SurrealismUI

• author: syf20020816@outlook.com

• createDate: 20230908 • updateDate: 20230916

• version: 0.1.3

• email: syf20020816@outlook.com



SurrealismUI是一个完全使用Slint进行构建的Slint第三方组件库

SurrealismUI is a third-party component library built entirely using Slint

About Doc Icon

= : do not use

• 👍 : Recommended use

Updates

- V0.1.3
 - o add SURBadge
 - o add Progress
 - o add Persona
- V0.1.2
 - rebuild components (have SURICON)
 - o rebuild SURICON
 - o rebuild file structure

- o solve memery overflow issue
- use minimize import principle (remove inner loop to judge component show!)
- o test use Rust ✓
- V0.1.1
 - o add surradio
 - add SURDivider
 - add SURCollection
 - o add SURPopup
- V0.1.0
 - Adopting Fluent2's component design style
 - Multiple default methods are provided for consumers to call (see index.slint which on the outermost side)
 - Decoupling functions and components
 - Fix some style errors
 - o add SURLink and SURAvatar

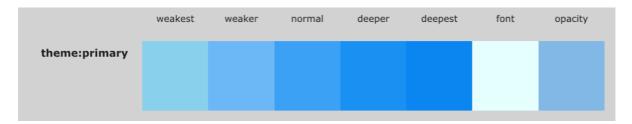
Themes

Built in 7 theme colors in SurrealismUI

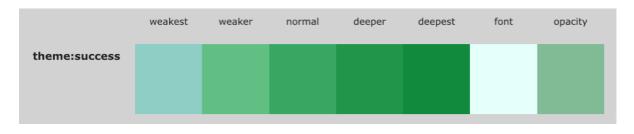
- primary
- success
- info
- warning
- error
- dark
- light

themes-color

primary



success



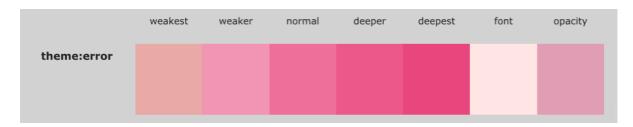
info



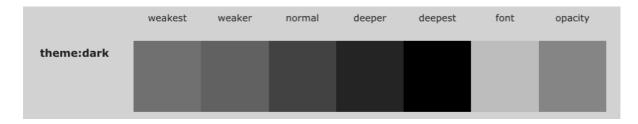
warning



error



dark



light



Components

SURText

It is the simplest and most common component in SurrealismUI

properties:

- in property <Themes> theme : Surrealism themes
- in-out property <string> content : the content in SURText

callbacks:

functions:

- pure public function get()->string:getcontent
- public function set(content:string):set content

example

```
1 import {SURText} from "../../index.slint";
   import {Themes} from "../../themes/index.slint";
2
3
4
  component TestWindow inherits Window {
5
     height: 400px;
      width: 400px;
6
7
     background:#fff;
8
     SURText {
9
      x: 100px;
      y: 20px;
10
      content: "hello world";
11
12
13
     SURText {
14
       x:100px;
15
       y:100px;
16
        theme: Themes. Error;
17
      }
18
19
    }
```

hello world

SURText

SURIcon

there are 2658 different icons in SURIcon from : https://github.com/bytedance/iconpark

properties:

- in property <image> icon:icon types
- out property <bool> has-hover : has hover or not
- in property <Themes> theme : Surrealism theme
- in-out property <brush> icon-color :icon color
- private property <[IconItem]> icon-datas : source icon datas =

callbacks:

• callback clicked: run if you click the icon

functions:

• pure function get_icon(item:IconItem)->image : get icon src from for iter item 🖨

```
import {SURICON} from "../../index.slint";
 1
    import {IconSources,Size,Themes} from "../../themes/index.slint";
 2
 3
    export component TestIcon inherits Window {
 4
      height: 400px;
 5
      width: 400px;
 6
      GridLayout {
 7
        spacing: 40px;
 8
        Row{
 9
          SURIcon{
10
            height: 30px;
            width: 30px;
11
12
            icon: @image-url("../../icons/sd-card.svg");
            theme: Themes.Primary;
13
14
          }
          SURIcon{
15
16
            height: 30px;
17
            width: 30px;
18
            icon: @image-url("../../icons/add-computer.svg");
            theme: Themes.Success;
19
20
          }
          SURIcon{
21
22
            height: 30px;
            width: 30px;
23
            icon: @image-url("../../icons/yep.svg");
24
25
            theme: Themes.Error;
26
          }
27
          SURIcon{
            icon: @image-url("../../icons/t-shirt.svg");
28
29
            theme: Themes.Dark;
            height: 30px;
30
31
            width: 30px;
32
          }
          SURIcon{
33
34
            height: 30px;
35
            width: 30px;
            icon: @image-url("../../icons/video-conference.svg");
36
            theme: Themes.Info;
37
38
          }
39
          SURIcon{
            height: 30px;
40
41
            width: 30px;
42
            icon:@image-url("../../icons/vacation.svg");
43
            theme: Themes.Warning;
44
            clicked=>{
45
              debug("clicked");
46
               self.theme= Themes.Error;
```

```
47
                self.height += 2px;
 48
                self.width += 2px;
 49
              }
           }
 50
         }
 51
 52
         Row{
           SURIcon{
 53
 54
              height: 30px;
 55
              width: 30px;
              icon: @image-url("../../icons/cake-five.svg");
 56
              theme: Themes.Primary;
 57
           }
 58
 59
            SURIcon{
              height: 30px;
 60
              width: 30px;
 61
 62
              icon: @image-url("../../icons/label.svg");
              theme: Themes.Success;
 63
           }
 64
           SURIcon{
 65
 66
              height: 30px;
 67
              width: 30px;
              icon: @image-url("../../icons/wifi.svg");
 68
              theme: Themes.Error;
 69
 70
           }
 71
            SURIcon{
              icon: @image-url("../../icons/wallet-one.svg");
 72
 73
              theme: Themes.Dark;
 74
              height: 30px;
 75
              width: 30px;
 76
           }
 77
           SURIcon{
              height: 30px;
 78
 79
              width: 30px;
              icon: @image-url("../../icons/game-console.svg");
 80
              theme: Themes.Info;
 81
           }
 82
 83
           SURIcon{
 84
              height: 30px;
              width: 30px;
 85
              icon: @image-url("../../icons/qiyehao.svg");
 86
 87
              theme: Themes.Warning;
 88
           }
         }
 89
 90
         Row{
           SURIcon{
 91
              height: 30px;
 92
              width: 30px;
 93
 94
              icon: @image-url("../../icons/scanning-two.svg");
 95
              theme: Themes.Primary;
           }
 96
 97
           SURIcon{
 98
              height: 30px;
 99
              width: 30px;
              icon: @image-url("../../icons/oceanengine.svg");
100
              theme: Themes.Success;
101
102
           }
```

```
103
           SURIcon{
104
             height: 30px;
105
             width: 30px;
             icon: @image-url("../../icons/zoom-internal.svg");
106
             theme: Themes.Error;
107
           }
108
           SURIcon{
109
             icon: @image-url("../../icons/zip.svg");
110
111
             theme: Themes.Dark;
112
             height: 30px;
             width: 30px;
113
           }
114
115
           SURIcon{
             height: 30px;
116
             width: 30px;
117
118
             icon: @image-url("../../icons/f-eight-key.svg");
119
             theme: Themes.Info;
120
           }
           SURIcon{
121
122
             height: 30px;
123
             width: 30px;
             icon: @image-url("../../icons/pacifier.svg");
124
              theme: Themes.Warning;
125
126
           }
127
         }
       }
128
     }
129
```



