CS 543: Homework Assignment 5

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1 Chp 7, Ex. 7.3

a We can assume the language has predefined functions for if, or, and, not, if and only if, etc.

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function PL-True? (s,m) returns true, or false

if s = True then return true

else if s = False then return false

else if SYMBOL?(s) then return LOOKUP(s, m)

else branch on the operator of s

\neg: return not PL-True?(ARG1(s), m)

\lor: return PL-True?(ARG1(s), m) or (ARG2(s), m)

\land: return PL-True?(ARG1(s), m) and (ARG2(s), m)

\Rightarrow: not PL-True?(ARG1(s), m) or (ARG2(s), m)

\Leftrightarrow: return PL-True?(ARG1(s), m) iff (ARG2(s), m)
```

- **b** In all such models, the sentences P $\land \neg P$, True $\lor \neg P$, and False $\land P$ may be true or false in a partial model.
- **c** A general algorithm must be able to handle empty partial models without any assignments. In such cases, the algorithm has to determine unsatisfiability or/and validity, which are NP-complete and co-NP-complete.
- **d** If and and or analyze their arguments in order, terminating on false or true arguments, it serves better. In such scenario, the algorithm already has the necessary properties: $P \lor Q$ returns true in the partial model when P is true and Q is unknown, and $\neg P \land Q$ returns false in the partial model where P is true and Q is unknown. The truth values of $Q \lor T$ rue, $Q \lor \neg Q$ and $Q \land \neg Q$, on the other hand, are not discovered.

e The use of early termination in Boolean operators will result in a significant performance improvement. Because the Boolean operators in most languages already have the desired characteristic, you'd have to build special unintelligent versions and expect a lag.

2 Chp 7, Ex. 7.6

- a Since this follows monotonicity, this statement is True.
- **b** True. If $(\beta \land \gamma)$ is True for all models of , then β and γ are true for all models of α . So, this implies $\models \beta$ and $\models \gamma$.
- **c** False. This statement doesn't hold for $\beta \equiv \alpha$; $\gamma \equiv \neg \alpha$

3 Chp 7, Ex. 7.18

a A statement is considered satisfiable if certain truth value assignments can make the statement true. A statement is considered valid if all truth value assignments to the variables make it true.

A simple truth table has eight rows and gets a true output for all cases, hence the statement is valid.

b Considering the LHS

```
 (Food \implies Party) \vee (Drinks \implies Party) \\ (\neg Food \vee Party) \vee (\neg Drinks \vee Party) \\ (\neg Food \vee Party \vee \neg Drinks \vee Party) \\ (\neg Food \vee \neg Drinks \vee Party) \\ Now consider RHS, \\ (Food \wedge Drinks) \implies Party \\ \neg (Food \wedge Drinks) \vee Party \\ (\neg Food \vee \neg Drinks) \vee Party \\ (\neg Food \vee \neg Drinks) \vee Party \\ (\neg Food \vee \neg Drinks) \vee Party) \\ Clearly, LHS = RHS. Since the statement is of the form <math>S \implies S, it is valid.
```

c If the negation of the statement is unsatisfiable, the statement must be valid.

```
\neg[[(Food \implies Party) \lor (Drinks \implies Party)] \implies [(Food \land Drinks) \implies Party]]
[(Food \implies Party) \lor (Drinks \implies Party)] \land \neg [(Food \land Drinks) \implies Party]
(\neg Food \lor \neg Drinks \lor Party) \land Food \land Drinks \land \neg Party
Each clause here is negated with itself, thus, resulting in an empty set.
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