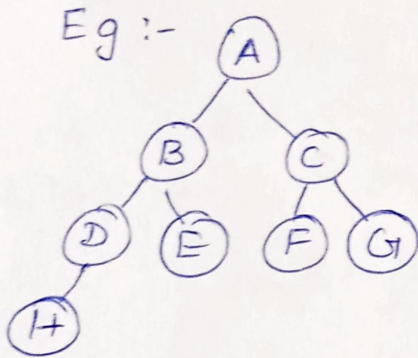


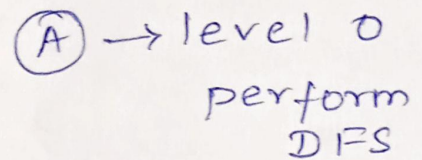
# Iterative Deepening Depth First Search. (IDDFS) (1)

(\*) IDDFS is the search algorithm which performs DFS iteratively.

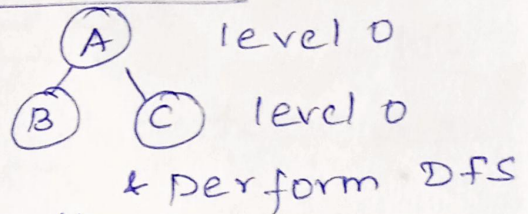
(\*) Here the DFS is run repeatedly with increasing depth limits until the goal is found.



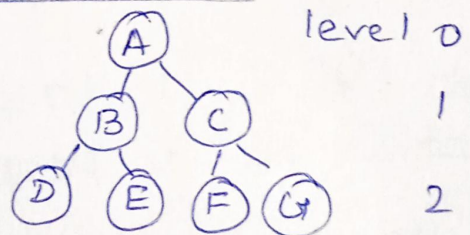
Iterative. 1



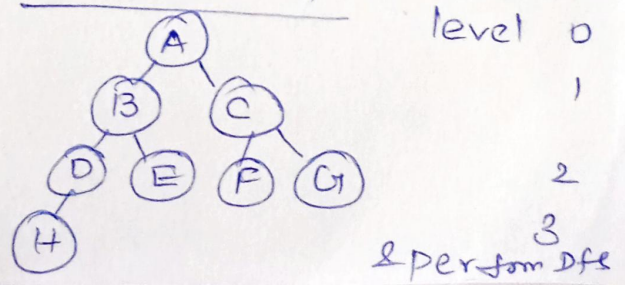
Iterative. 2



Iterative. 3



Iterative. 4

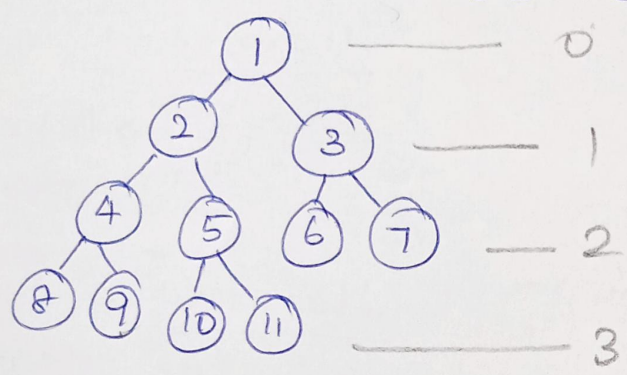


\* IDDFS combines DFS's space efficiently and BFS's completeness (for finite path) pblms) to get solution path in less memory.

EG :-

Goal state : 9.

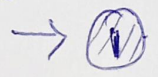
find its level



1

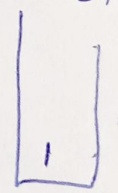
Sol :-

Iteration 1 :-

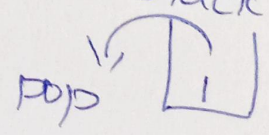


level 0 visited.

Stack status



Perform DFS. mark 1 as visited. check adjacent ~~visited~~ node of 1. No node is visited so pop it

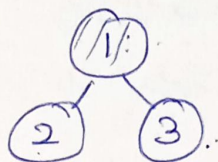




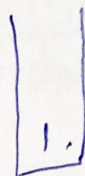
(3)

Stack is empty. So terminate. But we didn't reach our goal state. So perform 2<sup>nd</sup> iteration

Iteration 2 :-



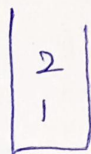
stack status



Op seq :- 1

1 is visited. adjacent of node 1 is 2 & 3. push left child '2' first.  
Visited 2.

