

LECTURE 08.

EXCEL AND DATA TABLES

Robotic Process Automation

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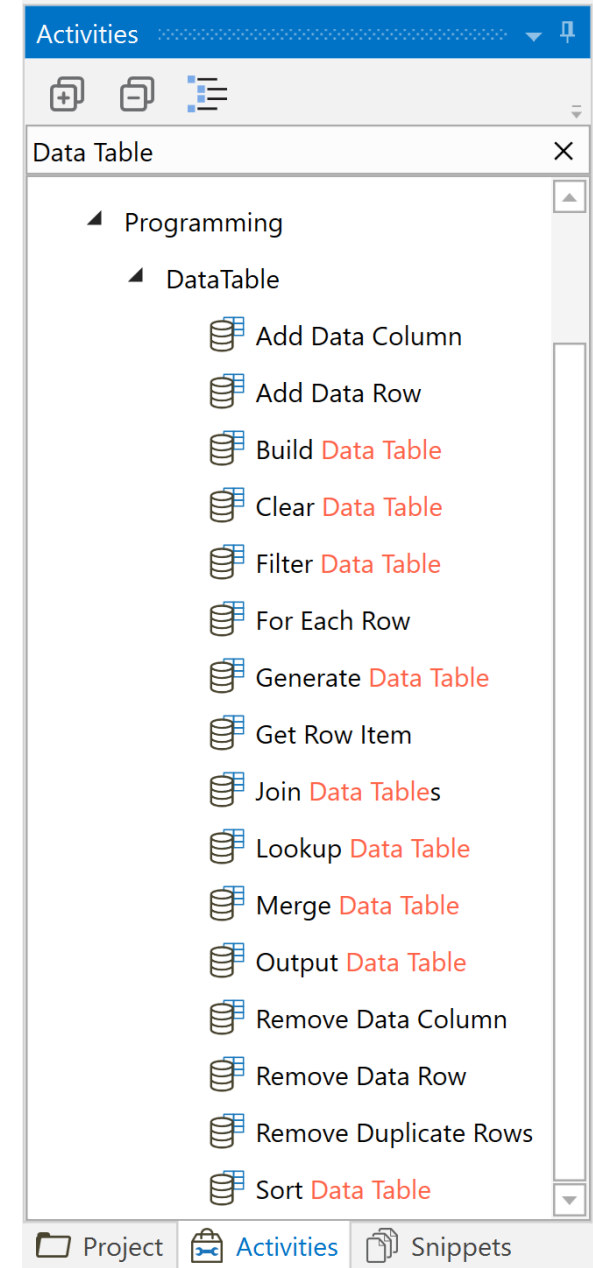
Data Table. Details

- **Data Table** variable type characteristics in UiPath:
 - a data structure with flexible length;
 - it is used to store data in the form of rows and columns, similar to Excel;
 - it enables:
 - to migrate data from one database to another;
 - to process data (filter, create new data, etc.);
 - it can be iterated by using a **For Each Row** activity;
 - ways to create a data table:
 - web **data scrapping** (see **Lecture 05. UI Interactions**);
 - building it from scratch:
 - **Build Data Table, Add Row, Add Data Column** activities;
 - processing data from **Excel sheets** and **.csv** files:
 - various activities: **Excel Application Scope, Read/Write Range, Read/Write Cell, Output Data Table, Select, Filter, etc.**;

Row/ Column	First	Last	Club Member
0	"John"	"Doe"	Yes
1	"Jane"	"Doe"	No
2	"Jane"	"Doe"	Yes
3	"John"	"Doe"	No

Data Table. UiPath Activities

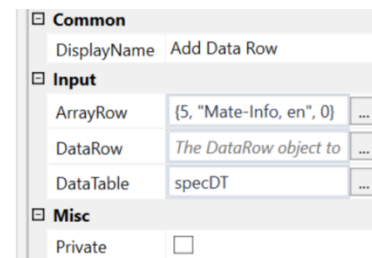
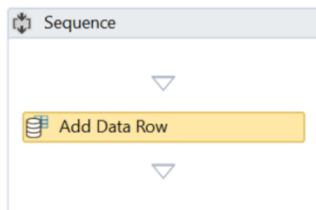
- UiPath provides a series of activities for **Data Table** variables;
- these activities are found under the **Programming** library, **Data Table** section.



see **Demo4 – BuildDataTable**

Add Data Row Activity. Details

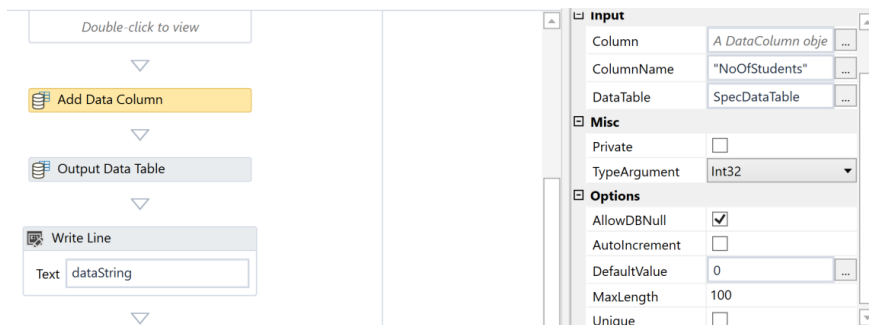
- **Add Data Row** activity
 - allows to add a new data row into a data table;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] Array Row** = **Array** variable
 - an array consisting of the values that will be added to the data table;
 - each value within the array has the data type that corresponds to the column in the data table;
 - E.g.: {5, "Mate-Info, en", 0} or {(SpecDataTable.Rows.Count+1).ToString,name};
 - **[input] Data Row** = **DataRow** variable
 - if such object is provided then the **Array Row** property is ignored.



