

Python Documentation

version

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Vivvo Templates Documentation

Introduction

This guide is to inform the front end developer of the structure of the Vivvo template system, so that the UI can be configured to meet the customers requirements.

System Structure

Architecture

CitizenOne is composed of a number of services that are orchestrated to provide trust as a service. This manual deals with the service that delivers the citizen facing web pages.

The front end component is made up of two parts.

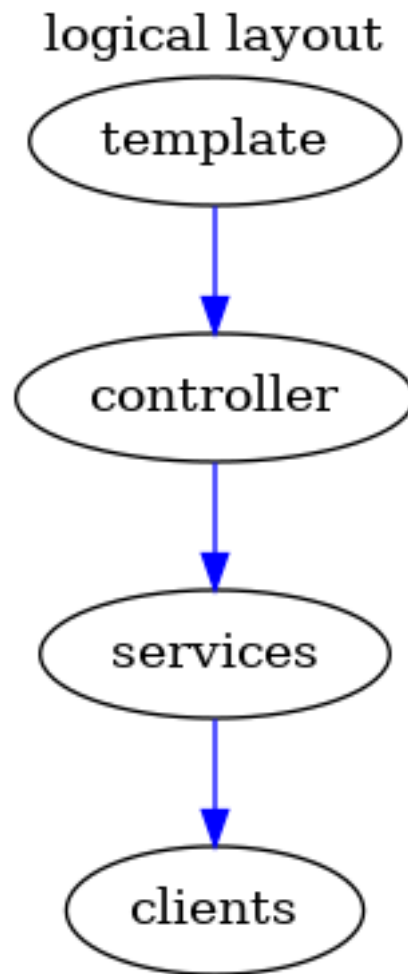
1. The templates
2. The controllers

The controllers broker the logic to generate and deliver the html/javascript/css files to the client depending on the interaction in context. For example, during a login request the controller will assemble the templates required to capture the user credentials. The controllers are also responsible to talk to the service layer, the service layer will invoke the right client to call out to other microservices when required.

Sidebar Title

Optional Sidebar Subtitle

Subsequent indented lines comprise the body of the sidebar, and are interpreted as body elements.



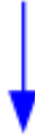
Page Controller Relationships

Page Name	Controllers	Purpose
create-account.html	profileController	account registration, high velocity federated creation
dashboard.html	dashBoardController	service card management
index.html	loginController	account login
profile.html	profileController	manage profile
reset-password-confirmation.html	profileController	account reset activities
reset-password.html	profileController	account reset activities
service-add.html	serviceCardController	service card management
service-card-back.html	serviceCardController	service card interactions
service-linker.html	serviceCardController	service card enablement
service-onboard.html	serviceCardController	service enrollment

Using the Tempate System

Vivvo uses github source control. Our developers work with your UI/UX team to replace placeholder information with system tagging. The workflow to achieve this is as follows:

clone the repository to your local machine



create a feature branch



make your edits



commit the new branch to source control



create a pull request

Using the github tools:

```
1 git clone https://github.com/Vivvo/{{your template registry}}
2 cd {{your template registry}}
3 git checkout -b "template changes"
4 # make your edits
5 git add **
6 git commit -m "edits to html and style"
7 git push
```

Tagging reffers to adding logic that will add the right context to the page. In your templates, your placeholder information may say “Jane Doe”, and the Vivvo developers will replace this with {{ profile.FirstName profile.LastName }} for example.

Your template before tagging will look like this:

```
1 <div class=" row col-lg-4 ml-1">
2     <h1>Welcome to your Account Login Tom Sawyer </h1>
3     <h3>Your portal to personalized, simple and secure service.</h3>
4 </div>
5 <div class="card col-lg-4 mt-5">
```

```

6         <div class="card-body contact-box">
7             <div>
8                 <div class="ml-4 mb-4">
9                     <h2>Questions Contact Us: </h2>
10                    <p>
11                    </p>
12                </div>
13            </div>

```

And after the tagging is added

```

1  <div class=" row col-lg-4 ml-1">
2      <h1>Welcome to your Account Login {{ .me.FirstName .me.LastName }} </h1>
3      <h3>Your portal to personalized, simple and secure service.</h3>
4  </div>
5      <div class="card col-lg-4 mt-5">
6          <div class="card-body contact-box">
7              <div>
8                  <div class="ml-4 mb-4">
9                      <h2>Questions Contact Us: </h2>
10                     <p>
11                     </p>
12                 </div>
13             </div>

```

The `.me` part of the tag is a data object that is created from the controller. Data objects can be a single object, an object with embedded objects or a list. The `.me` for example is an object instantiated in the controller and attached to a view argument called “me”. The `me` object represents the user in context, and attributes of the user can be displayed by accessors such as:

- `.me.FirstName`
- `.me.Address[0].Street`
- `.me.Phone[0].number`

As examples.