SURCard

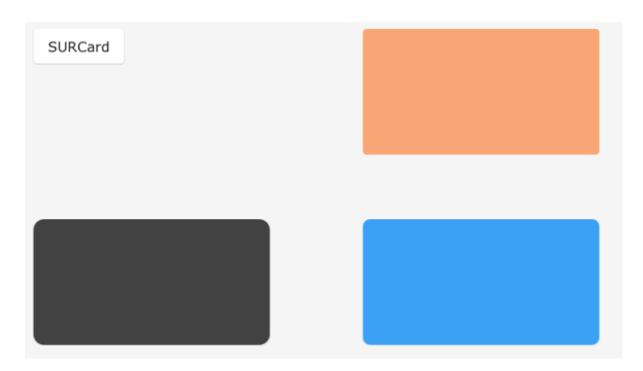
A very simple universal card without any layout or restrictions you can add anything you want to the card

properties

- in property <Themes> theme : Surrealism Themes
- (in property <length> card-height:card height 👍
- [in property <length> card-width]:card width 👍
- [in property <PaddingSize> padding-size]: card padding size
- in property <Shadows> shadow : card shadow type
- in property <Borders> border : card border type

• in-out property <PaddingItem> card-padding : card padding

```
import {SURButton,SURCard,SURText} from "../../index.slint";
    import {Themes} from "../../themes/index.slint";
 2
 3
    component TestCard inherits Window {
 4
 5
      height: 560px;
      width: 900px;
 6
 7
      background: #F5F5F5;
8
9
      SURCard {
10
        x:20px;
11
        y: 20px;
        card-width:text.width;
12
13
        text:=SURText {
14
          content: "SURCard";
        }
15
16
       }
17
       SURCard {
18
        x:400px;
19
        y: 20px;
        card-width:240px;
20
21
        card-height:120px;
22
        theme: Themes.Warning;
23
       SURCard {
24
25
        x:20px;
26
        y: 240px;
        theme: Themes.Dark;
27
28
        card-width:240px;
29
        card-height:120px;
30
        border: X-Large;
31
       }
32
33
       SURCard {
34
        x:400px;
35
        y: 240px;
36
        theme: Themes.Primary;
        card-width:240px;
37
38
        card-height:120px;
39
        border: Large;
40
       }
41
    }
```



SURButton

SURButton is a button component that you can freely perform regular attribute operations on

properties (card + icon + text)

- in property <image> icon: Buttonicon
- in property <length> font-size: button font size
- in property <length> letter-spacing: button letter spacing
- in property <bool> font-italic: button font italic
- in property <int> font-weight: button font weight
- in property <string> font-family: button font family
- (in-out property <string> content): the content of the button;

functions

callbacks

• clicked: run if you click the button

```
1 import {SURButton} from "/index.slint";
 2 import {Themes,IconSources} from "/themes/index.slint";
   component TestButton inherits Window {
 3
4
      height: 400px;
5
     width: 400px;
     SURButton {
 6
 7
        x: 20px;
8
        y: 10px;
9
10
        theme: Themes. Dark;
        icon:@image-url("../../icons/safe-retrieval.svg");
11
12
        clicked => {
```

```
13
     self.content = "clicked"
14
       }
      }
15
16
      SURButton {
        x: 260px;
17
18
        y: 10px;
19
20
        content:"Save";
21
        clicked => {
          self.content = "clicked"
22
23
        }
24
      }
25
      SURButton {
26
        x: 20px;
        y: 100px;
27
28
        content:"Success";
29
        theme:Themes.Success;
30
31
      }
32
      SURButton {
33
        x: 20px;
34
        y: 200px;
        content:"Primary";
35
        theme: Themes. Primary;
36
37
38
      SURButton {
39
        x: 20px;
40
        y: 300px;
41
        content:"Info";
42
        theme:Themes.Info;
      }
43
44
      SURButton {
45
        x: 200px;
        y: 100px;
46
47
        content:"Error?";
48
        theme: Themes. Error;
        icon:@image-url("../../icons/magic-hat.svg");
49
      }
50
51
      SURButton {
52
        x: 200px;
        y: 200px;
53
54
55
        theme: Themes. Warning;
56
      }
    }
57
```



