## GPCV code

# Multi-Objective Interest Point Detector

Determines interest points on an image.

### Parameters:

- imageInput Input floating-point 32-bit single-channel image.
- operatorOutput Output image of the MOP operator function.
- keypoints Output cv::Keypoint vector of detected corners.
- W Weight parameter of the Multi-Objective Interest Point detector (MOP) operator, with a range from 0.0 to 1.0; indicating dispersion and repeatability of the interest points, respectively.
- qualityLevel Parameter characterizing the minimal accepted quality of the image points, with a range from 0.0 to 1.0. The parameter value is a percentage threshold of the maximun intensity value of the image (see "method"). The points less than the parameter are rejected. For example, if the maximum intensity value = 100, and the qualityLevel=0.10, then all the points with the intensity value less than 10 are rejected.
- minDistance Minimum possible Euclidean distance between the returned points [pixels].
- $\bullet$  mask Optional region of interest, it specifies the region in which the points are detected. If mask = null , then the region is mindistance smaller than the region of the image .

- patchSize Side length of the patch from each keypoint, the value is recomended to be an odd number so the keypoint can be in the center of the patch.
- orientation Parameter that indicates if the gradient angle of the patch is calculated and stored for each keypoint, the default value is false.

The function finds the most prominent points in the image or in the specified image region, as described in [5, 2, 3]:

- Function calculates the MOP operator of the image.
- Function performs a non-maximum suppression using the nonMaximaSuppression() implemented by Hilton Bristow and is based on [1].
- The points with higher value of intensity than the qualityLevel are rejected using the threshold().
- Function throws away each point for which there is a stronger corner at a distance less than maxDistance.
- If orientation = true, function takes a patch of each keypoint with a size of [patchSize x patchSize] and computes the image gradiente using the Sobel() and cartToPolar() from openCV, and then it creates a histogram of the gradient orientation weighted with the gradient magnitud; the maximum bin from the histogram is the orientation [rad] of the patch stored in vector keypoint.

The function can be used to initialize a point-based tracker of an object.

### Example:

The example shows an image with a trackbar for the parameters of "w", "qualityLevel" and "minDistance".

```
//code

/*

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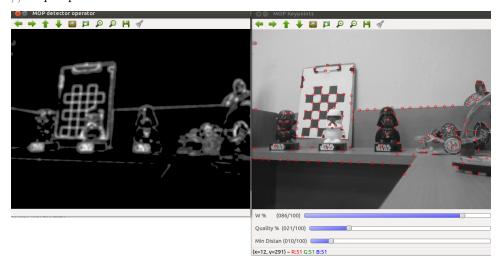
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```

```
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    License along with GPCVLibrary. If not, see <a href="http://www.gnu.">http://www.gnu.</a>
    org/licenses/>.
#include "GPCV.h"
#include <stdio.h>
#include <opencv2/opencv.hpp>
#include <limits>
#include <opencv2/core/core.hpp>
#include <opencv2/imgproc/imgproc.hpp>
using namespace GPCV;
using namespace cv;
using namespace std;
int main()
cvNamedWindow("MOP Keypoints", 1); //Create window
CvCapture* capture = cvCaptureFromCAM(CV_CAP_ANY); //Capture
    using any camera connected to your system
Mat output;
char key;
int w_=50;
int QL=50;
int mD=10;
double iw_;
double iQL;
createTrackbar("W % ", "MOP Keypoints", &w_, 100);
createTrackbar("Quality % ","MOP Keypoints", &QL, 100);
createTrackbar("Min Distance [pixels] ", "MOP Keypoints", &mD,
    100);
while(true) {
//-- Step 1:Create image frames from capture and Convert images
   to CV_32FC1
iw_ = (w_)*0.01;
iQL = (QL)*0.01;
vector < cv :: KeyPoint > keypoints_1;
Mat img_1 = cvQueryFrame(capture);
img_1.convertTo(img_1,CV_32FC1);
cvtColor(img_1, img_1, CV_RGB2GRAY );
//Condition to avoid minDistance = 0
if(mD==0)
mD = 1;
//-- Step 2: Detect the keypoints using detectorMOP()
\tt detectorMOP(img\_1, output, keypoints\_1, iw\_,iQL, mD, Mat(), 21 \ ,
     false);
//-- Step 3: Draw Keypoints and show frames on created window
img_1.convertTo(img_1,CV_8UC1);
```

//output picture



# GP-Hölder Region Descriptor

Determines a descriptor of an image.

## Parameters:

- imageInput Image input type floating-point 32-bit, single-channel image.
- keypoints Input vector of the detected keypoints.
- samplesInput Input vector where the number of elements indicates the number of concentric circles to sample around the center of the image, the

value of the elements indicates the number\_of\_samples in each concentric circle; respectively. The Total\_number\_of\_samples is equal to the sum of all the values in the vector plus one.

• descriptor Ouput - Output image containing the Hölder descriptors of a patch of each Keypoint. The size of the image is [Total\_number\_of\_samples x vector keypoint size].

The function constructs an image descriptor of the Hölder operator image of each keypoint, as described in [6, 4]:

- Function calculates a patch of each keypoint.
- Function calculates the Hölder operator of the patch using holderOperator().
- Function performs a concentric circle sampling of the Hölder operator image of the patch starting at a angles specified by the detected keypoint vector.
- Function constructs a descriptor with the sampled values as mentioned in the previous point.
- Funciton constructs an image with the descriptor of each patch.

The function can be used to match points in object detection aplication.

### Example

The example shows an image with a trackbar for the parameters of "k", "qualityLevel" and "thershold".