see Demo4 – BuildDataTable

Add Data Column Activity. Details

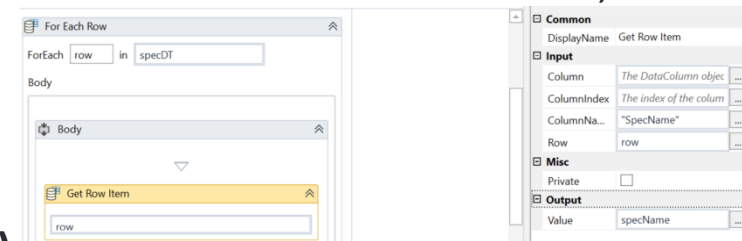
- **Add Data Column** activity
 - allows to change the structure of the data table by adding a new column;
- relevant properties:
 - **[input]** **DataTable** = **DataTable** variable
 - **[input]** **Column Name** = **String**
 - E.g.: “NoOfStudents”
 - **[input]** **TypeArgument** = **Type** variable
 - the data type for the new column that is added to the data table structure;
 - **[options]** **AllowDBNull**, **AutoIncrement**, **DefaultValue**, **MaxLength**, **Unique**
 - attributes of the new column that can be set.



see Demo4 – BuildDataTable

Get Row Item Activity. Details

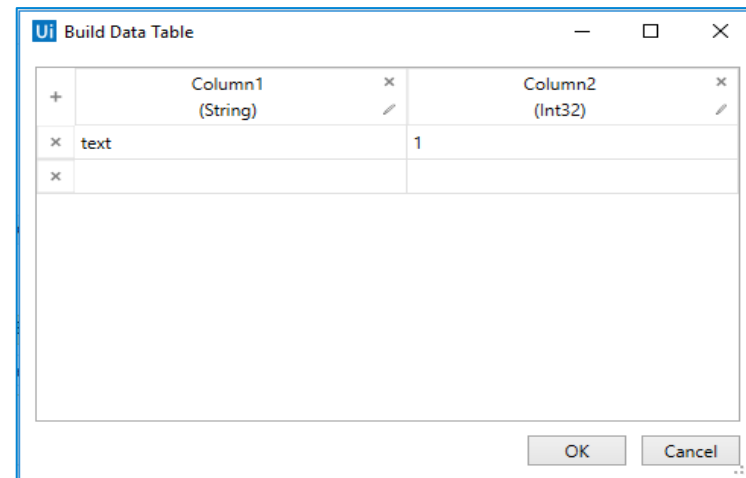
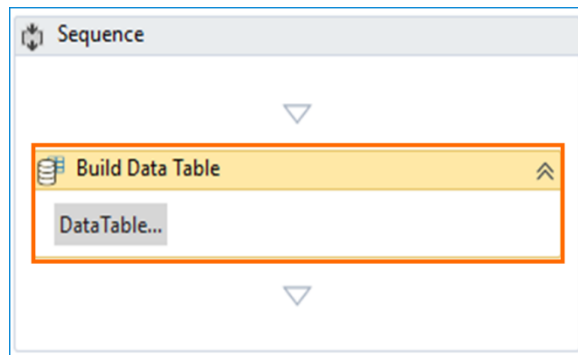
- **Get Row Item** activity
 - allows to get the value of a column from a specific row in the data table;
 - is usually placed in a **For Each Row** activity that allows to iterate over a data table;
- relevant properties:
 - **[input] Row** = **DataRow** variable
 - a variable used to iterate the data table;
 - **identification criterion (one option can be chosen)**
 - **[input] Column** or **[input] ColumnIndex** = 1 or
 - the index of the column whose value is extracted;
 - the first column in the data table has the index 0;
 - **[input] ColumnName** = "SpecName"
 - the name of the column used as sorting criterion;
 - it is the preferred identification criterion compared to **Index**;
 - **[output] Value** = **GenericValue** variable.



see Demo4 – BuildDataTable

Build Data Table Activity. Details

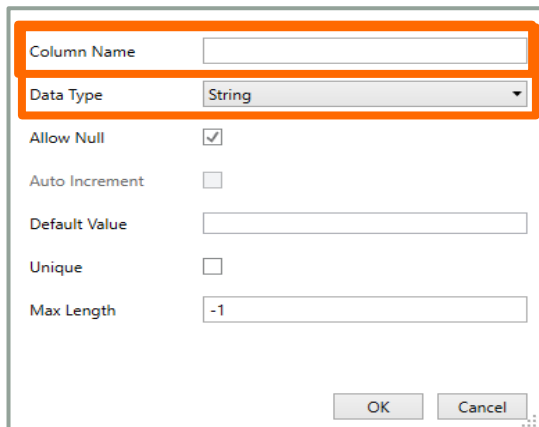
- **Build Data Table** activity
 - is used when a user has to store the data manually inside the data table;
 - allows to reorder existing columns;
- Steps to use the activity:
 1. drag and drop **Build Data Table** activity inside the sequence;
 2. click on the **Data Table** to customize the data table;