SURInput

This is a basic input box, often used in forms, divided into two types: text and password

properties:

- (in property <string> placeholder): default placeholder which you wanna show when no content
- in property <Themes> theme : Surrealism themes
- in property <image> icon: icon you wanna show in front (use >= v0.1.0) 🖨
- in property <length> input-width : Please do not use width to adjust the length of the input box , use this property to instead
- in property <length> font-size : font size
- in property <bool> disabled : can input be edited
- in property <bool> clearable : can input be cleared
- in property <bool> password : can the password input display the password
- out property <bool> has-focus : input is focused or not
- private property <brush> placeholder-color : placeholder color
- in-out property <InputType> type :input type (text or password)
- in-out property <brush> font-color : font color
- in-out property <brush> icon-color:icon color
- in-out property <string> content : the content of the input

functions:

- pure public function get() ->string : get content
- public function set(content :string) `: set content
- pure public function count-width()->length: countinput real width =

callbacks:

- callback accepted(string): run when pressed down Enter key
- callback changed(string): run when content changed
- callback clear(): empty content

```
import {SURText,SURInput,SURButton, SURIcon} from "../../index.slint";
 1
 2
    import {Themes} from "../../themes/index.slint";
 3
    export component TestInput inherits Window {
 4
      height: 500px;
 5
 6
      width: 600px;
 7
 8
      SURInput{
9
        y: 20px;
10
        placeholder :"please enter your username";
        input-width: 360px;
11
12
        accepted(res)=>{
          debug("content in input:" + res);
13
        }
14
        changed(change-res)=>{
15
16
          debug(change-res);
        }
17
18
19
      }
20
      w:=SURInput{
21
        y: 80px;
22
        theme: Themes. Success;
23
        type:InputType.password;
24
        password:true;
      }
25
26
      SURInput{
27
        y: 140px;
28
        theme: Themes. Error;
29
        disabled:true;
        content:"disabled";
30
31
      }
32
      SURInput{
33
        y: 200px;
34
        theme: Themes. Dark;
      }
35
36
37
      SURInput{
38
        y: 260px;
39
        theme: Themes. Warning;
40
        clearable:true;
41
      }
      SURInput{
42
43
        y: 320px;
        theme:Themes.Info;
44
        type:InputType.password;
45
        clearable:true;
46
```

```
47 password:true;
48 }
49 50 }
```



SURStar

SURStar is a scoring component

properties

- in property <bool> no-theme : use Surrealism Theme or not
- in property <float> score : the real score
- in property <Themes> theme : Themes.Primary;
- in property <bool> disabled : can be scored if disabled is false
- in property <float> max-score : max score (how many stars you wanna show)

functions

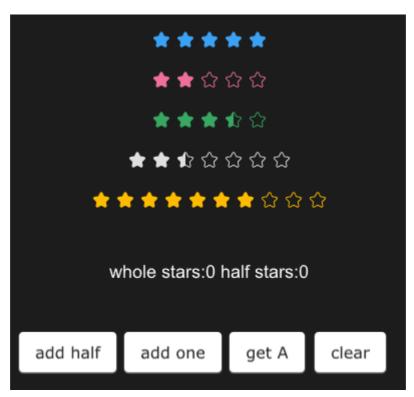
- pure function get-half-stars()->bool: count the number of half stars
- pure function get-whole-stars()->int : count the number of whole stars =
- public function full():star all
- public function clear():no star 👍
- public function add-one(): add one star •
- public function add-half(): add half stars

callbacks

• callback clicked(float, float) : get how many whole stars and half stars

```
import {SURStar,SURButton} from "../../index.slint";
1
 2
    import {Themes,IconSources} from "../../themes/index.slint";
 3
4
    component TestWindow inherits Window {
 5
      height: 400px;
      width: 400px;
 6
 7
      SURStar {
8
      y: 20px;
9
      }
     hs:=SURStar {
10
11
        score: 2.2;
12
      y: 60px;
13
       theme: Error;
14
15
     }
16
     SURButton {
17
        y: 320px;
18
        x:10px;
        content: "add half";
19
        clicked => {
20
21
         hs.add-half();
22
        }
23
      }
24
     SURStar {
25
       score : 3.8;
        disabled: true;
26
27
        y: 100px;
28
        theme: Success;
29
      }
30
      os:=SURStar {
31
        max-score : 7;
32
        score : 2.8;
33
        y: 140px;
34
        theme: Info;
35
      }
36
     SURButton {
37
        y: 320px;
        x: 115px;
38
        content: "add one";
39
        clicked => {
40
41
          os.add-one();
        }
42
43
      }
44
      fs:=SURStar {
        max-score : 10;
45
46
        score : 7.2;
47
        y: 180px;
        no-theme:true;
48
49
        clicked(whole,half) => {
```

```
50
    t.n = whole;
51
         t.m = half;
        }
52
53
      }
54
      SURButton {
55
        y: 320px;
56
        x: 220px;
57
        content: "get A";
58
        clicked => {
59
         fs.full();
60
        }
61
      }
62
      SURButton {
63
        y: 320px;
64
        x: 305px;
65
        content: "clear";
66
        clicked => {
67
         fs.clear();
68
        }
69
     }
70
      t:=Text{
71
        y: 250px;
        font-size: 18px;
72
73
        in-out property <int> n;
74
        in-out property <int> m;
        text: "whole stars:"+ n + " half stars:" + m;
75
76
      }
77
    }
```