Data objects that are available to views are found below. Not all objects are available to all pages, but rather exposed to the relevant page. (e.g. profile objects are exposed to the profile pages, and service card objects are exposed to service card pages. Objects the templates can be found in [Appendix A](#)

Vivvo makes use of default template functions defined in the <https://revel.github.io/manual/templates.html> webpage, and we create some custom ones for rendering special blocks. Examples are found in [Appendix B](#)

Appendix A

```

1  type ConsentModel struct {
2      HasConsent bool      `json:"hasConsent" `
3      Scopes      []string `json:"scopes" `
4      ExpiresOn   string    `json:"expiresOn" `
5      CreatedDate string    `json:"createdDate" `
6  }
7
8  type GrantedConsentModel struct {
9      ServiceCardId string    `json:"serviceCardId" `
10     PolicyId       string    `json:"policyId" `
11     consentExpiryDate string  `json:"consentExpiryDate" `
12     Scopes          []string `json:"scopes" `
13 }
14
15 type IdentityServiceCard struct {
16     IdentityServiceCardId int64    `json:"identityServiceCardId" `
17     IdentityId            string    `json:"identityId" `
18     ServiceCardId         string    `json:"serviceCardId" `
19     SortOrder             int64    `json:"sortOrder" `
20     FatServiceCard        *ServiceCard `json:"serviceCard" `
21     LightServiceCard      *ServiceCard `json:"lightServiceCard" `
22     NotificationCount     int        `json:"notificationCount" `
23 }
24
25 type MaintenanceMessage struct {
26     MaintenanceId int    `json:"maintenanceId" `
27     Title         string `json:"title" `
28     Details       string `json:"details" `
29     StartDate     string `json:"startDate" `
30     EndDate       string `json:"endDate" `
31 }
32
33 type Me struct {
34     Identity      Identity `json:"identity" `
35     Business      string   `json:"business,omitempty" `
36     HasBusinessConnect bool    `json:"hasBusinessConnect,omitempty" `
37     RedirectUrls []Link   `json:"links,omitempty" `
38 }
39
40 type Identity struct {
41     IdentityId      string    `json:"identityId" `
42     FirstName       string    `json:"firstName" `
43     LastName        string    `json:"lastName" `
44     MiddleName      string    `json:"middleName" `
45     Username        string    `json:"userName" `
46     Salutation      string    `json:"salutation,omitempty" `
47     DateOfBirth     string    `json:"dateOfBirth,omitempty" `
48     SupportCode     string    `json:"supportCode,omitempty" `
49     AssuranceLevel  AssuranceLevel `json:"assuranceLevel" `
50     Emails          []Email   `json:"emails" `
51     Phones          []Phone   `json:"phones" `
52     Addresses       []Address `json:"addresses" `
53     SecondaryAuthentications []SecondaryAuthentication `json:"secondaryAuthentication" `
54     ExternalIdentifiers []ExternalIdentifiers `json:"externalIdentifiers" `
55 }
56
57 type ExternalIdentifiers struct {
58     Name string `json:"name" `