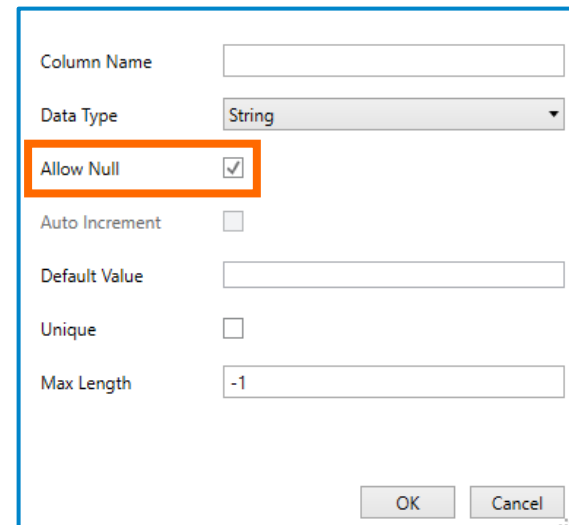
see **Demo4 – BuildDataTable**

Build Data Table Activity. Steps (1)

- Steps to use the activity:
 1. drag and drop **Build Data Table** activity inside the sequence;
 2. click on the **Data Table** to customize the data table;
 3. click on the “+” sign in order to add a column button;
 - set the name and data type of the column;
 - if **Allow Null** is checked, it is not compulsory to have additional data in the column;



A screenshot of the 'Build Data Table' dialog box. The 'Column Name' text field and the 'Data Type' dropdown menu (showing 'String') are highlighted with an orange rectangular border. Below these, there are checkboxes for 'Allow Null' (checked), 'Auto Increment' (unchecked), 'Unique' (unchecked), and a 'Max Length' text field containing '-1'. At the bottom right are 'OK' and 'Cancel' buttons.

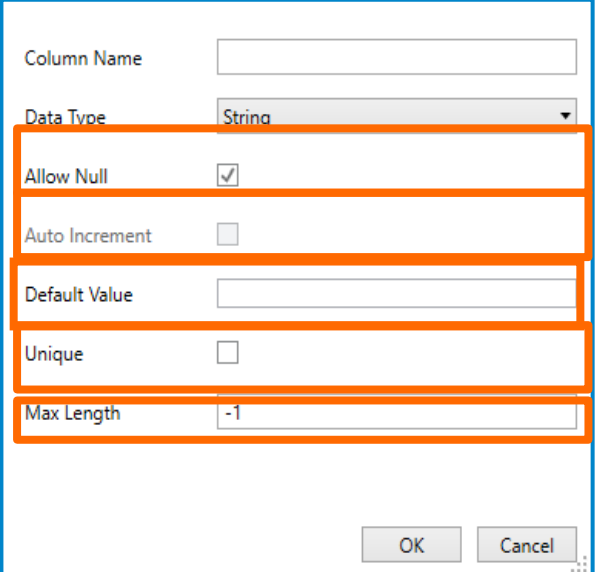


A screenshot of the 'Build Data Table' dialog box. The 'Allow Null' checkbox, which is checked, is highlighted with an orange rectangular border. Other fields include 'Column Name' (empty), 'Data Type' (String), 'Auto Increment' (unchecked), 'Default Value' (empty), 'Unique' (unchecked), and 'Max Length' (-1). 'OK' and 'Cancel' buttons are at the bottom right.

see **Demo4 – BuildDataTable**

Build Data Table Activity. Steps (2)

- Steps to use the activity:
 5. Other attribute can be set:
 - **Default value:** if the column is blank, then it will automatically take default value inside it;
 - **Max Length:** the number of characters allowed for the column; if the user does not want to apply the length of maximum data, then the -1 is set;
 - **Unique:** if the dataset is selected for a specific value then the user has to create unique data in the data table;
 - **Auto Increment:** when the user sets the **Data Type** in the form to **Int32** then the checkbox is enabled; the data automatically increase by 1 every time a new row is added.



The screenshot shows a dialog box for configuring a data table column. The fields are as follows:

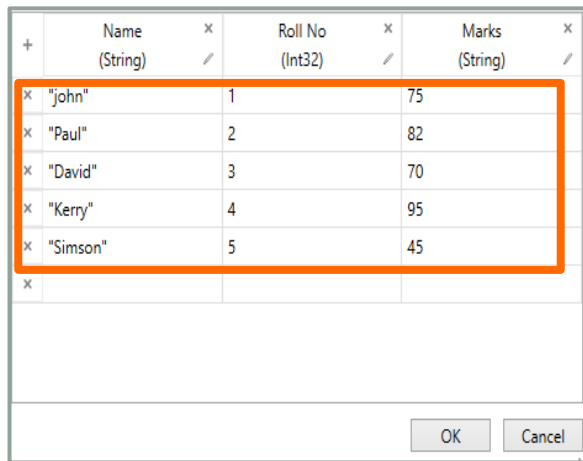
Field	Value
Column Name	
Data Type	String
Allow Null	<input checked="" type="checkbox"/>
Auto Increment	<input type="checkbox"/>
Default Value	
Unique	<input type="checkbox"/>
Max Length	-1

At the bottom right, there are 'OK' and 'Cancel' buttons.