SUKTag

A small tag used to display data

properties

- in property <string> content : the content of the tag
- see card's properties

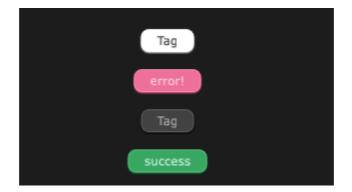
functions

see card's functions

callbacks

• callback clicked(): run if you click the tag

```
1 | import {SURTag} from "../../index.slint";
   import {Themes} from "../../themes/index.slint";
2
 3
   component TestWindow inherits Window {
 5
      height: 400px;
 6
      width: 400px;
 7
      SURTag {
        y: 40px;
8
9
      SURTag {
10
11
        content:"error!";
12
        y:80px;
13
        theme: Themes. Error;
     }
14
15
      SURTag {
16
        y:120px;
17
        theme: Themes. Dark;
18
        clicked=>{
          self.font-color= #ddff00;
19
20
        }
      }
21
22
      SURTag {
23
        content:"success";
24
        y:160px;
25
26
        theme: Themes. Success;
27
      }
28
    }
```



SURHeader

SURHeader is a simple header component that is generated based on routing information

properties

- in property <length> spacing : spacing of the header 🖨
- (in property <Route> route): detail routes, like: {home: "Surrealism", routes: ["user", "info"]};
- in property <length> font-size : font size

functions

callbacks

- callback to(int, string): to page (it depends on you)
- callback back(): back to main page (it depends on you)

```
import {SURHeader,Route} from "../../index.slint";
    import {Themes} from "../../themes/index.slint";
 2
 3
 4
    component TestWindow inherits Window {
 5
      height: 400px;
 6
      width: 660px;
 7
      SURHeader {
 8
        x:10px;
9
        y: 40px;
10
11
      SURHeader {
12
        x:10px;
13
        y: 100px;
14
        theme: Error;
        route:{
15
          home: "slint", routes: ["components", "dist", "v1.2.0"]
16
17
        };
18
      }
      SURHeader {
19
20
        x:10px;
21
        y: 160px;
22
        theme: Primary;
23
        to(index,route)=>{
          txt.name = route;
24
```

```
25
        txt.index = index;
26
        }
27
        back=>{
28
          txt.name = "back";
        }
29
      }
30
31
      txt:=Text{
32
        y: 260px;
33
        font-size: 18px;
34
        in-out property <int> index;
35
        in-out property <string> name;
        text: "route-index:" + index + " route-name:" + name;
36
37
      }
38
    }
```



SURTable

This is the outter of the Table, and the column data of the table is separated from the outter The outter only serves as a standard layout, this is a zero cost construction

properties

see SURCard

functions

• see SURCard

callbacks

see SURCard

SURTableColumn

SURTableColumn is a component of SURTable, and each SURTableColumn forms a complete column of the table

If it's gone, the table will become a card with a horizontal layout

properties

- in property <bool> border : add border or not
- in property <string> name : table header name
- in property <[string]> datas : table datas
- in property <brush> header-background : define header background
- in property <brush> row-background : define row background
- in property <Themes> theme : Surrealism Themes
- in property <length> header-height: define header height
- in property <length> row-height : define each row height
- in property <bool> operation-enabled: enable operation
- [in property <[{name:string,theme:Themes}]> operation: the operations you wanna do

functions

- function count() ->int : count the number of row
- pure public function get-height()->length : auto count the height of the table and
 return height

callbacks

• callback clicked(int,string) : run if operation-enabled is true, you will get which operation button you clicked

```
import {SURTable,SURTableColumn} from "../../index.slint";
    import {Themes} from "../../themes/index.slint";
 2
 3
   export component TestTable inherits Window {
 4
 5
      height: 500px;
      width: 500px;
 6
 7
      t1:=SURTable {
 8
 9
        y: 10px;
        // you can use this way to get height
10
11
        // it depends on how many datas in column
        height: col1.get-height();
12
        width: 300px;
13
14
15
        col1:=SURTableColumn {
16
          border:false;
          theme: Themes. Error;
17
          width: 100px;
18
19
          name:"id";
          // row-height:60px;
20
          datas: ["101","102","103"];
21
22
        }
23
        SURTableColumn {
          theme: Themes. Error;
24
```

```
25
          width: 100px;
26
          name:"name";
          datas: ["Mat","Jarry","Kaven"];
27
28
        }
29
        SURTableColumn {
30
          theme: Themes. Error;
31
          width: 100px;
32
          name: "age";
33
          datas: ["16","23","18"];
34
        }
35
      }
      t2:=SURTable {
36
37
38
        y: t1.height + 40px;
39
        // you can use this way to get height
40
        // it depends on how many datas in column
41
        height: tcol1.get-height();
42
        width: 350px;
43
        tcol1:=SURTableColumn {
44
45
          border:false;
          theme: Themes. Primary;
46
          width: 100px;
47
          name:"id";
48
49
          // row-height:60px;
          datas: ["101","102","103"];
50
51
        }
52
        SURTableColumn {
53
          theme: Themes. Primary;
          width: 100px;
54
          name:"name";
55
56
          datas: ["Mat","Jarry","Kaven"];
57
        SURTableColumn {
58
59
          theme: Themes. Primary;
          width: 150px;
60
61
          name:"Operations";
62
          // cheat datas
          datas: [" "," "," "];
63
          operation-enabled:true;
64
        }
65
66
      }
67
    }
```



