# Network Management and Automation

# Lab 9 CI/CD with Jenkins

University of Colorado Boulder
Network Engineering Program

Professor Levi Perigo, Ph.D.

#### Summary

As the network scale increases, so does the complexity of the code that manages, monitors, and configures the network. The CI/CD tools make it easier to continuously integrate and deploy Infrastructure-as-Code (IaC) in a cost-efficient manner, with higher product quality, and shorter release cycles. As the name suggests, one of the benefits of CI/CD tools is the Continuous Deployment of networks. The purpose of this lab is to understand the DevOps cycle by learning Jenkins, integrating it with GitHub, and configuring Jenkins Pipeline to continuously deploy networks via code. The other purpose of this lab is to use unit tests to make sure your code is meeting the pre-defined requirements, which in turn, indicates your code is ready for production. The objectives of this lab are to be used as guidelines, and additional exploration by the student is strongly encouraged.

#### Objectives

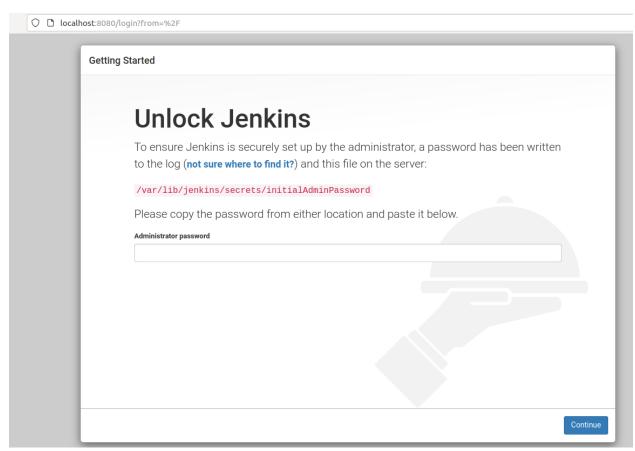
- 1. Learn about Jenkins functionalities
- Learn how to use version control (GitHub)
- 3. Learn how Jenkins and GitHub work together
- 4. Learn how to write Jenkins Pipeline
- 5. Learn how to write a clean and readable code that follows the PEP8 style
- 6. Learn how to write Unit Tests
- 7. Learn how to run Jenkins jobs (both push and pull methods)

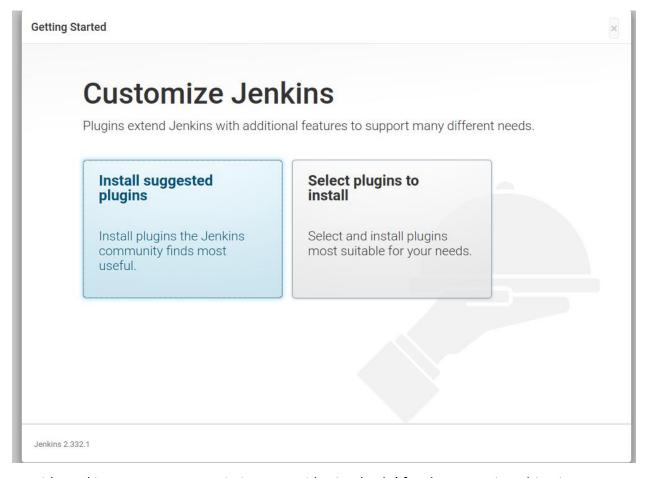
#### Objective 1 – Getting started

 Install Jenkins on the NetMan VM or on your local system. Just make sure you have connectivity to GNS3 devices. Provide relevant screenshots of Jenkins status and Jenkins console. [10 points]