```
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    License along with GPCVLibrary. If not, see <a href="http://www.gnu">http://www.gnu</a>.
    org/licenses/>.
#include "GPCV.h"
```

```
#include <stdio.h>
#include <opencv2/opencv.hpp>
#include <limits>
#include <opencv2/core/core.hpp>
#include <opencv2/imgproc/imgproc.hpp>
#include <numeric>
#include <iostream>
#include "opencv2/features2d/features2d.hpp"
#include "opencv2/highgui/highgui.hpp"
#include "opencv2/nonfree/features2d.hpp"
using namespace GPCV;
using namespace cv;
using namespace std;
int main( int argc, char** argv ) {
  if( argc != 3 )
{ std::cout << "Usage: ./GPCVexample3 < img1 > < img2 > " << std::
    endl;
return -1; }
Mat img_1 = imread( argv[1], CV_LOAD_IMAGE_GRAYSCALE );
Mat img_2 = imread( argv[2], CV_LOAD_IMAGE_GRAYSCALE );
if( !img_1.data || !img_2.data )
{ return -1; }
  //-- Step 1: Convert images to CV_32FC1
img_1.convertTo(img_1,CV_32FC1);
img_2.convertTo(img_2,CV_32FC1);
  //-- Step 2: Detect the keypoints using detectorMOP()
// Detector Variables {
Mat output1, output2;
vector < cv :: KeyPoint > keypoints_1, keypoints_2;
double w1 = 0.80; // Weight parameter of the MOP operator from
    the eq.(14) ref ().
double QL1 = 0.55; // Threshold parameter
double w2 = 0.80;
double QL2 = 0.40;
double s = 55;
double md = ((s/2));
bool ori = true;
detectorMOP(img_1,output1,keypoints_1,w1,QL1,md,Mat(),s,ori);
detectorMOP(img_2,output2,keypoints_2,w2,QL2,md,Mat(),s,ori);
if (keypoints_1.empty())
cerr << " Keypoint from image 1 is empty " << endl;</pre>
```

```
if (keypoints_2.empty())
cerr << " Keypoint from image 2 is empty " << endl;</pre>
  //-- Step 3: Calculate descriptors (feature vectors) using
      holderDescriptor()
  // Descriptor Variables {
vector < int > samples;
samples.push_back(20); // # of samples of the first circle
samples.push_back(60); // # of samples of the second circle
samples.push_back(80); // # of samples of the third circle
 int sum = accumulate(samples.begin(), samples.end(),0) + 1; //
       Total number of samples, + 1 is the center point
cv::Mat descriptors_1(keypoints_1.size(),sum,CV_32F);
cv::Mat descriptors_2(keypoints_2.size(),sum,CV_32F);
 // }
//******** Descriptor Holder ***********//
 holderDescriptor(img_1, keypoints_1, samples, descriptors_1);
holderDescriptor(img_2, keypoints_2, samples, descriptors_2);
//-- Step 4: Matching descriptor vectors using Brute Force
     matcher
BFMatcher matcher(NORM_L2,true);
std::vector < DMatch > matches;
matcher.match( descriptors_1, descriptors_2, matches );
img_1.convertTo(img_1,CV_8UC1);
img_2.convertTo(img_2,CV_8UC1);
drawKeypoints(img_1, keypoints_1, img_1, Scalar::all(-1),
    DrawMatchesFlags::DEFAULT );
drawKeypoints(img_2, keypoints_2, img_2, Scalar::all(-1),
   DrawMatchesFlags::DEFAULT );
  //-- Draw matches
Mat img_matches;
drawMatches( img_1, keypoints_1, img_2, keypoints_2, matches,
   img_matches );
 //-- Show detected matches
imshow("Matches", img_matches );
waitKey(0);
return 0;
```



## References

- [1] Alexander Neubeck and Luc Van Gool. Efficient non-maximum suppression. In *Proceedings of the 18th International Conference on Pattern Recognition Volume 03*, ICPR '06, pages 850–855, Washington, DC, USA, 2006. IEEE Computer Society.
- [2] Gustavo Olague and Leonardo Trujillo. Evolutionary-computer-assisted design of image operators that detect interest points using genetic programming. *Image Vision Comput.*, 29(7):484–498, June 2011.
- [3] Gustavo Olague and Leonardo Trujillo. Interest point detection through multiobjective genetic programming. *Appl. Soft Comput.*, 12(8):2566–2582, 2012.
- [4] Leonardo Trujillo, Pierrick Legrand, Gustavo Olague, and Jacques LéVy-VéHel. Evolving estimators of the pointwise hölder exponent with genetic programming. *Inf. Sci.*, 209:61–79, November 2012.
- [5] Leonardo Trujillo and Gustavo Olague. Automated design of image operators that detect interest points. *Evol. Comput.*, 16(4):483–507, 2008.
- [6] Leonardo Trujillo, Gustavo Olague, Pierrick Legrand, and Evelyne Lutton. A new regularity based descriptor computed from local image oscillations. *Optics Express*, 15(10):6140–6145, 2007.