SURCollapse

SURCollapse is a foldable panel

This is the outter of the Collapse, what really works is SURCollapseltem

The outter only serves as a standard layout, this is a zero cost construction

properties

see SURCard

functions

• see SURCard

callbacks

• see SURCard

SURCollapseItem

SURCollapseItem is a component of SURCollapse, without which SURCollapse will not work You can customize the components or use the default text display method in it

properties

- in property <length> item-height: set height of detail
- in property <string> name : collapse header;
- in property <string> detail: the content of detail
- in property <bool> define : define detail or not (if you wanan show something special use true!)
- in property <Themes> theme : Surrealism Themes

private property <bool> show : show details or not =

functions

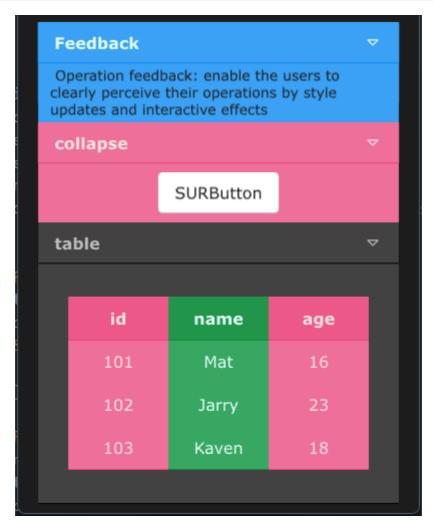
• pure public function get-height()->length: get collapse header height

callbacks

• callback clicked(): run if you show collapse detail

```
import {SURCollapse,SURCollapseItem,SURButton,SURTable,SURTableColumn} from
    "../../index.slint";
 2
    import {Themes,IconSources} from "../../themes/index.slint";
 3
 4
 5
    component TestWindow inherits Window {
 6
      height: 500px;
 7
      width: 400px;
 8
      SURCollapse {
9
        y: 10px;
10
        // you can set 0 , it has no impact
11
        // recommend use the following way
        height: item1.get-height() * 2;
12
13
        width: 360px;
14
        theme: Primary;
        item1:=SURCollapseItem {
15
          name: "Feedback";
16
          detail: "Operation feedback: enable the users to clearly perceive their
17
    operations by style updates and interactive effects";
18
19
        }
20
        SURCollapseItem {
21
          theme: Themes.Error;
22
          define:true;
23
          SURButton {
24
25
          }
26
        }
27
        SURCollapseItem {
          name:"table";
28
29
          theme: Themes.Dark;
30
          define:true;
          item-height:280px;
31
          SURTable {
32
33
34
            height: col1.get-height();
            width: 300px;
35
            col1:=SURTableColumn {
36
37
              border:false;
              theme: Themes. Error;
38
              width: 100px;
39
              name:"id";
40
              // row-height:60px;
41
              datas: ["101","102","103"];
42
```

```
43
44
             SURTableColumn {
45
               theme: Themes. Success;
46
               width: 100px;
47
               name:"name";
               datas: ["Mat","Jarry","Kaven"];
48
49
             }
50
             SURTableColumn {
51
               theme:Themes.Error;
               width: 100px;
52
53
               name:"age";
               datas: ["16","23","18"];
54
55
            }
           }
56
57
         }
58
      }
59
   }
```



SURResult

SURResult helps you easily build a quick prompt, you can build it in popup window

properties

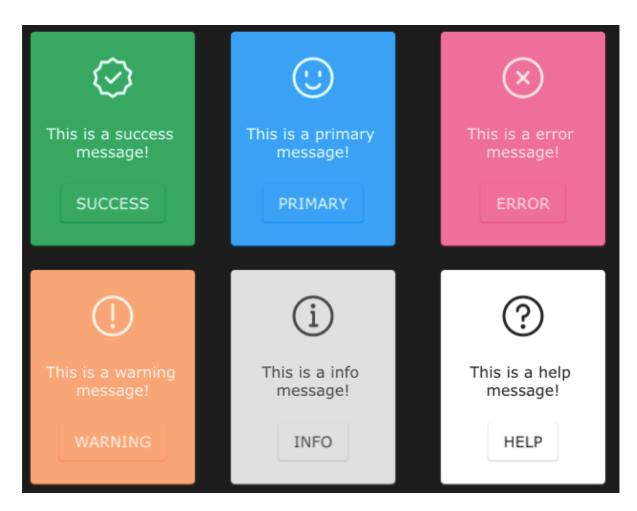
- in property <length> icon-size:icon size
- in-out property <string> btn: the content of the button
- in-out property <string> content : content of the result
- in property <ResType> res-type : Result type
- in-out property <Icons> icon: lcon of the result

functions

callbacks

• callback clicked(): run if you click the button

```
import {SURResult,ResType} from "../../index.slint";
1
    import {Themes} from "../../themes/index.slint";
2
 3
   export component TestResult inherits Window {
 4
 5
      height: 500px;
 6
      width: 800px;
 7
      SURResult {
 8
        x: 10px;
9
        y: 10px;
10
      }
11
     SURResult {
12
        x: 220px;
13
        y: 10px;
14
        res-type:ResType.Primary;
15
     }
     SURResult {
16
17
        x: 220px;
18
        y: 260px;
19
      res-type:ResType.Info;
20
     }
21
      SURResult {
22
        x: 10px;
23
       y: 260px;
24
        res-type:ResType.Warning;
25
      }
26
27
      SURResult {
28
        x: 440px;
29
        y: 10px;
30
        res-type:ResType.Error;
31
      }
32
      SURResult {
        x: 440px;
33
34
        y: 260px;
35
        res-type:ResType.Help;
      }
36
37
    }
```



SURSelect

SURSelect is a selector that provides three types of optional input parameter values

properties

- in property <Themes> theme : Surrealism Themes
- in property <[{id:int,label:string,value:string}]> ranges-string : select list range (type string)
- [in property <[{id:int,label:string,value:int}]> ranges-int : select list range (type int)
- [in property <[{id:int,label:string,value:float}]> ranges-float : select list range (type float)
- in property <string> placeholder: placeholder of the select
- private property <brush> input-color: the color of the select content
- private property <bool> open : open the select list or not 🖨
- private property <int> range-type : the type of the range value =

