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1: #include <stdio.h>
2: #define SIZE 20
3: int array[SIZE];           // declaration of array type variable.
4: int top1 = -1;
5: int top2 = SIZE;
6:
7: //Function to push data into stack1
8: void push1 (int data)
9: {
10: // checking the overflow condition
11:     if (top1 < top2 - 1)
12:     {
13:         top1++;
14:         array[top1] = data;
15:     }
16:     else
17:     {
18:         printf ("Stack is full");
19:     }
20: }
21:
22: // Function to push data into stack2
23: void push2 (int data)
24: {
25: // checking overflow condition
26:     if (top1 < top2 - 1)
27:     {
28:         top2--;
29:         array[top2] = data;
30:     }
31:     else
32:     {
33:         printf ("Stack is full..\n");
34:     }
35: }
36:
37: //Function to pop data from the Stack1
38: void pop1 ()
39: {

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40: // Checking the underflow condition
41:     if (top1 >= 0)
42:     {
43:         int popped_element = array[top1];
44:         top1--;
45:
46:         printf ("%d is being popped from Stack 1\n", popped_element);
47:     }
48:     else
49:     {
50:         printf ("Stack is Empty \n");
51:     }
52: }
53:
54: // Function to remove the element from the Stack2
55: void pop2 ()
56: {
57:     // Checking underflow condition
58:     if (top2 < SIZE)
59:     {
60:         int popped_element = array[top2];
61:         top2--;
62:
63:         printf ("%d is being popped from Stack 1\n", popped_element);
64:     }
65:     else
66:     {
67:         printf ("Stack is Empty!\n");
68:     }
69: }
70:
71: //Functions to Print the values of Stack1
72: void display_stack1 ()
73: {
74:     int i;
75:     for (i = top1; i >= 0; --i)
76:     {
77:         printf ("%d ", array[i]);
78:     }

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79:     printf ("\n");
80: }
81:
82: // Function to print the values of Stack2
83: void display_stack2 ()
84: {
85:     int i;
86:     for (i = top2; i < SIZE; ++i)
87:     {
88:         printf ("%d ", array[i]);
89:     }
90:     printf ("\n");
91: }
92:
93: int main ()
94: {
95:     int ar[SIZE];
96:     int i;
97:     int num_of_ele;
98:
99:     printf ("We can push a total of 20 values\n");
100:
101:     //Number of elements pushed in stack 1 is 10
102:     //Number of elements pushed in stack 2 is 10
103:
104:     // Loop to insert the elements into Stack1
105:     for (i = 1; i <= 10; ++i)
106:     {
107:         push1 (i);
108:         printf ("Value Pushed in Stack 1 is %d\n", i);
109:     }
110:     // Loop to insert the elements into Stack2.
111:     for (i = 11; i <= 20; ++i)
112:     {
113:         push2 (i);
114:         printf ("Value Pushed in Stack 2 is %d\n", i);
115:     }
116:
117:     //Print Both Stacks

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118: display_stack1 ();
119: display_stack2 ();
120:
121: //Pushing on Stack Full
122: printf ("Pushing Value in Stack 1 is %d\n", 11);
123: push1 (11);
124:
125: //Popping ALL Elements from Stack 1
126: num_of_ele = top1 + 1;
127: while (num_of_ele)
128: {
129:     pop1 ();
130:     --num_of_ele;
131: }
132:
133: // Trying to Pop the element From the Empty Stack
134: pop1 ();
135:
136: return 0;
137: }
```