vps5_final_report_template.pdf

by Vivek Prakash Shah

Submission date: 28-Apr-2025 01:07AM (UTC+0100)

Submission ID: 256834947

File name: vps5_final_report_template.pdf (338.32K)

Word count: 4790 Character count: 36992



School of Computing and Mathematical Sciences

CO7201 Individual Project

Final Report Template

Finance Tracker

Vivek Shah vps5@student.le.ac.uk Student Id - 239062179

Project Supervisor: Dr. Babajide Afeni Principal Marker: Dr. Craig Bower

> Word Count: 4500 Submission Date – 28/04/2025

DECLARATION

All sentences or passages quoted in this report, or computer code of any form whatsoever used and/or submitted at any stages, which are taken from other people's work have been specifically acknowledged by clear citation of the source, specifying author, work, date and page(s). Any part of my own written work, or software coding, which is substantially based upon other people's work, is duly accompanied by clear citation of the source, specifying author, work, date and page(s). I understand that failure to do this amounts to plagiarism and will be considered grounds for failure in this module and the degree examination as a whole.

Name: Vivek Shah Date: 28/04/2025

Abstract

This dissertation presents the design, development, and evaluation of Finance Tracker, a personal finance management mobile application developed for Android devices. The primary goal of the application is to assist users in tracking their income and expenses, managing monthly budgets, and gaining insights into their financial habits through intuitive data visualization.

The application was developed using Kotlin and Jetpack Compose with a Clean Architecture approach. Data storage is managed both locally using Room Database and in the cloud via Firebase Firestore, enabling multi-device synchronization. Key features include user authentication (email/password and Google Sign-In), multi-currency support with real-time exchange rates, and category-based expense tracking.

Through manual testing and user feedback, the Finance Tracker app demonstrates high usability, performance, and reliability. Future enhancements, such as subscription tracking and machine learning-based spending predictions, have been identified to further improve the user experience.

Table of Contents

1 Introduction			8
	1.1	Background And Motivation	8
	1.1.1	Problem Statement	8
	1.2	Aim And Objectives	9
	1.2.1	Relevance of Project	9
	1.2.2	Aim	10
	1.2.3	Objectives	10
	1.3	Structure Of Dissertation	11
2	Liter	ature Review	12
3	Requ	irements Analysis	14
	3.1	Essential Requirements	14
	3.2	Desirable Requirements	14
	3.3	Optional Features	14
4	Syste	em Design and Architecture	16
	4.1	Architectural Overview	16
	4.2	Clean Architecture Layers	16
	4.2.1	Presentation Layer	16
	4.2.2	Domain Layer	16
	4.2.3	Data Layer	16
	4.3	Database Design and Data Flow	16
	4.4	Communication Between Layers	16
	4.5	Application Flow	16
	4.6	Scalability and Maintainability	16
5	Tech	nologies and Tools Used	17
6	Impl	ementation	18
	6.1	Front End Development (UI) Implementation	18
	6.1.1	Architecture	18
	6.1.2	User Interface Design	18
	6.1.3	User Input and Validation	18
	6.1.4	Important Features/Components	18
	6.1	.4.1 Google Sign-In	18

6.1.4	2.2 Currency selection	18
6.1.4	Add Transaction Form	18
6.1.4	1.4 Charts and Visualization	18
6.2 B	ack End Development	18
6.2.1	Architecture	18
6.2.2	Database Design	18
6.2.3	Cloud Integration	18
6.2.4	API Integration (if any)	18
6.2.5	Important Features	19
6.2.5	5.1 Authentication	19
6.2.5	5.2 Syncing transactions to Firebase	19
6.2.5	5.3 Profile data saving	19
6.2.5	5.4 Currency conversion fetching	19
7 Testing	g and Evaluation	20
7.1 S	ystem Testing	20
7.1.1	Purpose	20
7.1.2	Unit Testing	20
7.1.3	Integration Testing	20
7.1.4	Manual Testing	20
7.1.5	Test Cases	20
7.1.6	Test coverage	20
7.2 U	Sability Testing	20
7.2.1	Purpose	20
7.2.2	Recruiment and Orientation	20
7.2.3	Introduction to the App and Display of Diff screens	20
7.2.4	Usability Testing Scenario	20
7.2.4	1.1 Initial App Exploration and Profile Setup	20
7.2.4	Adding and Categorizing Expenses	20
7.2.4	3.3 Setting and Monitoring Budget Goals	20
7.2.4	1.4 Visualizing Transactions and Budget Trends	20
7.2.4	Managing Multiple User Profiles	20
7.2.4	1.6 Using Pre-Purchase Features	20
7.2.5	Study Result	20