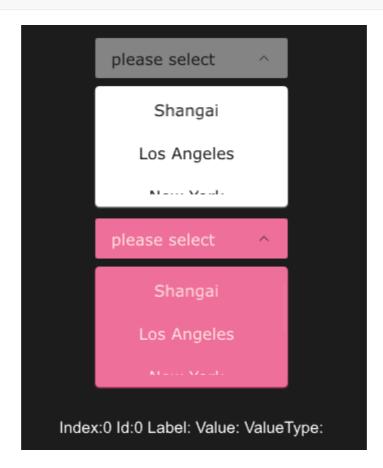
functions

 pure public function count-width(len:length)->length): auto count the width of the select

callbacks

• callback changed(int,int,string,string,ValueType) : run if you choose an item of list

```
import {SURSelect,ValueType} from "../../index.slint";
 1
 2
    import {Themes} from "../../themes/index.slint";
 3
    component TestWindow inherits Window {
 4
 5
      height: 440px;
 6
      width: 400px;
 7
      SURSelect {
 8
        y: 20px;
9
        ranges-string: [
          {id:0,label:"Shangai",value:"s01"},
10
11
          {id:1,label:"Los Angeles",value:"102"},
          {id:2,label:"New York",value:"n03"},
12
          {id:3,label:"Hong Kong",value:"h04"},
13
        ];
14
15
      }
      SURSelect {
16
        y: 200px;
17
18
        theme: Error;
19
        ranges-float: [
          {id:0,label:"Shangai",value:0.1},
20
          {id:1, label: "Los Angeles", value:0.2},
21
          {id:2,label:"New York",value:0.3},
22
23
          {id:3,label:"Hong Kong",value:0.4},
24
        ];
25
        changed(index,id,label,value,value-type)=>{
          if(value-type==ValueType.String){
26
            t.vt = "string";
27
28
          }else if(value-type==ValueType.Float){
            t.vt = "float"
29
30
          }else{
            t.vt = "int"
31
32
          }
33
          t.index = index;
          t.id = id;
34
          t.label = label;
35
          t.value = value;
36
37
        }
38
      }
39
      t:=Text{
        y: 400px;
40
        font-size: 16px;
41
        in-out property <int> index;
42
43
        in-out property <int> id;
44
        in-out property <string> label;
        in-out property <string> vt;
45
        in-out property <string> value;
46
        text: @tr("Index:{} Id:{} Label:{} Value:{} ValueType:
47
    {}",index,id,label,value,vt);
48
```



SURLink

SURLink is commonly used to represent text connections or sharing

properties

- in property <image> icon : share icon you can use whatever you want
- in property <bool> funny : Easter egg just funny

callbacks

• callback clicked(): run if you click share icon

```
import {SURLink} from "../../index.slint";
    import {Themes,IconSources} from "../../themes/index.slint";
2
 3
    component TestWindow inherits Window {
4
 5
      height: 420px;
      width: 400px;
6
 7
      SURLink {
8
9
        y: 100px;
10
        theme: Dark;
11
      SURLink {
12
13
        y: 160px;
14
        funny:true;
```

```
15
      theme: Warning;
16
        content: "funny for link!";
17
     SURLink {
18
19
        y: 220px;
20
        theme: Primary;
        icon: @image-url("../../icons/share-one.svg");
21
        content: "share one";
22
23
     }
24
      SURLink {
        y: 280px;
25
        funny:true;
26
27
        theme: Error;
28
        icon : @image-url("../../icons/share-sys.svg");
29
        font-size: 24px;
30
        content: "share sys";
31
        clicked=>{
          debug("share sys!")
32
33
        }
      }
34
35
    }
```



SURAvatar

SURAvatar is a avatar component that defaults to Icons. Avatar when there are no images available

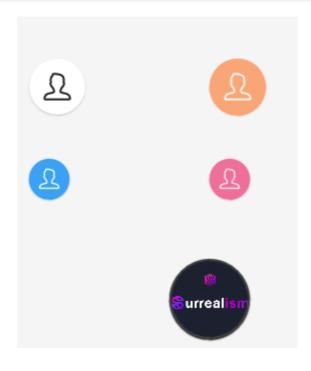
properties

- in property <length> avatar-size : avatar size
- in property <image> avatar:avatarimage

```
import {SURAvatar} from "../../index.slint";
import {Themes,IconSources,ROOT-STYLES} from "../../themes/index.slint";

component TestWindow inherits Window {
   height: 400px;
   width: 400px;
```

```
background: #F5F5F5;
8
      SURAvatar {
9
        x: 20px;
10
        y: 100px;
11
12
      SURAvatar {
13
        x:20px;
14
        y: 200px;
15
        avatar-size : ROOT-STYLES.sur-size.small * 2;
16
        padding-size : Small;
17
        theme: Primary;
18
     }
19
      SURAvatar {
20
        x: 200px;
        y: 100px;
21
22
        theme: Warning;
23
      }
24
      SURAvatar {
25
        x: 200px;
26
        y: 200px;
27
        avatar-size : ROOT-STYLES.sur-size.small * 2;
28
        padding-size : Small;
29
        theme: Error;
30
      }
31
      SURAvatar {
32
        y: 300px;
33
        avatar-size : ROOT-STYLES.sur-size.large * 2;
34
        padding-size : Large;
35
        theme: Dark;
36
        avatar: @image-url(".../.E:\kust\try\surrealism-ui\keadMe\imgs\logo.png");
      }
37
38
39
   }
```



SURRadio

Radio let people select a single item

properties (card)

- in-out property <bool> has-clicked : the radio is clicked or not
- in-out property <brush> active-color: radio activecolor

