

Científico de Datos

Aliados:



Microsoft

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INTRODUCCIÓN A LA CIENCIA DE DATOS

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Advanced analytics for business

WHAT IS A PROGRAMMING LANGUAGE ?

“An artificial language designed to express computations that can be carried out by machines such as computers”



TYPES OF PROGRAMMING LANGUAGES

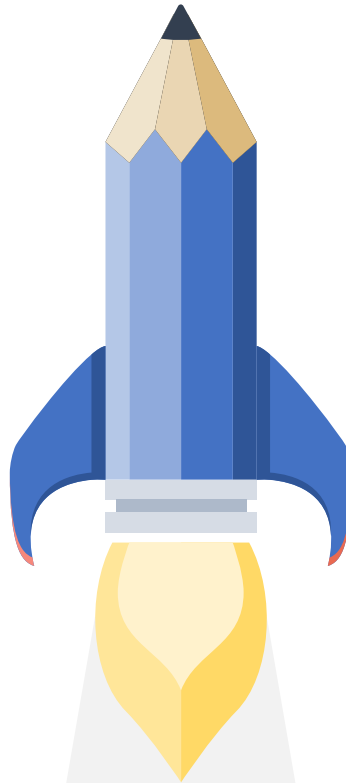


LOW LEVEL



HIGH LEVEL

LOW LEVEL



Machine language

- A low-level language comprised of binary digits (ones and zeros)
- Only language that computers can understand

Example: **10110000 01100001**



Assembly Language

- Designed to be readable by humans
- Type of programming language that translates high-level languages into machine language

Example: **MOV AL, 61h** (asigna el valor hexadecimal 61 al registro «AL»)

HIGH LEVEL



Compiled Language

- The code is translated into machine language previously and then it is executed

C, C++, Erlang, Haskell, Rust, and Go ...



Interpreted Language

- As the language is being translated into machine code, it is executed

PHP, Ruby, Python, JavaScript ...

High-level language allows you to write codes using languages we know



SOME MODERN PROGRAMMING LANGUAGES



Python

Data science,
machine learning,
and artificial
intelligence



Java

Mostly used for
enterprise-level and
Android software
development



Ruby

Web application
development



JavaScript

Rapid and productive
web development



C++

System software
development,
microcontrollers



C#

Game development, web
forms, and web
applications
development.

PYTHON



Multi- purpose (Web, GUI, Data Science, etc...)



Object Oriented



Interpreted



Dynamically typed



Focus on readability and productivity

WHO USE PYTHON ?



WHAT MAKES LEARNING IT IMPORTANT?



Open Source



Simple to learn



Easily to read



RAD



Big community

PROGRAMMING SOFTWARES

IDE



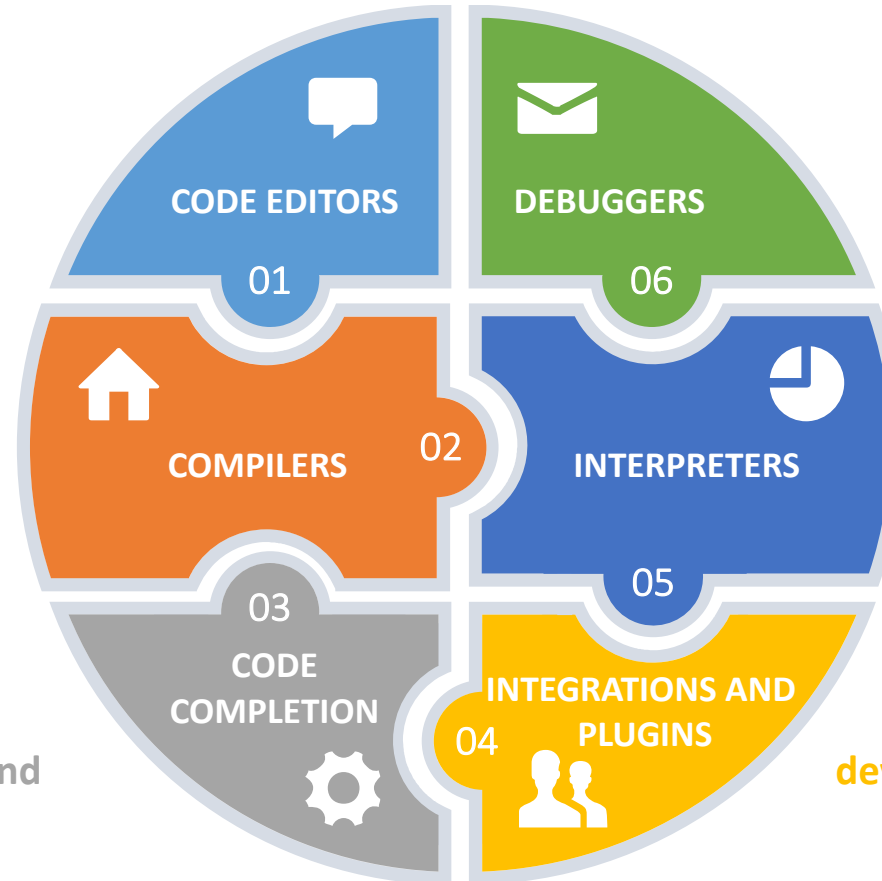
Designed to write and manipulate source code



Translate programming language into a form machines can process.



Assist programmers by intelligently identifying and inserting common code components.



Assist users in identifying and remedying errors within source code.



Loads the code entered and translates the instructions so that the program can be executed.



Tools will improve development workflows and productivity.



DATA TYPES

[See Jupyter Notebook](#)

DATA STRUCTURES

[See Jupyter Notebook](#)

LOOPS

[See Jupyter Notebook](#)

FUNCTIONS

[See Jupyter Notebook](#)

OBJECTS

[See Jupyter Notebook](#)

Numpy

NumPy



- > Mathematical, logical, shape manipulation, sorting, selecting, I/O, discrete Fourier transforms, basic linear algebra, basic statistical operations, random simulation and much more
- > Brings the computational power of languages like C and Fortran to Python
- > **Click Here & Put Your Option**
Lorem ipsum dolor sit amet, consectetur elit.

<https://numpy.org/doc/stable/user/quickstart.html>

Pandas



> Data analysis

https://pandas.pydata.org/pandas-docs/stable/user_guide/10min.html

Matplotlib



- > Create static, animated, and interactive visualizations

<https://matplotlib.org/2.0.2/gallery.html> - showcase

Scikit Learn



- > Predictive data analysis
- > Built on NumPy, SciPy, and matplotlib

<https://scikit-learn.org/stable/>

Tensorflow



TensorFlow

- > Develop and train ML models
- > Used for complex models

Shap



- > Approach to explain the output of any machine learning model

Q&A

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Workshop #1

<https://github.com/santyjara/Data-science-workshops>

Lab capítulo #1

1. Leer el Data set del laboratorio
2. Encontrar las columnas con mas del 40% de valores nulos
3. Identificar que todos los tipos de columnas sean los correctos

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¡Gracias!

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