8	Ch	allenges and Solutions21		
8	.1	Technical Challenges	21	
8	.2	UI/UX Challenges	21	
8	.3	Performance Challenges	21	
8	.4	Testing Challenges	21	
9	Fu	iture Work		
9	.1	Feature Enhancements		
9	.2	Technical Improvements	22	
9	.3	User Experience (UX) Enhancements	22	
9	.4	Integration with External Services	22	
9	.5	Scalability and Cloud Optimization	22	
10		Conclusion	23	
11		References		
12		Appendices	25	

List of Figures and Tables	

1 Introduction

1.1 Background And Motivation

My interest in application development began when I started working on basic app projects during my earlier studies. Later, in conversation with a friend, I learned that he managed his expenses by manually recording them in notes. This inspired me to think about a more organized and efficient way to manage personal finances through a dedicated application.

During my master's studies, I also took a subject on mobile application development, where I developed a petition management app using XML and Java. This experience further strengthened my interest in the field. After completing that project, I decided to work on an expense management application for myself.

Moving to a new country as a student and managing expenses while balancing part-time work proved to be challenging. This personal need became the primary motivation for building an expense tracking app to help manage my finances more effectively.

While researching the latest trends in app development, I found that Java is gradually being phased out in favor of Kotlin, which is now the preferred and future language for Android development. Additionally, I discovered that Jetpack Compose offers a more streamlined and efficient approach to designing user interfaces compared to the traditional XML method.

One might question why I chose to develop a new app instead of using an already existing expense management application. Although there are many apps available in the market, most either come with limited free features, intrusive advertisements, or require paid subscriptions for full access. I wanted an application that could be tailored exactly to my needs — simple, lightweight, and free of unnecessary complexities. Moreover, building my own app allowed me to apply my learning practically, explore modern development tools, and create a project that would contribute to my professional portfolio.

Driven by the desire to learn modern technologies, strengthen my skills, and lay a strong foundation for my future career, I decided to learn Kotlin and Jetpack Compose and use them to build this project.

This blend of personal necessity, academic learning, and future career aspirations formed the core motivation behind this project.

1.1.1 Problem Statement

In today's fast-paced world, managing personal finances has become increasingly complex, particularly for individuals who struggle to keep track of their income, expenses, and savings. Many people often rely on manual methods, such as note-taking or spreadsheets, which are prone to errors, time-consuming, and lack accessibility. Additionally, numerous finance tracking applications available in the market either come with complex user interfaces, limited free features, require paid subscriptions for full access, or fail to provide essential functionalities like multi-currency support and offline accessibility.

Furthermore, many of the existing apps fail to address privacy concerns, often collecting excessive user data or requiring constant internet access, leaving users vulnerable to data breaches or lack of privacy control. Users need a more efficient, secure, and customizable solution that empowers them to manage their finances seamlessly, without the constraints of ads, subscription costs, or complex setups. There is also a growing demand for applications that provide real-time data visualization, secure cloud synchronization, and offline access, which many existing apps do not adequately support.

Thus, the problem arises from the lack of a comprehensive, secure, and user-friendly mobile solution that allows users to efficiently manage their finances, track their spending habits, set and monitor budgets, and gain insights into their financial situation in a personalized and accessible manner.

This project aims to solve these challenges by developing a Finance Tracker App that is easy to use, provides essential features for effective financial management, and ensures security and privacy while being accessible offline and on multiple devices.