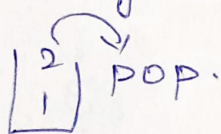
Op seq :- 1 2



1, 2

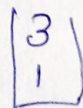
Adjacent of 2 is null. So pop.

2.



1

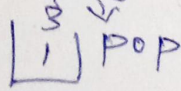

→ Now adjacent of 1 is '3' which is not visited. so mark it as visited and push<sup>3</sup> into stack



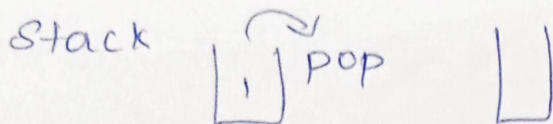
Op seq :- 1, 2, 3

is 3 2

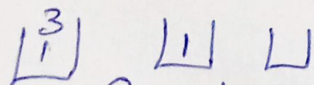
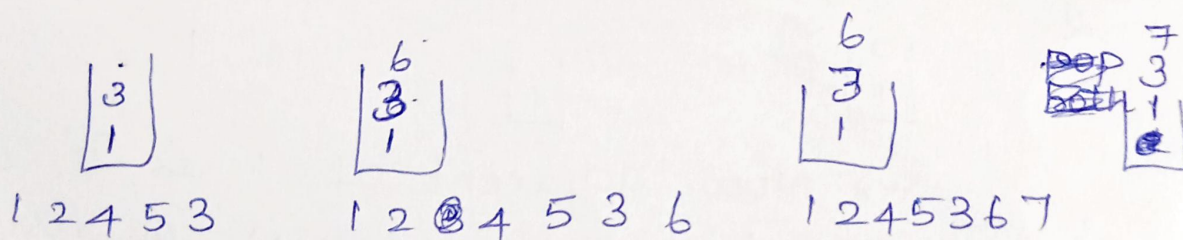
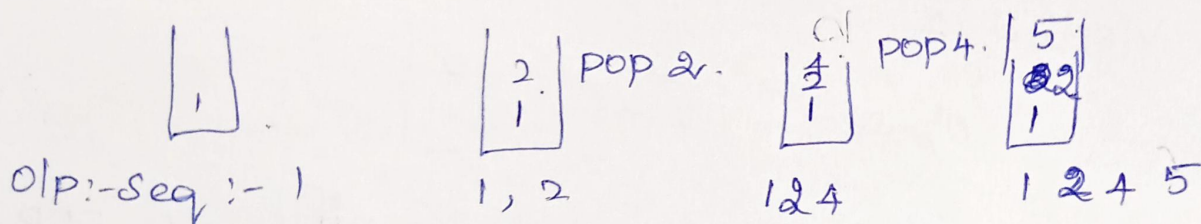
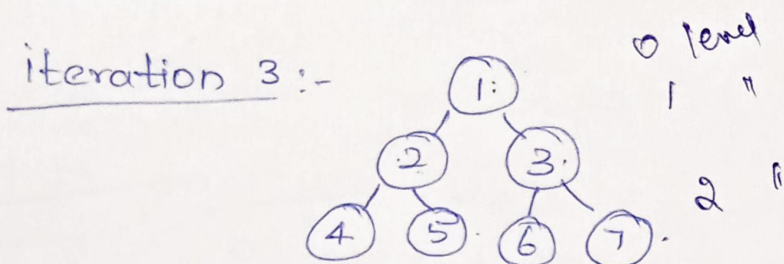
top of stack Adjacent of 3 is null. So pop.

3.  POP  → top of stack is 1, Now all node of 1 is visited so POP it.

(4)



Op seq: 1, 2, 3. stack is empty and in iteration 2 also we didn't reach goal state. So perform iteration 3.