```

```

59     Value      string `json:"value"`
60     Provider   string `json:"provider"`
61 }
62
63 type SecondaryAuthentication struct {
64     SecondaryAuthenticationId int    `json:"secondaryAuthenticationId"`
65     SecondaryAuthenticationType string `json:"secondaryAuthenticationType"`
66     SecondaryAuthenticationStatus string `json:"secondaryAuthenticationStatus"`
67     IdentityId string  `json:"identityId"`
68     PhoneId int    `json:"phoneId"`
69     Url string  `json:"url"`
70     IsGlobal bool   `json:"isGlobal"`
71 }
72
73 type AssuranceLevel struct {
74     Level int    `json:"level"`
75     ClaimProvider ClaimProvider `json:"claimProvider"`
76     IdentityId string `json:"identityId"`
77 }
78
79 type ClaimProvider struct {
80     ClaimProviderId int    `json:"claimProviderId"`
81     Name string  `json:"name"`
82     Description string `json:"description"`
83     OnboardingIdentifier string `json:"onBoardingIdentifier"`
84     BaseUrl string `json:"baseUrl"`
85     OnboardingParams []string `json:"onboardingParams"`
86     Loa int    `json:"loa"`
87     OnboardingPath string `json:"onboardingPath"`
88     LogoUrl string `json:"logoUrl"`
89     Prerequisites []string `json:"prerequisites"`
90 }
91
92 type Link struct {
93     Name string `json:"name"`
94     URL string `json:"url"`
95 }
96
97 type Notification struct {
98     NotificationId int64 `json:"notificationId"`
99     ApplicationName string `json:"applicationName"`
100    OrganizationName string `json:"organizationName"`
101    Subject string `json:"subject"`
102    Body string `json:"body"`
103    NotificationDate string `json:"notificationDate"`
104    Status string `json:"status"`
105    FolderType string `json:"folderType"`
106    ReferenceNumber string `json:"referenceNumber"`
107    Recipient string `json:"recipient"`
108 }
109
110 type PolicyCallback struct {
111     PolicyCallbackId int64 `json:"policyCallbackId,omitempty"`
112     PolicyId string `json:"policyId,omitempty"`
113     RevisionNum int64 `json:"revisionNum,omitempty"`
114     DataBundleType string `json:"dataBundleType,omitempty"`
115     Url string `json:"url,omitempty"`
116     ConsentScopeGranted bool `json:"consentScopeGenerated,omitempty"`
117 }
118

```

```

119 type Policy struct {
120     PolicyId      string      `json:"policyId"`
121     Name          string      `json:"name"`
122     Description    string      `json:"description,omitempty"`
123     PublicKey      string      `json:"publicKey,omitempty"`
124     DefaultExpiryDays int        `json:"defaultExpiryDays,omitempty"`
125     ActiveRevision PolicyRevision `json:"activeRevision,omitempty"`
126 }
127
128 type PolicyRevision struct {
129     PolicyId      string      `json:"policyId,omitempty"`
130     RevisionNum    int        `json:"revisionNum,omitempty"`
131     PolicyText     string      `json:"policyText,omitempty"`
132     IsActive      bool       `json:"isActive,omitempty"`
133     CreatedDate    string      `json:"createdDate,omitempty"`
134     Callbacks      []PolicyCallback `json:"callbacks,omitempty"`
135     Scopes         []PolicyScope  `json:"scopes,omitempty"`
136     Rules         []PolicyRule   `json:"rules,omitempty"`
137 }
138
139 type PolicyRule struct {
140     PolicyRuleId  int64      `json:"policyRuleId,omitempty"`
141     PolicyId      string      `json:"policyId,omitempty"`
142     RevisionNum    int64      `json:"revisionNum,omitempty"`
143     PolicyRuleType string      `json:"policyRuleType,omitempty"`
144     RuleId        int64      `json:"ruleId,omitempty"`
145     Args          []string   `json:"args,omitempty"`
146 }
147
148 type PolicyScope struct {
149     PolicyScopeId int64      `json:"policyScopeId,omitempty"`
150     PolicyId      string      `json:"policyId,omitempty"`
151     RevisionNum    int64      `json:"revisionNum,omitempty"`
152     Value         string      `json:"value,omitempty"`
153     Description    string      `json:"description,omitempty"`
154     Tag           string      `json:"tag,omitempty"`
155     Reason        string      `json:"reason,omitempty"`
156     IsRequired     bool       `json:"isRequired,omitempty"`
157     Consented      bool       `json:"consented,omitempty"`
158     IncludedFields []string   `json:"includedFields,omitempty"`
159 }
160
161 type Address struct {
162     AddressId      int        `json:"addressId,omitempty"`
163     IdentityId     string     `json:"identityId"`
164     AddressType    string     `json:"addressType"`
165     PersonaType    string     `json:"personaType"`
166     AddressLine1   string     `json:"addressLine1"`
167     AddressLine2   string     `json:"addressLine2"`
168     City          string     `json:"city"`
169     ProvinceCode   string     `json:"provinceCode"`
170     PostalCode     string     `json:"postalCode"`
171     CountryCode    string     `json:"countryCode"`
172     IsPrimary      bool       `json:"isPrimary"`
173 }
174
175 type Phone struct {
176     PhoneId      int        `json:"phoneId"`
177     IdentityId    string     `json:"identityId"`
178     PhoneType     string     `json:"phoneType"`

