Name: Mobile Computing for Modern App Development

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Course Code: ITA0306

23. Develop a user interface prototype in Figma showcasing security measures for a mobile app. Emphasize the intuitive design for user personalization.
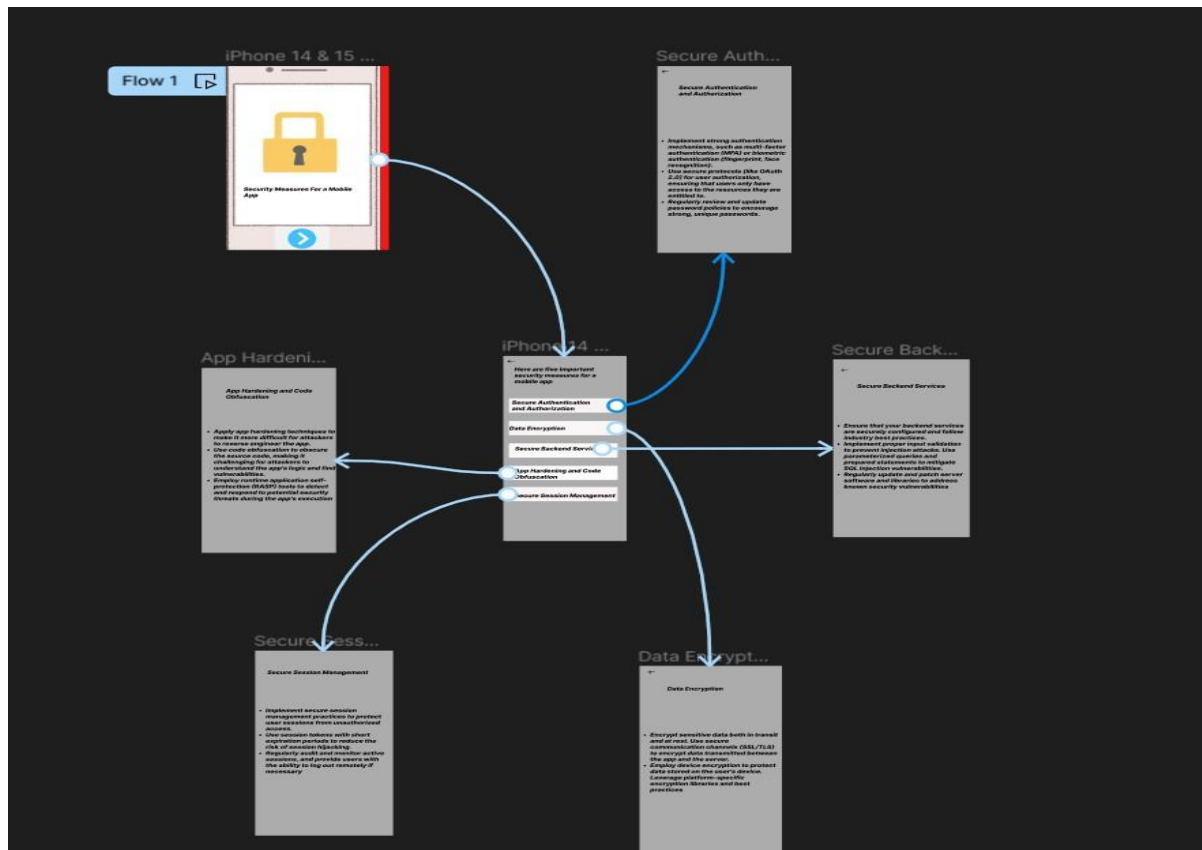
Aim:

Developing a user interface prototype in Figma showcasing security measures for a mobile app.

Procedure:

1. Define Presentation Structure

2. Create a Figma Project

3. Design Visual Elements

4. Make it Interactive

5. Add Annotations and Explanations

6. Incorporate Multimedia

7. Storyboard Animation

8. Test the Prototype

9. Collaborate and Gather Feedback

10. Finalize and Share

Design:

Result:

Hence an user interface prototype in Figma showcasing security measures for a mobile app
have been created successfully