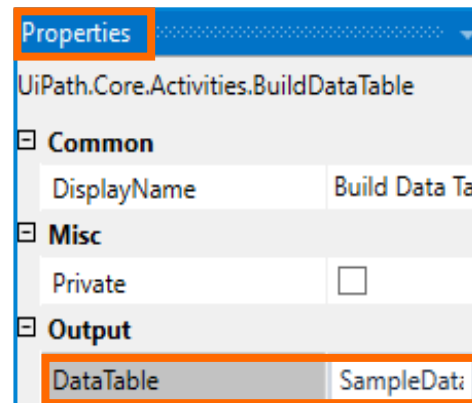
see **Demo4 – BuildDataTable**

Build Data Table Activity. Steps (3)

- Steps to use the activity:
 6. add data inside the data table;
 7. click on the **Properties** tab of the built **Data Table**;
 - create the variable in the **Output** section with the name “Sample Data.”



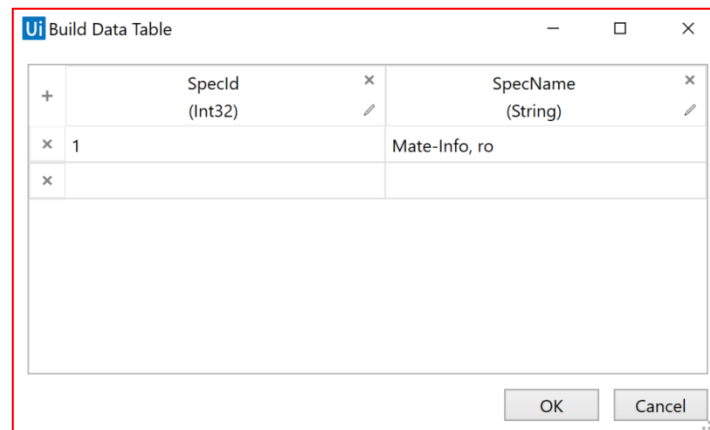
	Name (String)	Roll No (Int32)	Marks (String)
x	"John"	1	75
x	"Paul"	2	82
x	"David"	3	70
x	"Kerry"	4	95
x	"Simson"	5	45
x			



see Demo4 – BuildDataTable

Demo 4. Build Data Table

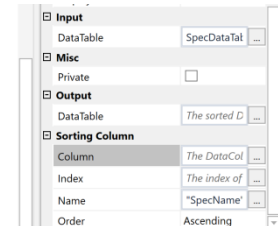
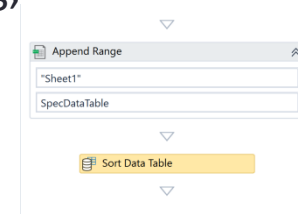
- Use the **Build Data Table**, **Add Data Row** and **Add Data Column** activities to build the data table with the following data:
 - **SpecId** (int);
 - **SpecName** (string);
 - **NoOfStudents** (int);
- the first two data fields are added by using **Build Data Table** activity, while the third one is added by using **Add Data Column** activity;
- the values for the first two data fields are read from the standard input, while the values for the third data field is computed (in a subsequent demo).



see Demo4 – BuildDataTable

Sort Data Table Activity. Details

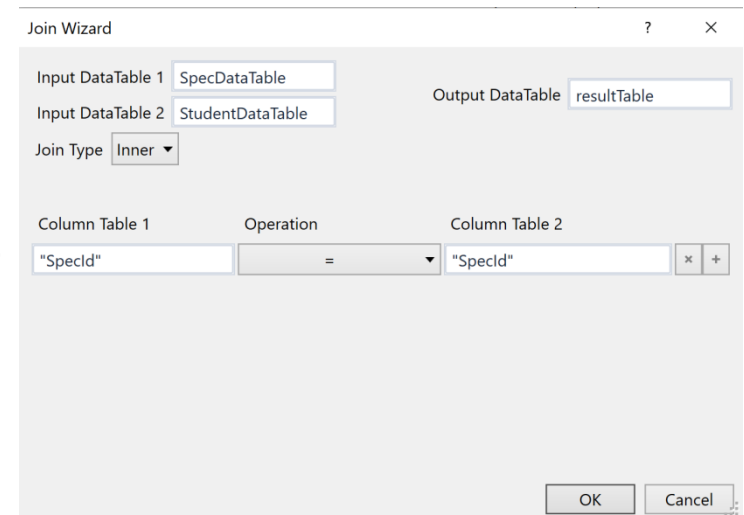
- **Sort Data Table** activity
 - allows to sort the data from a given data table considering some column details;
 - can be placed inside or outside an **Excel Application Scope** activity, as long as the scope of the **DataTable** variables used are set to include the **Sort Data Table** activity;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable *and* **[output] DataTable** = **DataTable** variable
 - the resulting data table after performing sorting;
 - the output can be the input data table;
 - **sorting criterion (one option can be chosen)**
 - **[input] Column** or **[input] Index** = 1 or
 - the index of the column used as the sorting criterion;
 - the first column in the data table has the index 0;
 - **[input] Name** = "year"
 - the name of the column used as the sorting criterion;
 - it is the preferred sorting criterion compared to **Index**;
 - **[input] Order** = **Ascending/Descending**.