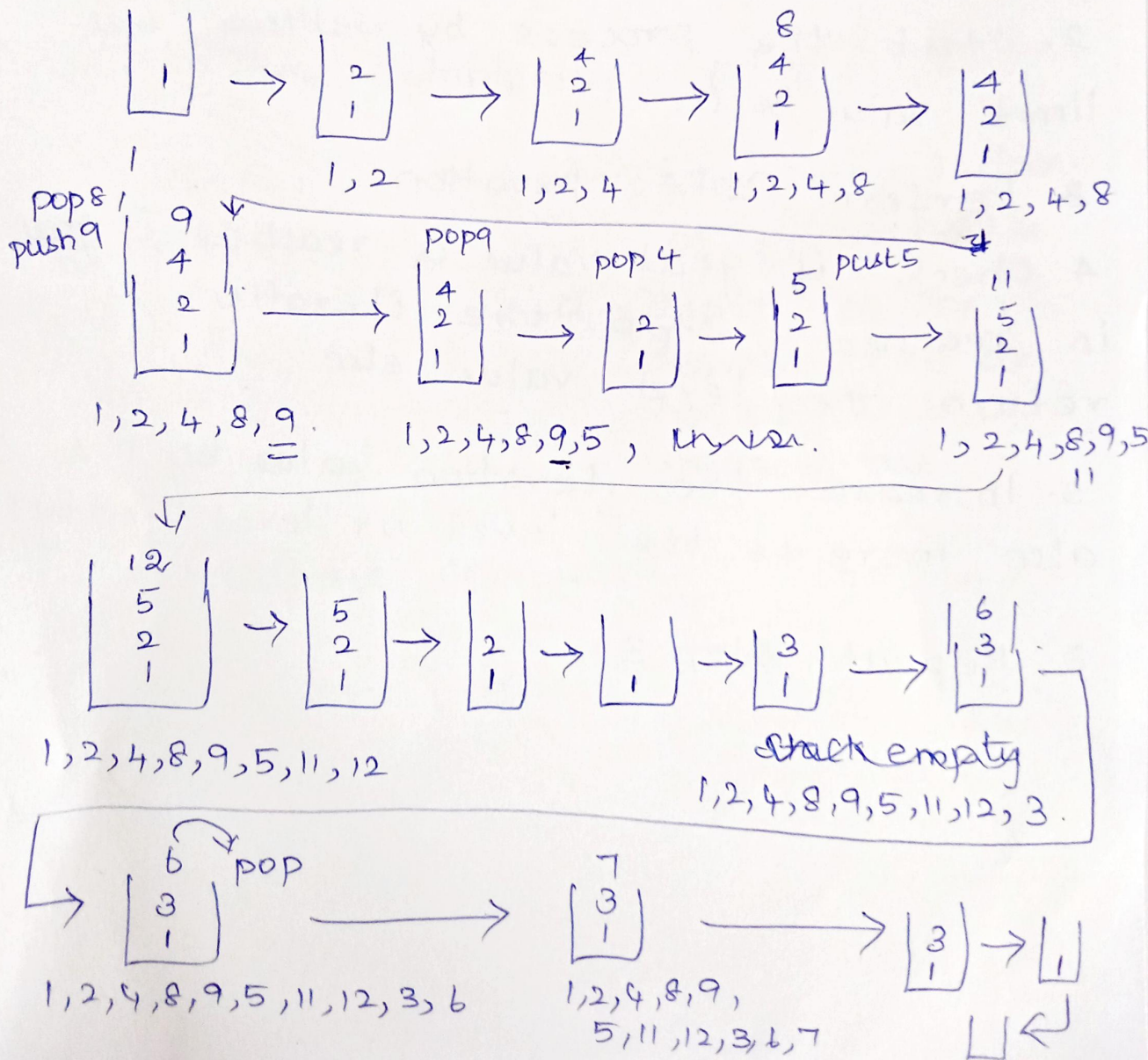
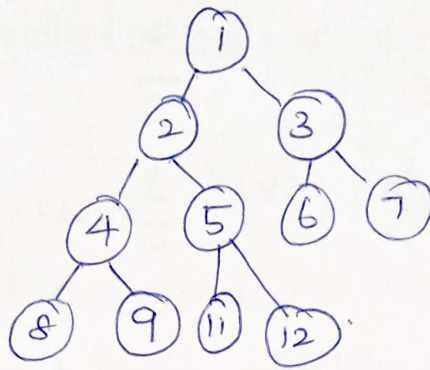


Goal state didn't reach. So Perform iteration 4.



5

Iteration 4



(6)

O/p seq:

1 2 8 4 9 5 11 12 3 6 7

Goal state is in: level. 3.

Algo:-

1. Initiate the iteration value as 1
2. Start the process by setting level limit value to 0.
3. Perform DFS operation
4. Check if goal value is reached, if goal is reached stop the iteration & return the level value else
5. Increase the iteration value by 1 & also increase the level or level limit by 1
6. Repeat step 3.



⑦

## Performance Evaluation:-

① Completeness  $\rightarrow$  IDDFS is complete as it gives solution

② Optimality :- It does not have optimal sol. because it stops when the first goal node is reached.

③ Time Complexity :-  $O(b^d)$

$b \rightarrow$  branching factor.  
or. no. of nodes

$d \rightarrow$  depth of the  
search tree or.  
no. of levels in  
search tree

④ Space complexity :  $O(bd)$