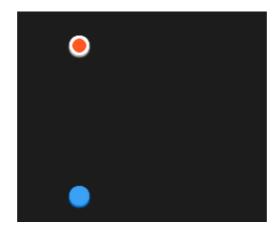
functions

callbacks

• callback clicked(): run if you click the radio

example

```
import {SURRadio} from "../../index.slint";
 2
    import {Themes} from "../../themes/index.slint";
 3
   component TestCollection inherits Window {
 4
 5
     height: 560px;
 6
      width: 600px;
 7
8
     SURRadio{
9
       y: 60px;
10
      }
11
     SURRadio{
12
13
       y: 180px;
        active-color : #4affae;
14
15
        theme:Primary;
16
      }
17
    }
```



SURPopup

A masked pop-up layer appears in the current window

And users will not be able to use the pop-up layer to cover the components under it. Clicking on the pop-up layer again will close it

properties

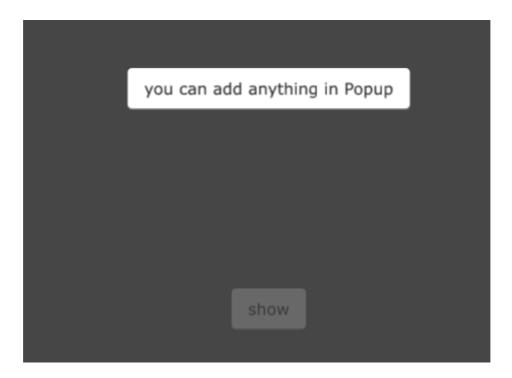
- in-out property <bool> is-show : the popup layer is show or not
- in property <Themes> theme : Surrealism Themes

functions

callbacks

- callback open(): open the popup
- callback close(): close the popup

```
import {SURPopup,SURButton} from "../../index.slint";
   import {Themes} from "../../themes/index.slint";
2
 3
   component TestDivider inherits Window {
4
5
      height: 800px;
 6
      width: 800px;
7
      background: #535353;
8
9
     SURButton {
10
        content: "show";
11
12
        clicked => {
13
         p.open();
14
         debug("sds1")
15
16
        }
17
      }
18
19
20
      p:=SURPopup {
21
       SURButton {
          content: "you can add anything in Popup";
22
23
          y: 160px;
24
25
      }
26
   }
```



SURDivider

A divider groups sections of content to create visual rhythm and hierarchy.

Use dividers along with spacing and headers to organize content in your layout.

properties

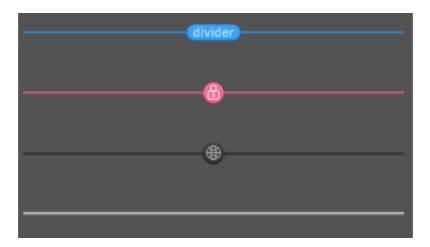
- in property <string> content: divider content
- in property <image> icon: divider icon
- in property <Themes> theme : Surrealism Theme

functions

function show-what()->int : show icon or content =

```
import {SURDivider} from "../../index.slint";
 2
    import {Themes,IconSources} from "../../themes/index.slint";
 3
 4
    component TestDivider inherits Window {
 5
      height: 400px;
      width: 400px;
 6
 7
      background: #535353;
8
9
      SURDivider {
10
        y: 60px;
11
        width: 380px;
      }
12
      SURDivider {
13
        y: 120px;
14
15
        width: 380px;
        icon:@image-url("../../icons/nail-polish-one.svg");
16
17
        theme: Themes. Error;
18
      }
```

```
19
      SURDivider {
20
        y: 180px;
21
        width: 380px;
        icon:@image-url("../../icons/earth.svg");
22
        theme: Themes. Dark;
23
      }
24
25
      SURDivider {
        y: 240px;
26
27
        width: 380px;
        content:"";
28
29
        theme: Themes. Light;
      }
30
31
    }
```



SURCollection

SURCollection is a grid storage box, but in reality it is not based on grid layout.

It achieves a flexible grid through a combination of dual for loops and horizontal and vertical layouts

Clicking on the pop-up layer again will close it

properties (card)

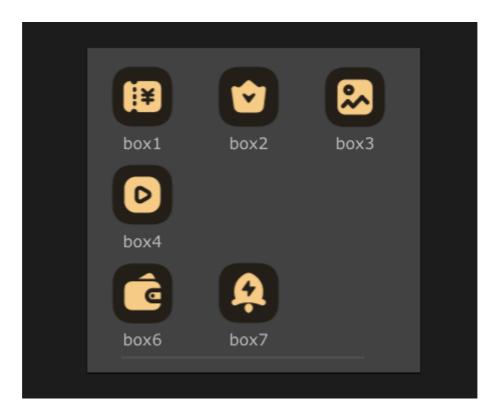
- in property <length> font-size : font size
- in property <int> column-num : column number
- in property <int> row-num : row number
- [in-out property <[[CollectionData]]> data: collection data, this is the real data!
- in property <length> row-height : row height
- in property <length> column-width : column width
- in property <length> row-spaceing: row spaceing
- in property <length> column-spacing: column spacing

functions

callbacks

• clicked(CollectionData): run if you click item in SURCollection

```
import {SURButton,SURCollection} from "../../index.slint";
1
 2
    import {Themes} from "../../themes/index.slint";
 3
 4
    component TestCollection inherits Window {
 5
      height: 560px;
      width: 900px;
 6
 7
8
      SURCollection{
9
        card-height: 300px;
        card-width: 300px;
10
11
        column-num: 3;
        font-size : 16px;
12
13
        theme: Dark;
        data: [
14
15
          16
            {id:0,name:"box1",source:@image-url("./collection_imgs/box1.svg")},
            {id:1,name:"box2",source:@image-url("./collection_imgs/box2.svg")},
17
            {id:2,name:"box3",source:@image-url("./collection_imgs/box3.svg")}
18
19
          ],
          20
            {id:3,name:"box4",source:@image-url("./collection_imgs/box4.svg")},
21
22
23
          ],
          Γ
24
            {id:4,name:"box6",source:@image-url("./collection_imgs/box6.svg")},
25
            {id:5,name:"box7",source:@image-url("./collection_imgs/box7.svg")},
26
27
          ]
28
        ];
29
        clicked(item)=>{
          debug(item.name);
30
31
          debug(item.id);
32
        }
33
      }
34
35
    }
```



