

Viktor Shabanov

Senior iOS Engineer

EXPERIENCE (9+ YEARS)

Senior iOS Engineer

Palta LTD

Apr 2022 - Present, full-time

Work for the company's project in the field of personal health for weather-dependent people. Engineering leadership position in the complete design and development cycle of the project's core ecosystem and particular features. Interaction and communication with a UI/UX team and Backend team to provide ideas and improvement suggestions for the product.

Senior iOS Engineer

Velvetech LLC

May 2021 - Apr 2022 - 1 yr, part-time

Design and development of an application in the field of personal health. Leading the process of a complete redesign of an existing application. Implementing improvements and providing long-term maintenance.

Senior iOS Developer

OZON

Nov 2021 - Feb 2022 - 4 mos, full-time

Developed and maintained critical SDKs, frameworks, and internal tools for the company's flagship product. Ensured development stability and success of the main product through my contributions as a core team member.

Senior iOS Developer

Distillery

Nov 2019 - Nov 2021 - 2 yrs 1 mo, full-time

Developed, maintained and enhanced mobile applications for customers in the finance, health and entertainment sectors. Successfully updated legacy projects written in both Objective-C and Swift to ensure optimum performance and functionality. Worked as a key member of development teams, demonstrating exceptional leadership skills when required.



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Industry Knowledge

Swift, Objective-C
UIKit, SwiftUI, RxSwift, Combine
Thread, GCD (Dispatch)
OperationQueue, Concurrency
Core Animation, Core Graphics
Core Data, Networking
REST API, WebSockets
User Notifications, APNS
Core Location, Mapbox
MapKit, Google Maps
Implementation non-trivial UI
Auto & Manual Layout
API/Framework/SDK Design
HIG & Accessibility Compliance
Unit Testing
App Distribution & Publication
SOLID, KISS, DRY, YAGNI
Design & Architectural Patterns
MVVM, MVP, VIPER, CleanSwift
Coordinators, TCA, etc.

Tools & Technologies

Xcode, Instruments, Git, GitFlow,
Proxyman, Charles, Mockoon,
Postman, Sherlock, Reveal,
Figma, DBeaver, Fastlane,
Firebase, TestFlight, AppCenter,
CocoaPods, SwiftPM (SPM), etc.

Other Skills

C, C++, C#, Unity
JS/TS, HTML/CSS

EXPERIENCE

Senior iOS Developer

Touch Instinct

Sep 2018 - Nov 2019 - 1 yr 3 mos, full-time

Work for the company's primary projects in the financial sphere as a leading developer. Interaction with the clients and their agents or the agents of third-party services and SDKs. Candidates interviewing and mentoring. Contribution to internal SDKs as a part of the company's internal development process.

Middle iOS Developer

INOSTUDIO

May 2014 - Sep 2018 - 4 yrs 5 mos, full-time

Full mobile app development cycle from researching, designing, and developing to maintaining and managing in App Store. Participation in the growth of the company's portfolio and attracting new customers. Training and mentoring of interns and juniors.

EDUCATION

Specialist at Computer Software for Computers and Computer-Aided Systems

Technological Institute of Southern Federal University

2010 - 2015, Taganrog, Russia

Languages

English (professional)

Russian (native)

Social

github.com/viveron

viveron.medium.com

linkedin.com/in/viveron