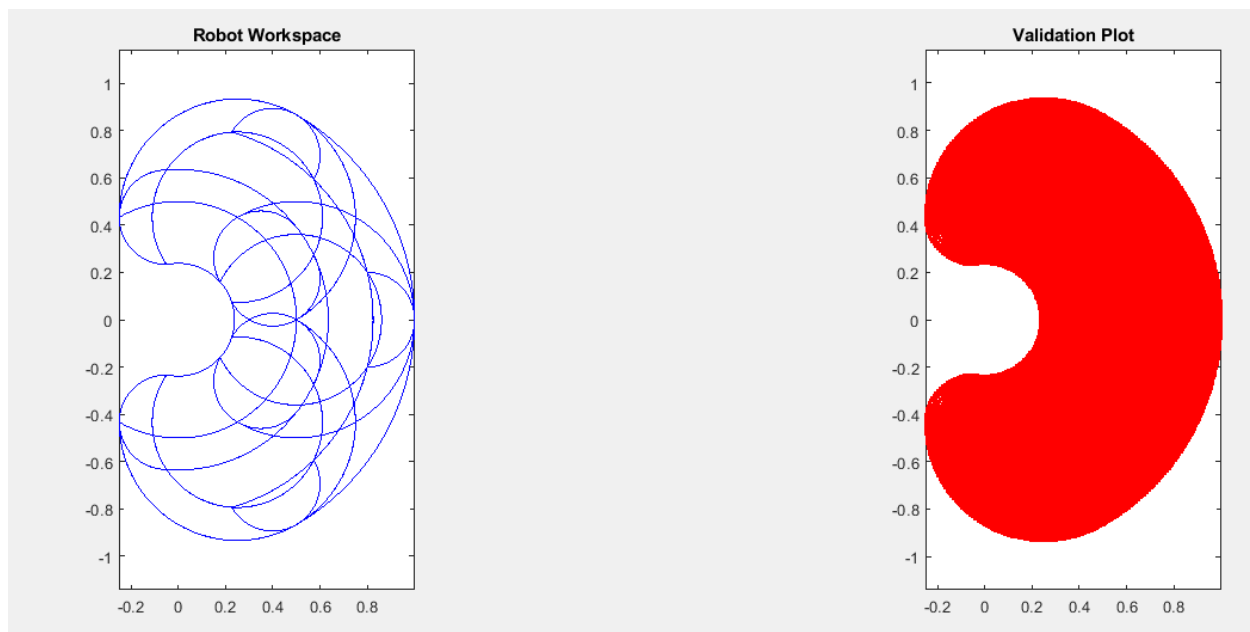
$$-2\pi/3 \leq q_2 \leq 2\pi/3$$

$$-\pi/2 \leq q_3 \leq \pi/2$$

Create the robot Workspace

Solution:

Result:



Steps:

1. Define all the link lengths and the joint angle limits.
2. Following the steps to generate the mapping from joint to Cartesian coordinates
 - a. Generate all the possible matrices with all the joints at their limits → We have 3 joints and there are only 2 possible values, Max and Min so we have 2^n possible matrices. Total 8 matrices.
 - b. Keep any one of the joints to its limit and rest of all the joints to 0, repeat the step for all the joints, We get 2 possibilities for 1 joint and repeat the step for 2 more joints → resulting in 6 more matrices.
 - c. Keep any two of the joints to its limit and rest of all the joints to 0, repeat the steps for all the combination joints → we get 12 such combinations
 - d. We have a total of 26 matrix combinations where all the 2 joints take value from lower limit to upper limit and 0.