1.2 Aim And Objectives

In today's fast-paced world, managing personal finances effectively has become a critical necessity. Many individuals struggle with tracking their income, expenses, and savings, leading to overspending and inadequate financial planning. While numerous finance tracking applications are available, most are either too complex, require subscriptions, or lack essential features such as multi-currency support and offline accessibility. This project aims to address these shortcomings by developing a user-friendly, secure, and feature-rich Finance Tracker App designed to streamline the management of personal finances.

1.2.1 Relevance of Project

The need for a personalized and efficient finance tracking solution is driven by the following factors:

- i. Growing reliance on digital solutions: Mobile apps have become the primary medium for individuals to manage various aspects of their daily lives, including financial activities. The increasing reliance on mobile devices for financial management highlights the demand for accessible, intuitive apps.
- ii. Need for better financial awareness: Many individuals lack the tools to effectively track and analyze their spending patterns, leading to overspending, poor budgeting, and limited savings. Providing an accessible and easy-to-use finance tracker can significantly improve financial literacy and empower users to make better financial decisions.
- iii. Accessibility and privacy concerns: While many existing finance apps require constant internet access, this limits usability for individuals in offline situations. Additionally, privacy concerns surrounding the collection of personal data by these apps emphasize the need for secure, offline-capable solutions.
- iv. Customization and flexibility: Every individual has unique financial habits and needs. A finance tracker that offers customizable categories, multi-currency support, advanced filtering options, and data export features can cater to a wider range of user preferences, enhancing their overall financial management experience.

1.2.2 Aim

The primary goal of this project is to develop a secure, intuitive, and feature-rich mobile application that helps users manage their personal finances efficiently. The app will provide expense tracking, budgeting tools, financial data visualization, and multi-device synchronization to enhance user experience and financial awareness.

12.3 Objectives

To achieve the aim outlined above, the specific objectives of the project are as follows:

- Develop a simple, user-friendly interface using Jetpack Compose to facilitate easy tracking of expenses and income.
- Implement robust budgeting features that allow users to set monthly budgets and monitor their spending habits.
- Provide dynamic financial visualizations (such as charts and graphs) to enhance users' understanding of their financial data.
- Integrate multi-currency support, allowing users to manage their finances in different currencies with live or cached exchange rates.
- Ensure offline functionality so that users can add and view transactions even when there is no internet connection.
- Implement secure authentication mechanisms (e.g., email/password login and Google Sign-In) to ensure the protection of user data.
- Enable data synchronization across multiple devices via secure cloud storage (Firebase integration) to ensure seamless access to financial data from any device.
- Allow the export of financial data in CSV or PDF formats for offline backup or external analysis.
- Maintain high standards of privacy and data security, minimizing unnecessary data collection and providing users with control over their personal information.
- Conduct thorough testing and evaluation of the application to ensure its reliability, performance, and overall user satisfaction.

1.3 Structure Of Dissertation

Explain briefly what each chapter will contain:

- Chapter 1: Introduction(this) This chapter introduces the project, outlining its background, objectives, and significance. It provides an overview of the problem being addressed and sets the foundation for the report.
- Chapter 2: Literature Review This chapter discusses previous research, existing
 solutions, and technologies relevant to the project. It highlights gaps and how the current
 work aims to address them.
- Chapter 3 Requirement Analysis This chapter details the functional and nonfunctional requirements identified during the planning phase, forming the basis for system development.
- Chapter 4: System Design and Architecture This chapter describes the design
 approach, including system architecture diagrams, data flow, and design principles used
 to create an efficient and scalable solution.
- Chapter 5: Technologies and Tools Used This chapter lists and explains the
 programming languages, frameworks, libraries, and tools utilized during the development
 of the project.
- Chapter 6: Implementation This chapter provides a detailed explanation of how the system was developed, including key features, coding practices, and integration of various modules.
- Chapter 7: Testing and Evaluation This chapter discusses the testing strategies
 employed to verify the system's functionality, performance, and reliability, along with
 evaluation results
- Chapter 8: Challenges and Solutions This chapter outlines the major challenges
 encountered during the project and the strategies or solutions adopted to overcome them.
- Chapter 9: Future Work This chapter suggests potential enhancements, optimizations, and additional features that could be explored to further improve the system.
- Chapter 10: Conclusion This chapter summarizes the overall work, reflecting on the
 achievements, learnings, and the successful fulfillment of the project objectives.
- Chapter 11: References This chapter lists all the academic papers, articles, books, websites, and other resources referenced throughout the project.
- Chapter 12: Appendices This chapter includes supplementary materials like diagrams, additional data, code snippets, or documentation that supports the main content but is too detailed for the main body.

