

### Lab 3: Lowest cost walk between s and t using Dijkstra's algorithm

S=5 t=1	x	y	queue	visited	dist-dictionary	Prev-dictionary
init			<  5  <	{5}	1 2 3 4 5         0	1 2 3 4 5 
It 1 it 1.1 it 1.2	5	3 4	<  3  < <  4  <	{5,3} {5,3,4}	1 2 3 4 5     5 3 0	1 2 3 4 5     5 5 0
It 2 it 2.1	3	1	<  1  <	{5,3,4,1}	1 2 3 4 5 6    5 3 0	1 2 3 4 5 3    5 5 0
It 3 it 3.1	4	2 3	<  2  < <  3  <	{5,3,4,1,2} {5,3,4,1,2}	1 2 3 4 5 5 10 4 3 0	1 2 3 4 5 3 4 4 5 0
It 4 it 4.1	2	1		{5,3,4,1,2}	1 2 3 4 5 5 10 4 3 0	1 2 3 4 5 3 4 4 5 0

The path is built from prev, being { 5 > 4 > 3 > 1 }, length = 6.

S=1 t=5	x	y	queue	visited	dist-dictionary	Prev-dictionary
init			<  1  <	{1}		1 2 3 4 5 
It 1 it 1.1 it 1.2	1	3 2	<  3  < <  2  <	{1,3} {1,3,2}	1 2 3 4 5  6 2    0	1 2 3 4 5  1 1
It 2 it 2.1	3	2			1 2 3 4 5  6 2	1 2 3 4 5  1 1 1

5 has no parent in the prev dictionary therefore it cannot be reached from 1.

