

Array - stores linear data type (Homogenous) in continuous memory location.

	1	5	10	15	16
Index -	0	1	2	3	4
	100	104	108	112	

int - 4 bytes / 2 bytes  
Depends on OS.

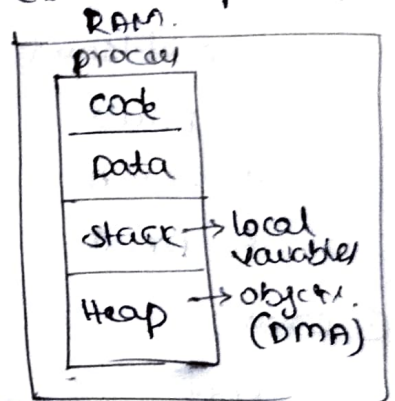
\* Normal array in java support primitive datatype.

\* Singly Linked List

\* Array has disadvantage in order to static declaration

\* Linked list has Dynamic memory allocation (DMA)

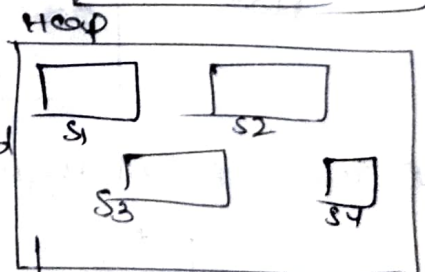
Execution process



\* For deallocation of these objects in C/C++ we use free()

\* Garbage collector - can be configured now in order to delete the used objects.

\* Garbage collector uses counter, when counter become 0 so it will clear the process.



Dynamic allocation -

If it is full if refer to out of memory.

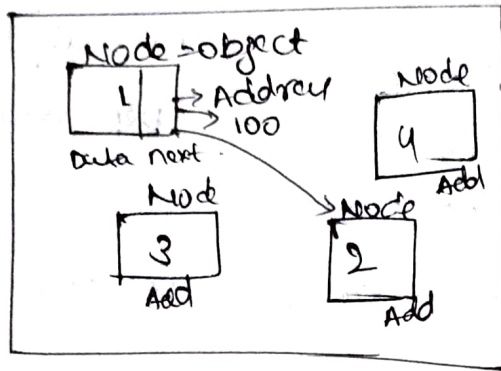
→ we have incase of deallocate the process this is called

memory leak

\* But some time Garbage collector has also leave objects because managed code it has reference to object. then this refer also memory leak.

\* In each Heap

\* In Heap, each node treated as object and also it has address

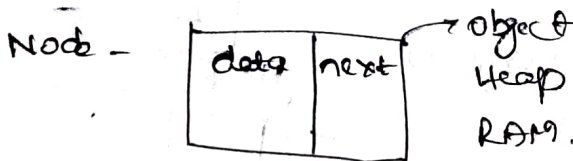


\* singly linked list is one way, but in doubly linked list two way.

Basic operation

- 1> create
- 2> Add / insert
- 3> Delete
- 4> search
- 5> print

① create



② insert →  
    { At Beginning  
      Any position.  
      At end

At Beginning

Node new\_node = new Node(i);

1	Null
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 → 100.

new\_node.next = head;

head = new\_node;

if head == empty;

At end.

current\_node = head

while (current\_node != Null)  
{  
    current\_node = current\_node.next;

current\_node.next =

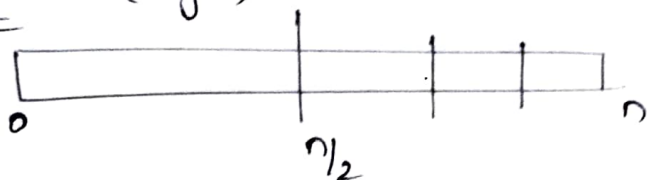
## Time complexity

- i) Identify Basic operations.
- ii) count the Basic operations.
- iii) express to count as a function.
- iv) simplify the function
- v) use Big O notation.

### const $O(1)$

It includes only constant operation - directly.

### logarithmic $O(\log n)$



Linear  $O(n)$  - It includes all search.

Quadratic  $O(n^2)$ .

Cubic  $O(n^3)$

Exponential  $O(2^n)$ .

1	2	3	4	5	6	7	8	9	10
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Subsets.