#### Status:

#### Console:





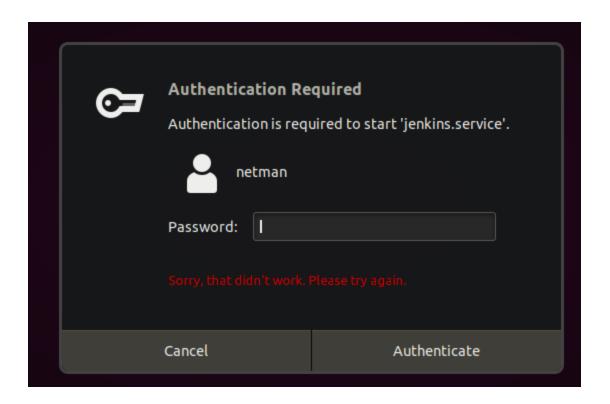
2. Provide Jenkins super-user permission to avoid using 'sudo' for the upcoming objectives.

Provide a screenshot. [5 points]

I made changes to the /etc/sudoers file and added below line:

```
jenkins ALL=(ALL) NOPASSWD: ALL
# See sudoers(5) for more information on "#include" directives:
netman@netman:/etc$ service jenkins start
```

Without using sudo I was getting the screen:



3. Create a GNS3 topology provided for objective 2 in the previous Netconf lab. Configure Management IP addresses and NETCONF over SSH on all routers for the upcoming objectives. Paste relevant screenshots [10 points]

#### Netconf over SSH on R1:

#### Netconf over SSH on R2, R3, R4, and R5:

```
netnangnetnan:/$ ssh -2 -s lab@198.51.100.12 netconf
Password:

-2*MI version="1.0" encoding="UTF-8"?>-khello><capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability>urn:letf:params:netconf:capability
```

4. You will be using the script 'netman\_netconf\_obj2.py' and 'info.csv' provided to you (they are present in this directory) for the upcoming objective 2.2. (This script achieves objectives mentioned in objective 2 of the previous Netconf lab)

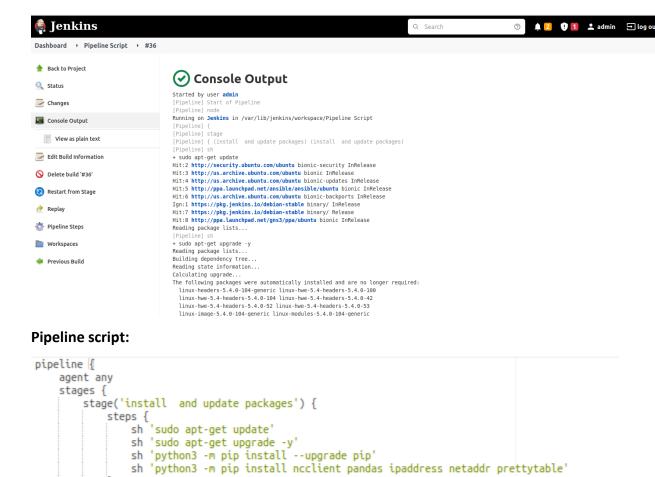
#### Objective 2 – Creating Jenkinsfile for the pipeline

[10 points]

We will use Jenkinsfile to build our pipeline. The requirements of Jenkinsfile are:

- It should trigger the Jenkins jobs whenever we push code to the repository. [10 points]
   Obj 2.1 is done by doing obj 3.9 where the part with ngrok triggers a build whenever we push the code to the repository.
- 2) It should have 4 stages (You can add additional stages without compromising the requirements):
  - I. Stage 1: Update/Install packages in the NetMan VM/laptop (These libraries are used in the script 'netman\_netconf\_obj2.py')
    Install the below libraries if they are not present already.
    nccclient, pandas, ipaddress, netaddr, prettytable

Successfully updated and installed all the above said packages.



