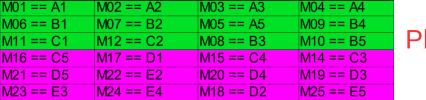
S1 resolution and SER problems: part3

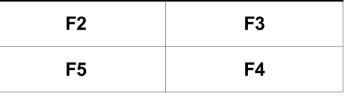
Campaign V Oleynikov Vladislav 28 Nov 2018

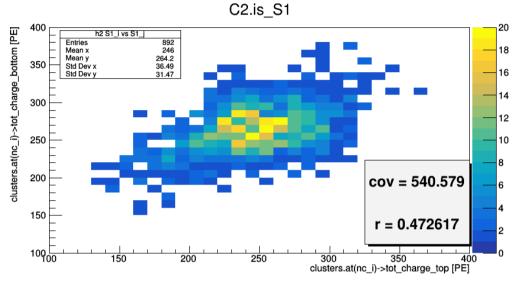
Algorithm:

11713f949ea5bffcc2f0ceb22d1267b5f314a5af Merge branch 'barycenter' into 'master'



Ph2, Am241, run 537





h1_S1_top

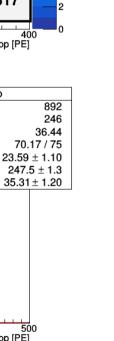
Fano(fit) = 5.03789

Fano(hist) = 5.39624

35

25

20



h1 S1 top

Entries

Std Dev

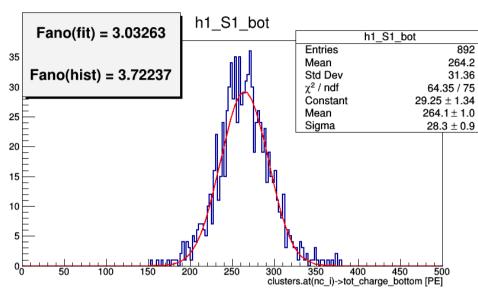
 χ^2 / ndf

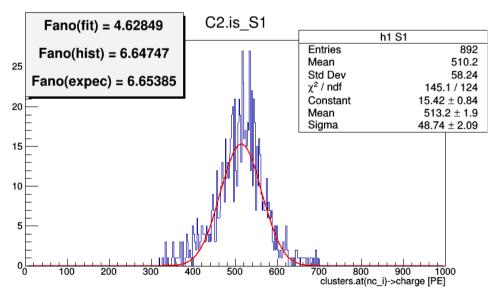
Sigma

Constant

clusters.at(nc_i)->tot_charge_top [PE]

Mean





 $fano_expec = (pow(rms_i, 2.0) + pow(rms_j, 2.0) + 2*cov_r[0])/(mean_i + mean_j);$

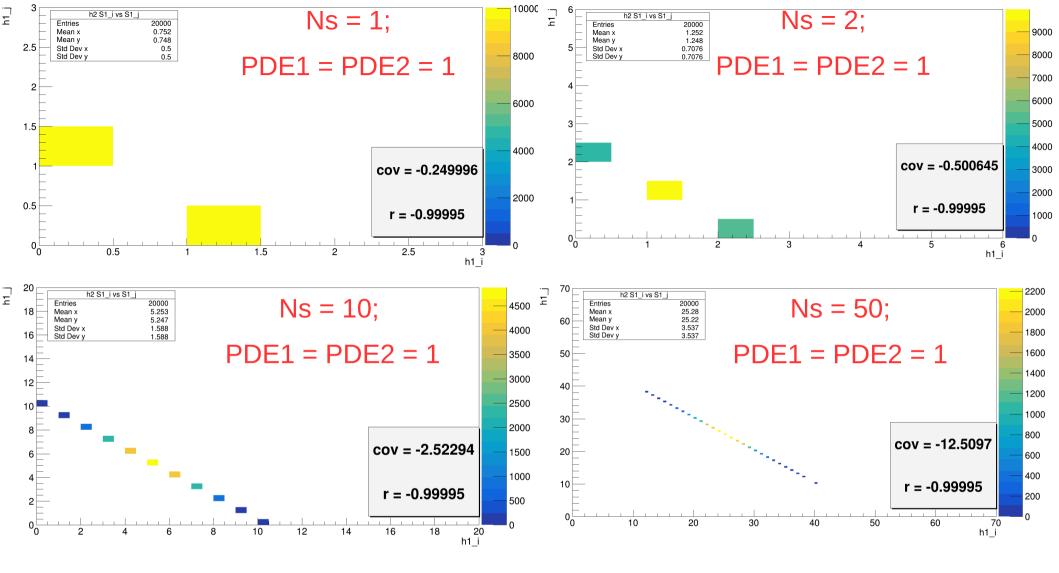
```
double solid_angle_part = 0.5;
double PDE1 = 1;
double PDE2 = 1;

int Ns = 1;//sourse intensity and distribution
//int Ns = rndm3.Binomial(1, 0.5);
//int Ns = rndm3.Poisson(30);

double Ni0 = rndm3.Binomial(Ns, solid_angle_part);//num of photons emitted in the left part double Nj0 = Ns - Ni0;//num of photons emitted in the right part

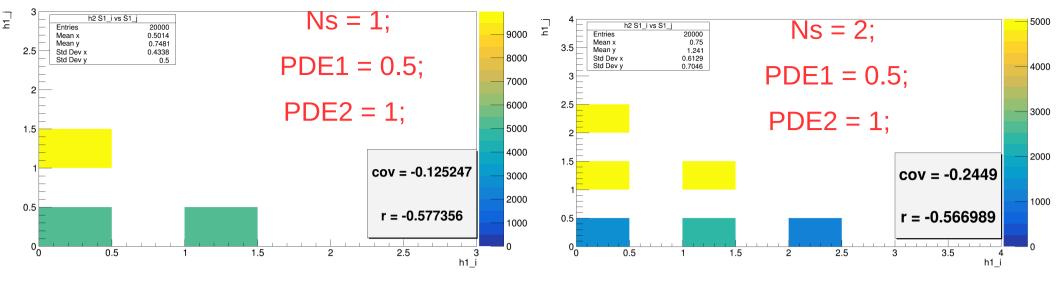
double Ni = rndm3.Binomial(Ni0, PDE1);//num of photons detected by the left part
```