SURPersona

This component is used to display simple user introduction information

properties (card)

- in property <string> name: person name
- in property <string> des: person description
- in property <string> btn: click button content
- in property <image> avatar:avatarimage
- in property <length> name-font-size: name font size
- in property <length> des-font-size: des font size
- in property <length> avatar-height:avatar height
- in property <length> name-height: name height
- in property <length> des-height: des height
- in property <Themes> avatar-theme: avatar theme
- in property <Themes> name-theme: name theme
- in property <Themes> des-theme: des theme
- in property <Themes> btn-theme: btn theme

functions

callbacks

• callback clicked(): run if you click the target button

```
1
    import {SURPersona} from "../../index.slint";
    import {Themes} from "../../themes/index.slint";
2
 3
    component TestCollection inherits Window {
4
5
      height: 700px;
6
      width: 400px;
7
8
      SURPersona {
9
        y: 10px;
10
      }
11
      SURPersona {
        y: 350px;
12
13
        btn-theme:Dark;
14
        theme: Themes. Dark;
15
        name-theme:Themes.Dark;
        des-theme:Themes.Light;
16
        avatar : @image-url("../../README/imgs/logo.png");
17
18
        avatar-height:160px;
        card-height: 310px;
19
20
        clicked=>{
          debug("view page!")
21
22
        }
23
      }
   }
24
```



SURBadge

SURBadge is a quick way to display user status or events

properties (card)

- in property <Position> position : where the badge show
- in-out property <image> icon :icon of the badge
- in property <brush> icon-color:icon color
- in property <brush> font-color: font color
- in property <ResType> res-type : icon Type see result!(but you can define without use this property)

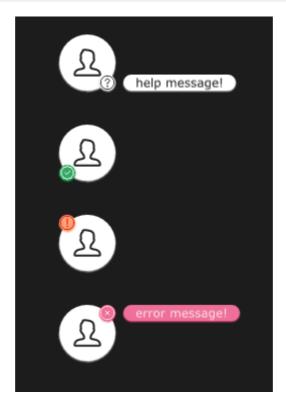
functions

- pure public function get-x(p_right:length)->length |
- pure public function get-y(p_bottom:length)->length

callbacks

```
import {SURBadge,SURAvatar} from "../../index.slint";
 1
 2
    import {Themes} from "../../themes/index.slint";
 3
    component TestCollection inherits Window {
 4
 5
      height: 460px;
      width: 400px;
 6
 7
 8
      b1:=Rectangle {
9
10
        y: 30px;
        height: avatar.height;
11
12
        width: avatar.width;
        avatar:=SURAvatar {
13
14
        }
15
16
        SURBadge {
          x: self.get-x(avatar.width);
17
18
          y: self.get-y(avatar.height);
19
        }
      }
20
      b2:=Rectangle {
21
22
23
        y: 120px;
        height: avatar2.height;
24
        width: avatar2.width;
25
        avatar2:=SURAvatar {
26
27
        }
28
        SURBadge {
29
          x: self.get-x(avatar2.width);
30
          y: self.get-y(avatar2.height);
          position: Left-Bottom;
31
32
          res-type: Success;
33
        }
34
      }
35
      b3:=Rectangle {
36
37
        y: 210px;
38
        height: avatar3.height;
        width: avatar3.width;
39
        avatar3:=SURAvatar {
40
41
42
        }
        SURBadge {
43
          x: self.get-x(avatar3.width);
44
          y: self.get-y(avatar3.height);
45
46
          position: Left-Top;
```

```
47
          res-type: Warning;
48
          icon-color:#ff0000;
49
          font-color:#ff0000;
50
        }
      }
51
52
      b4:=Rectangle {
53
        y: 300px;
54
        height: avatar4.height;
55
        width: avatar4.width;
56
        avatar4:=SURAvatar {
57
58
        SURBadge {
59
          x: self.get-x(avatar4.width);
60
          y: self.get-y(avatar4.height);
          position: Right-Top;
61
62
          res-type: Error;
63
        }
64
      }
65
66
    }
```



SURProgress

SURProgress is commonly used to display download progress or event processing progress And you can fully control it through the progress property

properties

- in property <Themes> theme : Surrealism theme
- in property <string> content: what you wanna show to others
- in-out property <float> progress : progress
- private property <length> unit : unit of progress length

functions

- pure public function get-progress(): get timely progress
- public function full(): make progress 100%
- public function clear()::make progress 0%
- public function add(num:float):increase progress

callbacks

```
import {SURProgress,SURButton} from "../../index.slint";
 2
    import {Themes} from "../../themes/index.slint";
 3
 4
    component TestDivider inherits Window {
 5
      height: 400px;
 6
      width: 400px;
 7
      background: #5b64cd;
 8
      SURProgress {
        y: 100px;
9
10
11
      a:=SURProgress {
12
        y: 200px;
13
        theme:Primary;
14
      }
15
      SURProgress {
16
        y: 300px;
17
        theme:Dark;
18
        progress:86;
19
20
      SURButton{
21
        x: 60px;
22
        y: 340px;
23
        content: "add";
24
        clicked => {
25
          a.add(5);
26
        }
27
      }
28
      SURButton{
29
        x: 160px;
30
        y: 340px;
        content: "full";
31
32
        clicked => {
33
          a.full();
34
        }
35
      }
36
      SURButton{
        x: 260px;
37
38
        y: 340px;
39
        content: "clear";
40
        clicked => {
          a.clear();
41
42
        }
43
      }
    }
44
```