II. Stage 2: Checking and fixing violations (Checking if application code complies with PEP8 code style)

It should report the check-style violations using <u>pylint</u> for the script 'netman\_netconf\_obj2.py' and in case of violations, the pipeline should fail. Set the quality gate to 5. On failure, violations should be fixed before proceeding further. [25 points]

#### **Pipeline Script:**

}

```
stage('check for the violations') {
    steps {
        sh 'python3 -m pip install pylint'
        sh 'pylint netman_netconf_obj2.py --fail-under=5'
    }
}
```

# **⊘** Console Output

```
Started by user admin
[Pipeline] Start of Pipeline
[Pipeline] node
Running on Jenkins in /var/lib/jenkins/workspace/Pipeline Script
[Pipeline] {
[Pipeline] stage
[Pipeline] { (check for the violations)
[Pipeline] recordIssues
WARNING: Unknown parameter(s) found for class type 'io.jenkins.plugins.analysis.core.util.QualityGate': failed
[Pylint] Sleeping for 5 seconds due to JENKINS-32191...
[Pylint] Parsing console log (workspace: '/var/lib/jenkins/workspace/Pipeline Script')
[Pylint] -> found 0 issues (skipped 0 duplicates)
[Pylint] Parsing console log (workspace: '/var/lib/jenkins/workspace/Pipeline Script')
[Pylint] -> found 0 issues (skipped 0 duplicates)
[Pylint] Successfully parsed console log
[Pylint] -> found 0 issues (skipped 0 duplicates)
[Pylint] Parsing console log (workspace: '/var/lib/jenkins/workspace/Pipeline Script')
[Pylint] Skipping post processing
[Pylint] No filter has been set, publishing all 0 issues
[Pylint] Repository miner is not configured, skipping repository mining
[Pylint] Reference build recorder is not configured
[Pylint] Obtaining reference build from same job (Pipeline Script)
[Pylint] No valid reference build found that meets the criteria (NO JOB FAILURE - SUCCESSFUL QUALITY GATE)
[Pylint] All reported issues will be considered outstanding
[Pylint] Evaluating quality gates
[Pylint] -> PASSED - Total (any severity): 0 - Quality QualityGate: 5
[Pylint] -> All quality gates have been passed
[Pylint] Health report is disabled - skipping
[Pylint] Created analysis result for 0 issues (found 0 new issues, fixed 0 issues)
```

III. Stage 3: Running the application (Executing the application code to be tested in the next objective for functionality)
It should run the application code 'netman\_netconf\_obj2.py'. [5 points]

```
netman@netman:~/Downloads/lab-9-VivekanandI1-main$ python3 netman netconf obj2.py
Logging into router R1 and sending configurations
Logging into router R2 and sending configurations
Logging into router R3 and sending configurations
Logging into router R4 and sending configurations
Logging into router R5 and sending configurations
·----- is sent-----Configs to all routers is sent------
Pulling information from router R1 to display
Pulling information from router R2 to display
Pulling information from router R3 to display
Pulling information from router R4 to display
Pulling information from router R5 to display
      -----Displaying the fetched information------
 Router | Hostname | Loopback 99 IP | OSPF area |
                                                          Advertised OSPF Networks
                                                   ('10.1.1.0/24', '198.51.100.0/24')
('10.1.2.0/24', '198.51.100.0/24')
('10.1.3.0/24', '198.51.100.0/24')
           Router1
                        10.1.1.1/24
                        10.1.2.1/24
    R2
                                            0
           Router2
    R3
                        10.1.3.1/24
                                            0
           Router3
                                                     ('10.1.4.0/24', '198.51.100.0/24')
    R4
                        10.1.4.1/24
                                            0
           Router4
                                                     ('10.1.5.0/24', '198.51.100.0/24')
    R5
           Router5
                        10.1.5.1/24
                                            0
netman@netman:~/Downloads/lab-9-Vivekanand11-main$
```

IV. Stage 4: Unit test (Testing if the application is meeting the requirements)

Write unit tests using Python's <u>unittest framework</u> to test the following scenarios:

