```
1: //Deleting from Array
 2:
 3: #include<stdio.h>
4:
5: struct Array
6: {
7: int A[10];
8: int size;
9: int length;
10: };
11:
12:
    void Display(struct Array arr)
13:
    {
14: int i;
15: printf("\nElements are\n");
16: for(i=0;i<arr.length;i++)
    printf("%d ",arr.A[i]);
17:
18:
    }
19:
20: int Delete(struct Array *arr,int index)
21: {
22: int x=0;
23: int i;
24: if(index>=0 && index<arr->length)
25: {
26: x=arr->A[index];
27: for(i=index;i<arr->length-1;i++)
28: arr->A[i]=arr->A[i+1];
29: arr->length--;
30: return x;
31:
    }
32:
     return 0;
33: }
34:
35: int main()
36: {
37:
     struct Array arr1={{2,3,4,5,6},10,5};
38:
    printf("%d",Delete(&arr1,0));
39:
    Display(arr1);
```

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40: return 0;
41: }
```