```
1: //Searching in a Array
 2:
 3: #include<stdio.h>
4:
5: struct Array
6: {
7: int A[10];
8: int size;
9: int length;
10: };
11:
12:
    void Display(struct Array arr)
13:
    {
14: int i;
15: printf("\nElements are\n");
16: for(i=0;i<arr.length;i++)
    printf("%d ",arr.A[i]);
17:
18:
    }
19:
20: void swap(int *x,int *y)
21: {
22: int temp=*x;
23: *x=*y;
24:
    *y=temp;
25:
26:
27: int LinearSearch(struct Array *arr, int key)
28: {
29: int i;
    for(i=0;i<arr->length;i++)
30:
31:
     {
32:
    if(key==arr->A[i])
33:
34:
    swap(&arr->A[i],&arr->A[0]);
35:
    return i;
36:
    }
37:
38:
     return -1;
39: }
```

```
40:
41: int main()
42: {
43: struct Array arr1={{2,23,14,5,6,9,8,12},10,8};
44: printf("%d",LinearSearch(&arr1,14));
45: Display(arr1);
46: return 0;
47: }
```