## Code 1:

## **Best Fit**

```
// C++ implementation of Best - Fit algorithm
#include<iostream>
using namespace std;
// Method to allocate memory to blocks as per Best fit algorithm
void bestFit(int blockSize[], int m, int processSize[], int n)
// Stores block id of the block allocated to a process
int allocation[n];
// Initially no block is assigned to any process
for (int i = 0; i < n; i++)
allocation[i] = -1;
// pick each process and find suitable blocks
// according to its size ad assign to it
for (int i = 0; i < n; i++)
// Find the best fit block for current process
int bestldx = -1;
for (int j = 0; j < m; j++)
if (blockSize[j] >= processSize[i])
if (bestIdx == -1)
bestIdx = j;
else if (blockSize[bestIdx] > blockSize[j])
bestIdx = j;
// If we could find a block for current process
if (bestIdx != -1)
// allocate block j to p[i] process
allocation[i] = bestIdx;
// Reduce available memory in this block.
blockSize[bestIdx] -= processSize[i];
}
cout << "\nProcess No.\tProcess Size\tBlock no.\n";</pre>
for (int i = 0; i < n; i++)
cout << " " << i+1 << "\t\t" << processSize[i] << "\t\t";
```

```
if (allocation[i] != -1)
cout << allocation[i] + 1;
else
cout << "Not Allocated";
cout << endl;
}
// Driver Method
int main()
{
int blockSize[] = {100, 500, 200, 300, 600};
int processSize[] = {212, 417, 112, 426};
int m = sizeof(blockSize) / sizeof(blockSize[0]);
int n = sizeof(processSize) / sizeof(processSize[0]);
bestFit(blockSize, m, processSize, n);
}</pre>
```

# Output:

#### Code 2:

## **Worst Fit**

```
#include<stdio.h>
#include<cstring>
#include<iostream>
using namespace std;
// Function to allocate memory to blocks as per worst fit
// algorithm
void worstFit(int blockSize[], int m, int processSize[],int n)
// Stores block id of the block allocated to a
// process
int allocation[n];
// Initially no block is assigned to any process
memset(allocation, -1, sizeof(allocation));
// pick each process and find suitable blocks
// according to its size ad assign to it
for (int i=0; i<n; i++)
// Find the best fit block for current process
```

```
int wstldx = -1;
for (int j=0; j<m; j++)
if (blockSize[j] >= processSize[i])
if (wstldx == -1)
wstIdx = j;
else if (blockSize[wstIdx] < blockSize[j])
wstIdx = j;
}}
// If we could find a block for current process
if (wstIdx != -1)
// allocate block j to p[i] process
allocation[i] = wstIdx;
// Reduce available memory in this block.
blockSize[wstldx] -= processSize[i];
}}
cout << "\nProcess No.\tProcess Size\tBlock no.\n";</pre>
for (int i = 0; i < n; i++)
cout << " " << i+1 << "\t\t" << processSize[i] << "\t\t";
if (allocation[i] != -1)
cout << allocation[i] + 1;</pre>
else
cout << "Not Allocated";</pre>
cout << endl;
}}
// Driver code
int main()
int blockSize[] = {100, 500, 200, 300, 600};
int processSize[] = {212, 417, 112, 426};
int m = sizeof(blockSize)/sizeof(blockSize[0]);
int n = sizeof(processSize)/sizeof(processSize[0]);
worstFit(blockSize, m, processSize, n);
return 0;
                    PS C:\Users\dgs\Desktop\OS OTT\os 1 vivek\OS 4 TO 10>
}
                    deRunnerFile } ; if ($?) { .\tempCodeRunnerFile }
Output :-
                                                          Block no.
                    Process No.
                                       Process Size
                     1
                                       212
                                                          5
                     2
                                                          2
                                       417
                     3
                                                          5
                                       112
                                       426
                                                          Not Allocated
                    PS C:\Users\dgs\Desktop\OS OTT\os 1 vivek\OS 4 TO 10>
```

# Code 3:

```
First Fit:
#include<stdio.h>
void main()
int bsize[10], psize[10], bno, pno, flags[10], allocation[10], i, j;
for(i = 0; i < 10; i++)
flags[i] = 0;
allocation[i] = -1;
printf("Enter no. of blocks: ");
scanf("%d", &bno);
printf("\nEnter size of each block: ");
for(i = 0; i < bno; i++)
scanf("%d", &bsize[i]);
printf("\nEnter no. of processes: ");
scanf("%d", &pno);
printf("\nEnter size of each process: ");
for(i = 0; i < pno; i++)
scanf("%d", &psize[i]);
for(i = 0; i < pno; i++) //allocation as per first fit
for(j = 0; j < bno; j++)
if(flags[j] == 0 && bsize[j] >= psize[i])
allocation[j] = i;
flags[j] = 1;
break;
//display allocation details
printf("\nBlock no.\tsize\t\tprocess no.\t\tsize");
for(i = 0; i < bno; i++)
printf("\n\%d\t\t\%d\t', i+1, bsize[i]);
if(flags[i] == 1)
printf("%d\t\t%d",allocation[i]+1,psize[allocation[i]]);
else
                                    PS C:\Users\dgs\Desktop\OS OTT\os 1 vivek\OS 4 TO 10> cd "c:\Users
printf("Not allocated");
                                   RunnerFile } ; if ($?) { .\tempCodeRunnerFile }
Enter no. of blocks: 3
}
                                   Enter size of each block: 2
Output:
                                   Enter no. of processes: 4
                                   Enter size of each process: 1
                                   4
                                   Block no.
                                                      size
                                                                         process no.
                                                                                                     size
                                                      2
                                   PS C:\Users\dgs\Desktop\OS OTT\os 1 vivek\OS 4 TO 10>
```