2 Literature Review

Managing personal finances has increasingly become a digital activity, leading to the development of various financial tracking applications. While each application or study offers valuable insights, significant gaps still exist, particularly concerning accessibility, customization, and real-world usability for everyday users.

(Oswal, 223) This paper introduces an Android application designed to support higher-level management, staff, sales personnel, and other stakeholders by providing mobile access to business analytics. The application presents organizational data through various types of visualizations, such as area charts, bar charts, D3 charts, and integrations with Google Maps. By offering these analytical insights directly on mobile phones and tablets, the application aids industries such as insurance, manufacturing, and banking in strategic decision-making and operational planning. Business Intelligence (BI) solutions, when integrated into mobile platforms, can significantly enhance organizational efficiency by enabling the measurement and monitoring of key performance metrics, including sales revenue, product sales, departmental expenditures, and supply chain operations. Traditionally, large volumes of organizational data were maintained in extensive Excel sheets, making analysis time-consuming and complex. This application addresses that challenge by providing intuitive, real-time data visualization tools, thereby simplifying the decision-making process and promoting better strategic outcomes.

(Wong, 2023) Recent studies have highlighted a growing interest in personal finance and budgeting, largely driven by the financial challenges brought on by the COVID-19 pandemic. This project aims to address this demand by developing an easy-to-use mobile application designed to support users in managing their finances effectively. The application features an intuitive user interface that encourages consistent budgeting habits and financial awareness. Additionally, a recommender system within the app offers personalized advice and clear visualizations of spending, helping users better understand and control their expenses. Many individuals, especially newcomers to managing their finances, struggle with basic financial concepts such as credit applications and debt management. This proposed application seeks to fill this gap by providing a practical tool for students and adults to start their budgeting journey, while also contributing to the growing body of literature on mobile application development in the field of personal finance and budgeting.

(Imawan, 2025) This study presents the design, development, and evaluation of an Android-based personal finance management application, specifically aimed at young adults in higher education. Recognizing the unique financial challenges faced by this demographic, such as limited financial experience and fluctuating income, the application includes key features such as income tracking, expense monitoring, budgeting, and financial goal setting. Built using the Waterfall model, the app ensures secure logins, offers an intuitive transaction management system, and provides customizable goals, budget projections, and automated reminders to promote better financial habits. Usability testing, conducted with 50 users using a 5-point Likert scale, revealed an overall satisfaction score of 4.6/5, categorized as 'Excellent.' Users appreciated the app's user-friendly interface, precise tracking capabilities, and motivational reminders, though they also suggested incorporating more customization options and advanced financial analysis in future updates. This

study highlights the effectiveness of digital tools in enhancing financial literacy and resilience, demonstrating that personalized technology can positively influence financial behaviors in young adults. Future research will focus on adding more customization features and integrating Aldriven capabilities to enhance the application's impact.

(French, 2021) This study represents the first attempt to evaluate whether smartphone applications can effectively improve financially capable behaviors. In this research, four smartphone apps, collectively branded as 'Money Matters,' were distributed to working-age individuals (16–65 years) of the largest credit union in Northern Ireland (Derry Credit Union). The suite of apps included a loan interest comparison app, an expenditure comparison app, a cash calendar app, and a debt management app. The assessment methodology involved a Randomized Control Trial (RCT), using the U.K. Financial Capability Outcome Frameworks to set the context for the evaluation. The treatment group, which received the apps, showed statistically significant improvements in various measures related to 'financial knowledge, understanding, and basic skills,' as well as 'attitudes and motivations.' These improvements led to enhanced financial behaviors, with participants demonstrating a greater tendency to track their income and expenses and increased resilience when faced with financial challenges.

