

Informed Search

→ It is a search which tries to reduce amount of search that must be done by making intelligent choices for the nodes that are selected for expansion.

→ It consists of information about goal state.

→ Better than uninformed search

→ finds optimal solution to reach Goal state using Heuristic Function.

→ Eg:- * Hill climbing

* Best fit search algo

* A* Search alg, AD*

Formula :-

$$F(n) = G(n) + H(n)$$

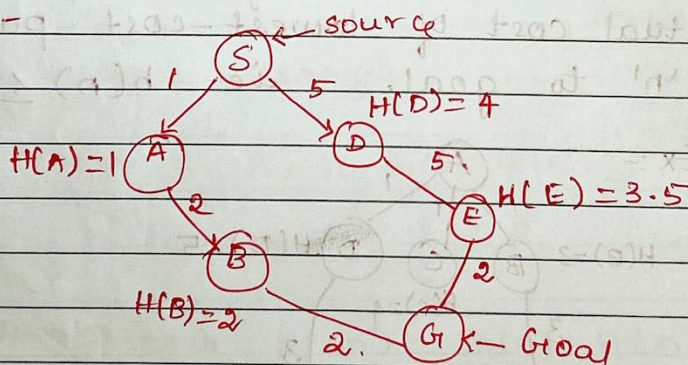
where.

$F(n)$: Overall cost

$G(n)$: path cost

$H(n)$: Heuristic value

Ex:-



S to G.

$$\begin{array}{l}
 S \begin{cases} \xrightarrow{1} A \quad [f(n) = G(n) + H(n)] \\ \xrightarrow{5} D \quad [f(n) = G(n) + H(n)] \end{cases} \\
 \begin{aligned}
 &= 1 + 1 = 2. \\
 &= 5 + 4 = 9
 \end{aligned}
 \end{array}$$

$2 < 9$.

So choose path A.

$S \rightarrow A$.

$$S \xrightarrow{1} A \xrightarrow{2} B \quad f(n) = G(n) + H(n)$$

$$3 + 2 = 5$$

$$S \xrightarrow{1} A \xrightarrow{2} B \xrightarrow{2} G \quad f(n) = G(n) + H(n) \quad \text{heuristic value for Goal is 0.}$$

$$5 + 0 = 5 \rightarrow \text{total cost.}$$

Heuristic Search:-

Simple searching technique true to solve problem in optimize way using heuristic function.

↓
minimum steps/cost

Heuristic function:-

It is a function $f(n)$ that gives an estimation on the cost of getting from node 'n' to the Goal state.

↳ Helps in selecting optimal node for expansion

Types of Heuristic:-

① Admissible

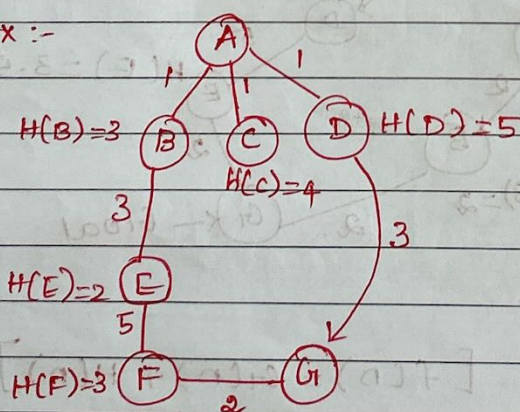
② Non-Admissible

(1) Admissible:-

→ In this Heuristic function, never over estimates the cost of reaching the Goal.

→ $h(n)$ is always less than or equal to actual cost of lowest-cost path from node 'n' to goal. i.e. $h(n) \leq h'(n)$

Ex:-



↳ Goal state

$$A \rightarrow B \Rightarrow f(n) = G(n) + H(n) = 1 + 3 = 4$$

$$A \rightarrow C \Rightarrow f(n) = G(n) + H(n) = 1 + 4 = 5$$

$$A \rightarrow D \Rightarrow f(n) = G(n) + H(n) = 1 + 5 = 6$$

H is less cost. So choose B.

$$A \xrightarrow{1} B \xrightarrow{3} E \quad H(E)=2 \quad = f(n) = G(n) + H(n) = 4 + 2 = 5$$

$$A \xrightarrow{1} B \xrightarrow{3} E \xrightarrow{5} F \quad H(F)=3 \quad = f(n) = G(n) + H(n) = 9 + 3 = 12$$

$$A \xrightarrow{1} B \xrightarrow{3} E \xrightarrow{5} F \xrightarrow{2} G =$$

$$\begin{aligned} f(n) &= G(n) + H(n) \\ &= 11 + 0 \\ &= 11. \end{aligned}$$

Cost :-

$$A \rightarrow B \rightarrow E \rightarrow F \rightarrow G = 11.$$

In admissible

$$H(n) \leq H'(n)$$

Goal state cost.

$$H(B) = 3$$

$$3 \leq 11 \quad \text{so admissible}$$

$$H(E) = 2$$

$$2 \leq 11$$

" "

$$H(F) = 3$$

$$3 \leq 11$$

" "

(ii) Non-Admissible :-

In this heuristic function overestimate the cost of reaching goal.

$$\text{i.e. } H(n) \geq H'(n)$$

to reach
Goal state
cost.

from above example :-

$$A \rightarrow D = f(n) = G(n) + H(n)$$

$$= 1 + 5$$

$$= 6.$$

$$A \xrightarrow{1} D \xrightarrow{3} G \quad f(n) = G(n) + H(n)$$

$$= 4 + 0$$

$$= 4.$$

$$H(n) \geq H'(n)$$

$$H(D) = 5$$

$$5 \geq 4 \quad (\text{overall cost to reach } G)$$

So this is non-admissible heuristic search.

Difference between Blind and Heuristic Search.

Blind Search

- Also known as unknown/uninformed search.
- There is no information about the searching.
- No knowledge of where the Goal.
- Eg: DFS, BFS
- Efficiency is low.
- Slower than Heuristic
- Large memory is used
- No ^{special} function is used

Heuristic Search

- It is a method of solving problems more easily and fast.
- also known as informed search.
- They have knowledge of where goal or finish of the graph.
- Eg:- Hill climbing, A*, AO*, Best first search
- High efficient
 - ↳ less time
 - ↳ less cost.
- finds solution quickly.
- No large memory is required
- Heuristic function is used.