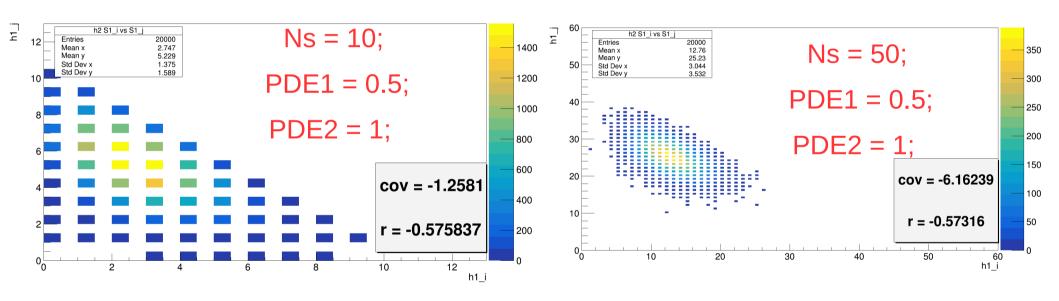
double Nj = rndm3.Binomial(Nj0, PDE2);//num of photons detected by the right part

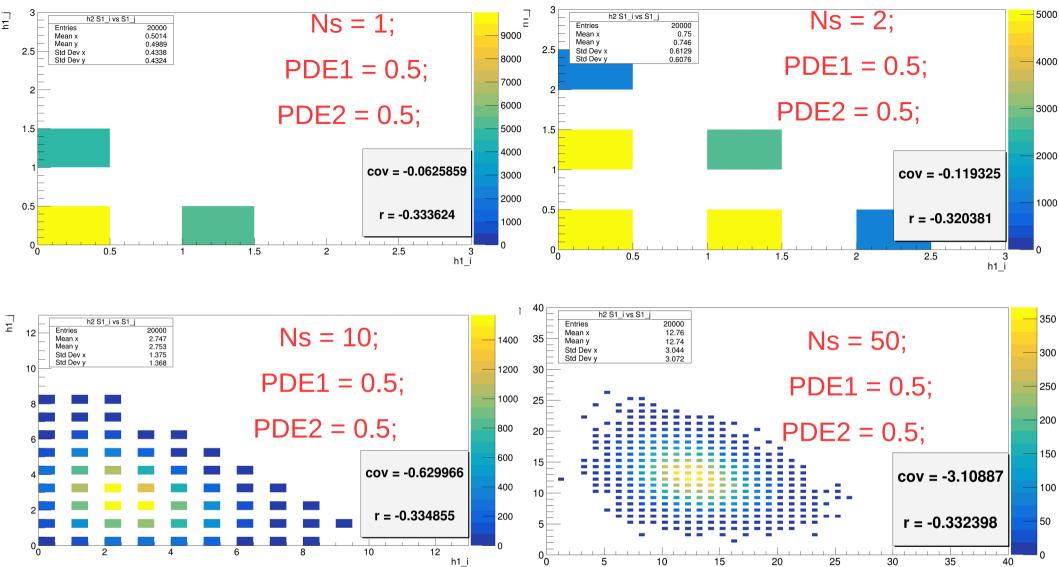


$$Ns = Ni + Nj;$$
 eff1 = PDE1 * solid_angle_part;
r(i, j) = - sqrt(eff1 * eff2) / sqrt((1 - eff1) * (1 - eff2))