```

```

179     CountryCallCode string `json:"countryCallCode"`
180     CountryCode     string `json:"countryCode"`
181     PhoneNumber     string `json:"phoneNumber"`
182     Extension       string `json:"extension"`
183     IsPrimary       bool  `json:"isPrimary"`
184     IsMfa           bool  `json:"isMfa"`
185     Verified        bool  `json:"verified"`
186 }
187
188 type Email struct {
189     EmailId      int    `json:"emailId"`
190     EmailAddress string `json:"emailAddress"`
191     IsPrimary    bool  `json:"isPrimary"`
192     IsVerified   bool  `json:"isVerified"`
193     IdentityId   string `json:"identityId"`
194 }
195
196 type Register struct {
197     FirstName      string `json:"firstName"`
198     MiddleName     string `json:"middleName"`
199     LastName       string `json:"lastName"`
200     Email          string `json:"email"`
201     UserName       string `json:"userName"`
202     Password       string `json:"password"`
203     SupportCode    string `json:"supportCode"`
204     GotoUrl        string `json:"goToUrl"`
205     TermsOfUse     string `json:"termsOfUse"`
206     CreatedDate    string `json:"createdDate"`
207     RecaptchaResponse string `json:"recaptchaResponse"`
208     ProviderId     string `json:"providerId"`
209 }
210
211 type ServiceCardApplication struct {
212     ApplicationId int    `json:"applicationId"`
213     Name          string `json:"name"`
214     Organization  ServiceCardOrganization `json:"organization"`
215     PolicyId      string `json:"policyId"`
216 }
217
218 type ServiceCardCallback struct {
219     Files    []gosdkModels.ServiceCardFileDto `json:"files"`
220     Labels   []gosdkModels.ServiceCardLabelDto `json:"labels"`
221     Actions  []gosdkModels.ServiceCardTaskDto  `json:"actions"`
222 }
223
224 type ServiceCardContact struct {
225     FirstName      string `json:"firstName,omitempty"`
226     LastName       string `json:"lastName,omitempty"`
227     Prefix         string `json:"prefix,omitempty"`
228     Suffix         string `json:"suffix,omitempty"`
229     Title          string `json:"title,omitempty"`
230     EntityId       string `json:"entityId,omitempty"`
231     Phone          ServiceCardContactPhone `json:"phone,omitempty"`
232     Phone2         ServiceCardContactPhone `json:"phone2,omitempty"`
233     Fax            ServiceCardContactPhone `json:"fax,omitempty"`
234     Email          string `json:"email,omitempty"`
235     Url            string `json:"url,omitempty"`
236     MailingAddress ServiceCardAddress `json:"mailingAddress,omitempty"`
237     PhysicalAddress ServiceCardAddress `json:"physicalAddress,omitempty"`
238     PhotoUrl       string `json:"photoUrl,omitempty"`

