


Sets



© 2013 Goodrich, Tamassia, Goldwasser

Sets

1

Definitions

- ◆ A **set** is an unordered collection of elements, without duplicates that typically supports efficient membership tests.
 - Elements of a set are like keys of a map, but without any auxiliary values.
- ◆ A **multiset** (also known as a **bag**) is a set-like container that allows duplicates.
- ◆ A **multimap** is similar to a traditional map, in that it associates values with keys; however, in a multimap the same key can be mapped to multiple values.
 - For example, the index of a book maps a given term to one or more locations at which the term occurs.

© 2013 Goodrich, Tamassia, Goldwasser

Sets

2

Set ADT

- `S.add(e)`: Add element `e` to the set. This has no effect if the set already contains `e`.
- `S.discard(e)`: Remove element `e` from the set, if present. This has no effect if the set does not contain `e`.
 - `e in S`: Return `True` if the set contains element `e`. In Python, this is implemented with the special `__contains__` method.
- `len(S)`: Return the number of elements in set `S`. In Python, this is implemented with the special method `__len__`.
- `iter(S)`: Generate an iteration of all elements of the set. In Python, this is implemented with the special method `__iter__`.
- `S.remove(e)`: Remove element `e` from the set. If the set does not contain `e`, raise a `KeyError`.
- `S.pop()`: Remove and return an arbitrary element from the set. If the set is empty, raise a `KeyError`.
- `S.clear()`: Remove all elements from the set.

© 2013 Goodrich, Tamassia, Goldwasser

Sets

3

Boolean Set Operations

- `S == T`: Return `True` if sets `S` and `T` have identical contents.
- `S != T`: Return `True` if sets `S` and `T` are not equivalent.
- `S <= T`: Return `True` if set `S` is a subset of set `T`.
- `S < T`: Return `True` if set `S` is a *proper* subset of set `T`.
- `S >= T`: Return `True` if set `S` is a superset of set `T`.
- `S > T`: Return `True` if set `S` is a *proper* superset of set `T`.
- `S.isdisjoint(T)`: Return `True` if sets `S` and `T` have no common elements.

© 2013 Goodrich, Tamassia, Goldwasser

Sets

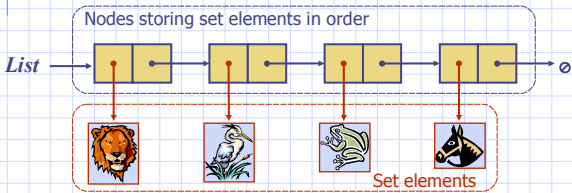
4

Set Update Operations

- $S \mid T$: Return a new set representing the union of sets S and T .
- $S \mid= T$: Update set S to be the union of S and set T .
- $S \& T$: Return a new set representing the intersection of sets S and T .
- $S \&= T$: Update set S to be the intersection of S and set T .
- $S \wedge T$: Return a new set representing the symmetric difference of sets S and T , that is, a set of elements that are in precisely one of S or T .
- $S \wedge= T$: Update set S to become the symmetric difference of itself and set T .
- $S - T$: Return a new set containing elements in S but not T .
- $S -= T$: Update set S to remove all common elements with set T .

Storing a Set in a List

- ◆ We can implement a set with a list
- ◆ Elements are stored sorted according to some canonical ordering
- ◆ The space used is $O(n)$



Generic Merging

- ◆ Generalized merge of two sorted lists A and B
- ◆ Template method `genericMerge`
- ◆ Auxiliary methods
 - `aIsLess`
 - `bIsLess`
 - `bothAreEqual`
- ◆ Runs in $O(n_A + n_B)$ time provided the auxiliary methods run in $O(1)$ time

```
Algorithm genericMerge(A, B)
S ← empty sequence
while ¬A.isEmpty() ∧ ¬B.isEmpty()
    a ← A.first().element(); b ← B.first().element()
    if a < b
        aIsLess(a, S); A.remove(A.first())
    else if b < a
        bIsLess(b, S); B.remove(B.first())
    else { b = a }
        bothAreEqual(a, b, S)
        A.remove(A.first()); B.remove(B.first())
while ¬A.isEmpty()
    aIsLess(a, S); A.remove(A.first())
while ¬B.isEmpty()
    bIsLess(b, S); B.remove(B.first())
return S
```

Using Generic Merge for Set Operations



- ◆ Any of the set operations can be implemented using a generic merge
- ◆ For example:
 - For **intersection**: only copy elements that are duplicated in both list
 - For **union**: copy every element from both lists except for the duplicates
- ◆ All methods run in linear time