see **Demo5 – ExcelActivities**

Join Data Table Activity. Details

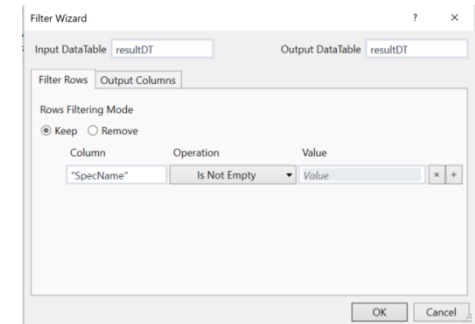
- [Application Integration activities --> **DataTable** section]
- **a join operation** allows
 - to combine data from multiple tables based on certain conditions (usually when field values are equal);
- there are several types of join actions: **left join, inner, full;**
- **Join Data Table** activity
 - allows to build new data starting from multiple data tables;
- relevant properties:
 - **[input] Input DataTable 1** = **DataTable** variable
 - **[input] Input DataTable 2** = **DataTable** variable
 - **[output] Output DataTable** = **DataTable** variable
 - **[input] Type** = Inner/Left/Full join
 - **[input] Condition**
 - uses logical operators (and, or).



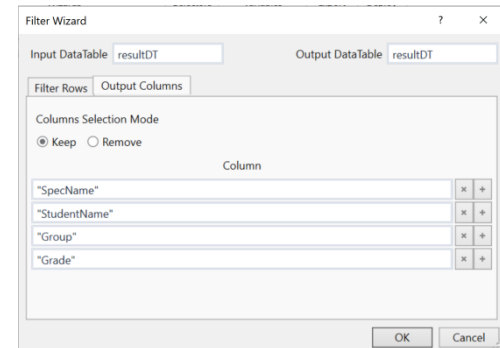
see **Demo5 – ExcelActivities**

Filter Data Table Activity. Details

- **Filter Data Table** activity
 - provides a wizard that allows to configure the filter actions;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[output] DataTable** = **DataTable** variable
 - the input and output data table can be the same **DataTable** variable;
 - **[options] Filter Rows, Output Columns**
 - attributes for the filtering actions are set based on the wizard options:
 - **Filter Rows:**
 - allows to indicate the filtering conditions;
 - for numeric columns UiPath convert the value to **Double**;
 - E.g.: "SpecId", "=", 3.00 even if the data type of **SpecId** field is **Int32**;
 - **Output Columns:**
 - allows to change the structure of the output data table by instantiating a **DataTable** variable and populating it with data, accordingly.

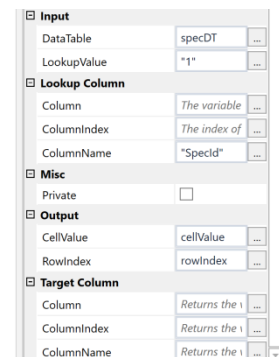
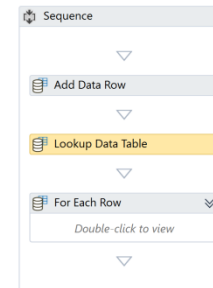


see **Demo5 – ExcelActivities**



Lookup Data Table Activity. Details

- **Lookup Data Table** activity
 - looks for a specified value into the given data table;
 - can be customized in various ways in order to provide specific found value and/or row index only;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] LookupValue** = **String** variable
 - the value searched for into the data table;
 - **[lookup column] Column** or **ColumnName** or **ColumnIndex**
 - one of available options can be chosen;
 - **[output] CellValue** = **GenericValue** variable
 - the found value that was found on the looked for column at a returned row index;
 - **[output]RowIndex** = **Int32** variable
 - the row index of the returned value on **CellValue** property;
 - **[target column] Column** or **ColumnName** or **ColumnIndex**
 - if set, it returns in **CellValue** the found value, otherwise **CellValue=null**.



see **Demo5 – ExcelActivities**

Excel and Data Table. Details

- **Excel** is an application whereas the **Data Table** variables in UiPath Studio mimic Excel operations;

Excel

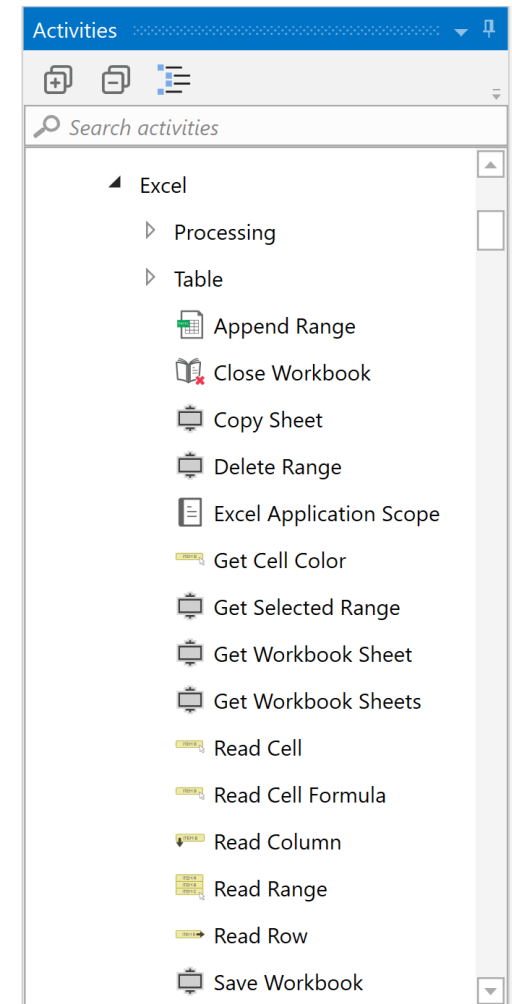
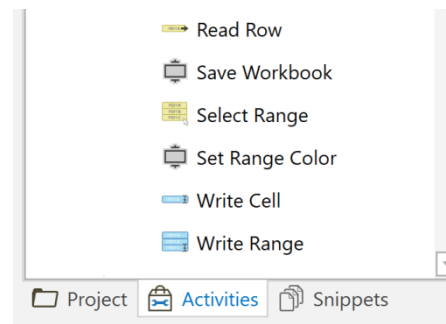
- the Excel application enables spreadsheet activities at cell and spreadsheet level.