(Girdhar, 2024,September) The Expense Tracker app provides an intuitive solution for managing both income and expenses, allowing users to track their spending on a daily, weekly, monthly, or annual basis. With features such as selecting expense categories, adding location details, and uploading additional data, users can customize their entries easily. The app stores this information in a relational database, enabling users to view and sort their expenditures over different time periods. This functionality reduces the need for manual calculations, offering an efficient way to monitor personal finances. The app also provides users with the ability to enter their income to estimate daily expenses, storing these results for personalized tracking. Ideal for individuals who frequently travel or engage in social activities, the app enables users to track group expenses and split bills effortlessly. The tracker generates graphical representations of spending based on the chosen time frame. Additionally, users can set their monthly income or expenditure limits to maintain better control over their financial habits. The integrated features of this tracker provide a comprehensive tool for managing spending and cash flow.

Across the reviewed literature, a common limitation persists: while technological innovations are extensively explored, accessibility, user-friendliness, and offline capabilities are often overlooked. Many existing solutions assume technical literacy, consistent internet access, and stable income patterns—assumptions that do not hold true for many real-world users. Therefore, there remains a critical need for a simple, intuitive, secure, and customizable finance tracking application that caters to a broader and more diverse audience.

3 Requirements Analysis

The requirements for the Finance Tracker application were categorized into essential, desirable, and optional requirements...

3.1 Essential Requirements

These are the core features that the Finance Tracker App must have to fulfil its primary purpose.

- User Authentication: Users must be able to register and log in using email/password authentication.
- Google Sign-In: Support for Google authentication to provide an easier sign-in process.
- Expense and Income Management: Users should be able to add, edit, and delete
 expenses and income with details such as amount, category, and date.
- Budget Management: Implement budget tracking, allowing users to set and monitor monthly budgets.
- Local Data Storage: Store financial data locally using Room Database to enable offline access
- Data Visualization: Provide charts and graphs to help users analyze their income and
- Secure Data Storage: Ensure proper encryption and authentication to protect sensitive financial data.

3.2 Desirable Requirements

These features will enhance usability and provide additional functionality to improve the user experience.

- Cloud Synchronization: Implement Firebase integration to allow users to sync financial data across multiple devices.
- Notifications & Reminders: Send alerts to notify users about budget limits and upcoming expenses.
- Transaction Filtering & Searching: Allow users to filter and search transactions by category, date, or amount for quick access.
- Multi-Currency Support: Integrate a currency conversion feature to support transactions in different currencies.
- User-Friendly UI: Design an intuitive and visually appealing interface to ensure smooth navigation and usability.

3.3 Optional Features

These features are not mandatory but would provide additional benefits and improve the overall experience.

- Data Export: Enable users to export financial records in CSV and PDF formats for external use
- Receipt Scanning (OCR): Implement Optical Character Recognition (OCR) to allow users to scan receipts and auto-fill expense details.
- Fingerprint Authentication: Allow biometric login for enhanced security and quick access.

Multiple Account Support: Let users manage different financial accounts (e.g., personal and business).
Dark Mode: Introduce a dark mode theme for better accessibility and user preference.

4 System Design and Architecture

In the System Design and Architecture section, I will detail how the architecture of your application has been structured, explaining the rationale behind the design choices, the organization of various components, and how they interact with each other. This section typically follows a logical flow from high-level architectural design down to the specific components and modules of the system.