- e. Find combinations of 2 matrices which have only one of the elements in respective matrices as different.
 - i. To find the combinations, Check the similarities in the matrices by comparing (== symbol), we get the resulting matrix as 1's and 0', where if the values are same, we get the result as 1 and if different, the value is 0.
 - ii. Since we need to have combinations with only one value different, we check the count of non 0 values, if the count is 2, Both the matrices are a combination.
 - iii. Repeat the comparisons of all the 26 matrices with each other.
- f. To generate the workspace of the robot, we need to plot the values of x and y of the end effector.
 - i. We use the equations below to find the pose of x and y

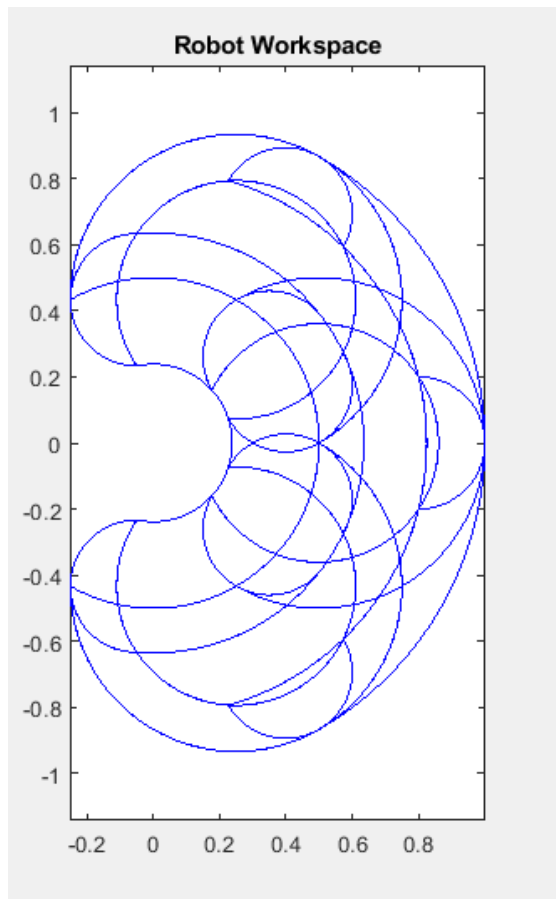

```
%Xp =
a1*cos(m(:,1))+a2*cos(m(:,1)+m(:,2))+a3*cos(m(:,1)+m(:,2)+m(:,3));
%Yp =
a1*sin(m(:,1))+a2*sin(m(:,1)+m(:,2))+a3*sin(m(:,1)+m(:,2)+m(:,3));
```
 - ii. Split the difference angle in 50 steps, for eg : m1 = [0,0,q1_max] and m2 = [0 0 q1_min], we split the q1 angle in 50 steps starting from the lower limit to upper limit and pass the angle to the above equations.
 - iii. If the different values is the 3rd angle, the new equation will be as shown below


```
x = a1*cos(splits(end,:))+a2*cos(splits(end,:)+m(i,2))+a3*cos(splits(end,:)+m(i,2)+m(i,3));
y = a1*sin(splits(end,:))+a2*sin(splits(end,:)+m(i,2))+a3*sin(splits(end,:)+m(i,2)+m(i,3));
```
 - iv. If the different values is the 2nd angle, the new equation will be as shown below


```
x = a1*cos(m(i,1))+a2*cos(m(i,1)+splits(end,:))+a3*cos(m(i,1)+splits(end,:)+m(i,3));
y = a1*sin(m(i,1))+a2*sin(m(i,1)+splits(end,:))+a3*sin(m(i,1)+splits(end,:)+m(i,3));
```
 - v. If the different values is the 1st angle, the new equation will be as shown below


```
x = a1*cos(m(i,1))+a2*cos(m(i,1)+m(i,2))+a3*cos(m(i,1)+m(i,2)+splits(end,:));
y = a1*sin(m(i,1))+a2*sin(m(i,1)+m(i,2))+a3*sin(m(i,1)+m(i,2)+splits(end,:));
```
 - g. Plot the x and y values

Result Graph :



Part 2:

Validate the above workspace:

Step:

1. We split the limit of joint angles in 50 steps each.
2. Plot the x and y values of all the new values of q_1, q_2 and q_3 .
3. Below is the resulting graph.

Graph :