Data Table

- Data Table is a **prototype of spreadsheet** that presents data in rows and columns.

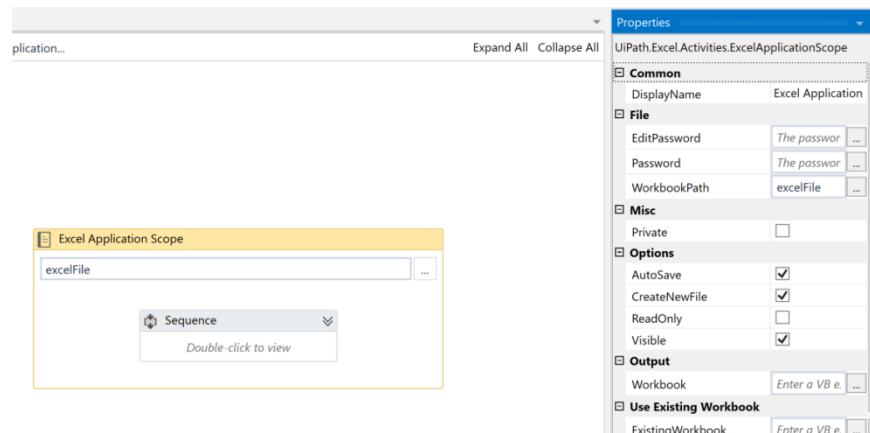
Excel Integration. UiPath Activities

- UiPath provides a series of activities to work with **Excel** files;
- these are activities that are already integrated ---> being found under the **Application Integration** library, **Excel** section.



Excel Application Scope Activity. Details (1)

- **Excel Application Scope** activity
 - is a container for other activities that work on the same Excel file;
- relevant properties:
 - **WorkbookPath** = *path* + “filename.xlsx”
 - *path* is relative to the location of the current project;
 - **Visible** = checked/unchecked
 - **checked** = it reads the file using MS Excel;
 - **unchecked** = it performs the operations internally, directly on the file;



see Demo5 – ExcelActivities

Excel Application Scope Activity. Details (2)

Checked = Use Excel Application

- it requires MS Excel to be installed;
 - the actions are performed through MS Excel application;
- multiple processes can use the same file;
- visible real-time changes into the file;
 - recommended for:
 - debugging;
 - checking the progress of workflow.

Unchecked = Direct Access

- it does not require MS Excel;
- only one process can use the file;
- it works only for .xlsx file format only.

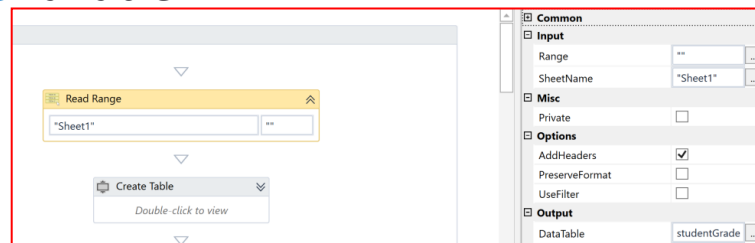
Demo 5. Excel and Data Table Activities

- Consider the **Specs.xlsx** file with the following data columns:
 - **SpecId** (int), **SpecName** (string), **NoOfStudents** (int).
- Consider the **Students.xlsx** file with the following data columns:
 - **SpecId** (int), **StudentName** (string), **Group** (int), **Lab** (int), **Project** (int), **Grade** (int).
- Design a process that allows to:
 1. Compute the final **Grade** for each student, based on the **Lab** and **Project** grades;
 2. Build a ranking file **Ranking.xlsx** consisting of the following details:
SpecName (string), **StudentName** (string), **Group** (int), **Grade** (int), ordered descending by their grade;
 3. Build a classbook file **Classbook.xlsx** with the following details:
 - For each specialization there a distinct spreadsheet, that consists of the followings: **StudentName** (string), **Group** (int), **Grade** (int), ordered by group and student names;
 4. Update the last data column from **Spec.xlsx** file with the number of students from the corresponding specialization.

