```
1: #include<stdio.h>
 2:
 3: void printArray(int* A, int n){
        for (int i = 0; i < n; i++)
 4:
 5:
            printf("%d ", A[i]);
 6:
 7:
        printf("\n");
 8:
 9: }
10: void bubbleSort(int *A, int n){
11:
        int temp;
        int isSorted = 0;
12:
        for (int i = 0; i < n-1; i++) // For number of pass
13:
14:
        {
15:
            printf("Working on pass number %d\n", i+1);
            for (int j = 0; j < n-1-i; j++) // For comparison in each j
16:
17:
            {
18:
                 if(A[j]>A[j+1]){
                     temp = A[j];
19:
20:
                     A[j] = A[j+1];
                     A[j+1] = temp;
21:
22:
                }
            }
23:
24:
        }
25: }
26:
27: void bubbleSortAdaptive(int *A, int n){
28:
        int temp;
29:
        int isSorted = 0;
30:
        for (int i = 0; i < n-1; i++) // For number of pass
31:
        {
            printf("Working on pass number %d\n", i+1);
32:
33:
            isSorted = 1:
            for (int j = 0; j < n-1-i; j++) // For comparison in each j
34:
35:
            {
36:
                 if(A[j]>A[j+1]){
37:
                     temp = A[j];
38:
                     A[j] = A[j+1];
39:
                     A[j+1] = temp;
```

```
isSorted = 0;
40:
41:
                }
42:
            }
            if(isSorted){
43:
44:
                return;
45:
            }
        }
46:
47: }
48:
49: int main(){
        // int A[] = {12, 54, 65, 7, 23, 9};
50:
        int A[] = \{1, 2, 5, 6, 12, 54, 625, 7, 23, 9, 987\};
51:
        // int A[] = {1, 2, 3, 4, 5, 6};
52:
        int n = 11;
53:
        printArray(A, n); // Printing the array before sorting
54:
55:
        bubbleSort(A, n); // Function to sort the array
        printArray(A, n); // Printing the array before sorting
56:
57:
        return 0;
58: }
59:
```