If eff1 = eff2 = 0.5, then
$$r(i, j) = -1$$







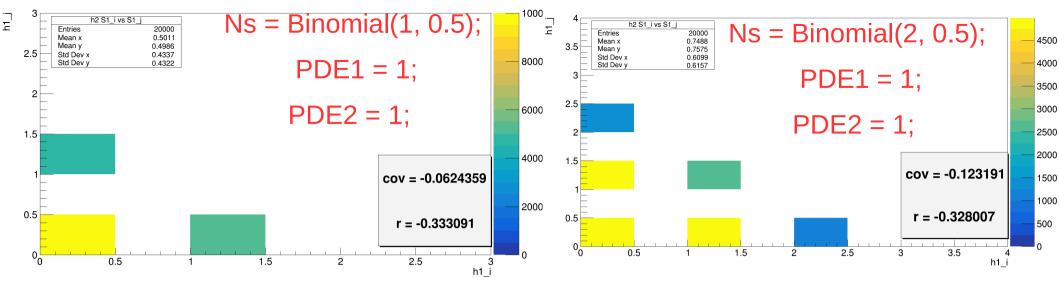
```
double solid_angle_part = 0.5;
double PDE1 = 1;
double PDE2 = 1;

//int Ns = 1;//sourse intensity and distribution
int Ns = rndm3.Binomial(1, 0.5);
//int Ns = rndm3.Poisson(30);

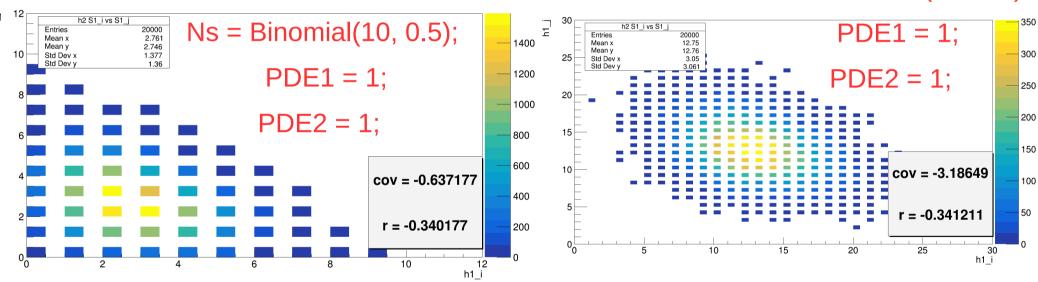
double Ni0 = rndm3.Binomial(Ns, solid_angle_part);//num of photons emitted in the left part
double Nj0 = Ns - Ni0;//num of photons emitted in the right part

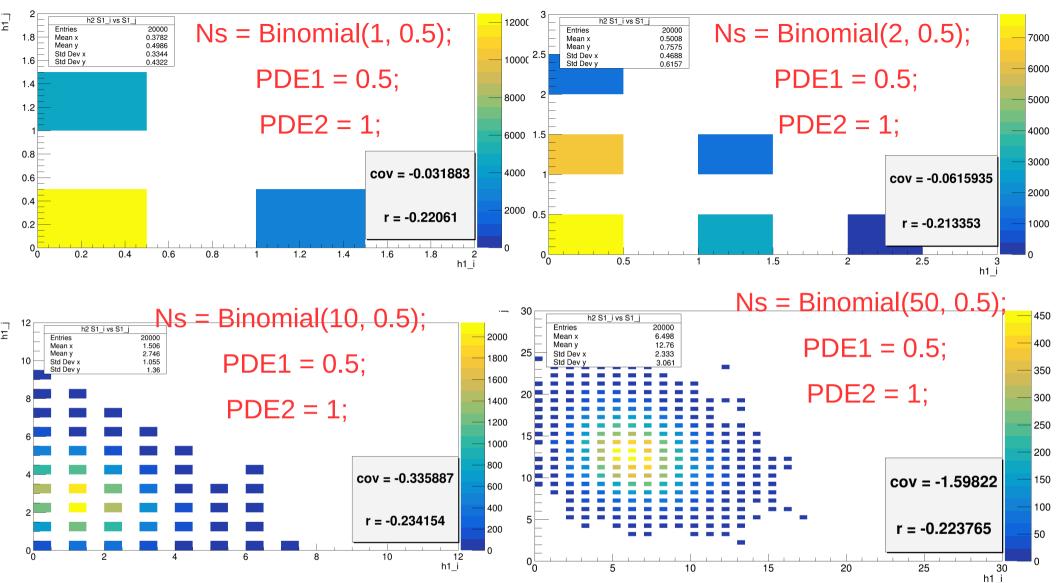
double Ni = rndm3.Binomial(Ni0, PDE1);//num of photons detected by the left part
```