- 4.1 Architectural Overview
- 4.2 Clean Architecture Layers
- 4.2.1 Presentation Layer
- 4.2.2 Domain Layer
- 4.2.3 Data Layer
- 4.3 Database Design and Data Flow
- 4.4 Communication Between Layers
- 4.5 Application Flow
- 4.6 Scalability and Maintainability

5 Technologies and Tools Used

Category	Technology/Tool	Reason for Selection
Programming Language	Kotlin	Official language for Android, modern and concise
UI Framework	Jetpack Compose	Declarative UI, efficient, and recommended by Google
Database	Room Database	Provides an abstraction over SQLite, supports offline access
Authentication	Firebase Authentication	Secure and easy-to-implement authentication (Email/Google)
Cloud Storage	Firebase Firestore	Real-time synchronization and cloud backup
State Management	View Model & Live Data	Manages UI-related data efficiently
Networking	Retrofit	Simplifies API calls (e.g., currency conversion API)
Dependency Injection	Hilt (Dagger) / Koin	Improves modularity and testability
Background Tasks	Coroutines & Flow	Efficient async programming, recommended for Kotlin
Charts & Graphs	MPAndroidChart	Popular library for interactive data visualization
Multi-Currency Support	Exchange Rate API (e.g., OpenExchangeRates, Fixer.io)	Fetches real-time exchange rates for currency conversion
Data Export	Apache POI / OpenCSV	Enables CSV and PDF export for financial reports
User Preferences	SharedPreferences	Saves user setting preferences
Push Notifications	WorkManager	Sends budget reminders and transaction alerts.
Development Environment	Android Studios	Official IDE for Android development, offers a rich set of tools, debugging features, and seamless integration with Android SDK and Kotlin.
Testing	JUnit	Used for writing unit tests for core business logic. JUnit helps in identifying bugs early, ensures components work independently, and improves overall app stability.

Table 1 : Tools and Technology

6 Implementation

In the Implementation chapter of the report, I would detail the process of how your mobile finance tracker app was developed and implemented. This chapter should include technical information, code implementation, design decisions, challenges faced, and how the features were brought to life.

6.1 Front End Development (UI) Implementation

6.1.1 Architecture

Explain the pattern followed (e.g., MVVM, Clean Architecture).

6.1.2 User Interface Design

Explain the structure of key screens (Home screen, Add Transaction screen, Profile screen, etc.) Mention navigation (e.g., Bottom Navigation Bar, Navigation Graph).

6.1.3 User Input and Validation

How you handle forms, validations, and errors in UI.

6.1.4 Important Features/Components

Go over major features in frontend like:

- 6.1.4.1 Google Sign-In
- 6.1.4.2 Currency selection
- 6.1.4.3 Add Transaction Form
- 6.1.4.4 Charts and Visualization

6.2 Back End Development

6.2.1 Architecture

Explain the clean architecture setup on backend side (Repository pattern, Data Sources, etc.)

6.2.2 Database Design

Room Database tables/entities.

How you structured the local storage.

62.3 Cloud Integration

Firebase Authentication

Firebase Firestore/Realtime Database for sync

Explain structure of cloud data.

6.2.4 API Integration (if any)

If you're using Retrofit for currency conversion API, explain the setup.

6.2.5 In	mportant Features
	najor features in frontend like:
6.2.5.1	Authentication
	Syncing transactions to Firebase
	Profile data saving
	Currency conversion fetching
02.5.4	Currency conversion journing

7 Testing and Evaluation

In your Testing and Evaluation chapter, show how I checked if the app works correctly, is reliable, user-friendly, and meets its goals.

7.1 System Testing

- 7.1.1 Purpose
- 7.1.2 Unit Testing
- 7.1.3 Integration Testing
- 7.1.4 Manual Testing
- 7.1.5 Test Cases
- 7.1.6 Test coverage
- 7.2 Usability Testing
- 7.2.1 Purpose
- 7.2.2 Recruiment and Orientation
- 7.2.3 Introduction to the App and Display of Diff screens
- 7.2.4 Usability Testing Scenario
- 72.4.1 Initial App Exploration and Profile Setup
- 72.4.2 Adding and Categorizing Expenses
- 72.4.3 Setting and Monitoring Budget Goals
- 72.4.4 Visualizing Transactions and Budget Trends
- 72.4.5 Managing Multiple User Profiles
- 72.4.6 Using Pre-Purchase Features
- 7.2.5 Study Result

8 Challenges and Solutions

Explain that during the development of the application, various technical, design, and user-experience challenges were encountered, and how they were addressed.