- 1) If the IP address of loopback 99 on router 3 is 10.1.3.1/24
- 2) If R1 is configured only for a single area
- 3) If a ping from router 2's loopback to router 5's loopback is successful [30 points]

```
import unittest
try:
    from ncclient import manager
    from netaddr import IPAddress
except Exception:
    print('Install all the necessary modules')
FETCH INFO = '''
            <filter>
            <config-format-text-block>
            <text-filter-spec> %s </text-filter-spec>
            </config-format-text-block>
            </filter>
class unittesting(unittest.TestCase):
    def test ip(self):
        connection = manager.connect(host='198.51.100.13',
                                     port=22,
                                     username='lab',
                                     password='lab123',
                                     hostkey verify=False,
                                     device params={'name': 'iosxr'},
                                     allow agent=False,
                                     look for keys=True)
        fetch lo info = FETCH INFO % ('int Loopback99')
        output2 = connection.get config('running', fetch lo info)
        split2 = str(output2).split()
lo_ip_mask = split2[9] + '/' + str(IPAddress(split2[10]).netmask_bits())
        self.assertEqual('10.1.3.1/24', lo ip mask)
```

```
def test config(self):
    connection = manager.connect(host='198.51.100.11',
                                port=22,
                                username='lab',
                                password='lab123',
                                hostkey verify=False,
                                device params={'name': 'iosxr'},
                                allow agent=False,
                                look for keys=True)
    fetch ospf info = FETCH INFO % ('| s ospf')
   output3 = connection.get config('running', fetch ospf info)
    split3 = str(output3).split()
   area=[]
    for l in range(len(split3)):
        if split3[l]=='area':
            area.append(split3[l+1])
    self.assertTrue(all(v==area[0] for v in area))
def test ping(self):
    connection = manager.connect(host='198.51.100.12',
                                port=22,
                                username='lab',
                                password='lab123',
                                hostkey verify=False,
                                device params={'name': 'iosxr'},
                                allow agent=False,
                                look for keys=True)
   #fetch lo info = FETCH INFO % ('int Loopback99')
    #output2 = connection.get config('running', fetch lo info)
    self.assertTrue('ping 10.1.5.1')
```

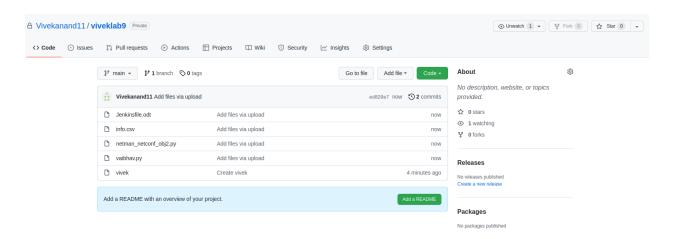
```
netman@netman:~/Downloads$ python3 n.py
...
Ran 3 tests in 5.903s

OK
netman@netman:~/Downloads$
```

3) The post action should send an email from Jenkin's admin to you informing the build success/failure. This is explained in detail in objective 4 (below) [5 points]

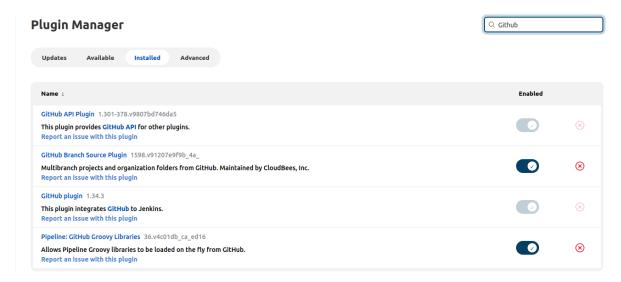


4) Create a private repository in GitHub with the Jenkinsfile, the Unit test script, and the provided script along with the CSV file. Provide a relevant screenshot. [5 points]