```

```

239     Type                string                `json:"type,omitempty"`
240     OrgUnit              ServiceCardOrganizationUnit `json:"orgUnit,omitempty"`
241 }
242
243 type ServiceCardContactList struct {
244     CtaTitle      string `json:"ctaTitle,omitempty"`
245     CtaUrl         string `json:"ctaUrl,omitempty"`
246     ContactTitle  string `json:"contactTitle,omitempty"`
247     Contacts      []ServiceCardContact
248 }
249
250 type ServiceCardContactPhone struct {
251     Prefix    string `json:"prefix,omitempty"`
252     Number    string `json:"number,omitempty"`
253     Extension string `json:"extension,omitempty"`
254     Note      string `json:"note,omitempty"`
255 }
256
257 type ServiceCardAddress struct {
258     Line        string `json:"line,omitempty"`
259     City        string `json:"city,omitempty"`
260     Province    string `json:"province,omitempty"`
261     Country     string `json:"country,omitempty"`
262     PostalCode  string `json:"postalCode,omitempty"`
263 }
264
265 type ServiceCardOrganizationUnit struct {
266     Name          string `json:"name,omitempty"`
267     EntityId      string `json:"entityId,omitempty"`
268     Phone         ServiceCardContactPhone `json:"phone,omitempty"`
269     Phone2        ServiceCardContactPhone `json:"phone2,omitempty"`
270     Fax           ServiceCardContactPhone `json:"fax,omitempty"`
271     Email         string `json:"email,omitempty"`
272     Url           string `json:"url,omitempty"`
273     MailingAddress ServiceCardAddress `json:"mailingAddress,omitempty"`
274     PhysicalAddress ServiceCardAddress `json:"physicalAddress,omitempty"`
275     PhotoUrl      string `json:"photoUrl,omitempty"`
276     Type          string `json:"type,omitempty"`
277 }
278
279 type ServiceCardAdditionalDetails struct {
280     ActionTitle string `json:"actionTitle,omitempty"`
281     Description  string `json:"description,omitempty"`
282     Url         string `json:"url,omitempty"`
283 }
284
285 type ServiceCard struct {
286
287     //The following are required for both ServiceCardDto and LightServiceCardDto
288     IsPilot          bool `json:"isPilot"`
289     AutomationEnabled bool `json:"automationEnabled"`
290     ServiceCardId    string `json:"serviceCardId"`
291     Title            string `json:"title"`
292     ShortDescription  string `json:"shortDescription"`
293     AdditionalDetail  string `json:"additionalDetail"`
294     ServiceCardType  string `json:"serviceCardType"`
295
296     //The following are not required and are a part of ServiceCardDto
297     Saved          bool `json:"saved,omitempty"`
298     ActivePolicy    Policy `json:"activePolicy,omitempty"`

```

```

299     BasicContentCallbackUrls []string
300     Applications             []ServiceCardApplication
301     Tasks                   []gosdk.ServiceCardTaskDto
302 }

```

```

`json:"basicContentCallbackUrls"
`json:"applications,omitempty"`
`json:"tasks,omitempty"`

```

Appendix B

```

1      revel.TemplateFuncs["generic"] = func(obj map[string]string) map[string]interface{} {
2          ret := make(map[string]interface{})
3          for key, val := range obj {
4              ret[key] = val
5          }
6          return ret
7      }
8
9      revel.TemplateFuncs["json"] = func(f interface{}) string {
10         s, _ := json.MarshalIndent(f, "", " ")
11         return string(s)
12     }
13
14     revel.TemplateFuncs["doesFileDtoHaveFiles"] = func(f []gosdkModels.ServiceCardFileD
15         if len(f) < 0 {
16             return true
17         }
18         return false
19     }
20
21     revel.TemplateFuncs["translate"] = func(viewArgs map[string]interface{}, key string
22         lang, ok := viewArgs[revel.CurrentLocaleViewArg].(string)
23         if !ok {
24             revel.AppLog.Warnf("unable to determine language, %s", viewArgs)
25             lang = "en"
26         }
27
28         return language.Service.GetByKeyAndLang(lang, key)
29     }
30
31     revel.TemplateFuncs["map"] = func(obj interface{}) map[string]interface{} {
32         return structs.Map(obj)
33     }
34
35     revel.TemplateFuncs["url_for"] = func(url string) string {
36         return utils.UrlFor(url)
37     }
38
39     revel.TemplateFuncs["changeLanguage"] = func(url, currentLocale, targetLocale string
40         return strings.Replace(url, fmt.Sprintf("/%s/", currentLocale), fmt.Sprintf
41     }
42
43     revel.TemplateFuncs["tmpl"] = func(parentContext map[string]interface{}, args ...in
44         var templateName = ""
45
46         var viewArgs interface{}
47         switch len(args) {
48             case 0:
49                 revel.AppLog.Errorf("tmpl: No arguments passed to template call")
50             case 1:
51                 templateName = args[0].(string)
52             default:
53                 templateName = args[0].(string)
54                 viewArgs = args[1]
55                 if len(args) > 3 {
56                     revel.AppLog.Errorf("tmpl: Received more parameters than ne
57                 }
58         }

