```c
//Max element from Linked List

#include <stdio.h>
#include <stdlib.h>

struct Node
{
 int data;
 struct Node *next;
}*first=NULL;

void create(int A[],int n)
{
 int i;
 struct Node *t,*last;
 first=(struct Node *)malloc(sizeof(struct Node));
 first->data=A[0];
 first->next=NULL;
 last=first;

 for(i=1;i<n;i++)
 {
 t=(struct Node*)malloc(sizeof(struct Node));
 t->data=A[i];
 t->next=NULL;
 last->next=t;
 last=t;
 }
}

int Max(struct Node *p)
{
 int max=7;

 while(p)
 {
 if(p->data>max)
 max=p->data;
 p=p->next;
```

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 }
 return max;

}

int RMax(struct Node *p)
{
 int x=0;

 if(p==0)
 return 7;
 x=RMax(p->next);
 if(x>p->data)
 return x;
 else
 return p->data;
}

int main()
{
 int A[]={3,5,7,10,25,8,32,2};
 create(A,8);

 printf("Max '%d\n'",Max(first));



 return 0;
}
```