

# DAA, DSA-Attempted self study

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14th Dec 2023

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## Egyptian fractions

**Definition.** A rational number which in reduced form has a numerator of 1 is called as an Egyptian fraction.

**FACT** Ancient Egyptians who also worked with base 10 number systems, actually had in their syntax only these type of fractions and all others were built from these basic fractions.

**Question:** Can Egyptians actually write all fractions less than one in this way?

**Answer:** Yes as the following algorithm to obtain such an expansion shows.

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Egyptifier( $p/q \in \mathbb{Q}$ )

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**Ensure:**  $p < q$  and  $q \neq 0$

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1: nume  $\leftarrow p$ 
2: ret_list  $\leftarrow []$     \\ This list will have all the denominators of the component Egyptian fractions.
3: while nume  $\neq 0$  do
4:    $n \leftarrow \lceil q/p \rceil$ 
5:   ret_list.append(n)
6:   nume  $\leftarrow pn - q$ 
7: end while
8: Output ret_list

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**Claim.** This algorithm works!

**Proof.** The idea is to use the monovariant *nume*. On each iteration, by the choice of  $n$ , nume monotonously decreases while being non-negative. This is so because,

$$n = \lceil q/p \rceil \iff n - 1 < q/p \leq n \iff 1/n \leq p/q < 1/(n - 1) \iff 0 \leq (pn - q)/q \text{ and } pn - q < p$$

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## Interval Scheduling

**Input** Certain events given as a list of 2-tuples  $(s, f)$  denoting the start and finish timings of the event.

**Output** A sub-list of events from the original list, that are non overlapping and have the maximum possible number of events.

This can naturally be useful in several settings of practical interests like picking the maximum number of rides in a theme park.

The idea is the following. Keep picking the event that ends at the earliest, and does not clash with the ones already chosen. This greedy approach is implemented in the following way. We use the heap data structure with the following terminology.

1. **MinHeapify** with some order function does heapify where the comparison is made with the given function.
2. **Pop** removes that element from the heap.
3. **Peek** Returns the first element from the heap.

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Scheduler(L:list of event tuples)

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1: S ← MinHeapify(L) with start time ordering.
2: F ← MinHeapify(L) with end time ordering.
3: Ret_list ← [ ]
4: while F not empty do
5:   e ← Peek(F)
6:   s ← Peek(S)
7:   while s[0] ≤ e[1] do
8:     S.Pop(s)
9:     F.Pop(s)
10:    s ← Peek(S)
11:   end while
12:   Ret_list.append(e)
13: end while
14: Output Ret_list

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**Claim.** This algorithm does return a list with maximum number of non-clashing (here after referred as compatible) events.

**Proof.** Say  $\mathcal{O}$  is a list of events with  $m$  elements such that it has the maximal number of compatible events. Let  $R$  be the returned list. We shall prove that  $|R| = |\mathcal{O}|$ .  
The idea is that the greedy algorithm always stays ahead of this optimal list.

**Claim.**  $R[i][1] \leq \mathcal{O}[i][1]$

**proof.** We prove by induction. For the first step its clear by design. We assume the statement holds for  $j - 1$ . But if so, then in the  $j$ th step,  $\mathcal{O}[j]$  begins after  $R[j - 1]$  ends. Since the algorithm chooses the event with least finish time that does not clash with the existing ones, the above statement follows. ■

Consequently, If the list  $\mathcal{O}$  has got some  $m$  events, then  $R$  has atleast those many events. ■