double Nj = rndm3.Binomial(Nj0, PDE2);//num of photons detected by the right part



Ns = Binomial(50, 0.5);





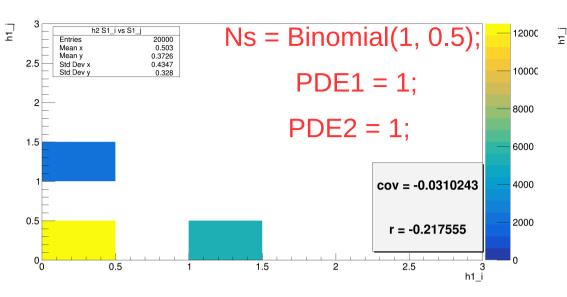
```
double solid_angle_part1 = 0.5;
double solid_angle_part2 = 0.5;
double PDE1 = 1;
double PDE2 = 1;

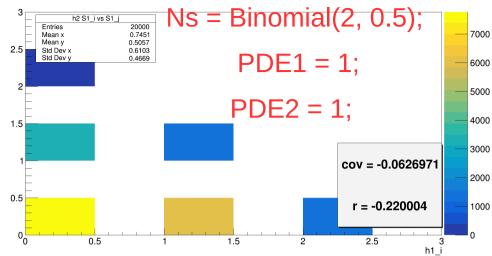
//int Ns = 60;//sourse intensity and distribution
int Ns = rndm3.Binomial(1, 0.5);
//int Ns = rndm3.Poisson(100);//sourse intensity and distribution

double Ni0 = rndm3.Binomial(Ns, solid_angle_part1);//num of photons emitted in the left part
//double Nj0 = Ns - Ni0;//num of photons emitted in the right part
double Nj0 = rndm3.Binomial(Ns - Ni0, solid_angle_part2);

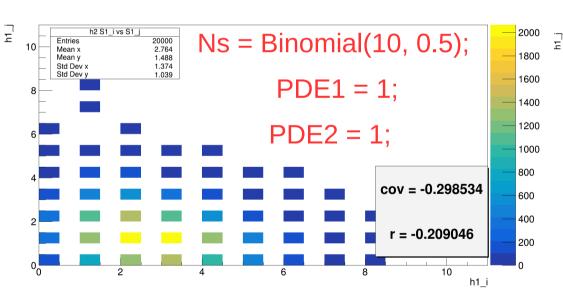
double Ni = rndm3.Binomial(Ni0, PDE1);//num of photons detected by the left part
```

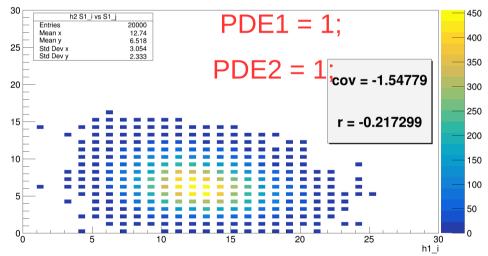
double Nj = rndm3.Binomial(Nj0, PDE2);//num of photons detected by the right part





Ns = Binomial(50, 0.5);





```
double solid angle part 1 = 0.5;
double solid angle part2 = 0.5;
double PDE1 = 1;
double PDE2 = 1;
//int Ns = 60;//sourse intensity and distribution
//int Ns = rndm3.Binomial(1, 0.5);
int Ns = rndm3.Poisson(1);//sourse intensity and distribution
double Ni0 = rndm3.Binomial(Ns, solid_angle_part1);//num of photons emitted in the left part
double Nj0 = Ns - Ni0;//num of photons emitted in the right part
//double Nj0 = rndm3.Binomial(Ns - Ni0, solid angle part2);
double Ni = rndm3.Binomial(Ni0, PDE1);//num of photons detected by the left part
double Nj = rndm3.Binomial(Nj0, PDE2);//num of photons detected by the right part
```