see Demo5 – ExcelActivities

Read Range Activity. Details

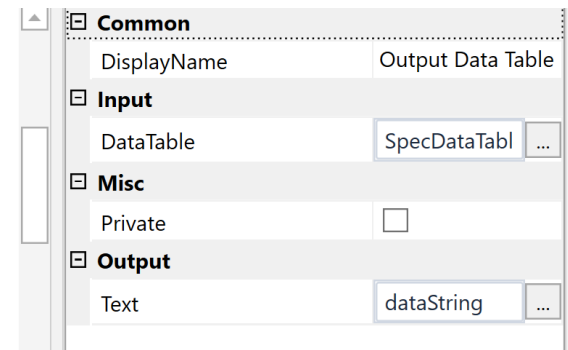
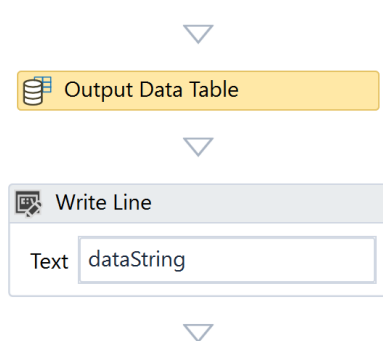
- **Read Range** activity
 - is reads a portion of the Excel file and stores it into a **Data Table** variable, used for later operations;
- relevant properties:
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet that will be read from the Excel file;
 - **[input] Range** = "" or "A1:L10"
 - the cell range that will be read from the spreadsheet;
 - "" is the **default range**, i.e., all the data from the spreadsheet;
 - **[input] AddHeaders** = checked/unchecked
 - if checked, the output data table column can be accessed by their names;
 - **[output] DataTable** = **DataTable** variable.



see **Demo5 – ExcelActivities**

Output Data Table Activity. Details

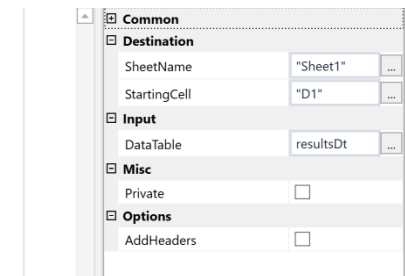
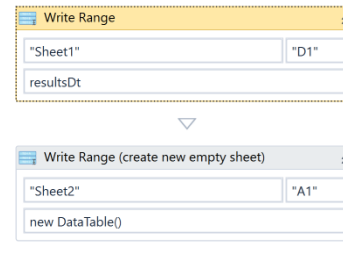
- **Output Data Table** activity
 - converts the information from the data table to **String** value in order to print it properly;
 - is not meant to print the data table;
 - is used together with a **Write Line** or **Message Box** activity;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - a data table for which data will be converted to a **String** value;
 - **[output] Text** = **String** variable
 - a variable that stores the data converted to a **String** value.



see Demo5 – ExcelActivities

Write Range Activity. Details

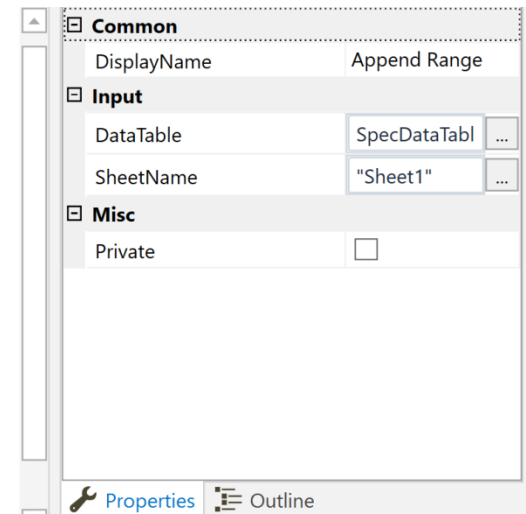
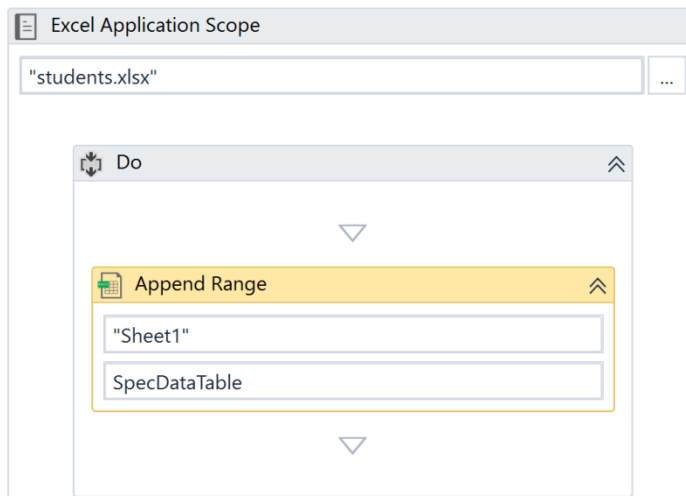
- **Write Range** activity
 - allows to write the content of a data table into the file with the specified name inner most **Excel Application Scope** activity;
 - if the file does not exist, it will be created;
 - if there is data on the output file, it will be overwritten, i.e., similar to a Paste operation that starts from the **StartingCell**;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] SheetName** = "Sheet1"
 - if it does not exists, a new one is created;
 - **[input] StartingCell** = "A1"
 - the cell range that the writing will start from;
 - **[input] AddHeaders** = checked/unchecked
 - if checked, the written data in the file will have column headers written as well.