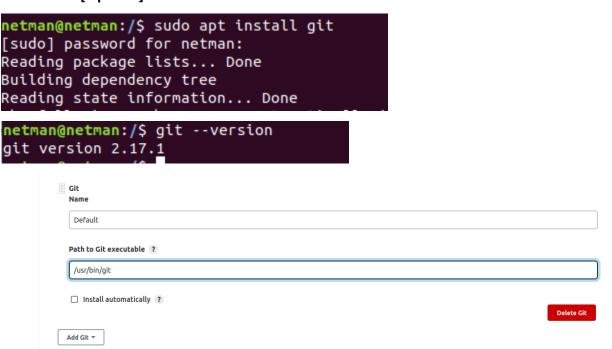


# Objective 3 – Adding GitHub project to the pipeline and configuring GitHub webhook

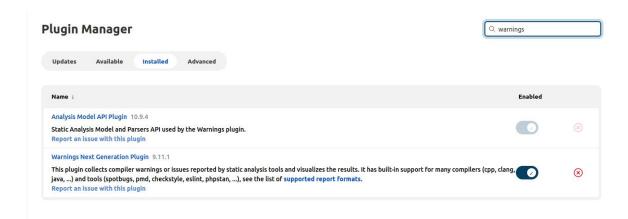
Install GitHub plugin in Jenkins. Provide a screenshot showing that it is installed. [3 points]



 Install Git in the NetMan VM/laptop if it is not installed already and set the path to executable in 'Manage Jenkins'-> 'Global Tool Configuration'->'Git'. Provide a screenshot. [5 points]



3. Install 'Warnings Next Generation' plugin in Jenkins. Provide a screenshot showing that it is installed. [2 points]



4. Install pylint in NetMan VM/laptop using pip3 and set the path to executable in 'Manage Jenkins' -> 'Configure System' -> 'Warnings Next Generation Plugin Global Settings'. Provide a screenshot. [5 points]

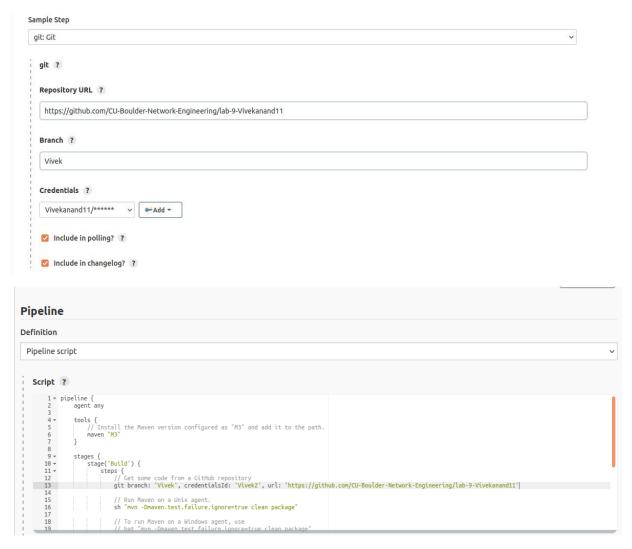
ource code	le directories		
Absolut	te path of folder		
/home	e/netman/.local/bin/pylint		

5. Create a pipeline project from Jenkins Dashboard. Provide a screenshot. [5 points]

- 6. Go to your pipeline project. Under 'General' tab, enter your project URL.
- 7. In 'Build Triggers' tab, enable 'Github hook trigger for GITScm polling'.
- 8. In 'Pipeline' tab:

- I. Select 'Definition' as Pipeline script from SCM
- II. Select 'SCM' as Git
- III. Provide repository URL along with a method of credentials (of your choice).
- IV. Enter the branch name in 'Branches to Build'

Save the changes and provide relevant screenshots. [10 points]