```

```

59
60     viewArgsMap, ok := viewArgs.(map[string]interface{})
61     if !ok {
62         fmt.Printf("viewArgs is type %T, %+v", viewArgs, viewArgs)
63         revel.AppLog.Error("tmpl: failed to convert to map", "name", templateName)
64     }
65     for _, key := range []string{"_csrf_token", "currentLocale", "errors", "flashMessages"} {
66         if val, ok := parentContext[key]; ok {
67             viewArgsMap[key] = val
68         }
69     }
70
71     var buf bytes.Buffer
72     tmpl, err := revel.MainTemplateLoader.Template(templateName)
73     if err == nil {
74         err = tmpl.Render(&buf, viewArgsMap)
75         if err != nil {
76             revel.AppLog.Error("tmpl: Failed to render", "name", templateName)
77         }
78     } else {
79         revel.AppLog.Error("i18ntemplate: Failed to render i18ntemplate ", "name", templateName)
80     }
81     return template.HTML(buf.String())
82 }
83
84 revel.TemplateFuncs["html"] = func(t string) template.HTML {
85     return template.HTML(t)
86 }
87
88 revel.TemplateFuncs["formatPhoneNumber"] = func(t string) string {
89     return "(" + string(t[0:3]) + " ) " + string(t[3:6]) + "-" + string(t[6:10])
90 }
91
92 revel.TemplateFuncs["extractParams"] = func(p []gosdkModels.ServiceCardTaskDto, csrf_token string) map[string]interface{} {
93     revel.AppLog.Debugf("adding csrf_token to form submission %v", csrf_token)
94     revel.AppLog.Debugf("Vivvo-Test %+v", p[0].Params)
95     if len(p[0].Params) > 0 {
96         p[0].Params["csrf_token"] = csrf_token
97         return p[0].Params
98     }
99     return map[string]interface{}{
100         "csrf_token": csrf_token,
101     }
102 }
103
104 revel.TemplateFuncs["formatTime"] = func(t string) string {
105     if len(t) > 0 {
106         t = t[:strings.IndexByte(t, '.')] + "Z"
107     }
108
109     formattedTime, err := time.Parse(time.RFC3339, t)
110     if err != nil {
111         fmt.Println(err.Error())
112         return t
113     }
114     return formattedTime.Format("02-Jan-06 15:04:05")
115 }
116
117 revel.TemplateFuncs["sortAndReverseMap"] = func(m map[string]string) *slicemultimap.StringString {
118     s := slicemultimap.New()

```



```

119         r := slicemultimap.New()
120
121         for key, value := range m {
122             s.Put(value, key)
123         }
124         var keys []string
125         for _, key := range s.Keys() {
126             keys = append(keys, key.(string))
127         }
128         sort.Strings(keys)
129         for _, k := range keys {
130             value, ok := s.Get(k)
131             if ok {
132                 r.Put(k, value)
133             }
134         }
135         return r
136     }

```

Template Structure

Assets

- icons - we used font awesome ([learn more here](https://fontawesome.com/how-to-use/on-the-web/referencing-icons/basic-use)), free icon library, but we didn't find all needed icons there as such we have added missing icons to this folder as .svg
- images - all images used in a project are contained here (logo etc.)
- Sass - all SCSS styles are here

Pages

This folder contains main pages: * *index* login * *create-account* registration * *reset-password* forgot password * *reset-password-confirmation* * *dashboard* (my services) * *service-add* (search and link services) * *service-linker* (steps for linking the service) * *service-onboard* (service onboarding) * *service-card-back* (service card page for the linked service) * *profile*

Includes

Includes are small html components that we're importing to the pages. For example *header* is one of them, it makes the code easier to maintain. Include is imported to the page, and when we want to make some changes, we can just modify an include and the change will be visible on any page where the include is imported

Each page has a js function that loads all needed includes to the page:

```

1  $(function(){
2      $("#dashboard-navigation").load("../includes/dashboard-navigation.html");
3      $(".serviceCard").load("../includes/service-card.html");
4  });

```

and <div> element inside *html*, id will match includes name:

```

1  <div id="dashboard-navigation"></div>

```

SCSS

Each page and include has its SCSS, so it makes it easy to maintain. SCSS files name match the HTML name: *invoices.html* = *invoices.scss*. You'll also see a few files that are not matching any HTML file: * *index.scss* - this file is used to compile correct SCSS files, if you create a new SCSS you need to import, the stylesheet here, as `@import "invoices";` (use the name, *.scss* extension is not needed) * *variables.scss* sass allows to use variables: ex *\$body-color: #20354E;* - defines body text color, if we change it