- 8.1 Technical Challenges
- 8.2 UI/UX Challenges
- 8.3 Performance Challenges
- 8.4 Testing Challenges

9 Future Work

Briefly explain that while the app achieves its core goals, there are many opportunities for enhancement based on feedback, new technology, and evolving user needs.

- 9.1 Feature Enhancements
- 9.2 Technical Improvements
- 9.3 User Experience (UX) Enhancements
- 9.4 Integration with External Services
- 9.5 Scalability and Cloud Optimization

10 Conclusion

This project successfully developed an Android-based personal finance management application aimed at helping individuals manage their financial activities with greater ease and accuracy. The application provides a secure, intuitive platform for users to track their income, monitor their expenses, set financial goals, and visualize their financial data through interactive charts. Through the integration of modern technologies such as Kotlin, Jetpack Compose, Firebase Authentication, Firestore, and Room Database, the app offers both offline accessibility and real-time cloud synchronization, ensuring a reliable user experience.

The implementation of key features like budget management, multi-currency support, data visualization, and secure authentication addresses major challenges faced by users in managing their day-to-day finances. In addition, user-centric features such as reminders, currency conversion, and data export enhance the overall usability and functionality of the application.

Testing and evaluation through user feedback demonstrated high levels of satisfaction with the app's usability, design, and performance, while also highlighting areas for potential future enhancements. Despite challenges faced during the development, appropriate solutions were applied to ensure the delivery of a robust and scalable application.

In conclusion, this project not only achieved its initial objectives but also laid a strong foundation for future improvements. Further work can be undertaken to enhance personalization, introduce AI-driven recommendations, expand platform support, and provide deeper financial insights to users. The project demonstrates how thoughtfully designed digital tools can empower users to develop better financial habits, promoting long-term financial literacy and well-being.

11 References

- [1] Oswal, S., & Koul, S. (2013). Big data analytic and visualization on mobile devices. In *Proc. Nat. Conf. New Horizons IT-NCNHIT* (p. 223).
- [2] Wong, C. K., & Salleh, M. N. M. (2023). Personal Finance and Budgeting Mobile Application, "CashSave". Applied Information Technology And Computer Science, 4(1), 1372-1387.
- [3] Imawan, R., Putra, W. P., Alqahtani, R., Milakis, E. D., & Dumchykov, M. (2025). Enhancing Financial Literacy in Young Adults: An Android-Based Personal Finance Management Tool. *Journal of Hypermedia & Technology-Enhanced Learning*, 3(1), 64-88.
- [4] French, D., McKillop, D., & Stewart, E. (2021). The effectiveness of smartphone apps in improving financial capability. In *Financial literacy and responsible finance in the fintech* era (pp. 6-22). Routledge.
- [5] Girdhar, G., Kumar, S., Bhardwaj, A., & Sharma, M. (2024, September). Design and Development of Expense App. In 2024 International Conference on Advances in Computing Research on Science Engineering and Technology (ACROSET) (pp. 1-4). IEEE.
- [6] Google Developers, Official Android Documentation, URL: https://developer.android.com.
- [7] Google Firebase, Firebase Documentation, URL: https://firebase.google.com/docs.
- [8] JetBrains, Kotlin Coroutines Guide, URL: https://kotlinlang.org/docs/coroutines-overview.html.
- [9] Google Material Design, Material Design Guidelines, URL: https://material.io/design.
- [10] Google Developers, Room Database Guide, URL: https://developer.android.com/training/data-storage/room.
- [11] P. Lackner, *Philipp Lackner [YouTube Channel]*, YouTube. URL: https://www.youtube.com/@PhilippLackner.

12 Appendices
12 Appendices
[Include diagrams, screenshots, and key code snippets]

vps5_final_report_template.pdf

ORIGINALITY REPORT

13% SIMILARITY INDEX

9%
INTERNET SOURCES

2% PUBLICATIONS

8%

STUDENT PAPERS

MATCH ALL SOURCES (ONLY SELECTED SOURCE PRINTED)

3%



Internet Source

Exclude quotes Off
Exclude bibliography On

Exclude assignment template

Exclude matches

natches Off

On