see **Demo5 – ExcelActivities**

Append Range Activity. Details

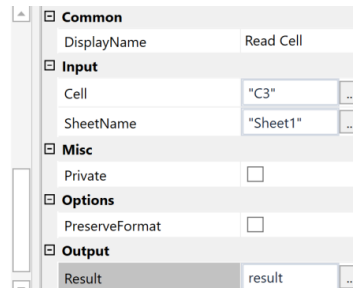
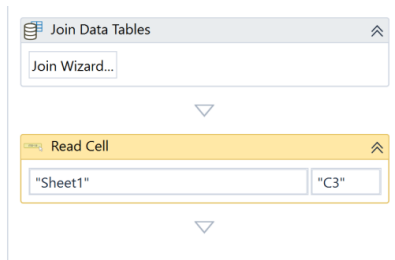
- **Append Range** activity
 - adds the given data after all existing data into the Excel file, without overwriting;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] DataTable** = **DataTable** variable
 - **[input] SheetName**= "Sheet1"



see Demo5 – ExcelActivities

Read Cell Activity. Details

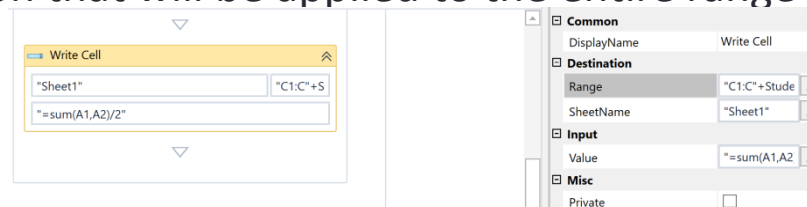
- **Read Cell** activity
 - allows to extract the data from a designated cell and save it into a variable for later use;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] Cell** = "C2"
 - a string that indicates the cell to read from;
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet the data will be read from;
 - **[output] Result** = **GenericValue** variable
 - the name of the variable used to store the extracted data.



see Demo5 – ExcelActivities

Write Cell Activity. Details

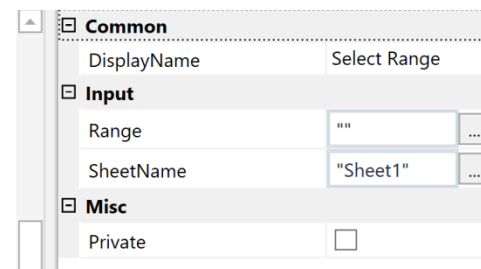
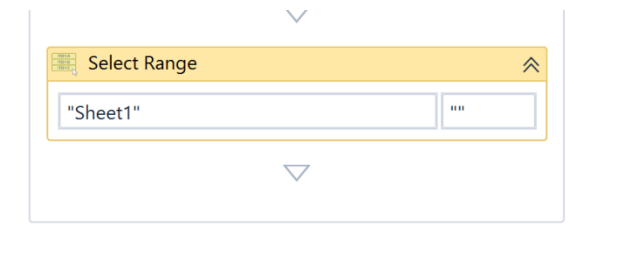
- **Write Cell** activity
 - allows to write the given data into the specified cell of the Excel file indicated by the inner most **Excel Application Scope** activity;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] Range**= "C2" or "C1:C"+StudentDataTable.Rows.Count.ToString
 - a string that indicates the cell where to write to;
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet where the data will be written to;
 - **[input] Value** = **GenericValue** variable *or*
a formula-based expression, e.g., **"=sum(A1,A2)/2"**
 - the name of the variable that stores the value to be written into the file or a formula-based expression that will be applied to the entire range of cells.



see **Demo5 – ExcelActivities**

Select Range Activity. Details

- **Select Range** activity
 - allows to select the cells found in a specified range;
 - **on its own it does not have a direct outcome**, i.e., it is usually combined with a **copy**, **delete**, or other operation, **directly on MS Excel**;
 - is always enclosed within an **Excel Application Scope** activity;
- relevant properties:
 - **[input] Range** = "C2:C4"
 - a string that indicates the cell range to be selected;
 - **[input] SheetName**= "Sheet1"
 - the name of the spreadsheet that contains the selected cell range.



see Demo5 – ExcelActivities

Demo 5. Excel and Data Table Activities

- Consider the **Specs.xlsx** file with the following data columns:
 - **SpecId** (int), **SpecName** (string), **NoOfStudents** (int).
- Consider the **Students.xlsx** file with the following data columns:
 - **SpecId** (int), **StudentName** (string), **Group** (int), **Lab** (int), **Project** (int), **Grade** (int).
- Design a process that allows to:
 1. Compute the final **Grade** for each student, based on the **Lab** and **Project** grades;
 2. Build a ranking file **Ranking.xlsx** consisting of the following details:
SpecName (string), **StudentName** (string), **Group** (int), **Grade** (int), ordered descending by their grade;
 3. Build a classbook file **Classbook.xlsx** with the following details:
 - For each specialization there a distinct spreadsheet, that consists of the followings: **StudentName** (string), **Group** (int), **Grade** (int), ordered by group and student names;
 4. Update the last data column from **Spec.xlsx** file with the number of students from the corresponding specialization.

see Demo5 – ExcelActivities

Next lecture...

- **Lecture 9**
 - **Image and Text Automation**

References

- UiPath Docs - <https://docs.uipath.com/>
- UiPath Studio Docs - <https://docs.uipath.com/studio/standalone/2023.4>
- UiPath Forum - <https://forum.uipath.com/>
- UiPath Academy - <https://academy.uipath.com/>