it will update the colour in each place that was used

- *\$body-color* - body text color
- *\$heading-color* - heading color
- *\$theme-primary* - used for primary color (background in a primary button, border in a secondary button)
- *\$theme-red* - error messages background
- *\$theme-green* - success messages
- *\$theme-primary-dark* - hover state for buttons
- *\$theme-primary-grey* - disabled elements
- *\$theme-background* - background color
- *\$theme-light-grey* - used as a background for some elements (ex. Create Account > Terms of Use)
- *\$theme-light-grey* - used for borders
- we used the bootstrap (free and open-source CSS framework - [read more](https://getbootstrap.com/docs/4.0/getting-started/introduction/)), but we overwrite bootstrap styles, and the changes are in a *global.scss*
- practical custom styles (that are NOT bootstrap overwrites) are defined in *helpers.html* (e.g. layout stylings for pages, forms...)
- long and/or complex stylings of components should have their own stylesheet such as tables *tables.scss* or modals...

SCSS files are organized from top to the bottom, the best practice, to make any changes, is to find the right spot in a document, for example

service-card.scss structure : *.service-card*; *.card-title*; *.card-notification*; *.card-body*;

We followed a few rules in SCSS, they make the code easier to read and to maintain. They're best practices, but they're not breaking the code.

```
1 .card-title {
2     display: flex; (flexbox)
3     align-items: baseline; (flexbox)
4     justify-content: space-between; (flexbox)
5     width: 12em; (width)
6     height: 12em; (height)
7     margin-bottom: 0.5em; (margin)
8     padding: 0; (padding)
9     background: transparent; (other)
10    border: none; (other)
11 }
```

Not all declarations will always be present, but the main rule is to keep flexbox declarations at the top (flex, width, height, margin, padding), and another styling lower in a block.

Webpack

he code needs to be watched by Webpack, a new page must be added to the *webpack.config.js*, there is no need to add includes to the Webpack, when you open Webpack you'll see that each page is added there. You can copy the piece of code below, replace test with the name of the new HTML page and paste it to the *webpack.config.js* (currently line 102)

```

1 new HtmlWebpackPlugin({
2   template: './pages/test.html',
3   filename: './test.html',
4 }),

```

webpack will be watching created file.

Git-ignore

In the project root there is a hidden file called **.git-ignore**, in this file are a list of files that will not be committed back to the source code repo when done.

```

1 dist
2 node_modules
3 .idea
4 yarn.lock

```

Tools to Manage Templates

installing on a debian system:

```

1 curl -sS https://dl.yarnpkg.com/debian/pubkey.gpg | sudo apt-key add -
2 echo "deb https://dl.yarnpkg.com/debian/ stable main" | sudo tee /etc/apt/sources.list.d/
3 sudo apt update && sudo apt install yarn

```

Style Sheets

Introduction

We styled the project using SCSS. SCSS is the premier CSS extension language and it's completely compatible with all versions of CSS. SCSS provides the ability to write maintainable, reusable, and extensible code, ultimately meaning that code is faster to develop and better structured than plain CSS. The main advantage of using SCSS is the ability to use programming functionality such as variables, functions, inheritance, and operators. The benefits of these functionalities are that the code is displayed more logically, making it easier to manage. SCSS is not read by the browser, it must be compiled to CSS. There are various automated options to do that and we chose Webpack. Webpack processes SASS code and transforms it into CSS. We can give it a large number of files (as you can see in the SASS folder) and it generates a single file. To preview the project the files need to be compiled. Use yarn (package manager) to compile and preview the project.

Steps to run the Templates

1. open the terminal and install yarn (make sure you're in the projects directory): *yarn install*
2. run yarn: *yarn start*
3. if the process was successful you'll see *Compiled successfully.* in a terminal
4. now you can preview the project in the browser: * login page: <http://localhost:9000/> * dashboard (my services): <http://localhost:9000/dashboard.html> * my profile: <http://localhost:9000/profile.html>
5. **you can make changes to the project and you'll see your updates in a browser after refresh**
 - if you can't see your changes, check if *yarn* is still running
 - you can restart the process by clicking *ctrl+c* (stops the process) and next *yarn start*
 - sometimes the browser needs a hard refresh: hold *shift* + click *refresh* (in a browser)
 - stop *yarn* when you're done work (*ctr + c*)

Create Account

Login

Description

Below is a template for the entrance page/login page with the NFLD treatment. This file can be found at the project root (pages/index.html). This template is the default page rendered when the user requests the fully qualified domain name without any sub context.