#### 9. Configure GitHub Webhook:

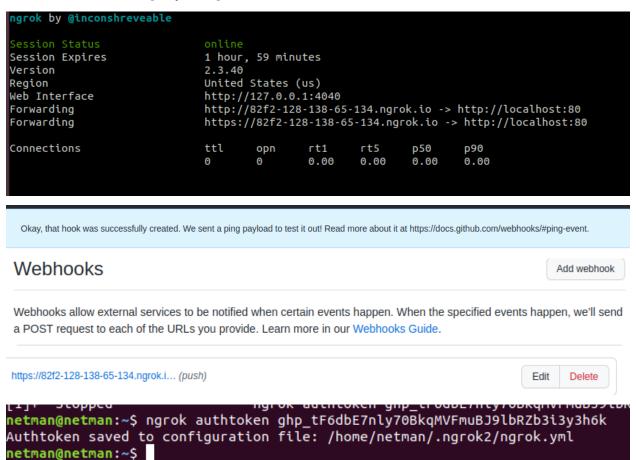
GitHub integration with Jenkins needs a public URL for the webhook. Use <u>ngrok</u> to create a third-party tunnel for the same.

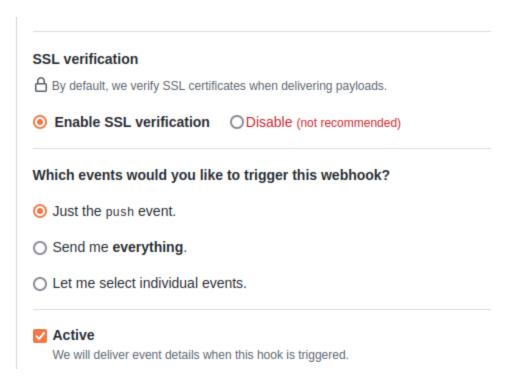
Go to your GitHub repository settings and in 'webhook' tab, provide:

- I. Newly generated URL in 'Payload URL' field
- II. 'Content Type' as application/x-www-form-urlencoded.

#### III. Enable it for 'push' event.

#### Provide a screenshot. [10 points]





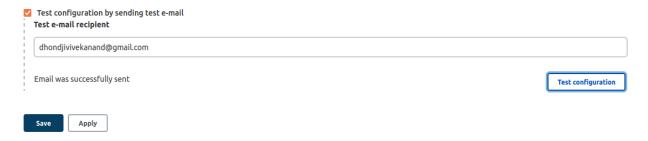
**Note:** Do not use this URL to access Jenkins (it does not work properly for this purpose), use this just to integrate GitHub with Jenkins

### Objective 4 – Configure E-mail notifications

Go to manage Jenkins -> Configure system -> Configure E-mail notification and extended
 E-mail notifications. Provide a screenshot of configurations [10 points]



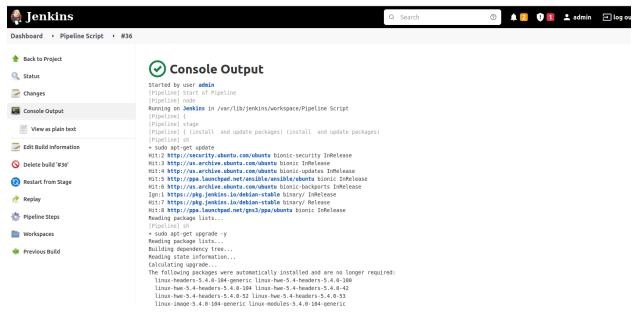
2. Hit 'Test configuration by sending test e-mail' in E-mail notifications and provide screenshot of receiving an email. [2 points]



#### Objective 5 – Running Jenkins Job

1. Go to Jenkins and hit 'build now'. GitHub webhook needs one build to be run manually first to trigger the builds later automatically. Provide a screenshot of console output and a SUCCESSFUL build. If your build fails, work to fix it. [10 points]