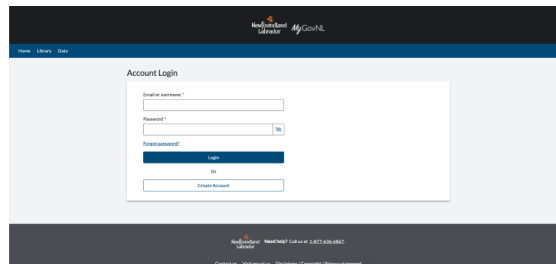
Controller Logic

General Information

The root controller has a fair bit of logic behind it other than rendering the login dialog below. Other logic it performs:

1. looks for query arguments such as *client_id* and *goto* parameters for single sign-flow.
2. Creates a tenant identifier so the correct templates are rendered.
3. Sets session identifiers
4. Looks for maintenance messages to be included in the ribbon at the top of the page.
5. Inspects for an active user and redirects to the dashboard page.
6. Looks for a cookie to that defines the preferred language, if none is found it looks are the header request for a declared language.

Login Dialogue



The login form on this page accepts two parameters that are sent to the login processor at `/lang/login`

```
{
  "usernameOrEmail": string,
  "password": string
}
```

This controller will either response with an error object, or direct the user to the dashboard page.

** Maintenance Messaging**

Also, when this page is rendered, there is a system call to the maintenance service looking for any upcoming alerts with title and collapsed details, If there is a response object the following object is available to the template, and the CitizenOne tagging will expose the html component that displays the maintenance ribbon.

```
{
  "maintenanceId": string,
  "title": string,
  "details": string,
  "startDate": string,
  "endDate": string
}
```

And makes available to the HTML view the following objects:

```
type MaintenanceMessage struct {
  MaintenanceId int `json:"maintenanceId"`
}
```

```

Title      string `json:"title"`
Details    string `json:"details"`
StartDate  string `json:"startDate"`
EndDate    string `json:"endDate"`
}

```

The if the maintenance object is not empty, it will trigger the logic in the view to display the maintenance banner: (following code used as an example only)

```

<div class="maintenance {{ if maintenanceMessage }} hidden {{ end }}">
  <div class="maintenanceTitle">{{ maintenanceMessage.Title }} </div>
  <div class="maintenanceMessage">{{ maintenanceMessage.Details </div>
</div>

```

Note

Todo: Create images for the collapsable maintence ribbon

Error Messaging

There is an error treatment to inform the user that the incorrect information was provided. This template is a re-usable template framed to paint errors in a globally common way. This error component is displayed by default just over the username input. This template can be styled to meet your standards. The default template appears like the following:

Note

Todo: Create images for the error states

and the HTML code that renders the error state (is also the success state) is as follows:

```

{{if .flash.success}}
  <div class="alert alert-success">
    {{.flash.success}}
  </div>
{{end}}

{{if or .errors .flash.error .e}}
  <div class="alert alert-danger mt-1">
    <h3 class="text-danger">Error, there was an issue processing that request</h3>
    <p>More details may be found below</p>
    {{.flash.error}}
    <ul style="margin-top:10px;">

      {{range .errors}}
        <li>{{.}}</li>
      {{end}}
      {{range .e}}
        <li>{{.}}</li>
      {{end}}
    </ul>
  </div>
{{end}}

```

Language Toggle

If there is a requirement for multiple languages, this is satisfied by various ways:

1. The platform inspects for a set language cookie and sets the language accordingly

2. The platform inspects the URL route for the language parameter and sets accordingly

3. The platform looks at the header request and respects the language parameter, and sets accordingly

This toggle control can be a button, image, text link anything that can take a dynamic construction of injecting a HTML view argument of `{{ lang }}`

For example:

```
<div>
<a href="/{{ .lang }} /login"> {{ lang .lang }} </a>
</div>
```

Note

Todo: Create images for the language toggle

Create Account

When the user fills the form and clicks on “Continue” a confirmation email is being sent, and the user is being informed with “Check your email” screen

Check Your Email

Email being sent:

Hi Bea,

You recently created a MyGovNL Account.

Click this link to sign in and activate your MyGovNL Account.

If the above link is not clickable, copy and paste this link into your web browser's address bar:

<https://gov.nl.ca/#/activate/5hpfhp6qqk9875vlt36m8abc41c2f8du6pc67c74m5j6kth9>

Regards,

Government of Newfoundland and Labrador

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