#### Packages build:



**Violations Check:** 

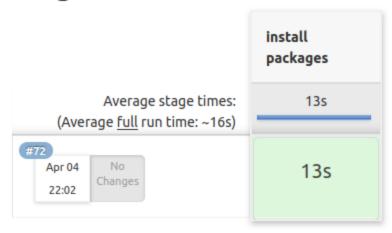
# **⊘** Console Output

```
Started by user admin
[Pipeline] Start of Pipeline
[Pipeline] node
Running on Jenkins in /var/lib/jenkins/workspace/Pipeline Script
[Pipeline] {
[Pipeline] stage
[Pipeline] { (check for the violations)
[Pipeline] recordIssues
WARNING: Unknown parameter(s) found for class type 'io.jenkins.plugins.analysis.core.util.QualityGate': failed
[Pylint] Sleeping for 5 seconds due to JENKINS-32191...
[Pylint] Parsing console log (workspace: '/var/lib/jenkins/workspace/Pipeline Script')
[Pylint] -> found 0 issues (skipped 0 duplicates)
[Pylint] Parsing console log (workspace: '/var/lib/jenkins/workspace/Pipeline Script')
[Pylint] -> found 0 issues (skipped 0 duplicates)
[Pylint] Successfully parsed console log
[Pylint] -> found 0 issues (skipped 0 duplicates)
[Pylint] Parsing console log (workspace: '/var/lib/jenkins/workspace/Pipeline Script')
[Pylint] Skipping post processing
[Pylint] No filter has been set, publishing all 0 issues
[Pylint] Repository miner is not configured, skipping repository mining
[Pylint] Reference build recorder is not configured
[Pylint] Obtaining reference build from same job (Pipeline Script)
[Pylint] No valid reference build found that meets the criteria (NO JOB FAILURE - SUCCESSFUL QUALITY GATE)
[Pylint] All reported issues will be considered outstanding
[Pylint] Evaluating quality gates
[Pylint] -> PASSED - Total (any severity): 0 - Quality QualityGate: 5
[Pylint] -> All quality gates have been passed
[Pylint] Health report is disabled - skipping
[Pylint] Created analysis result for 0 issues (found 0 new issues, fixed 0 issues)
```

## **Stage View**



# **Stage View**



2. Now, make a small change in any file. Commit it to GitHub. The job should start automatically. Show the console output of your next Jenkins job succeeding. The console output should show 'started by GitHub push...' [10 points]



3. Provide a screenshot of receiving an email about a SUCCESSFUL build. [10 points]



#### Objective 6 – Schedule Nightly Jobs

Configure Jenkins to run GitHub jobs every night.

1. Provide a relevant screenshot. [10 points]



2. Briefly explain the significance of this. [5 points]

The beauty of doing this is that if we run the github jobs every night since no developer is working on any task at night however through emails he will be notified about the bugs and when he gets up in the morning he will see the bugs received through emails and can fix it. Therefore, this helps in continuous integration, continuous deployment.

#### Report Questions [15 points]

1. Do you think Jenkins is actively used in the industry? Why?

Jenkins is actively used as the open-source server. It provides hundreds of plugins to support build, deploy and automate project which in turns helps in continuous integration and build automation. The basic functionality of Jenkins is to execute a

predefined list of tasks i.e. as soon as there is a change in repository, triggers a pipeline that executes different jobs and performs the tasks.

2. What is another CI/CD tool you would like to learn and why?

I would learn GitLab because of the following features of it:

- a. Provides a single source of truth and scalability.
- b. View, create and manage codes through branching tools.
- c. Helps in automation and shortens the release and delivery of applications.
- 3. Where else could you run your Jenkins jobs?

We can run it on local host. By default, Jenkins uses port 8080. Hit localhost 8080 in the browser and it redirects you to the login page.

4. Explain the use of Unit Testing in Jenkins.

Unit testing is important in Jenkins because it ensures that the changes made by developers to the projects and functions are as per the requirements. Unit testing is done to make sure whether the particular unit/software is functioning as per required/desired.

5. What other tests can be carried out before an application deployment?
Some other tests that are carried out before an application deployment are manually verifying functionality, performing end-to-end testing. Checking it in the test environment (GNS3) then in the lab environment and then in the production environment.

Tota	l Points	/ 226